

# Modeling and Simulation of Isotropic Multi-Phase Systems

22.091, Introduction to Modeling and Simulation  
Massachusetts Institute of Technology

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## Overview

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April 8: Interfaces at Equilibrium

- Interface curvature and pressure
- Wetting phenomena
- Minimal energy shapes
- Surface Evolver modeling tool

April 10: Interface Dynamics

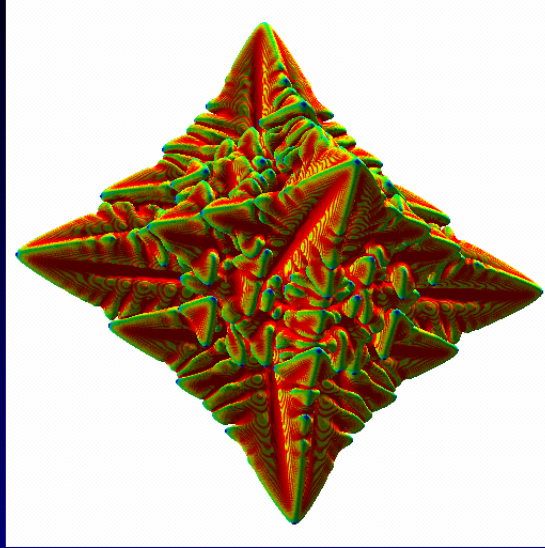
- Brief Navier-Stokes intro
- Interfacial energy gradient and Marangoni shear
- Overview of modeling methodologies

April 12: Example of Reactions at Interfaces

- Electrochemistry intro: phenomena, instabilities
- Phase Field model of electrochemical reactions

# October 22: Anisotropic Systems

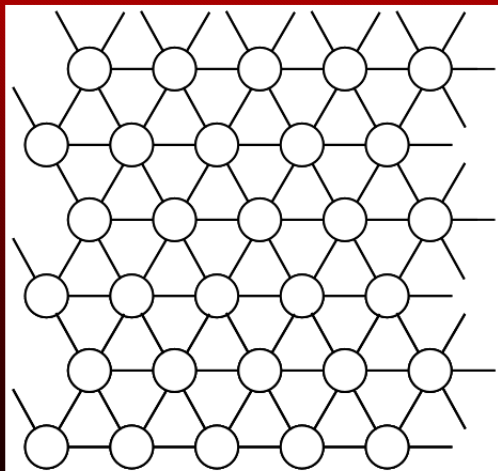
Crystal solidification, dendrites



James Warren, NIST

## Surface/Interface Energy/Tension

Ball-and-stick solid example:



Multi-Phase Combinations:

- Solid-solid
- Solid-liquid
- Liquid-gas
- etc.

Surface Tension/Energy

- Surface/interface atoms are not in same bonding state as interior atoms
- Broken bonds lead to higher energy
- Energy/area = force/length

## Surface Curvature

Tension in a curved surface results in unbalanced forces.  
To balance: pressure difference

$$\Delta P = \frac{\gamma}{R}, \text{ 3-D: } \Delta P = \gamma \left( \frac{1}{R_1} + \frac{1}{R_2} \right)$$

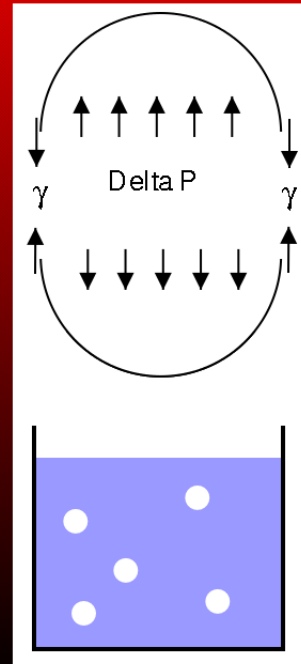
Alternatively: energy minimization leads to smaller interface until volume energy balances it.

For a gas-filled bubble in liquid:

$$E = 4\pi R^2 \gamma + \frac{4}{3}\pi R^3 \Delta P$$

$$\frac{dE}{dR} = 0 \Rightarrow 8\pi R \gamma = 4\pi R^2 \Delta P$$

$$\Delta P = \frac{\gamma}{2R}$$



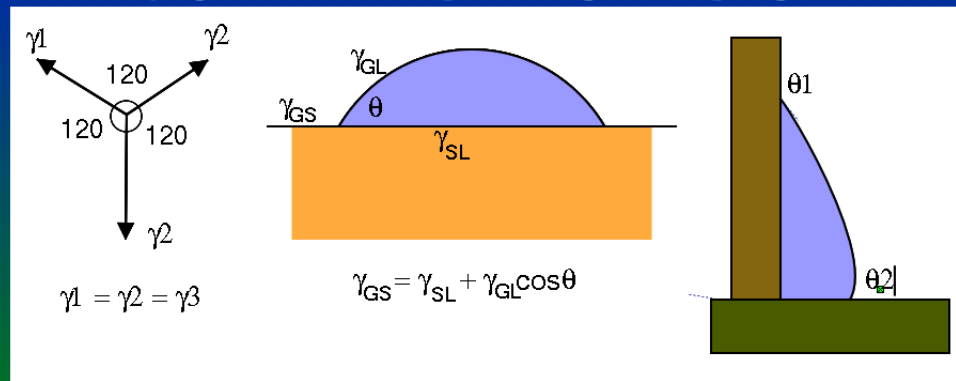
## Wetting: Different Surface Energies

At a triple-junction, the forces balance:

Grain bdrys/gas bubbles

Liquid-solid-gas

Liquid-gas-two solids



## Simulation: Surface Evolver

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Basic principles:

- Construct surface out of triangles
- Calculate energy by integrating on triangles, edges
- Calculate derivatives of total energy with respect to vertex locations
- Move vertices to minimize energy, repeat last three steps

Example: cube.fe

- Simple surface: start with cube, iterate to a sphere

Example: mound.fe

- Mound of liquid on a surface
- Start with cube, iterate to a hemisphere
- Gravity: squishes the mound, but contact angle stays
- Table interface energy determines contact angle

## Advanced Surface Evolver Examples

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Minimal energy regular partition of 3-space: twointor.fe

- Unit cell of periodic system
- Two primitive cells
- Beat Kelvin tetrakaidecahedron partitioning by 0.3%!

Column of liquid solder: column.fe

- Solder droplet shape for flip-chip packaging
- Calculate restoring force in lateral and vertical directions

Solder droplet on optical fiber: wiredrop.fe

- Solder droplet shape
- Calculate capillary force in lateral and vertical directions
- Balance capillary force and elastic restoring force to calculate equilibrium fiber position