

## Designing Evaluation Criteria for Academic Simulations

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Think of the simulations that you have seen so far. What differentiates the good ones from the bad ones? Entertainment value? Learning? Engagement? Graphics? Your goal is to try to specify these criteria in the form of a rubric. Your assignment is to:

- Develop a rubric for evaluating simulation software and apply it to two or three simulations that you have seen.
  - Write a summary evaluation justifying your design of the rubric and how you apply it to the chosen simulations.
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