 Relevant Papers

Location

Mobile Design


Games


Interruption/Privacy


Ambient Communication

• Vetere, F., et al. 2005. Mediating intimacy: designing technologies to support strong-tie relationships. CHI '05
• Adriana Thompson, Aurelia Friedland, Jenny Cargiuolo, RÃ¼üg: long-distance communication, CHI '05: CHI '05 extended abstracts on Human factors in computing systems, 2005, pp 1829-1832.

Blogging/Social Software


Media Consumption

