

11.204

0919 :: Recitation 2 :: WWW Content: Still Images

•	☐ {Project 1 in progress}
•	
•	☐ Introduction
•	□ sprin: analogy with city form
	o □ any others? music rhythm (org) /key (color)? architecture?
•	☐ Lab 1 review
	 decide on content / organise content allowing for flexibility / design page which tells of that organisation
	○ □ sketch storyboard
•	□ last recitation recap: internet/web
	o ☐ internet 1961, 1972 tcp/ip, 1972 email, 1990 HTML
	□ mechanics
	 digitally encoded data (sound, image, text, number, movie, animation)
	■ protocols: tcp/ip with http, pop, etc running atop
	• Compression
_	•
•	vector vs bitmap
	o □ rule (usually in form of mathematical or procedural description) vs particular instantiation
	 text, drawing, MIDI, EDL, vs digitised image or printed output or rendered sound, movie file
•	☐ Image Acquisition and Manipulation A
•	□ Acquisition
	○ □ digitising images
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	■ array of CCD> intensity
	■ color via filters and interpolation (primary colors RGB)
	■ resolution of array
	■ stored as 24-bit number
•	☐ Manipulation (Photoshop)
	o □ layout
	 o □ edit active selection
	□ save for web
•	□ HTML (Dreamweaver)
•	= ITIME (Dicamweaver)
•	□ HTML
	o ☐ Dreamweaver and ilk: the PageMaker/Quark of web design
	■ PageMaker WYSIWYG for PostScript file, Dreamweaver
	WSYSIG for HTML
	■ printer runs PS code, browser runs HTML code
•	□ Lab Skills
•	☐ use cameras
•	☐ use scanners
•	□ optimise images for web
•	☐ Dreamweaver
	○ □ create site using crlspace1
	○ □ create portal page
	○ □ embed hypertext
	○ □ embed image (linked)
	□ upload to athena