

## Final Project

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You have now designed and studied several games and simulations. But how do we know whether learners actually learn anything from them. Your final project is to design and conduct a small study of how people learn from your games and simulations. You must decide on the learning goals and criteria for assessment, and then actually go out and conduct the study with an appropriate audience. You should also back up any of your methodology and findings with appropriate literature from the field.

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