

CREATING TIME-OPTIMAL COMMANDS FOR LINEAR SYSTEMS

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S.B.M.E., MASSACHUSETTS INSTITUTE OF TECHNOLOGY, 1990
S.M.M.E., MASSACHUSETTS INSTITUTE OF TECHNOLOGY, 1992

SUBMITTED TO THE DEPARTMENT OF MECHANICAL ENGINEERING
IN PARTIAL FULFILLMENT OF THE REQUIREMENTS FOR THE DEGREE OF

DOCTOR OF PHILOSOPHY

AT THE

**MASSACHUSETTS INSTITUTE OF TECHNOLOGY
MAY 1997**

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ABSTRACT

In many high-performance applications, machines and processes must respond rapidly to changing system demands. Situations like these commonly employ carefully refined hardware and sophisticated feedback control to push the limits of performance. As a supplemental or alternate approach that is equally effective for expediting system response, greater care can be taken to make more intelligent requests, or commands, on a system's operation. If designed cleverly, these commands can leverage all known aspects of system behavior to increase response time and throughput.

This document proposes a new approach for creating commands that maximize the speed of system response. This technique can be applied to any type of machine, process, or entity that can be modeled linearly. Of particular interest in this study is the creation of command profiles that are time-optimal. Defined strictly as the commands that will move a system from one rest state to another in the shortest amount of time, these types of command profiles represent an important class of solutions that have received the attention of many previous researchers. Approaching this problem from a different direction, it will be revealed that a straightforward three-step procedure can be used to derive time-optimal command profiles for all types of linear single-input, single-output systems. Since the constraint equations that result from this approach are both notationally and computationally simple, this solution strategy can deliver results for more complex systems faster and more reliably than traditional approaches. Furthermore, by incorporating additional practical constraints into this solution framework, it will be illustrated that different types of time-efficient commands can be derived to satisfy a range of performance requirements. A series of simple system models as well as a complex mechanical testbed are used to demonstrate the effectiveness of this technique on a wide class of systems.

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ACKNOWLEDGMENTS

For the many that have assisted and supported this work, I owe a debt of gratitude. First, I would like to thank my advisor, Warren Seering, for his sound advice and unconditional encouragement. The guidance of my committee, namely Dave Miller, Neil Singer, and Kamal Youcef-Toumi, was always constructive and earns my sincerest appreciation. Last, for serving as an invaluable resource in my research efforts, Bill Singhose has my repeated thanks.

None of this work would have been possible without the generous financial support from three different organizations. In particular, the MIT Space Engineering Research Center funded the initial development of this research and gave me the rare opportunity to apply my work to the MACE project. Second, support from the MIT Space Grant Program provided me with the opportunity to extend my research into new areas. Third, thanks to the generosity of the Intel Foundation, I was given the opportunity to fully develop my work and conclude my research investigation.

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1 Introduction

This work is about moving things as fast as possible. In a time when rapid change is an inevitable truth, progress mandates that both people and their environments respond with unprecedented dispatch. Whether you are the foreman of an automated assembly line or the pilot of a 747, performing tasks swiftly and effectively is always a primary concern. Engineers and designers have attempted to address these growing concerns by creating new types of machines and processes that respond faster to specific system demands. Many of these systems incorporate carefully refined hardware and sophisticated feedback control to push the limits of performance. As an alternate, and equally effective, approach for expediting system response, greater care can be taken to make more intelligent requests, or commands, on a system's operation. If designed cleverly, these commands can leverage all known aspects of system behavior to increase response time and throughput.

This document proposes a new approach for creating commands that maximize the speed of system response. This technique can be applied to any type of machine, process, or entity that can be modeled linearly. Of particular interest in this study is the creation of command profiles that are time-optimal. Defined strictly as the commands that will move a system from one rest state to another in the shortest amount of time, these types of command profiles represent an important class of solutions that have received the attention of many previous researchers. Approaching this problem from a different direction, it will be revealed that a straightforward three-step procedure can be used to derive time-optimal command profiles for all types of linear single-input, single-output systems. Since the constraint equations that result from this approach are both notationally and computationally simple, this solution strategy can deliver results for more complex systems faster and more reliably than traditional approaches. Furthermore, by incorporating additional practical constraints into this solution

framework, it will be illustrated that different types of time-efficient commands can be derived to satisfy a range of performance requirements.

In this chapter, the motivation behind this problem will be considered in greater detail. Following this overview of the impetus for researching time-optimal and time-efficient command profiles, the problems to be addressed in this work will be stated in much clearer and more specific terms. These problem statements will serve as a foundation on which the work in the remainder of this document will be built. The scope of this work and an outline of the subsequent chapters will be presented at the conclusion of this chapter.

1.1 Problem Motivation

With every passing year, the modern world demands that things change faster than they did before. In machines, processes, and attitudes, success is often defined by the speed with which these transitions can be made. In the information storage industry, for example, the speed of change is the primary performance metric that can make or break a product. In every computer disk drive or compact disk player, data storage and retrieval is performed by a read-write head that must scan rapidly from one disk track to another. The speed at which this read-write head can reposition itself between tracks is directly related to the speed of information access and the overall performance of the product. As another example of the importance of rapid change, the modern manufacturing environment contains many types of automated machines that are used for precision positioning, assembly, and inspection operations. The performance of these machines is measured largely by their ability to produce rapid and precise motions. Companies typically focus considerable attention toward improving the speed of these machines in order to maximize the throughput of the entire plant.

As with disk drives and manufacturing systems, it is not difficult to think of examples of automated machines that could benefit by enhancing the speed of operation. Furthermore, this rationale can be extended beyond mechanical hardware to many other kinds of systems. The pilot of a fighter jet, for example, would probably be very interested in the fastest way to change altitude if trying to avoid an oncoming missile. One could also imagine a stock broker working with a complicated financial model wondering how to quickly maximize profits by varying his investment portfolio. Alternately, the operators of a hydroelectric power plant might wish to increase the plant's power output as fast as possible to meet a sudden increased in demand. In all of

these cases, as well as countless others, a knowledge of how to change things quickly would prove highly valuable.

Understanding how to move things faster can go a long way toward enhancing the performance of many systems. In some situations, however, this is not enough. Imagine a manufacturing robot moving so quickly that it tears itself from the factory floor. Or, how about a weather satellite that can scan the atmosphere with blazing speed but, in the process, exhausts its supply of fuel. One can imagine that the chairman of the Federal Reserve has more on his mind when adjusting interest rates than reducing inflation as rapidly as possible. Since he knows that his economic models are not perfect, he opts for a prudent schedule of interest rate adjustment in order to reliably and gradually improve economic indicators. In most applications, resting alongside the need for speed is such a set of practical issues that must also be addressed.

The modern world demands indeed that many systems change in a rapid and desirable manner. The question that still remains, however, is how to effect this change. As varied as the performance demands from system to system, so are the strategies for meeting these demands. A disk drive designer, for example, might choose to use a lighter material or a different type of actuator to reduce the access time of his drive. As an alternate approach, he might also decide to outfit his machine with sensors and develop a high-performance control system to meet more stringent performance specifications. These two strategies, hardware redesign and enhanced feedback control, are both viable methods for improving system performance. Many systems, however, do not tolerate these types of changes. An engineer at a hydroelectric plant, for example, would be foolhardy to consider building a new dam to better control the power output. Similarly, commissioning the Space Shuttle to install new sensors on an operating weather satellite might also prove equally absurd. In situations like these, engineers must focus their effort on improving performance by working with the system at hand. Even for systems that can be improved through hardware redesign and feedback control, the designer must then work with the improved system to further maximize performance.

The question, then, that remains is how to control the inputs to a given system to achieve the desired behavior at the system output. How can a crane operator best position a joystick to maneuver a cargo crate from a transport ship to a train platform as quickly as possible? What kind of torque profile should a designer specify in a disk drive actuator to most efficiently move the read-write head from track to track? How should the Fed vary the interest rate to quickly and reliably control inflation? The answer to each of

these questions depends on many different factors. Understanding these factors and how they influence performance is the key to understanding how to answer these questions. The following section restates the problem posed by the questions above in more specific terms. In clearly defining the problem at hand, it is hoped that important factors that influence the problem will be revealed and possible strategies for solving the problem will be exposed.

1.2 The Problem Statement

1.2.1 The Feedforward Control Problem

The problem facing designers who wish to improve the performance of their systems and the problem facing this thesis are one in the same. This problem, which can be called "the feedforward control problem" addresses the question of how to select the input command for a given system that produces the most desirable output response. As illustrated in Figure 1.1, the feedforward control problem can be stated as follows:

The Feedforward Control Problem:

Given a known system, what is the input command that will move the output of the system from one state to another in the most desirable manner?

When stated in this form, it can be reasoned that the answer to this question will depend on four different factors. These four factors are described below.

1. The first factor which influences the profile of the input command that will best satisfy this problem is perhaps the most obvious; it is the nature of the change in the system output. The actuator command that will best move a scanning sensor on a weather satellite over a ninety degree slew will probably have little resemblance to the command required to complete a three degree



Figure 1.1: The feedforward control problem.

slew.

2. A second important factor which influences the system response to an input command is the dynamic behavior of the system. In manufacturing systems, for example, this becomes apparent as machines are designed to be lighter and faster. As an unfortunate side-effect of these performance enhancements, undesirable machine dynamics often become the primary barrier to further performance improvements. For example, in many high-performance assembly systems, the speed with which the machine can operate is dictated not by the time required to execute the positioning maneuvers, but rather by the time required for unwanted vibrations to settle. Consequently, it can be argued that the best input command profile for a given high-performance system cannot ignore the system dynamics.
3. A third factor that must be considered when answering this question is the allowable level of the system inputs. One straightforward way to improve the speed of response in a manufacturing robot, for example, is to employ powerful actuators. However, due to design limitations, actuator capacity must often be restricted. As a result, motion commands used for these systems must be designed to remain within the actuator capability. Given this constraint, it can be reasoned that the command profiles that deliver the best system performance must account for the limitations of the system inputs.
4. In addition to accounting for desired output behavior, system dynamics, and input limitations, many systems can be sensitive to other performance variables. For example, for systems that have shifting or uncertain dynamics, the performance delivered by input commands must remain robust to these changes. Other systems may have additional requirements such as limitations on internal loading or energy efficiency. Any useful strategy for creating command profiles must effectively address these practical concerns.

Although the feedforward control problem, as posed above, is still fairly broad, it has helped to identify four important issues that influence its solution. It is clear that any strategy designed to address the stated problem must be able to address these four issues. As one way of looking at the task at hand, Figure 1.2 illustrates that the problem facing this thesis is to uncover a strategy for using information about (1) the desired system output response, (2) the system dynamics, (3) the limitations on the system inputs, and

(4) any additional constraints in order to derive an input command that best satisfies the problem. Before this strategy can be formulated, however, the problem statement must be further clarified in order to define system behavior and performance in more concrete terms.

1.2.2 Clarification of the Problem

The feedforward control problem, as stated in the previous section, is a general statement that outlines the basic issues associated with selecting an input command profile for a given system. This problem statement, however, is far too general to lend insight into a solution approach. To further clarify the problem, the following assumptions will be made to limit the scope of the solution approach to more manageable levels:

- First, it will be assumed that the system under consideration can be modeled linearly. Although ignoring a certain class of systems that cannot be described by linear representations, this assumption allows all the tools of linear system theory to be enlisted to help solve this problem. Note that, as long as the input-output behavior of a given system can be modeled linearly, this approach can be applied to both open-loop and closed-loop systems.
- Second, it will be assumed that all systems under consideration are single-input, single-output (SISO). Although the solution approach presented in this document can likely be extended to multiple-input, multiple-output (MIMO)

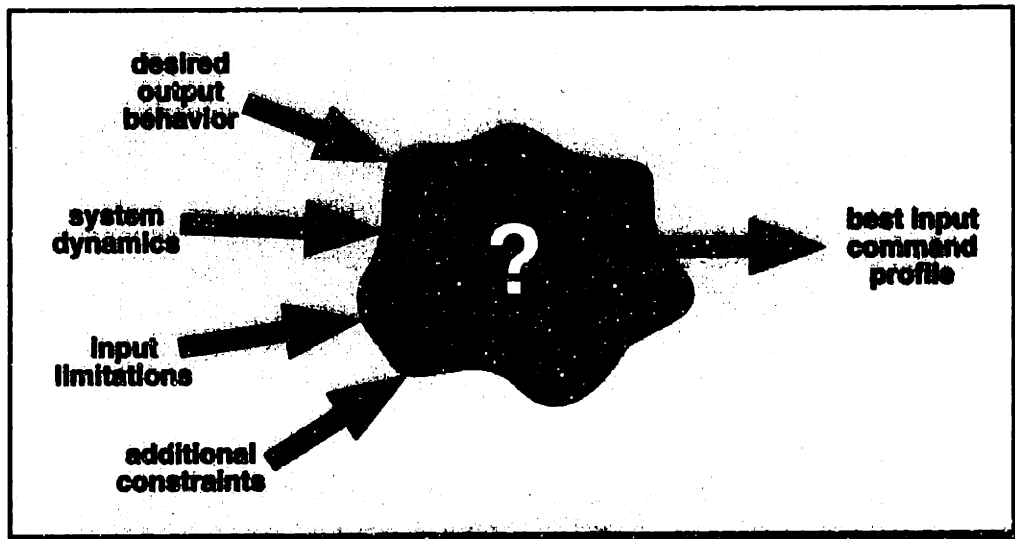


Figure 1.2: The problem to be addressed in this thesis.

systems, it is beyond the scope of this research.

- Third, it will be assumed that the goal of the problem is to transition the system output rapidly from one rest state to another. In some systems, such as a CNC milling machine, the goal is to make the system output follow a desired path as closely as possible. In still other systems, although I am hard-pressed to think of any, the speed of the output response may be of little or no importance. Although these types of systems fall outside the scope of this research, it is easy to think of countless others that do not.

With these three basic assumptions, the feedforward control problem has been reduced to one of more manageable complexity. Labeled "the time-efficient control problem," this reduced problem is illustrated in Figure 1.3 and can be stated as follows.

The Time-Efficient Control Problem:

For a given SISO linear system, $G(s)$, find the input command, $u(t)$, that will move the system output, $y(t)$, from one rest state to another in the shortest possible time subject to constraints such as: (1) actuator limits, (2) robustness to system uncertainty, (3) fuel usage requirements, etc..

As will be discussed later in this document, this time-efficient problem formulation lends itself to a particular class of command solutions. These types of solutions can all produce a rapid state change at the system output while satisfying a variety of additional constraints. If time is the only performance variable of interest in a system, this problem can be reduced even further by eliminating all unnecessary constraints. Known widely as "the time-optimal control problem," this most fundamental form of the feedforward control problem is illustrated in Figure 1.4 and can be stated as follows:

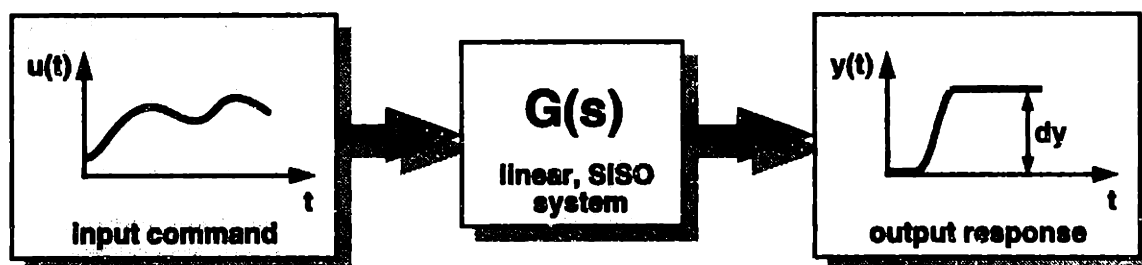


Figure 1.3: The time-efficient control problem.

The Time-Optimal Control Problem:

For a given SISO linear system, $G(s)$, find the input command, $u(t)$, that will move the system output, $y(t)$, from one rest state to another in the shortest possible time subject to the actuator constraints: $u_{min} < u(t) < u_{max}$.

Unlike the time-efficient control problem statement, the time-optimal control problem requires that only two conditions be met: (1) that the system output transition by an amount dy , and (2) that the input command remain within the actuator limits. These two problem specifications represent the minimum set of constraints required to ensure a nontrivial solution to this problem. Furthermore, any command that satisfies this problem defines the performance baseline for how fast a linear system can be moved from one state to another. Because of the fundamental importance of this problem statement, the time-optimal control problem has been the subject of investigation for over forty years. In this document, the time-optimal control problem will be investigated thoroughly, and the insights gained from this investigation will be used as a springboard for launching new strategies to solve the time-efficient control problem.

1.3 The Scope of My Investigation

The purpose of my research is to develop new and useful methods for selecting input command profiles for linear systems. Of particular interest in this work are the time-optimal and time-efficient commands. These are the commands that are designed to move a system as rapidly as possible from one state to another and may be subject to an additional set of practical constraints. By extending and integrating work from a variety of disciplines, I have formulated a framework for deriving time-optimal and time-efficient commands for all types of linear systems. As a requisite stepping stone for creating this general framework, I have proposed a methodology as well as a fundamental set of necessary constraint equations that can be used to solve the time-optimal control

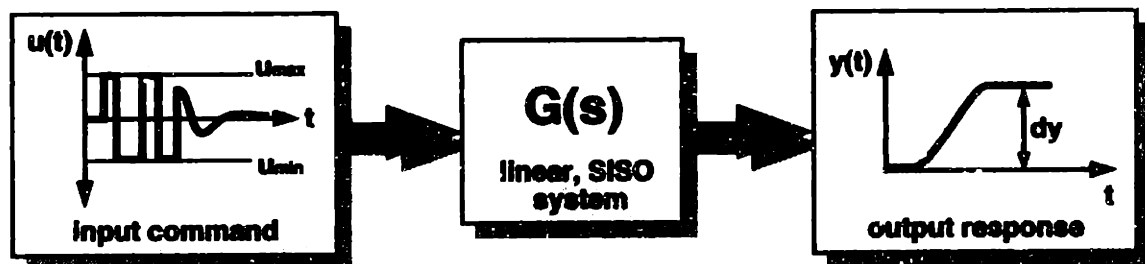


Figure 1.4: The time-optimal control problem.

problem. Since this approach and the underlying equations are conceptually and computationally simple, this technique proves to be effective and reliable for deriving time-optimal commands. Additionally, with the fundamental set of time-optimal constraint equations serving as a foundation, this approach has also proven to be effective for deriving time-efficient commands satisfying a variety of additional practical constraints.

1.4 The Organization of This Document

In this document, a general solution framework for solving the time-optimal and time-efficient control problems will be derived, demonstrated, and extrapolated. This research will be categorized into several different sections, which are described below.

In chapter 2 of this document, a detailed survey of previous research will be presented. This literature overview will investigate related work in the feedforward control of flexible systems and focus on two specific disciplines: time-optimal control and input shaping. For each of these research areas, fundamental principles will be outlined and their relation to the problems posed in this chapter will be exposed. Chapter 2 closes with the first statement of the general three-step solution framework that will be applied throughout the rest of this document.

Given this background, chapter 3 will take the general solution framework from chapter 2 and apply it specifically to the time-optimal control problem. During this discussion, the fundamental set of constraint equations that govern the time-optimal control problem will be derived, and techniques for constructing as well as solving these equations will be presented.

The purpose of chapter 4 is to illuminate the general time-optimal solution approach presented in chapter 3. In order to do this, several simple mechanical systems will be considered. For each, time-optimal command profiles will be derived using the methodology and constraint equations outlined in chapter 3. From this demonstration, the nature of time-optimal commands for linear systems will be revealed, and the subtleties of the solution procedure will be exposed.

Chapter 5 of this document looks at techniques for extending the functionality of the time-optimal solution approach to systems that have more practical performance constraints. In particular, methods for improving the robustness and tailoring the profile of time-optimal commands will be considered. From this investigation, it will be

suggested that the solution approach outlined in this document is a general framework that can be extended to systems with many different types of constraints other than strictly time-optimality.

In chapter 6 of this document, some specifics of the solution methodology will be considered in more detail. In particular, this chapter suggests strategies and performance issues associated with employing a numerical optimization routine to search for optimal command solutions. Additionally, by extending the conditions in Pontryagin's Minimum Principle, it will be illustrated that a simple verification scheme can be developed to guarantee the optimality of time-optimal and some time-efficient command profiles.

In order to demonstrate the effectiveness of the ideas in this document on real systems, chapter 7 presents the results of several experiments on a mechanical testbed. Originally built as part of the Middeck Active Control Experiment (MACE), this hardware proves to be an effective candidate for evaluating the usefulness of this approach due to its complex dynamic behavior.

Given this presentation of a general solution framework and its extension and application to many different types of systems, chapter 8 of this document summarizes the insights and conclusions of this research.

Following the conclusions, chapter 9 lists the references considered during this work and two appendices consider a detailed mathematical treatment of some of the issues explored in this research. Specifically, appendix A looks at deriving a general analytic solution for the residual vibration response to a time-optimal or time-efficient command profile. The result of this derivation proves useful for illustrating the necessity of the time-optimal constraint equations as well as for deriving new command robustness constraints. In appendix B, an analytic solution for the integral of a time-optimal command profile is derived. As discussed in previous chapters, this result assists in the rapid solution of the problem constraint equations.

2 Background

The problem of how to move systems rapidly from one point to another is as old as control theory itself. Similarly, research in optimal strategies for achieving this rapid motion dates back over forty years to the birth of optimal control. With this long history of research, it is difficult to know where to begin to describe the state of the art. In this section, we will move from the general to the specific. The discussion will begin with an overview of work in the design and control of flexible systems. A large area of research in itself, many of the recent advances in time-optimal and time-efficient control were spawned from investigations in new techniques for controlling flexible machines. From this point, the discussion will turn from feedback to feedforward control. Since this document is concerned primarily with generating input command profiles, section 2.2 surveys various techniques for deriving motion command profiles for different types of systems. Two specific command generation techniques, time-optimal control and input shaping, have particular relevance to the work in this document. Consequently sections 2.3 and 2.4 are devoted to outlining the basic theories and the state of the art for each of these techniques. From this background on input shaping and time-optimal control, section 2.5 focuses on identifying the strengths and similarities of these two approaches. Building on this comparison, it is argued that a promising opportunity for research lies in creating a new general approach for deriving time-efficient and time-optimal commands. Section 2.6 proposes an initial framework for this new methodology and introduces key concepts to be developed in the rest of this document.

2.1 Design and Control of Flexible Systems

The first step in creating a high-performance machine or system is to design and construct the hardware. In approaching this task, the design engineer typically faces a variety of design tradeoffs that influence the construction of the hardware and the performance of the machine. For machines that operate in speed-critical environments,

designers often try to maximize the speed of system response by making machine components powerful and lightweight. At the same time, in order to minimize problematic vibration, designers must also look to make structural components rigid. Primarily due to space, weight, and power constraints, this is not always possible. One strategy for overcoming this design obstacle is to modify the mechanical structure by adding damping. With increased structural damping, vibrations settle quicker and are less likely to degrade machine performance. One of the simplest and oldest techniques for adding structural damping is to use a tuned vibration absorber [1]. Although this is an old idea, the technique has evolved into a sophisticated tool and many promising modifications to the method are continually being developed [2]. When design considerations do not allow for this kind of hardware augmentation, the design engineer must turn to feedback approaches to eliminate undesirable system dynamic behavior.

In the past fifteen years, research in the area of control of flexible systems has been abundant. Targeted primarily toward boosting the performance of flexible satellites and robots, this research has explored a wide spectrum of feedback control concepts. In his 1996 survey paper, Wayne Book [3] presents an overview of some of the work in this field. Junkins and Kim also provide a thorough treatment of this subject in their recently published textbook [4]. Although providing a detailed account of the work in this field is beyond the scope of this document, some effective strategies for controlling flexible systems can be found in [5-12]. In all of these works, and in many others, closed-loop control strategies have been demonstrated to work effectively at preserving system performance in the face of unwanted vibration. From this result, it can be argued that a good control system is an essential component of a high-performance machine. However, in some systems, such as ones where sensor feedback is unavailable, high-performance control is not an option. In these cases, the designer must turn to feedforward methods for meeting performance requirements. Additionally, even in systems that employ effective controllers, feedforward techniques can commonly be used to gain an extra measure of performance.

2.2 Survey of Feedforward Control Methods

As Wayne Book notes in [3], "our best hope to expand the envelope of feasible performance is a confluence of open- and closed-loop controls, design innovations, material improvements and sensor and actuator developments." As discussed in the previous section, researchers have taken this message to heart and work has been prolific in both the areas of hardware innovation and closed-loop control. What should not be

overlooked, however, is the critical importance of open-loop, or feedforward control, techniques for enhancing machine performance. While closed-loop control techniques are necessary for minimizing error in the face of disturbances, they cannot always be optimized for the task at hand. In a factory robot, for example, the same pick-and-place task might be performed thousands of times every day. The feedback controller used by this robot, instead of being finely tuned to effectively accomplish the specific pick-and-place task, must likely be designed to meet such performance specs as good stability robustness and disturbance rejection. In situations like these, the onus falls on a feedforward controller to specify the best command that will move the robot most effectively. From this rationale, the importance of an effective feedforward controller, working independent of or alongside a feedback controller, is clear. This section is devoted to presenting an overview of some of the research that has been performed in the area of feedforward control. Much of this research can be divided into four categories: (1) trajectory tracking, (2) command formulation using analytic functions, (3) optimal control command formulation, and (4) time-optimal and time-efficient command generation. The first three of these categories are concerned with deriving command profiles for applications that are not necessarily time-critical. The last category presents feedforward approaches catered to systems that need rapid response. In this realm of time-efficient approaches, two specific bodies of work, time-optimal control and input shaping, will be addressed in detail in later sections.

2.2.1 Deriving Commands for Trajectory Tracking

In automated equipment such as milling machines and pen plotters, the speed of the system response is secondary to path-following accuracy. For situations like these, feedforward control methods are targeted at generating motion paths that minimize the machine tracking error. Perhaps the most common approach for achieving these performance specifications is to use inverse dynamics. Inverse dynamics refers to the technique for filtering input commands by the inverse of the system model so that the system output tracks a desired trajectory despite system flexibility. Recent research in this area has led to new approaches for achieving precise tracking in mechanical systems. Tomizuka [13, 14], for example, proposed a technique for generating causal command inputs to allow a system to follow a specified path. In this technique, guidelines were presented for dealing with uncancellable zeros in the system model without causing phase distortion in the shaped command. Tung [15] extended this theory by proposing a technique for improving accuracy by penalizing model error more heavily for lower frequencies. Asada [16, 17] successfully applied inverse dynamics to a flexible multiple-

link robot and proposed an efficient computational scheme to generate the shaped trajectories. By using an inverse dynamics approach to construct shaped commands from a sum of sinusoids, Tu [18] also demonstrated that flexible systems could benefit from inverse dynamics feedforward control. Additional techniques for using feedforward control to enhance trajectory tracking performance can be found in [19-22].

2.2.2 Command Formulation Using Analytic Functions

Another approach for generating commands for systems is by using analytic functions with known frequency- and time-domain characteristics to construct commands with desirable properties. These techniques are often used, for example, to generate fixed-time-length commands with reduced energy at the problematic system modes. Some of the researchers in this area include Aspinwall [23], who proposed a technique for minimizing residual vibration in flexible systems by generating shaped commands using Fourier series. Wiederrich [23-26] used finite trigonometric series to generate high-speed cam profiles to avoid exciting machine vibration. Similarly, Swigert [27] outlined a method for minimizing modal vibration in a flexible satellite using shaped torque commands constructed from a finite trigonometric series. Adopting a similar shaped-function synthesis approach, Meckl [28-31] combined ramped-sinusoid functions to minimize residual vibration from point-to-point motion in flexible systems. Some additional techniques for constructing functions to yield desirable motion profiles can be found in [32-34].

2.2.3 Optimal Control Command Formulation

Building on the concepts and tools developed for optimal feedback control, several techniques have been presented for applying optimal control approaches to the generation of input commands. Classifying this field of research as optimal control command formulation, these approaches typically employ optimal control theory to generate shaped commands that minimize a specific cost index such as command energy or residual vibration. Perhaps the first application of optimal control to generate feedforward commands for flexible systems was proposed by Farrenkopf [35]. In his work, an analytic solution was derived for the input command that minimized structural excitation and residual vibration in an undamped second-order system. Turner [36, 37], using a numerical optimal-control solution technique, derived shaped commands that minimized a weighted sum of state deviation and control effort in undamped, nonlinear, multiple-mode systems. These shaped commands were constrained to produce system response

with zero residual vibration. In later work, Eisler [38] used a similar numerical optimization approach to find the minimum-time motion of a two-link robot with actuator limits subject to constraints on the tracking error and residual vibration of the robot. Parker [39] applied a dynamic programming and parameter optimization approach to derive commands for point-to-point motion in cranes. In other work, Bhat [40-46] used a Linear Quadratic Regulator approach to derive a closed-form solution for the minimum energy point-to-point command for a flexible system. Last, relying on a full non-linear model, Meckl [47] proposed a numerical optimization technique for generating minimum-energy commands to effect point-to-point motion in flexible, nonlinear systems.

2.2.4 Creating Time-Optimal and Time-Efficient Commands

For automated systems that require rapid motion, feedforward commands must be designed to maximize the speed of response. Numerous methods have been proposed by designers to create these time-optimal and time-efficient commands, and two, in particular, are immediately relevant to the scope of this work: time-optimal control and input shaping. Time-optimal control refers to the field of research dedicated to finding the input command that will move a system as fast as possible from one point to another. Much research has been performed in this area in the past forty-five years, and the following section will attempt to present an overview of some of this work. The second area of research to be discussed in detail, input shaping, is a field based on a strategy for deriving time-efficient discontinuous command profiles that suppress residual vibration and are robust to system uncertainties. Much attention has been focused on this subject in the past ten years, and section 2.4 will attempt to give a detailed account of this research effort.

In addition to time-optimal control and input shaping, many other techniques exist for creating time-efficient commands. For example, some researchers [48-50] have set conventional digital filtering techniques to the task of command profile design. Work in this area has revealed that these filtering approaches can be effective for deriving relatively fast commands that avoid exciting unwanted system vibration. By constructing command profiles from a series of correctly timed pulses, other researchers [51-55] have illustrated that rapid motion can be produced in some flexible systems without residual vibration. These techniques and others have successfully demonstrated that many approaches can be adopted for creating time-efficient commands for flexible systems. The following two sections focus on two particular techniques that have demonstrated

widespread use and acceptance: the first, time-optimal control, stands alone for its power and generality, and the second, input shaping, gains distinction for its simplicity and practicality.

2.3 Time-Optimal Control

The time-optimal control problem, as stated in section 1.2.2, is concerned with finding the fastest possible ways to move systems from one state to another. Much of the research in this field can be divided into two schools. The first school, comprised of work performed primarily in the 1950's and 1960's, was concerned with developing the underlying mathematical theory for time-optimal control. Due in part to the complexity of these initial approaches and since energy-based control methods promised greener pastures, work in this area was largely abandoned. More recently, perhaps in the past fifteen years, a new school of work has formed. This new approach to time-optimal control has been driven by expanding research efforts in the control of flexible structures as well as new computer capabilities. The result of this new school of work has been the development of new techniques for solving for time-optimal command profiles for a small class of flexible systems. This section proposes to present an overview of the state of the art in time-optimal control and will address both underlying principles as well as recent advancements in this field. This discussion will begin by describing the origins of time-optimal control as found in Pontryagin's Maximum Principle and the Bang-Bang Principle. Approaches for applying these theories to nonlinear systems will then be addressed followed by an overview of recent work in deriving time-optimal commands for linear systems.

2.3.1 Pontryagin's Minimum Principle and the Bang-Bang Principle

For over forty years, researchers have been investigating strategies for finding time-optimal commands. Much of this research has resulted from Pontryagin's original formulation and investigation of the time-optimal control problem [56]. In this original work, Pontryagin outlines a set of necessary conditions that the time-optimal control for a system must satisfy. Specifically, these conditions require that the time-optimal control which transitions a system from a fixed initial state to a desired final state must necessarily satisfy the following conditions: (1) it must satisfy the system state and costate equations, (2) it must remain within the given actuator limits and minimize the Hamiltonian, and (3) it must result in a Hamiltonian value of zero over the time-length of

the command. The mathematical details of this principle are avoided here but outlined in section 6.2.1 of this document. Also, a comprehensive treatment of this principle, including a detailed derivation, can be found in [57]. A less detailed overview of the fundamentals of the principle can be found in [58]. Due to its generality, Pontryagin's Minimum Principle proved to be a theory of far-reaching impact. Not only did it allow researchers to make strong claims about the nature of time-optimal commands for linear and nonlinear systems, but its result can be applied with equal efficacy to SISO and MIMO systems alike.

Stemming from the powerful insights of the Minimum Principle, the Bang-Bang Principle further postulates about the nature of the shape of time-optimal commands. Phrased by Hermes [59] as follows, the Bang-Bang Principle states that "...if it is desired to have the system change from one state to another in minimum time, then it is necessary at all times to utilize the power available; that is, to use bang-bang control." With this assertion, the time-optimal command for a given system, must have a value that always maximizes, in a positive or negative sense, at least one of the system actuators. For a system with a single input, the time-optimal command, such as the one shown in Figure 2.1, must always saturate the system actuator. The resulting command profile for such a system will consist, therefore, of a series of positive and negative pulses with a finite number of times where the command value switches between the positive and negative limit. This observation greatly simplifies the time-optimal control problem by reducing the solution space of possible command profiles to simply the set of possible switch times.

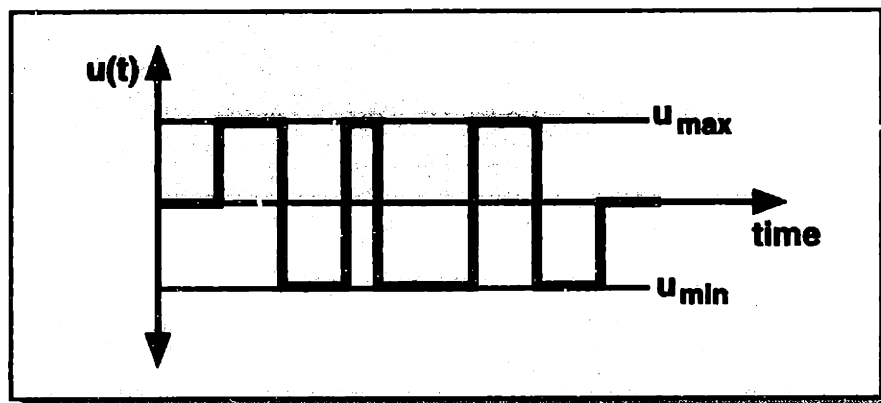


Figure 2.1: A typical time-optimal command.

2.3.2 Time-Optimal Control of Nonlinear Systems

Pontryagin's Minimum Principle provides powerful tools for assessing the time-optimality of system commands. Unfortunately, applying these tools to the task of deriving commands for a given system is not immediately straightforward. For very simple systems, some analytic solutions for time-optimal commands exist [57], but in general, commands must be derived numerically. A number of techniques have been proposed for doing this, but all are numerically intensive and largely too unreliable to be applied to a wide class of systems. The general approach for deriving time-optimal commands typically relies on solving a two-point, boundary-value problem (TPBVP) with one endpoint that is free in time. An iterative approach can be employed to solve this problem, solving the state and costate equations during every iteration, in order to find the initial costate vector that meets the problem specifications and optimality conditions. Scrivener and Thompson [60], in their literature survey of work in this area, discuss a number of different techniques used to approach this problem. Additional iterative techniques for solving the TPBVP using linear programming or the shooting methods can be found in [61, 62]. A more recent approach called switch-time optimization (STO) is discussed in [63].

Although solution techniques are numerically complex and unreliable, many researchers have set these algorithms to the task of deriving time-optimal commands for nonlinear systems. Schiller [64-67], for example, derived commands for a nonlinear multi-link robot and incorporated additional constraints such as joint motion limits and obstacle avoidance. Liu and Singh [68] used Meier's STO algorithm to derive time-optimal commands for nonlinear systems with improved robustness to parameter uncertainties. Additional examples of time-optimal commands for nonlinear systems can be found in [69, 70].

2.3.3 Time-Optimal Control of Linear Systems

When concerned strictly with linear, time-invariant systems, the claims that can be drawn from Pontryagin's Minimum Principle can be further strengthened. First, as long as the desired final state can be reached by an input command that remains within the actuator limits, the time-optimal control for a linear system will exist and be unique. Second, the three general conditions that the time-optimal control must satisfy are not only necessary, as was the case for nonlinear systems, but they are also sufficient. With these statements, it can be safely postulated that, if any command profile satisfies the three conditions

outlined in Pontryagin's Minimum Principle, it must necessarily be the unique time-optimal control solution for a given system.

Given these powerful assertions about the nature of time-optimal commands for linear systems, some generalizations can be made about the shape of time-optimal command profiles. As dictated by the Bang-Bang Principle, any time-optimal command for a linear system must saturate the system actuators from the initial time of the command until the time that the system reaches its desired final state. After this terminal time, the time-optimal command must then adopt the profile required to maintain the system at its desired final state. For systems that have poles and no zeros, after the final switch, the time-optimal command must necessarily remain at a constant value. More specifically, if the system has any rigid-body poles, the final value of the command must be zero, and if there are no rigid-body poles, the final command value must be set to the level required to keep the system at its desired terminal state. The profile of a typical time-optimal command for a system with just poles and no zeros is shown in Figure 2.2.

When a system has zeros as well as poles, the profile of the time-optimal command is somewhat different. Again, the Bang-Bang Principle requires that the command saturate the system actuators from the initial time to the time that the system reaches its desired final value. However, the profile of the command after this final time can now adopt a wider range of possible values. The only requirement for this portion of the command is that it maintains the system at its desired final state. Consequently, since the system has zeros as well as poles, any command profile that has the appropriate initial conditions and drives the system strictly at the frequencies of the system zeros will not influence the system output. As a result, any command profile that is a linear combination of the initial

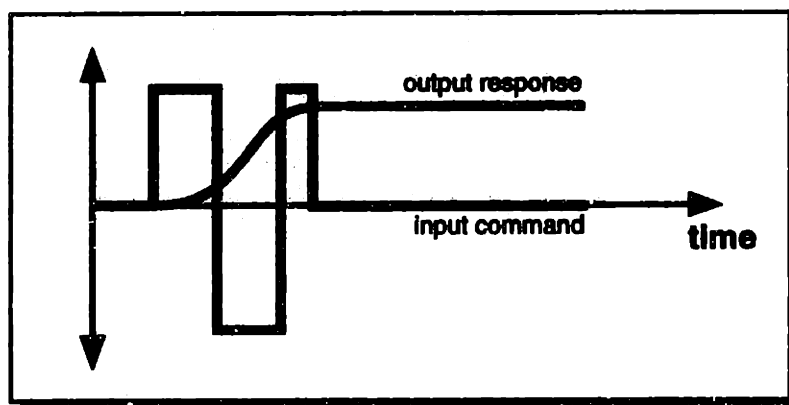


Figure 2.2: A typical time-optimal command for a system with poles.

condition response at the frequencies of the system zeros will be a potential candidate for the terminal component, or tail, of the time-optimal command profile. An example of a typical time-optimal command profile for a system with poles and zeros is shown in Figure 2.3. As illustrated, this command has two components: (1) the pulse train which delivers the system output to its desired final value, and (2) the tail which maintains the system output at its desired final value. Since the tail of the time-optimal command provides an additional degree of flexibility in the possible solution space of the optimal command profile, commands designed for both poles and zeros can often result in much shorter system response times than commands designed for poles alone.

Both the time-optimal command for a system with poles and the time-optimal command for a system with poles and zeros contain a pulse train with a finite number of switches. Although the exact number of switches in this pulse train is not always known, some general statements can be made to bound the possible number of switch times. By convention, the number of switches refers to the number of times the command profile transitions between the upper and lower actuator limits; the transitions at the initial time and the terminal time are ignored. First, for the case where the system under consideration has only real or rigid-body poles and no zeros, the number of switches in the time-optimal command profile is exactly equal to $n-1$, where n is the number of system poles. If the system has complex poles as well as real and rigid-body poles and no zeros, the number of switches in the time-optimal command will be finite and have a lower bound of $n-1$. In general, the exact number of switches in the time-optimal command for systems with complex poles will depend on the desired state change; the larger the state change, the more switches that will be required in the time-optimal command. For systems with zeros, the minimum number of switches required in the

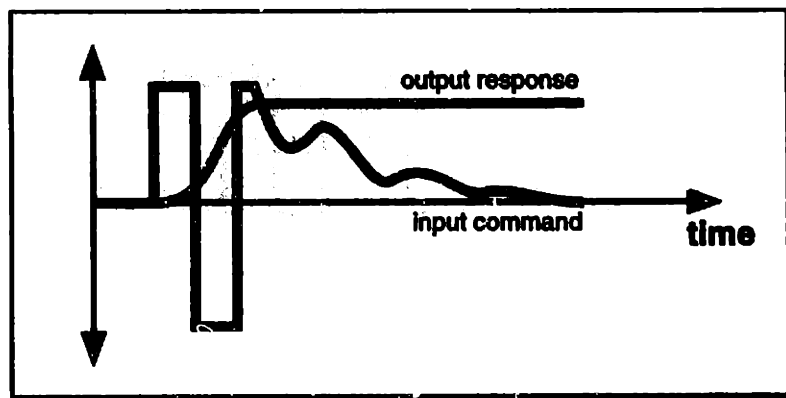


Figure 2.3: A typical time-optimal command for a system with poles and zeros.

time-optimal command can be reduced by one for every zero in the system. For example, for a system with real poles, rigid-body poles and zeros, the minimum number of switches is $(n-1)-r$, and the maximum number of switches is $n-1$, where n is the total number of system poles and r is the total number of system zeros. For systems with complex poles as well, the lower bound on the number of switches is $(n-1)-r$, and the upper bound is finite but dependent on the desired state change.

By applying these general principles about the nature of time-optimal commands for linear systems, several researchers have made some important insights about time-optimal command solutions for specific types of systems. In some early work, Barbieri [71] and Dodds [72] looked at linear systems with a single undamped flexible mode and made general statements about finding values for the command switch times without using complex numerical search routines. Pao [73] investigated systems with damped flexible modes and outlined basic properties as well as a set of algebraic equations that the time-optimal commands must satisfy. Investigating new strategies for deriving time-optimal commands for linear systems with multiple flexible modes, several researchers [74-80] have proposed techniques for deriving time-optimal commands by solving a set of algebraic constraint equations. These algebraic constraint equations were formulated by making some general insights about symmetry properties of the time-optimal commands and the mathematical interpretation of the problem boundary conditions.

Building on the initial developments about deriving time-optimal commands for systems with flexibility, several researchers also proposed techniques for extending this work to derive time-efficient commands with more desirable properties. In particular, several researchers [68, 81-84] proposed methods for including additional constraint equations into the time-optimal formulation in order to derive robust, time-optimal commands. The resulting command profiles still displayed a bang-bang shape, but included additional switches and a longer overall time to better tolerate systems with dynamic uncertainty. An example of a robust, time-optimal command profile is shown in Figure 2.4. Following a similar approach, researchers [85-89] have also explored ways to incorporate fuel-usage constraints in order to create time-efficient command profiles with better fuel-usage characteristics. These fuel/time-optimal command profiles, like the one shown in Figure 2.5, displayed a typical bang-bang nature but also contained idle periods between the actuator pulses. Last, researchers [90-93] have also explored techniques for adding smoothness constraints to typical time-optimal bang-bang profiles. The resulting near-time-optimal commands, while no longer retaining the bang-bang profile, excited less vibration in the structure upon implementation.

Although focused almost exclusively on systems with solely flexible modes, the techniques developed in the past fifteen years for deriving time-optimal command share some similarities that deserve note. First, largely due to the complexity of numerical and iterative approaches for solving this problem, much of the recent work in this area has focused on making statements about the general nature of optimal commands in order to reduce the size of the solution space. From these insights, researchers have developed algebraic equations that relate the properties of the time-optimal command to the specific problem constraints such as zero residual vibration. Because of the simplicity of these resulting equations, some analytic solutions for very simple systems have been proposed. More importantly, it has been illustrated that these algebraic constraints can be solved effectively using an optimization algorithm. Furthermore, since optimizations are not always guaranteed to yield a global optimal solution, some researchers [77, 94-96] have proposed a simple and method for verifying the optimality of command profiles using the conditions from Pontryagin's Minimum Principle. This new approach, which combines an optimization of algebraic constraint equations with a simple optimality verification

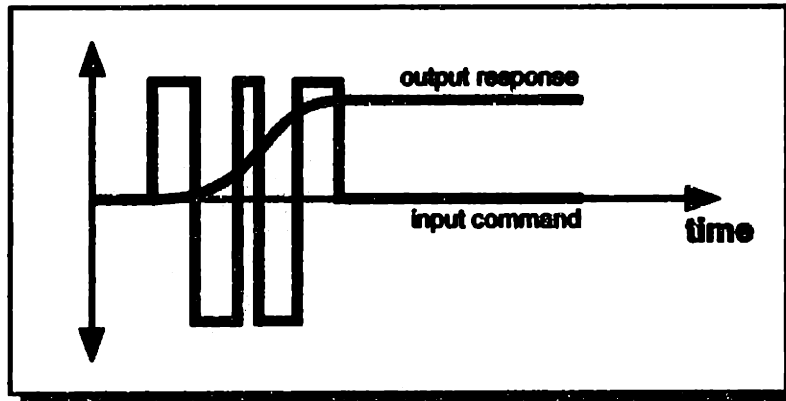


Figure 2.4: A typical robust time-optimal command.

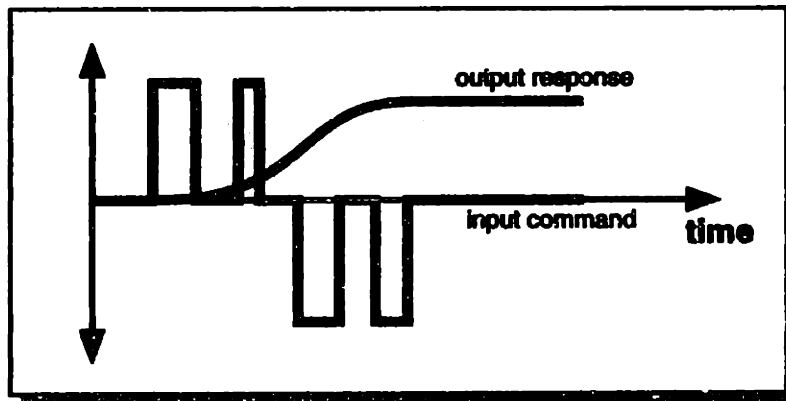


Figure 2.5: A typical fuel/time-optimal command.

scheme, has been illustrated, for the case of systems with flexible modes, to deliver solutions much faster and more reliably than conventional iterative solution methods.

2.4 Input Shaping

First proposed by Singer and Seering in 1989 [97, 101], input shaping is a technique for shaping system commands to suppress unwanted system vibration. Due to its simplicity and effectiveness, even in the face of substantial system uncertainty, this technique has seen widespread use and development in the past decade. Originally developed as a method for filtering input command profiles in real-time, researchers have extended this work in many directions. Most recently, due to similarities in the command structure between input shaping commands and time-optimal commands, researchers have applied the basic principles of input shaping to the task of creating time-optimal command profiles.

The purpose of this section is to present an overview of input shaping research performed in the past decade with particular attention toward advances made in addressing the time-optimal control problem. This section begins with a discussion of the basic theory of input shaping followed by a survey of the various extensions that have been made to this theory since its conception. Since the popularity of this technique is largely a measure of its effectiveness, an attempt will be made to mention many of the recent applications of input shaping that have been reported in the literature. Given this overview of the theory and use of input shaping, this section will then turn to the time-optimal control problem and outline the work that several researchers have done to apply input shaping techniques to solve this fundamental problem.

2.4.1 The Basic Theory of Input Shaping

In its basic form, input shaping is a strategy for shaping command inputs by convolving them with a sequence of impulses. The sequence of impulses, called the input shaper, is selected based on information about the system modes of vibration. For the case when a

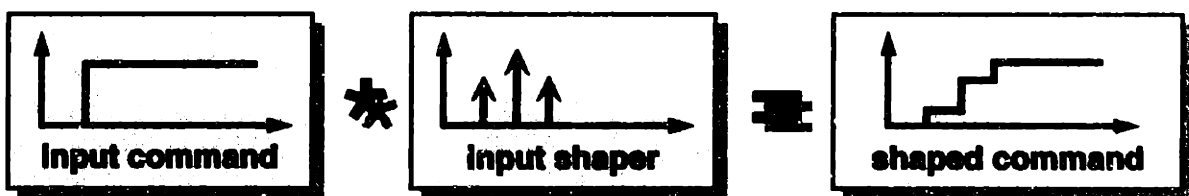


Figure 2.6: Generating a shaped command using input shaping.

step command is shaped using an input shaper, the resulting command profile is a staircase, as shown in Figure 2.6. This shaped command, if designed correctly, will deliver the system from its initial value to its desired final value without exciting unwanted system vibration. Since this approach relies on impulses, or sharp changes in the command profile, the resulting commands are very time-efficient and can typically deliver the system to its destination faster than many other methods.

Much of the value in the input shaping approach resides in its simplicity. Typically, input shapers are designed by solving a set of algebraic constraint equations. These algebraic equations are derived from the fact that the system must have zero residual vibration and can be solved analytically for some simple systems. The result of these analytic solutions are a set of special purpose impulse sequences that can be implemented readily in a variety of systems with flexibility. Much of Singer's original work [97-101], in addition to thoroughly investigating the basic theory and its properties, focuses on these basic impulse sequences that are highly effective at eliminating unwanted vibration in systems with a single flexible mode. Additional work by Hyde [102-104], as well as Singer, looks at numerical approaches for deriving input shapers for systems with multiple modes. These approaches typically rely on an optimization routine to solve a set of nonlinear algebraic equations, and results have demonstrated input shapers can be derived quickly and reliably for systems with up to around six to ten modes of vibration.

The concept of using correctly timed staircase profiles to create commands that eliminate unwanted vibration, although fully explored by Singer, was originally presented by Smith [105, 106] about forty years ago. Known as posicast control, this technique presented guidelines for timing the transitions in a staircase command profile using knowledge about the system vibration modes. Since its original presentation, many researchers [107-111] have illustrated that these commands can produce time-efficient and vibration-free motion in flexible mechanical systems. A primary advantage of Singer's input shaping over posicast control is the use of robustness constraints to yield commands that can still perform effectively in the face of system uncertainty. The robustness constraints rely on taking the derivative of an analytic expression for system residual vibration and yield command profiles with a longer time-length but better tolerance to system uncertainty. Because of this inherent robustness, input shaping has seen much success when applied to a wide class of flexible systems with varying degrees of uncertainty.

One way to gain insight into the principles and operation of input shaping is to consider its interpretation in several different domains. Figure 2.7 offers a schematic of how input shaping can be interpreted in four different domains: (1) the time domain, (2) the frequency domain, (3) the Laplace domain, and (4) the discrete domain. For the purposes of this discussion, consider a step command shaped by an input shaper consisting of two impulses in the time-domain. The resulting shaped command, which is a two-step staircase, can then be applied to either an open- or closed-loop flexible system to produce output motion without residual vibration. In the frequency domain, the input shaper resembles a notch filter. If the magnitudes and the times of the impulses in the sequence are selected correctly, this notch will align with the resonant frequency of the system, and

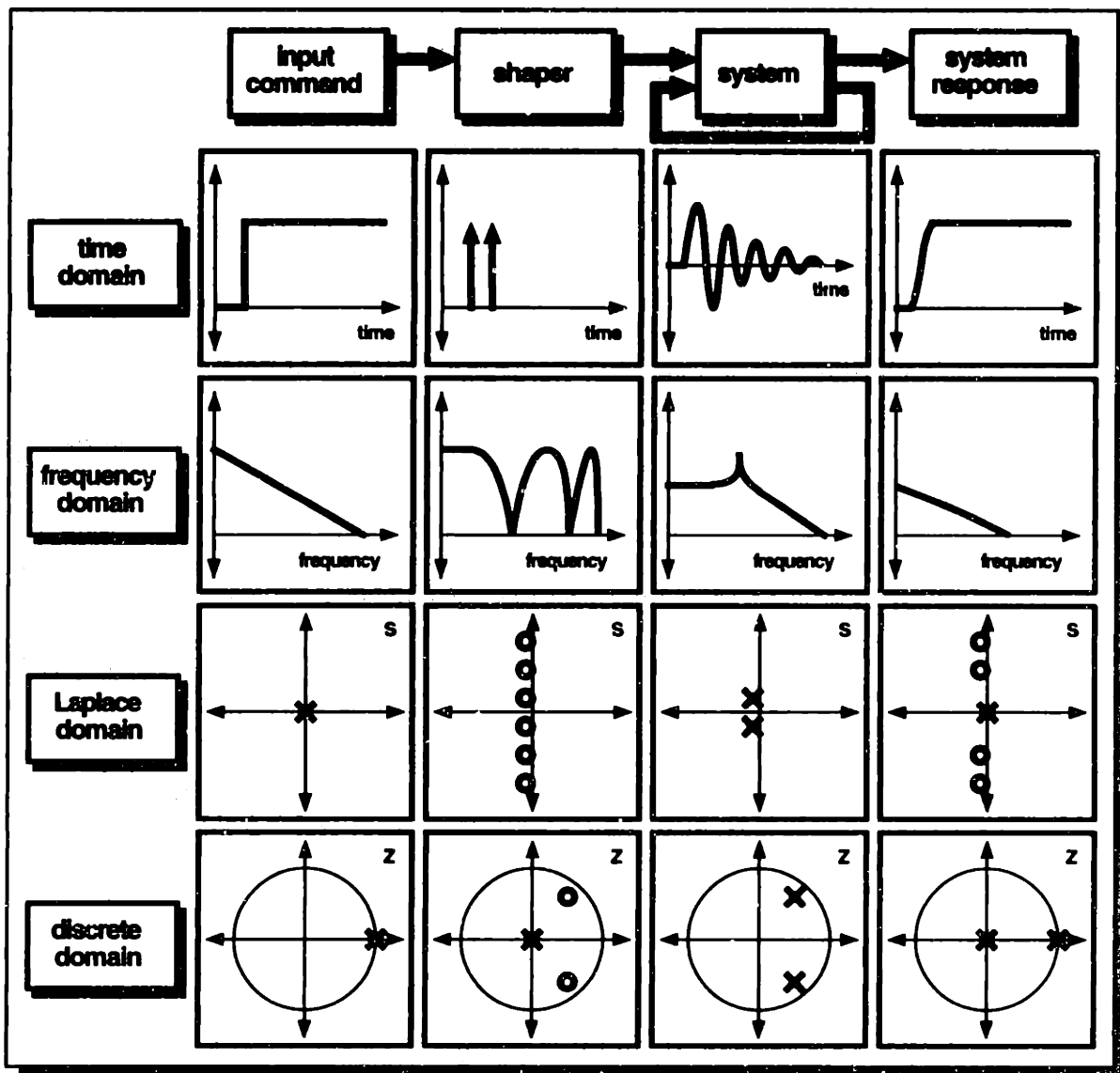


Figure 2.7: The interpretation of input shaping in four different domains.

the resulting shaped command will excite little vibration at this mode. In the Laplace domain, the input shaper contains an infinite number of zeros placed at periodic intervals along the imaginary axis. If the shaper is designed correctly, the lowest frequency zeros of the shaper will rest at the identical location of the system complex poles. Since these shaper zeros cancel the system poles, the system response will display no vibration at the canceled mode. By selecting a sampling interval coincident with the impulse spacing in the input shaper, a discrete domain representation can also be formulated. As shown in Figure 2.7, the input shaper consists of a pair of complex zeros and an equal number of poles at the z -plane origin. As in the Laplace domain, when designed correctly, these zeros exactly cancel the system poles, resulting in a system response with no problematic vibration.

Now, in the case where input shaping is designed with enhanced robustness, the same multi-domain interpretation can also be applied. In the time-domain, robust input shapers typically require more impulses in the shaper and produce a staircase command with more steps. This results, in the frequency domain, in a notch filter with a wider notch. In the Laplace and discrete domains, this enhanced robustness is manifested by the presence of additional zeros located at or near the frequencies of the system poles. Typically the number of zeros in the shaper and their proximity to the system poles can be used to tailor the level of robustness required in a given system.

2.4.2 Extensions to the Input Shaping Theory

Research in the past decade has led to many extensions of the basic input shaping theory in many different research areas. These areas of active research include: (1) developing new techniques for deriving shaped inputs, (2) proposing different strategies for tailoring the command robustness to system uncertainty, (3) implementing input shaping in an adaptive framework, (4) proposing new kinds of constraints on shaper performance such as system deflection and fuel usage, and (5) applying input shaping techniques to improve trajectory tracking. This section will attempt to give an account of much of the work that has been performed in these areas to date.

Perhaps the most active area of input shaping research in recent years has been in the realm of new derivation strategies for shaped commands and impulse sequences. Many researchers have explored a range of new derivation tools as well proposed new types of sequences for reducing vibration in flexible systems. In particular, several researchers have proposed strategies for using zero-placement in the discrete domain [112-114] as

well as the Laplace domain [115-117] for deriving input shapers for both single- and multiple-mode systems. Additionally, researchers such as Singhose and Rappole have investigated specific classes of shaped commands and proposed analytic expressions and design heuristics to aid in the derivation of certain types of impulse sequences [118-125]. By building on a representation proposed by Singer [99] called vector diagrams, Singhose described new strategies for deriving impulse sequences using graphical methods [126-129]. By modifying constraints to allow for negative impulses, Rappole and Singhose have also illustrated that shaped commands can be shortened for some systems and still effectively suppress unwanted vibration [130, 131]. Crain and Singhose have investigated properties of two-mode shapers and suggested guidelines for their construction [132, 133]. In recent work, Pao [134] presented new techniques for deriving input shapers for systems with multiple actuators, and Singhose [135] has applied neural nets to the task of creating input shapers.

Another active area of research in the field of input shaping has been formulating new methods for improving the robustness properties of shaped commands. In a technique proposed by Singer [136], a method was outlined for better controlling shaper robustness by explicitly specifying problem constraints at sampled frequencies in the frequency domain. In a related approach, Singhose [137, 138] proposed that command robustness could be better tailored to system uncertainty by designing input shapers that better place shaper zeros at and near problematic system frequencies. The resulting sequences, called multi-hump shapers, can then be incorporated into an optimization strategy to specify precisely the desired robustness of a given shaper [139, 140]. In more recent work, Pao [141] has suggested an approach for better tailoring input shaping robustness to known uncertainty in the damping and frequency of the flexible modes of a system.

Although input shaping was originally developed for linear, time-invariant systems, many researchers have investigated adaptive implementations of input shaping to better apply the technique to systems with time-varying and configuration-dependent dynamics. In particular, Khorrami [142] employed a nonlinear controller and a single-mode shaper to eliminate vibration on a two-link flexible arm. In this approach, a real-time FFT algorithm was used to identify system modes and update both the controller and shaper parameters adaptively. In a similar approach, Magee and Book [143-146] employed an adaptive approach to implement a two-mode shaper on a two-link robot. Using analytic solutions combined with an interpolated lookup table, Rappole [118] proposed another method for implementing input shaping adaptively on a two-link flexible robot. Last, in work by Tzes [147-149], an adaptive input shaping scheme was presented that uses a

non-collocated controller with acceleration feedback and a real-time frequency identification scheme. In this case and the others mentioned, input shaping was demonstrated to effectively produce the desired machine motion without residual vibration in the face of changing system modes.

By appending the basic input shaping equations with new types of constraints, recent research has revealed that a variety of shaped commands can be created with certain desirable properties. For example, for some systems it is desirable to regulate the amount of deflection experienced by a system during motion. By incorporating this condition into the input shaping formulation, Banerjee and Singhose derived new types of deflection-limited shaped commands [150-153]. Similarly, in some systems with limited fuel, command profiles with better fuel usage characteristics are required. By modifying the command structure to include idle periods, Singhose developed a new class of shaped commands with desirable fuel-efficient properties [154-156]. Last, by combining both fuel-efficient command characteristics with deflection limiting constraints, recent research has also revealed that commands can be created with both of these desirable properties [157, 158].

Although not specifically designed with the task of trajectory following in mind, the vibration suppression properties of input shapers have led many researchers into investigating the effectiveness of shaped commands for tracking applications. Work in this area has revealed that certain types of shaped commands can yield better trajectory following performance in flexible systems than unshaped commands [159-162].

2.4.3 Applications of Input Shaping

Due to its ease of implementation and robustness to system uncertainty, input shaping has been applied with much success to many types of open- and closed-loop systems. As an area of particular interest, many researchers have investigated the interaction of shaped commands with closed-loop control methodologies. Specifically, by applying input shaping to a controlled two-link flexible robot arm, Hillsley and Yurkovich [163, 164] noted that the use of input shaping with an endpoint-feedback controller provided superior performance over each technique alone. Similarly, Khorrami [165, 166] noted that, when combined with a nonlinear feedback controller, input shaping proved effective at enhancing the performance of another two-link flexible robot. Lim [167] also demonstrated success when integrating input shaping with high-performance control. Finally, although input shaping was designed to be a strictly feedforward technique,

several researchers [168-172] have shown enhanced system performance when a shaper is included inside the feedback loop.

Out of the many possible applications for input shaping, two primary application areas that have benefited from input shaping techniques are flexible robots and flexible space structures. For example, in two early applications, Christian [173] and Yurkovich [174] demonstrated the effectiveness of the technique on multi-link flexible robots. Magee and Book [175, 176] also applied input shaping with success to reduce vibration in a Schilling manipulator. In the area of flexible space structures, Singh [177, 178] demonstrated ways to reduce vibration in 3-d slewing maneuvers of flexible spacecraft by applying input shaping. Additionally, Banerjee [179] successfully implemented input shaping on a model of a long spaced-based antenna, and Chang [180] collected experimental results from a satellite testbed in 1-g. In more recent experimental work, Tuttle [181] demonstrated the effectiveness of input shaping on space-based systems by collecting data from an experimental testbed flown aboard the Space Shuttle Endeavour in March of 1995.

In addition to flexible robots and space structures, input shaping has seen implementation on a variety of other system types. Some of the applications that have been reported in the literature are summarized here. In order to eliminate measurement-corrupting vibration in coordinate measuring machines, several researchers [182-187] have enlisted input shaping. Additionally, input shaping has also seen success when applied to cranes for eliminating swinging in the payload during operation [188, 189]. As a testament to the wide applicability of this technique, researchers have demonstrated success when using input shaping with such applications as force control [190, 191], spherical motors [192], and fluid-pouring systems [193]. Other examples of input shaping applications can be found in [194-197].

In addition to applying input shaping to a wide class of systems, several researchers have drawn comparisons among input shaping techniques and other feedforward control approaches. For example, some results presented by Bhat [41] compared input shaping, optimal-control techniques, and Fourier synthesis and concluded that all techniques were effective at reducing system vibration since they placed the shaped command zeros at the system poles. Kwon [198] and Rattan [159] also drew some comparisons between input shaping, digital filtering, and inverse dynamics, and Wie [199] looked at the performance of input shaping versus closed-loop techniques. In other work, Pao [200] and Singhose [201] made comparisons among different input shaping techniques, and Singer [98, 202],

Singhose [203], and Bodson [204] compared input shaping to digital filtering. Research results revealed that, although input shaping is inherently a digital filtering technique, conventional digital filters, since they are not intended for mechanical systems, cannot equal the performance of input shapers.

2.4.4 Input Shaping and Time-Optimal Control

In Singer's original formulation, input shaping was intended to be used for shaping arbitrary actuator commands with a sequence of impulses. Because the impulses in this sequence were constrained to be positive in amplitude, the resulting transfer function of the shaped command, in addition to having reduced energy at the system natural frequencies, was guaranteed never to exceed unity gain. Consequently, the resulting shaped commands had the desirable property of eliminating residual vibration in the modeled system modes while not exciting unwanted vibration in unmodeled system modes. By relaxing the constraint that impulse amplitudes be positive, Singer [99] illustrated that shorter commands could be derived that still cancelled vibration at the modeled system modes. Singhose [205, 206] further demonstrated that the same input shaping constraint equations could be used to derive bang-bang command profiles for flexible systems. By comparing these bang-bang commands to traditional time-optimal command profiles, it was revealed that they were indeed time-optimal [207, 208]. From this work, it became clear that the input shaping equations and solution approach, arguably more simple than conventional techniques, could now be used to derive time-optimal commands for linear systems with flexible modes.

In addition to providing a much more convenient procedure for finding time-optimal commands, the similarities between input shaping and time-optimal control suggested possible methods for enhancing the performance of time-optimal commands. In particular, by applying the same robustness strategies originally developed for input shaping to time-optimal commands, researchers [95, 209-211] illustrated that time-optimal command profiles with improved robustness could be derived easily. Work by Pao and Singhose [207] also revealed that the robust, time-optimal command for a certain system was equivalent to the time-optimal command for the same system augmented with additional poles at the system modes of vibration. Furthermore, by adapting input shaping insights to the time-optimal control problem, Singhose [212] developed new methods for creating time-optimal commands with better fuel-usage properties, and Pao [213] proposed a simpler analytic procedure for creating bang-bang commands that were near time-optimal.

2.5 The Next Step

As the profusion of research outlined in this chapter indicates, considerable work has been done in the area of feedforward control, and, in particular, in the area of creating time-optimal and time-efficient commands. In the case of time-optimal control, many algorithms have been developed for deriving command profiles for a wide range of systems. Built on the strength of Pontryagin's Minimum Principle, these approaches can be applied to many kinds of linear and nonlinear systems without loss of generality. Unfortunately, due to the nature of the constraints in Pontryagin's principle, iterative search routines can be numerically intensive and solutions can be elusive. Largely due to this inherent complexity, these types of solution approaches have seen limited application on complex systems. More recently, as a product of research in the area of flexible systems, new methods have been presented for creating time-optimal commands for systems with flexible modes. In these techniques, researchers developed new types of algebraic constraint equations that allowed for easier solution of the time-optimal control problem for some simple linear systems with flexibility. Following a similar strategy, but approaching the problem from a different field of research, input shaping has recently proven effective for creating time-optimal command profiles as well. Originally designed to suppress residual vibration in flexible systems, the input shaping theory relies on solving a set of constraint equations that describe the vibration characteristics of the system. Using these same equations, but with different requirements on the command amplitude, input shaping has yielded time-optimal solutions for linear systems with flexibility. This approach, since it relies on a set of simple algebraic equations, is both numerically and conceptually simple and has been demonstrated to effectively reduce vibration in many different types of systems. Furthermore, since the technique can be easily augmented with additional constraints, many researchers have successfully developed time-efficient commands with a range of enhanced qualities, such as improved robustness and fuel efficiency.

Research in the past half-century has made considerable progress investigating the creation of time-optimal and time-efficient commands. General but complex algorithms have been proposed to solve the time-optimal control problem, and many simple solution strategies have been developed for systems with flexibility. What is yet unavailable, however, is a simple approach that can be applied with complete generality to all types of linear systems. Such an approach should combine the simplicity, practicality, and ease of implementation of input shaping with the generality and strength of Pontryagin's Minimum Principle. As summarized in Table 2.1, recent work has unearthed solutions

for the time-optimal control of linear systems with flexibility and, in some cases, rigid-body modes as well. These new solutions are straightforward to derive since they depend on a simple set of constraint equations. The work in this document outlines a new solution method that follows a similar simple approach but can be applied to systems with any combination of linear dynamics. This approach retains the simplicity of input shaping, but can also be extended to a much broader class of systems. Additionally, since this approach builds on the input shaping method, it can be easily adapted to create time-efficient commands with different desirable properties.

Table 2.1: The types of linear system dynamics addressed by time-optimal command derivation approaches.

	existing approaches	desired approach
rigid-body poles	✓	✓
complex poles	✓	✓
real poles		✓
complex zeros		✓
real zeros		✓

2.6 A New Approach for Creating Time-Efficient and Time-Optimal Command Profiles

As outlined in the previous section, the purpose of this document is to present a new practical approach for deriving time-optimal and time-efficient command profiles for all types of linear systems. This approach must be general enough to apply to a wide class of systems and simple enough to allow for quick and effective solutions. Furthermore, this approach, if truly general, must be able to encompass the results previously reported in the literature for specific solutions to the time-optimal and time-efficient control problems. Although the details of this methodology will not be presented until later chapters, the overall solution framework can be summarized in three steps. Originally

presented in [214], these three steps prescribe a general procedure that can be used to find all types of time-optimal and time-efficient commands and can be described as follows:

Step 1: Select a candidate command profile.

Time-optimal and time-efficient commands represent a special subclass of optimal command profiles designed to move systems rapidly from one point to another. As a result, they all have similarities in structure that can be leveraged to better find a solution. Specifically, as discussed in section 2.3.3, time-optimal and time-efficient commands are typically composed of a staircase or pulse train with a finite number of discontinuities. In some cases, namely for systems that have zeros, this pulse train or staircase can be followed by a tail made up of a sum of exponential terms. Due to this unique construction, the profile of these commands can typically be described completely by a small number of parameters. The solution space of these parameters, then, outlines the entire family of solutions for the optimal command profile. As will be illustrated in the rest of this document, navigating the solution space of possible command profiles using a small number of command parameters greatly reduces the computational complexity of this problem. As a result, solutions for time-optimal and time-efficient commands are easy to identify and implement.

Step 2: Impose the problem constraints.

Given a parameterized analytic expression for a candidate command profile, the next step toward finding an optimal solution is imposing the problem constraints. Typically, the problem statement, such as the time-optimal and time-efficient control problem statements outlined in section 1.2.2, specifies the exact nature of the constraints required for a specific problem. These constraints, however, are most commonly expressed as conditions on the system performance in response to the input command. For example, in the case of the time-optimal control problem, it is required that the system output transition by a specified amount and come to rest. In order to explore the solution space of possible command profiles that meet these conditions, these constraints on the performance of the system output must first be translated into constraints on the command profile itself. This expression of the problem constraints in terms of the parameters that describe the input command is very much at the heart of this approach. In subsequent chapters, it will be illustrated how a minimum set of constraint equations can be

derived to bound the optimal solution space. As will be discussed, these equations are algebraic and of manageable complexity and, consequently, allow for rapid and reliable solution.

Step 3: Solve and verify.

Given a family of candidate command profiles and a set of properly formulated constraints that structure the solution space, the only remaining problem is solving the constraints to find the optimal solution. For some very simple systems, the problem constraints can be solved analytically to yield an optimal command profile. In most cases, however, solution requires a numerical optimization. Since optimization algorithms can be vulnerable to suboptimal local minima, an effective solution strategy should also provide a means for verifying the optimality of the result. As will be discussed in chapter 6 of this document, by using the conditions prescribed by Pontryagin's Minimum Principle, not only can solutions for time-optimal and time-efficient commands be derived quickly and reliably, but they can also be verified as optimal for certain classes of problems.

With this three-step procedure in place, the following chapters will illustrate in detail how this approach can be applied to derive optimal command profiles. However, faced with the vast array of possible solutions for time-optimal and time-efficient commands, an investigation strategy must first be adopted to direct this research effort. To better understand this development approach, first consider Figure 2.8. This figure presents a schematic representation of the possible solution space of optimal command profiles. As the coordinate frame in the figure indicates, this solution space can be measured along many different performance axes such as system response time, command robustness to system uncertainty, and fuel usage. Since this research is concerned strictly with time-optimal and time-efficient commands, of particular interest is the family of solutions that optimize the system response time. As depicted in the figure, one can imagine that these types of solutions are bounded on one side by the time-optimal control solution. This solution delineates the fastest possible point-to-point response of a given system. By incorporating additional problem constraints, command profiles can build on this time-optimal foundation to create many different classes of commands that are not strictly time-optimal but have different desirable properties. Examples of these time-efficient commands include robust, time-optimal commands, fuel efficient commands, and input shaping commands. In order to select a place to start in searching this vast solution space, it is a logical choice to begin with the strict time-optimal problem. Not only does

this problem represent a well-defined point in the solution space, but it also defines a reasonable performance baseline from which all other time-efficient commands can be referenced.

Given this argument, the development of the solution approach presented in this document will proceed as follows. First, chapter 3 will apply the general framework outlined in this section to the task of solving the time-optimal control problem. Constraint equations will be derived and a solution methodology will be detailed that can be used to find time-optimal solutions for all types of linear systems. Chapter 4 will elucidate this framework with a few simple examples. From this point, chapter 5 will focus on expanding the problem statement to include additional desirable constraints on command performance. Suggestions will be made and examples will be presented for appending the basic set of time-optimal constraint equations with new constraints that yield commands with enhanced properties such as improved robustness. From this development, it is hoped that the methodology presented in this document will be seen as not only as a practical solution to the time-optimal control problem but also as an expandable framework for building a larger class of more desirable time-efficient commands.

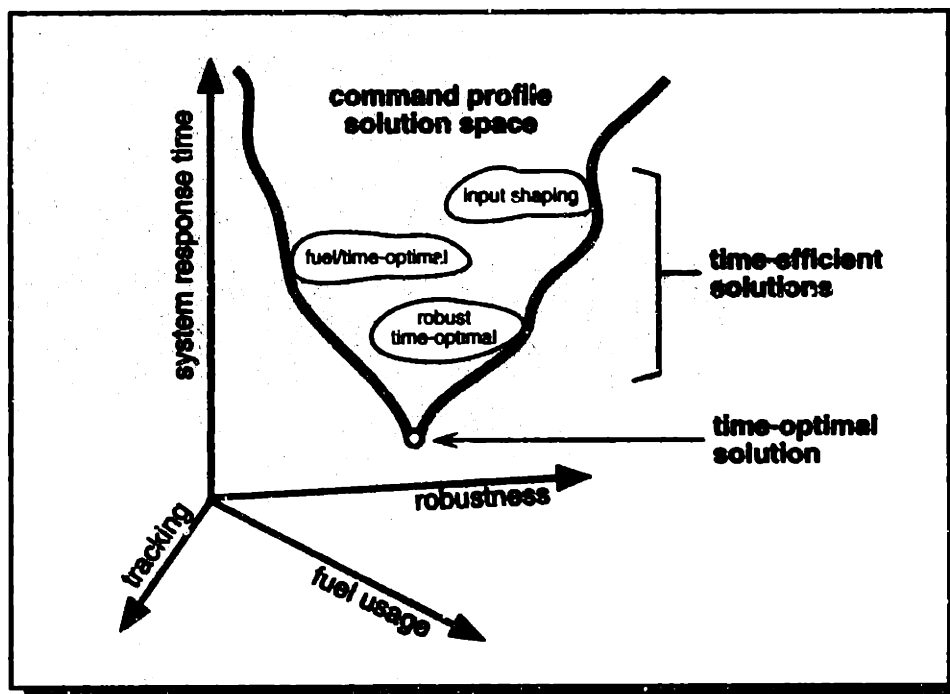


Figure 2.8: The optimal command profile solution space.

3 Creating Time-Optimal Commands for Linear Systems

This chapter outlines a general procedure that can be used to derive time-optimal actuator command profiles that will transition a system from one rest state to another as fast as possible. In this derivation, it is assumed that the optimal command will deliver the system from a known initial rest state to a desired rest state without exceeding the specified actuator limits. Furthermore, it is assumed that the given system behavior can be represented perfectly by a linear system model. Given these assumptions, the three-step procedure outlined in the previous section will be used to derive time-optimal commands. Once it has been illustrated that this procedure can deliver reliable solutions to the time-optimal control problem, later chapters will suggest how practical constraints can be incorporated into this framework to yield more desirable optimal command profiles.

The development in this chapter will proceed as follows. First a complete description of the time-optimal solution approach for linear, SISO systems will be presented. This presentation will follow the three-step framework described in section 2.6. In step one of this framework, a general parametric equation will be defined to represent all of the candidate time-optimal command profiles. In the second step, a set of equations will be derived to impose the constraints established in the problem statement. These equations will compose the minimum set of necessary constraints required to properly bound the time-optimal solution space. In the third and final step, recommendations will be made for solving the constraint equations in order to extract the desired time-optimal command profile for a given system. With this derivation complete, section 3.4 will turn to the specific solution of the time-optimal control problem for systems with only denominator dynamics. This particular solution, although only applicable to a limited class of linear systems, proves to be extremely useful for its simplicity. Finally, following a brief

discussion about the influence of nonminimum phase zeros on the nature of the optimal command profiles, an overview will be presented of the equations and solution approach presented in this chapter.

3.1 Step 1: Select a candidate command profile.

As discussed in section 2.3.3, Pontryagin's Minimum Principle and the Bang-Bang Principle dictate that the time-optimal command profiles for linear systems necessarily have a certain structure. For systems with no zeros, this structure is a simple pulse train with a finite number of pulses. For systems with both poles and zeros, the time-optimal command consists of a pulse train followed by a tail that is a linear combination of the responses at the frequencies of the system zeros. Figure 3.1 illustrates a typical time-optimal command profile for a system with any type of linear dynamics. As this figure suggests, the structure of this command can be described by a small number of parameters such as the switch times, the switch amplitudes and the amplitudes of the components in the tail. More accurately, by defining some variables to represent these values, an analytic expression for a candidate time-optimal command profile can be written as

$$u(t) = \sum_{j=0}^n a_j 1(t - t_j) + \sum_{j=1}^r c_j e^{z_j(t-t_n)} 1(t - t_n), \quad (3.1)$$

where $1(t)$ is the unit step command and

$a_j \equiv$ the amplitude of the steps in the pulse train,

$t_j \equiv$ the switch times of the pulse train,

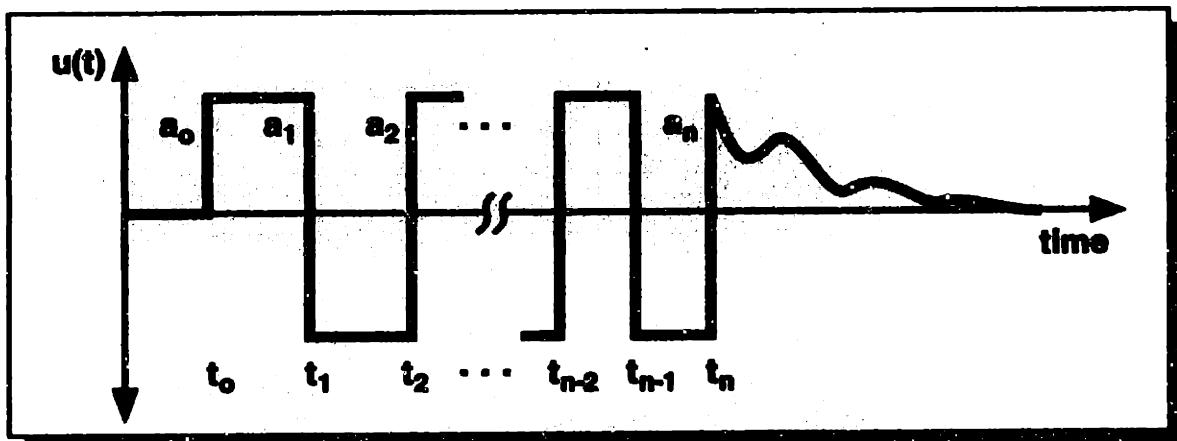


Figure 3.1: A typical time-optimal command profile.

- c_j \equiv the coefficients of the exponential terms in the command tail,
 z_j \equiv the system zeros,
 n = the total number of switches, excluding the first, and
 r = the number of system zeros.

Note that, since the values of the system zeros, z_j , can be complex, the coefficients, c_j , corresponding to these complex zero values must also be complex so that the value of the command, $u(t)$, is purely real. Using the same notation defined above, the Laplace Transform of the candidate time-optimal command can be expressed as

$$U(s) = \frac{1}{s} \sum_{j=0}^n a_j e^{-s t_j} + e^{-s t_n} \sum_{j=1}^r \frac{c_j}{s - z_j}. \quad (3.2)$$

Given a linear system model, the number of system zeros, r , and their values, z_j , can be completely determined. Also, since the pulse train of a time-optimal command must always saturate the system actuators, the specified system actuator limits can be used to directly determine values for the step amplitudes, a_j . Consequently, for a given time-optimal control problem, the only unknowns that remain in equations 3.1 and 3.2 are the number, n , and values of the switch times, t_j , and the tail coefficients, c_j . As the following sections illustrate, if the problem constraints can be expressed in terms of these unknown command parameters, a solution algorithm can be employed to identify optimal values for the command profile.

3.2 Step 2: Impose the problem constraints.

As outlined in section 1.2.2, the time-optimal control problem places a strict set of constraints on the system response to a time-optimal command profile. In order to understand how these constraints influence the selection of an optimal command profile, they must first be expressed mathematically in terms of the parameters that define the input command. Additionally, to avoid over- or under-constraining the problem solution, the resulting constraint equations should represent the minimum set of necessary conditions required to characterize the desired time-optimal command solution.

From the time-optimal problem statement, three distinct constraints can be identified. The first of these constraints requires that the system begin and end at a rest state. This constraint, labeled the dynamics cancellation constraint, necessitates that any dynamics excited by the time-optimal input command must also be canceled by the command by the time the system reaches its final value. The second constraint imposed by the time-

optimal control problem requires that the boundary conditions be satisfied. In particular, this constraint specifies the initial time of the time-optimal command and demands that the time-optimal command transition the system output by the desired amount. The third and final constraint imposed by the time-optimal control problem necessitates that the time-optimal input command never exceed the system actuator limits. This constraint, for obvious reasons, is called the actuator limits constraint.

In the remainder of this section, algebraic expressions will be derived to capture each of these three problem constraints. For each of these three cases, the exact intention of the constraint will be expressed mathematically and related to the parameters that define the candidate command profile in equation 3.1. Following this derivation, the resulting constraint equations will then be used to solve for the unknown values of the command profile that best satisfy the time-optimal control problem.

3.2.1 The Dynamics Cancellation Constraint

The dynamics cancellation constraint is largely responsible for the effectiveness of the solution approach outlined in this chapter. Based on the intuitive concept of pole-zero cancellation, this section will outline how a powerful set of algebraic equations can be formulated to prevent time-optimal commands from exciting unwanted system dynamics. These equations, although general enough to apply to all types of linear systems, are simple enough to allow for fast implementation and solution. Furthermore, as illustrated by the detailed derivation in Appendix A, these equations can be shown to be necessary conditions for any time-optimal command profile. This section will proceed by first deriving the dynamics cancellation constraint equations for systems that have no repeated roots. Following this derivation, the more complex yet general equations for systems with repeated roots will be presented. For each derivation, the resulting equations will be presented in both standard mathematical form as well as a convenient matrix notation to allow for easy implementation.

3.2.1.1 The Dynamics Cancellation Constraint Equations for Systems with No Repeated Roots

The dynamics cancellation constraint is a mathematical statement of fact that the time-optimal command must move the system from one point and bring it to rest at another. Previous research [48, 105, 113-115, 146] in the area of flexible system control has noted that, for the case of flexible modes, this constraint can be implemented by designing an input command that has zeros at the complex system poles, as depicted in Figure 3.2.

More specifically, Bhat [41] writes, "the necessary and sufficient condition for zero residual vibration is that the Laplace transform of the time-bounded control input have zero component at the system poles." This is an equivalent statement to the zero-vibration condition in Singer's input shaping approach [97] and can be used to derive a set of constraint equations governing the optimal command solution. However, unlike traditional command shaping approaches, the work in this document will illustrate that the dynamics cancellation principle applies not only to oscillatory modes, but to real modes, rigid-body modes, and minimum-phase zeros as well. Furthermore, by performing a complex derivation of the linear system response to a time-optimal command, Appendix A demonstrates that the dynamics cancellation equations developed in this section are necessary conditions for the time-optimal control of a linear system.

Another view of the dynamics cancellation requirement for optimality is illustrated in Figure 3.3. In this illustration, the optimal input command for a given system, $G(s)$, is generated by filtering a step command using a shaper, $D(s)$. In order to yield a shaped command, $u(t)$, that matches the time-optimal command profile of Figure 3.1, this shaper must necessarily be identical to the impulse response of the time-optimal command profile, where the time-optimal impulse response, $d(t)$, is defined as the derivative of the time-optimal command, $u(t)$, itself. In the ideal case, the time-optimal command would move the system output from one point to another instantaneously. Therefore, the most desirable system response would be the one that most resembles, in some sense, a step

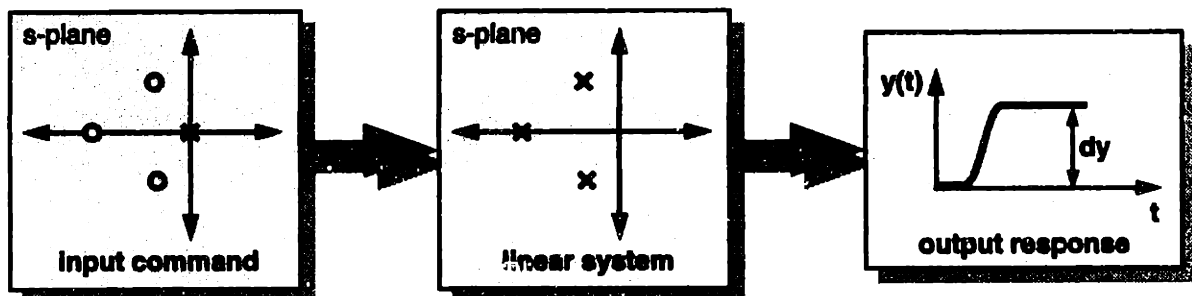


Figure 3.2: The input command must have zeros that cancel the system poles.

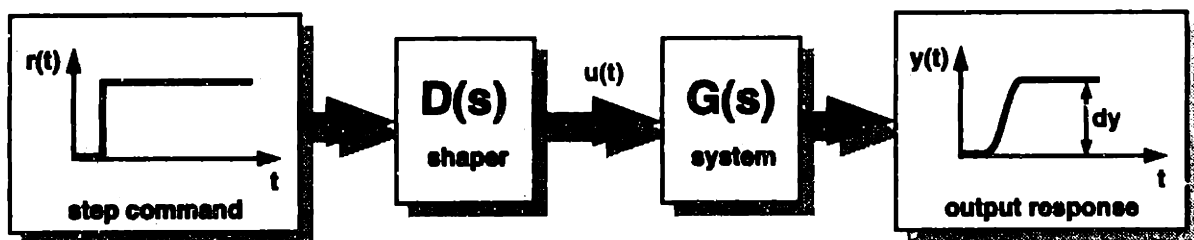


Figure 3.3: Another view of the dynamics cancellation requirement.

command. Given that the input to the shaper, in the context of Figure 3.3, is also a step command, it can be argued that the time-optimal shaper, $D(s)$, would be the one that exactly cancels the dynamics of the system, $G(s)$. In general, finding a $D(s)$ to exactly cancel $G(s)$ is not often possible. However, since the time-optimal impulse response is the derivative of the time-optimal command profile, $u(t)$, it will necessarily contain a series of impulses. Additionally, for the case of systems with numerator dynamics, it will also contain a tail with dynamic components at the location of the system zeros. If designed correctly, the tail of a time-optimal command will cancel any system numerator dynamics by placing poles at the locations of the system zeros. This can be seen in equation 3.2, by observing that the value of $U(s)$ is infinite when s is equal to the system zeros. The sequence of impulses from the pulse train of the time-optimal command, however, will have a Laplace Transform with an infinite number of zeros. If designed correctly, the time-optimal command can be constructed to place some of these zeros at the system poles. The impulse response of the time-optimal command will be the one that has exactly one zero at every system pole.

With this understanding, we will now proceed to derive the dynamics cancellation constraint equations for linear systems with no repeated roots. The goal of this derivation is to compose a set of simple equations that ensure that the time-optimal command has poles that cancel the system zeros and zeros that cancel the system poles. As described above, by properly constructing the tail of the candidate time-optimal command, the resulting command profile is automatically guaranteed to contain poles at the system zeros. The task at hand, then, is to fashion constraint equations that ensure that the time-optimal command also has zeros at the system poles. Since the location of the command zeros are determined by the switch times of the optimal command profile, these equations should provide a mathematically simple representation for relating the known system dynamics to the switch time values in the candidate time-optimal command.

We will begin the derivation from the fact that, as described above, the impulse response, $d(t)$, of the time-optimal command, $u(t)$, must be designed to have zeros at the locations of every system pole:

$$\mathcal{L}\{d(t)\}|_{s=p_i} = D(s)|_{s=p_i} = 0, \quad (3.3)$$

for $i = 1, 2, \dots, m$, where p_i is the i -th system pole, and m is the total number of system poles. This is equivalent to saying that the Laplace Transform of the derivative of the time-optimal command must have exactly one zero at each of the system poles:

$$\mathcal{L}\left\{\frac{d}{dt}u(t)\right\}\Big|_{s=p_i} = sU(s)\Big|_{s=p_i} = 0. \quad (3.4)$$

By substituting the expression for $U(s)$ from equation 3.2 into this result, the following algebraic or, more specifically, trigonometric equation can be derived:

$$\left[\sum_{j=0}^n a_j e^{-st_j} + e^{-st_i} \sum_{j=1}^r \frac{c_j s}{s - z_j}\right]\Big|_{s=p_i} = 0, \quad (3.5)$$

for $i = 1, 2, \dots, m$. This expression is the general form of the dynamics cancellation constraint for linear systems with no repeated roots. It expresses the requirement for rest-to-rest motion in terms of the parameters that define the command profile. In order to properly constrain the search for a time-optimal command profile, this expression must be evaluated for every system pole, p_i , including real, complex, and rigid-body poles. For real and rigid-body poles, this expression will yield a single real-valued constraint. For complex pole pairs, this equation will yield the identical result for each complex-conjugate pole. This result, however, will have a complex value, and its corresponding real and imaginary parts must both be set to zero to properly enforce the constraint.

To better facilitate the computer implementation of this dynamics cancellation requirement, a simple matrix expression can be defined that imposes the constraint in equation 3.5 for every system pole. Before this expression can be presented, however, a convenient set of vectors must first be defined:

$$\mathbf{s} = \begin{bmatrix} p_1 \\ p_2 \\ \vdots \\ p_m \end{bmatrix} \equiv \text{system poles}, \quad (3.6)$$

$$\mathbf{a} = \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_n \end{bmatrix} \equiv \text{pulse train step amplitudes}, \quad (3.7)$$

$$\mathbf{c} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_r \end{bmatrix} \equiv \text{coefficients of the command tail}, \quad (3.8)$$

$$\mathbf{z} = [z_1 \quad z_2 \quad \cdots \quad z_r] \equiv \text{system zeros, and} \quad (3.9)$$

$$\mathbf{t} = [t_0 \quad t_1 \quad \cdots \quad t_n] \equiv \text{command switch times}, \quad (3.10)$$

where,

n = the total number of switches, excluding the first,

m = the total number of system poles, and

r = the total number of system zeros.

Given these vector definitions, the matrix form of the dynamics cancellation constraint can be written as

$$\exp(-s\mathbf{t})\mathbf{a} + \mathbf{M}.*\exp(-s\mathbf{t}_n) = \mathbf{0}, \text{ where} \quad (3.11)$$

$$\mathbf{M} = (1./(1 - (1./s)\mathbf{z}))\mathbf{c}. \quad (3.12)$$

Note that, in these expressions, the function $\exp()$ refers to the element-by-element exponential rather than the matrix exponential, the operator $.*$ refers to the element-by-element multiplication, and the operator $./$ refers to the element-by-element division. These equations can be easily entered into a linear algebra software package, such as Matlab [215], to evaluate the dynamics cancellation constraints. Substituting the vector definitions into these matrix equations and calculating the result will yield a column vector with m elements. Each of these elements represents the value of equation 3.5 evaluated at each of the m different system poles.

An example of the Matlab code required to implement these constraints is shown in Table 3.1. As this listing illustrates, only three lines of code are required. Additionally, since the equations are algebraic and implemented as vector operations, computational requirements are small. In this code, the values of all the constraints are returned in a vector. This vector, which can contain both real and imaginary components, must be completely zero for the command that satisfies the time-optimal control problem. Note that, since the constraint equations for complex pole pairs are identical, only one of the poles in the pair needs to be evaluated for the dynamics cancellation requirement. Also, since the dynamics cancellation constraint for the first system rigid-body mode is automatically satisfied by the correct selection of the pulse train amplitudes, it can also be ignored in constraint calculation. This point can be better seen by evaluating equation 3.16 for the rigid-body pole, that is, for $s = 0$.

Table 3.1: Matlab code to implement the dynamics cancellation constraint for systems that have no repeated roots.

```

% Given the vectors, s, a, c, z, and t defined according to
% equations 3.6 through 3.10, this code calculates the
% dynamics cancellation constraints for systems with no
% repeated roots and returns them in the vector dc_constr.
% Any time-optimal command must necessarily yield a value
% of zero for each of these constraints

n = length(t);
M = (1./(1-(1./s)*z))*c;
dc_constr = exp(-s*t)*a + M.*exp(-s*t(n));

```

3.2.1.2 The Dynamics Cancellation Constraint Equations for Systems with Repeated Roots

For systems with repeated roots, the dynamics cancellation equations prove to be somewhat more complex to express. Despite this added notational complexity, these equations still retain the computational simplicity of the equations for systems with no repeated roots. As a result, solutions derived using these equations can still be found quickly and reliably. Furthermore, due to their unique properties in the Laplace domain, these constraints will prove valuable in later chapters for deriving time-efficient commands with enhanced robustness to system uncertainty. The derivation in this section will proceed by first developing the general mathematical equations and then a convenient matrix expression to impose this constraint. In order to illustrate the manageable implementation complexity of the result, an example of possible computer code to express these equations will also be presented.

The dynamics cancellation constraint for systems with nonrepeated poles is given in equation 3.5. For systems that have more than one pole at a single location, there must be one unique constraint equation for every pole in the system. For the first pole at a location, equation 3.5 still applies. However, for additional poles, a new type of constraint is required. In general, for a system that has q_T repeated poles at a single location, the required constraint equations for each of the poles are

$$\begin{aligned} \text{pole 1: } & sU(s)|_{s=p_i} = 0 \\ \text{pole 2: } & \left. \frac{d(sU(s))}{ds} \right|_{s=p_i} = 0 \end{aligned}$$

$$\begin{aligned}
\text{pole 3: } & \left. \frac{d^2(sU(s))}{ds^2} \right|_{s=p_i} = 0 \\
& \vdots \\
\text{pole } q_T: & \left. \frac{d^{q_T-1}(sU(s))}{ds^{q_T-1}} \right|_{s=p_i} = 0,
\end{aligned} \tag{3.13}$$

where $U(s)$ is the Laplace Transform of the candidate time-optimal command, $u(t)$, and p_i is the value of the repeated system pole. By substituting the expression for $U(s)$ in equation 3.2, we can rewrite these equations as

$$\begin{aligned}
\text{pole 1: } & \left[\sum_{j=0}^n a_j e^{-s_j} + e^{-s_i} \sum_{j=1}^r \frac{c_j s}{s - z_j} \right]_{s=p_i} = 0 \\
\text{pole 2: } & \left. \frac{d}{ds} \left[\sum_{j=0}^n a_j e^{-s_j} + e^{-s_i} \sum_{j=1}^r \frac{c_j s}{s - z_j} \right] \right|_{s=p_i} = 0 \\
& \vdots \\
\text{pole } q_T: & \left. \frac{d^{q_T-1}}{ds^{q_T-1}} \left[\sum_{j=0}^n a_j e^{-s_j} + e^{-s_i} \sum_{j=1}^r \frac{c_j s}{s - z_j} \right] \right|_{s=p_i} = 0,
\end{aligned} \tag{3.14}$$

where the variables in this expression are defined as in section 3.1. Therefore, if a system has a pole of multiplicity 3 at a certain location, p_i , then three equations in this series must be used to properly specify the dynamics cancellation constraint for that pole location.

Now, in order to implement these equations, the analytic solution for the multiple derivative in the dynamics cancellation constraint, as in the above equations, must be found. This can be done more easily by placing the above equations in the form

$$\left. \frac{d^{(q_i-1)}}{ds^{(q_i-1)}} \left[\sum_{j=0}^n a_j e^{-s_j} + e^{-s_i} \sum_{j=1}^r \left(c_j + \frac{c_j z_j}{s - z_j} \right) \right] \right|_{s=p_i} = 0. \tag{3.15}$$

Although not shown here, a little math will illustrate that this expression is identical to the ones in equation 3.14 for the case where $q_i = 1, 2, \dots, q_T$, where q_i represents the multiplicity of each system pole, p_i . For example, for a system with two identical poles, the first pole, p_1 , would have $q_1=1$, and the second, p_1 , would have $q_2=2$. Any nonrepeated system poles would have $q_i = 1$. Evaluating the derivative in this equation analytically yields equations of the following forms:

For a single pole at $s = p_i$, that is for $q_i=1$, equation 3.15 becomes

$$\left[\sum_{j=0}^n a_j e^{-st} + e^{-st} \sum_{j=1}^r \left(c_j + \frac{c_j z_j}{s - z_j} \right) \right] \Bigg|_{s=p_i} = 0.$$

Similarly, for a second pole at $s = p_i$, $q_i=2$, equation 3.15 becomes

$$\left[\sum_{j=0}^n a_j t_j e^{-st} + e^{-st} \sum_{j=1}^r \left(c_j t_n + \frac{c_j z_j}{(s - z_j)} t_n + \frac{c_j z_j}{(s - z_j)^2} \right) \right] \Bigg|_{s=p_i} = 0.$$

Again, for a third pole at $s = p_i$, $q_i=3$, equation 3.15 becomes

$$\left[\sum_{j=0}^n a_j t_j^2 e^{-st} + e^{-st} \sum_{j=1}^r \left(c_j t_n^2 + \frac{c_j z_j}{(s - z_j)} t_n^2 + \frac{2c_j z_j}{(s - z_j)^2} t_n + \frac{2c_j z_j}{(s - z_j)^3} \right) \right] \Bigg|_{s=p_i} = 0.$$

By observing the pattern followed by this series of equations, insight can be gained about a general analytic expression that can capture all of these constraints. This expression can be written as follows:

$$\left\{ \sum_{j=0}^n a_j t_j^{q_i-1} e^{-st} + e^{-st} \sum_{j=1}^r \left[c_j t_n^{(q_i-1)} + \sum_{k=1}^{q_i} (\beta_{q_i}(k)) \frac{c_j z_j}{(s - z_j)^k} t_n^{(q_i-k)} \right] \right\} \Bigg|_{s=p_i} = 0. \quad (3.16)$$

For a repeated pole of multiplicity q_T , this expression must be evaluated q_T times, once for every $q_i = 1, 2, \dots, q_T$. In this equation, the variable β_{q_i} represents a function that determines the value of the coefficient for the appropriate term in the equation. This function can be calculated recursively using the formula

$$\beta_1(k) = \begin{cases} 1, & \text{for } k = 1 \\ 0, & \text{for } k \neq 1 \end{cases}$$

$$\beta_{q_i}(k) = \beta_{q_i-1}(k) + (k-1) \cdot \beta_{q_i-1}(k-1). \quad (3.17)$$

Table 3.2 lists a range of values for this function β that were calculated using this formula.

In order to correctly specify the dynamics cancellation constraints for a given system, equation 3.16 must be specified once for every system pole, p_i . In each equation, the value of q_i corresponding the each system pole must be used. As stated before, for nonrepeated system poles, $q_i = 1$, and for repeated poles of multiplicity q_T , $q_i = 1, 2, \dots, q_T$.

Table 3.2: Selected values for the function β .

	k=1	k=2	k=3	k=4	k=5	k=6
$\beta_1(k)$	1	0	0	0	0	0
$\beta_2(k)$	1	1	0	0	0	0
$\beta_3(k)$	1	2	2	0	0	0
$\beta_4(k)$	1	3	6	6	0	0
$\beta_5(k)$	1	4	12	24	24	0
$\beta_6(k)$	1	5	20	60	120	120

Given this general expression for the dynamics cancellation constraints that can accommodate systems with repeated roots, a matrix equation can be developed to allow for easy implementation. Specifically, by using the vector definitions in equations 3.6 through 3.10, the following equation can be defined:

$$\exp(-s\mathbf{t})\mathbf{T}^{(q,-1)}\mathbf{a} + \left[\alpha t_n^{(q,-1)} + \left(\sum_{k=1}^{q_i} \beta_{q_i}(k) \mathbf{F}^k t_n^{(q,-k)} \right) \mathbf{h} \right] \cdot \exp(-s t_n) = \mathbf{0}, \quad (3.18)$$

where the following definitions hold

$\exp(\) \equiv$ element-by-element exponential of a matrix or vector,

$\cdot(\) \equiv$ element-by-element math operation,

$\mathbf{T} \equiv$ diagonal matrix with the switch time vector, \mathbf{t} , along the diagonal,

$$\alpha = \sum_{j=1}^r c_j,$$

$\beta(\)$ is defined as in equation 3.17,

$$\mathbf{F} = \begin{bmatrix} \frac{1}{p_1 - z_1} & \frac{1}{p_1 - z_2} & \dots & \frac{1}{p_1 - z_r} \\ \frac{1}{p_2 - z_1} & \ddots & & \vdots \\ \vdots & & & \frac{1}{p_m - z_r} \end{bmatrix}, \text{ and}$$

$$\mathbf{h} = \mathbf{c} * \mathbf{z}^T = \begin{bmatrix} c_1 z_1 \\ c_2 z_2 \\ \vdots \\ c_r z_r \end{bmatrix}.$$

For a system with poles all having the same multiplicity, q_T , equation 3.18 can be evaluated once for every value of q_i , where $q_i = 1, 2, \dots, q_T$, to impose all of the necessary dynamics cancellation constraints. In general, all poles in a given system do not have the same multiplicity. In these cases, equation 3.18 must be first be calculated for every pole with a multiplicity of 1, and then for only the poles of multiplicity 2, 3, etc.. In order to aid this calculation, a multiplicity vector, \mathbf{q} , can be defined. This vector contains the corresponding multiplicity value, q_i , for every system pole, and, consequently is the same length as the vector \mathbf{s} . For example, in a system with poles $\mathbf{s} = [-4 \ -6 \ -6]^T$, the corresponding multiplicity vector should be $\mathbf{q} = [1 \ 1 \ 2]$. Using this definition, Table 3.3 lists a segment of Matlab code that is a possible implementation of equation 3.18 for systems with poles with different multiplicities. From this listing, it can be seen that the full implementation of the dynamics cancellation constraint for any kind of linear system requires less than twenty lines of code. Additionally since all of the calculations in this code are algebraic and can be expressed largely as vector operations, the computational requirements of this code are small. By incorporating this code, as well as the other problem constraints, into an optimization routine, solutions for the time-optimal command for any kind of linear SISO system can be found.

Table 3.3: Matlab code to implement the full dynamics cancellation constraint for systems that can include repeated roots.

```

% Given the vectors, s, a, c, z, and t defined according to
% equations 3.6 through 3.10, this code calculates the complete
% set of dynamics cancellation constraints and returns them
% in the vector dc_constr. Any time-optimal command
% must necessarily yield a value of zero for each of these
% constraints. This code also requires the multiplicities of
% each system pole to be stored in the vector q.

dc_constr = [];
n = length(t); r = length(z);
T = diag(t);
alpha = sum(c);
beta = 1;
h = c.*(z. ');
for qi = 1:max(q),
    ind = find(q>=qi); s = s(ind); q = q(ind);
    E = exp(-s*t);
    Etn = exp(-s*t(n));
    F = 1./(s*ones(1,r) - ones(length(s),1)*z);
    val = 0;
    for k = 1:qi,
        val = val + (beta(k) * (F.^k) * (t(n)^(qi-k)));
    end;
    R = E*(T^(qi-1))*a + (alpha*(t(n)^(qi-1)) + val*h).*Etn;
    dc_constr = [dc_constr; R];
    beta = [beta 0] + [0 cumsum(ones(1,qi)).*beta];
end;

```

3.2.2 The Boundary Condition Constraint

In addition to the dynamics cancellation constraints, the problem boundary conditions must also be established mathematically. Specifically, for the time-optimal control

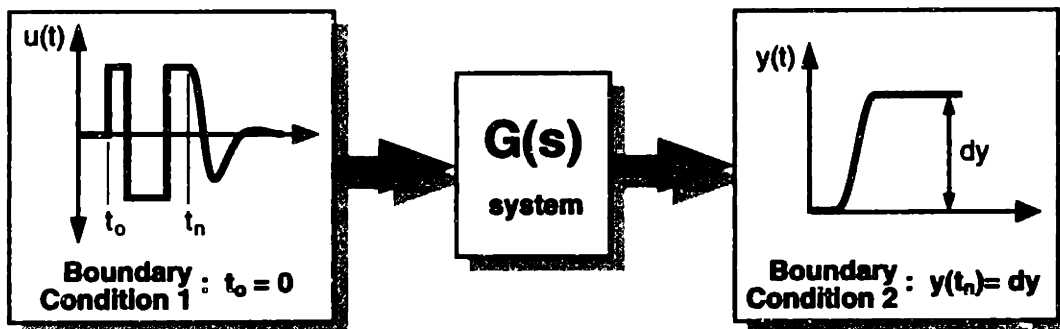


Figure 3.4: The time-optimal control problem boundary conditions.

problem, as illustrated in Figure 3.4, two boundary conditions are required. The first sets the initial time of the optimal command to zero and is trivial to implement:

$$t_0 = 0. \quad (3.19)$$

The second boundary condition, which requires that the system output change by the desired amount, dy , is more complicated to express. In general, if the dynamics cancellation constraints are successfully satisfied by an optimal command profile, at the end of the pulse train of the optimal command, the system output, $y(t)$, will remain at rest at some final value. The boundary condition constraint must be selected to ensure that this value agrees with the specified dy . One possible way to do this is simulate the time response of the system to the candidate optimal input command and impose the following constraint:

$$y(t_n) = dy. \quad (3.20)$$

If this approach is used in a numerical optimization of the problem constraints, the system state-transition matrix would have to be calculated during every iteration. This numerically intensive procedure would likely result in undesirably long solution times.

A better approach for expressing the second boundary condition is to use the Final Value Theorem [216] to derive a single expression relating dy to the unknown command parameters. This can be done as follows. First, from the system transfer function, an expression can be derived for the Laplace Transform of the output response, $Y(s)$:

$$\frac{Y(s)}{U(s)} = G(s) \Rightarrow Y(s) = G(s)U(s). \quad (3.21)$$

Now, from the Final Value Theorem,

$$dy = \lim_{s \rightarrow 0} (sG(s)U(s)). \quad (3.22)$$

Substituting the expression for $U(s)$ in equation 3.2 into this equation yields

$$dy = \lim_{s \rightarrow 0} \left(G(s) \left[\sum_{j=0}^n a_j e^{-\alpha_j} + e^{-\alpha_n} \sum_{j=1}^r \frac{c_j s}{s - z_j} \right] \right). \quad (3.23)$$

Now, in general, the system transfer function, $G(s)$, can be rewritten in the form

$$G(s) = \frac{s^{rbz} N(s)}{s^{rbp} D(s)}, \quad (3.24)$$

where rbp is the number of rigid-body poles, that is poles at the s -plane origin, in the system, rbz is the number of rigid-body zeros, that is zeros at the s -plane origin, in the system, and $N(s)$ and $D(s)$ contain only non-rigid dynamics. Depending on the number of rigid-body poles and zeros in the system, the solution of equation 3.23 can take on three different forms. Each of three cases will be considered independently:

Case 1: $G(s)$ has excess rigid-body zeros ($rbz > rbp$).

In this case, applying the Final Value Theorem reveals that the final value of the system in response to the time-optimal command will always be zero. In general, if $G(s)$ has any uncanceled zeros at the s -plane origin, it will be impossible to transition the output from one rest state to another using a bounded input. For example, for the case of a system with a single rigid-body zero, the type of command profile required to move the output to a new rest state is a ramp. Since this type of command will eventually exceed the system actuator limits, there is no time-optimal command that will satisfy the problem constraints.

Case 2: $G(s)$ has no rigid-body poles or zeros ($rbz = rbp$).

In this case, equation 3.23 can be written in the following form:

$$dy = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \left[\sum_{j=0}^n a_j (1) + (1) \sum_{j=1}^r \frac{c_j(0)}{-z_j} \right], \quad (3.25)$$

which then reduces to

$$dy = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \sum_{j=0}^n a_j. \quad (3.26)$$

Therefore, implementing this constraint is straightforward. All that is required is that the sum of the step amplitudes multiplied by the transfer function steady-state gain is equal to dy . Since the transfer function steady-state gain can be readily determined from the given system model, this condition can be met by properly selecting the step amplitudes. More specifically, given that the values for all of the step amplitudes except the last, a_n , must be set so that the command profile saturates the system actuators, their values are dictated by the given actuator limits. Consequently, equation 3.26 can be used to directly calculate the optimal value for a_n to meet the specified boundary conditions.

Case 3: $G(s)$ has excess rigid-body poles ($rbz < rbp$).

In this case, equation 3.23 takes the following form:

$$dy = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \cdot \frac{1}{0} \cdot \left[\sum_{j=0}^n a_j(1) + (1) \sum_{j=1}^r \frac{c_j(0)}{-z_j} \right]. \quad (3.27)$$

Due to the rigid-body poles in the system transfer function, this equation has a (1/0) term. Additionally, since the dynamics cancellation equation for the rigid-body pole, which can be derived from equation 3.5 for $s=0$, results in the expression

$$\sum_{j=0}^n a_j = 0, \quad (3.28)$$

it can be seen that equation 3.27 will be indeterminate of the form (0/0). Since this is the case, L'Hospital's Rule [217] can be invoked to calculate the limit in equation 3.23. L'Hospital's Rule states that if $f(x)$ and $g(x)$ are zero at $x=a$, then

$$\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \frac{f'(x)}{g'(x)} \Big|_{x=a}. \quad (3.29)$$

This rule can be applied as many times as necessary to reach a determinate result. For very simple systems, L'Hospital's Rule can be used to solve for the boundary condition constraints by hand. However, it is difficult to derive a general analytic expression for the solution of equation 3.23 using this approach. A better approach, that is conceptually simpler, easier to implement in computer code, and numerically comparable is the following.

For a system with rbp rigid-body modes,

$$G(s) = \frac{N(s)}{s^{rbp} D(s)}, \quad (3.30)$$

the Final Value Theorem can be used, as before, to relate the system dynamics and input command to the desired output response, dy :

$$\begin{aligned} dy &= \lim_{s \rightarrow 0} (s G(s) U(s)) \\ &= \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \cdot \frac{1}{s^{rbp}} \cdot s U(s) \right) \end{aligned}$$

$$= \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \cdot \lim_{s \rightarrow 0} \left(\frac{1}{s^{rbp}} \cdot s U(s) \right). \quad (3.31)$$

Now, since by the Final Value Theorem, we know that the expression

$$dv = \lim_{s \rightarrow 0} (s G'(s) U(s)) = \lim_{s \rightarrow 0} \left(s \cdot \frac{1}{s^{rbp}} \cdot U(s) \right) \quad (3.32)$$

implies that dv is the steady-state output of some system, $G'(s)$, to the candidate time-optimal input command, $u(t)$. As implied by equation 3.32, and illustrated in Figure 3.5, this system has the transfer function

$$G'(s) = \frac{1}{s^{rbp}}. \quad (3.33)$$

Following this logic, we can then combine equations 3.31 and 3.32 to yield the simpler expression

$$dy = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \cdot dv. \quad (3.34)$$

Now, since dv is the steady state output of a system that consists of a cascade of simple integrators to the input command, $u(t)$, an expression for dv can be formulated as follows:

$$dv = \left(\int_{t=0}^{t=\infty} u(t) dt \right)^{(rbp)}. \quad (3.35)$$

In other words, dv is equal to the rbp -th integral of the candidate command profile evaluated at $t=\infty$. Given the block diagram in Figure 3.5, and the facts that (1) the transfer function $N(s)/D(s)$ has no rigid-body poles or zeros and (2) the time-optimal command will move the system output, $y(t)$, from one rest state to another, then it can be determined that dv will almost always approach some finite

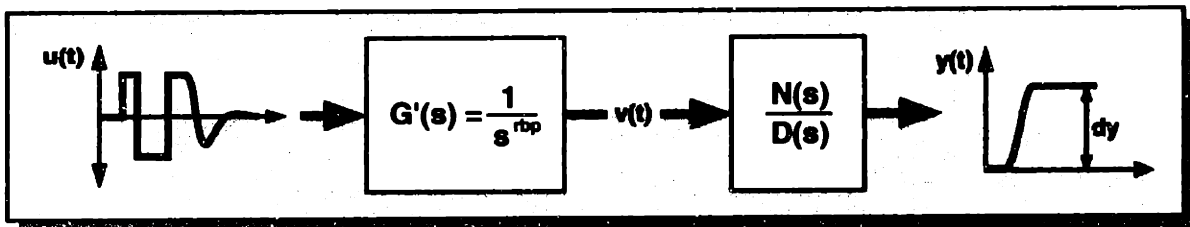


Figure 3.5: Another view of the boundary condition constraint.

steady-state value as t goes to ∞ . Consequently, equation 3.35 will almost always yield a valid result. The only exceptions to this statement are the cases when the time-optimal command has a tail that has undamped or unstable oscillation. In these situations, the integral in equation 3.35 will not converge as t goes to ∞ . However, as will be discussed later in this chapter, creating time-optimal commands with undamped or unstable oscillation is bad design practice and should never be implemented on a real system.

Therefore, by combining equations 3.34 and 3.35, an expression for the second boundary condition can be finalized:

$$dy = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \cdot \left(\int_{t=0}^{(rbp)} u(t) dt \right) \Big|_{t=\infty} . \quad (3.36)$$

In order to implement this equation, all that is required is to take the limit of $N(s)/D(s)$, which is trivial given the system transfer function, and to integrate $u(t)$ from 0 to ∞ rbp times. To perform this integration, a numerical integration routine could be performed during the problem optimization, but this is very numerically intensive. A better approach is to use an analytic solution for the integral of the time-optimal command profile to calculate this expression. Appendix B presents the derivation and resulting algebraic equations that can be used to analytically evaluate this integral. These equations and their computer implementation are highly streamlined and require very little computational effort.

3.2.3 The Actuator Limit Constraint

The final constraint required to bound the solution space of the time-optimal control problem is perhaps the most straightforward to implement. This constraint, called the actuator limit constraint, ensures that the input command profile never exceeds the specified system actuator limits, as shown in Figure 3.6. For the case of a time-optimal command profile that contains no tail, the actuator limits are enforced by properly selecting the pulse train amplitudes to meet, but not exceed, the given actuator limits. When a tail is appended to the pulse train in the optimal command profile, a little more care must be taken to impose this constraint. Specifically, the second term in equation

3.1 can be used to calculate the profile of the tail during the solution of the constraint equations:

$$u_{\text{tail}}(t) = \sum_{j=1}^r c_j e^{z_j(t-t_n)} 1(t-t_n). \quad (3.37)$$

By requiring that the tail profile at all times remain within the actuator limits, an additional constraint equation can be formulated:

$$u_{\text{min}} \leq u_{\text{tail}}(t) \leq u_{\text{max}}. \quad (3.38)$$

To implement this equation in an optimization routine, equation 3.37 must be evaluated over a reasonable time-length at some sampling interval. From the result, the maximum and minimum value of the command can be determined and constrained by equation 3.38.

3.3 Step 3: Solve and verify.

The three types of constraint equations derived in Step 2 constitute the minimum set of constraint equations required to determine the solution for a time-optimal command profile. In some cases, for very simple systems, these equations can be solved analytically. Some of these solutions are outlined in chapter 4 of this document. However in most cases, the constraint equations are too complex to succumb to analytic solution and must be solved using an optimization algorithm.

The basic procedure for finding optimal commands begins by setting the values of the command amplitudes, a_j , from the given actuator limits and taking an initial guess for the command switch times, t_j . A constrained optimization algorithm, such as the one in the

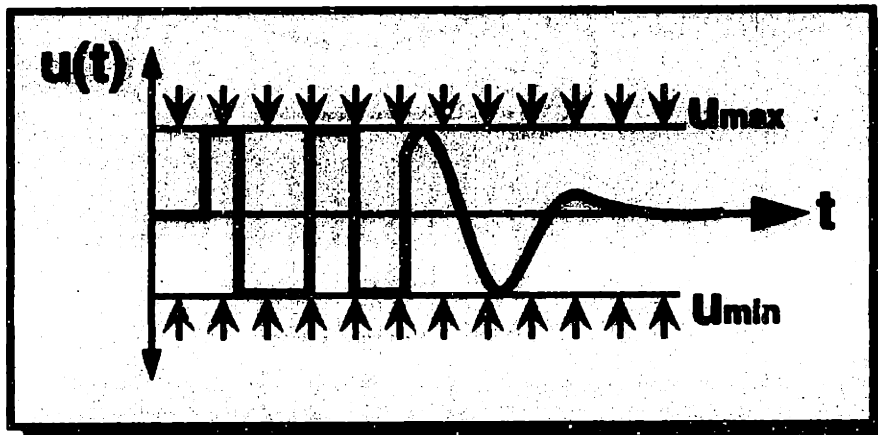


Figure 3.6: The actuator limits constraint.

Matlab Optimization Toolbox [218], can then be used to search for the shortest set of switch times that satisfy equations 3.16, 3.19, 3.36, and 3.38. From the result, equation 3.1 can be used to calculate the profile of the time-optimal command. Although search times rely heavily on the quality of the initial guess, they are typically on the order of seconds due to the simplicity of the constraint equations presented in this chapter

Since optimization algorithms can be vulnerable to suboptimal local minima, this solution approach cannot guarantee that the time-optimal command will always be found. Fortunately, Pontryagin's Minimum Principle provides a set of necessary and sufficient conditions to verify the optimality of a given command profile. These conditions can be used to complement an optimization routine and ensure that the solution procedure presented above always returns a time-optimal result. Chapter 6 of this document discusses both solution approach and the verification algorithm in greater detail.

3.4 The Reduced Equations for Systems with Only Poles

As discussed in section 2.3.3, time-optimal command profiles for systems with poles and zeros contain a pulse train followed by a tail. For systems that have only poles and no zeros, the tail is not required. As a result of this simpler command structure, the constraint equations for systems that contain only poles are far less complex than those for the more general case. Due to this simplicity, these reduced equations often prove useful for deriving quick solutions for many kinds of systems. For example, many systems can be modeled accurately using solely denominator dynamics. When this is the case, the reduced equations should be used to derive the time-optimal command profile. Additionally, in some systems, such as ones with a high degree of dynamic uncertainty, the presence of a tail in the input command might be undesirable. In these cases, the system numerator dynamics can be ignored during command derivation to produce a command profile with only a pulse train and no tail. This section will proceed by first presenting an expression for a candidate command profile for a system with only poles. Based on this expression, the reduced form of the three problem constraints will be outlined, and suggestions will be made for the implementation and solution of these equations.

3.4.1 The Candidate Command Profile Equation

For a system with only poles, the time-optimal command will consist of a pulse train. Consequently, the analytic expression to represent this family of commands is simply

$$u(t) = \sum_{j=0}^n a_j 1(t - t_j), \quad (3.39)$$

where the notation is the same as defined for equation 3.1. Similarly, taking the Laplace Transform of this expression yields the result

$$U(s) = \frac{1}{s} \sum_{j=0}^n a_j e^{-st_j}. \quad (3.40)$$

3.42 The Dynamics Cancellation Constraint

Following a similar approach as in section 3.2.1, the equations that describe the time-optimal command profile can be used to derive constraints that ensure rest-to-rest motion in the system output. This derivation relies on the fact the time-optimal command must have zeros at the locations of the system poles. Without going into the details of this derivation, the resulting reduced form of the dynamics cancellation constraint equations is presented below.

3.4.2.1 Dynamics Cancellation Constraint Equations for Systems with No Repeated Roots

Using the same notation as in equation 3.5, the dynamics cancellation constraint for linear systems with only nonrepeated denominator dynamics can be stated as

$$\left(\sum_{j=0}^n a_j e^{-st_j} \right) \Big|_{s=p_i} = 0, \quad (3.41)$$

where this equation is evaluated at the value of every system pole, p_i , for $i = 1, 2, \dots, m$. Furthermore, by using the vector definitions in equations 3.6 through 3.10, this constraint can be expressed in a compact matrix notation:

$$\exp(-st) \mathbf{a} = \mathbf{0}, \quad (3.42)$$

where $\exp()$ is the element-by-element exponential. This matrix expression yields a vector of constraint values with one value for every system pole. Not only is this expression computationally simple, but it can be expressed with a single line of Matlab code.

3.4.22 Dynamics Cancellation Constraint Equations for Systems with Repeated Roots

For systems with repeated poles, the reduced form of the dynamics cancellation constraint takes on a slightly different form:

$$\left(\sum_{j=0}^{q_i-1} a_j t_j^{q_i-1} e^{-a_j t} \right) \Big|_{s=p_i} = 0. \quad (3.43)$$

For a repeated pole of multiplicity q_T , this expression must be evaluated q_T times, once for every $q_i = 1, 2, \dots, q_T$. In matrix notation, this equation can be written as

$$\exp(-st) \mathbf{T}^{(q_i-1)} \mathbf{a} = \mathbf{0}, \quad (3.44)$$

where the notation is the same as in equation 3.18. For a system with poles all having the same multiplicity, q_T , this equation can be evaluated once for every value of q_i , where $q_i = 1, 2, \dots, q_T$, to impose all of the necessary dynamics cancellation constraints. For systems with poles of different multiplicities, the Matlab code in Table 3.4 can be implemented to impose the required dynamics cancellation constraints.

Table 3.4: Matlab code to implement the dynamics cancellation constraints for systems with just poles.

```
% Given the vectors, s, a, and t defined according to
% equations 3.6 through 3.10, this code calculates the
% set of dynamics cancellation constraints for systems
% with just poles and returns the result in the vector
% dc_constr. Any time-optimal command must necessarily
% yield a value of zero for each of these constraints.
% This code also requires the multiplicities of
% each system pole to be stored in the vector q.

dc_constr = [];
E = exp(-s*t);
for qi = 1:max(q),
    R = E(find(q>=qi), :)*(T^(qi-1))*a;
    dc_constr = [dc_constr; R];
end;
```

3.4.3 The Boundary Condition Constraint

The boundary condition constraints for systems with only denominator dynamics remain largely the same as the general expressions in equations 3.19 and 3.36:

$$t_0 = 0, \text{ and} \quad (3.45)$$

$$dy = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \cdot \left(\int_{t=-\infty}^{(rbp)} u(t) dt \right) \quad (3.46)$$

The only difference in these equations is the evaluation of the integral of the time-optimal command profile. As discussed in Appendix B, since this command profile contains only a pulse train and no tail, its analytic integral can be evaluated and expressed more expeditiously.

3.4.4 The Actuator Limit Constraint

As mentioned previously, for the case of a time-optimal command profile that contains no tail, the actuator limits are enforced by properly selecting the pulse train amplitudes to meet, but not exceed, the given actuator limits. Since time-optimal commands for systems with only poles contain only a pulse train, no additional equations are required to enforce the actuator limit constraint.

3.5 A Note on Nonminimum-Phase Zeros

For systems with zeros, the procedure outlined above produces a command with a tail made up of components at the locations of the system zeros. When these zeros are nonminimum phase, the resulting tail of the optimal command will be unstable by nature, as shown in Figure 3.7. As a result, at some finite time, the optimal command designed for a system with nonminimum-phase zeros will exceed the prescribed actuator limits. By the original problem statement for the time-optimal control problem, solutions for command profiles that exceed the actuator limits are not allowed. Consequently, it can

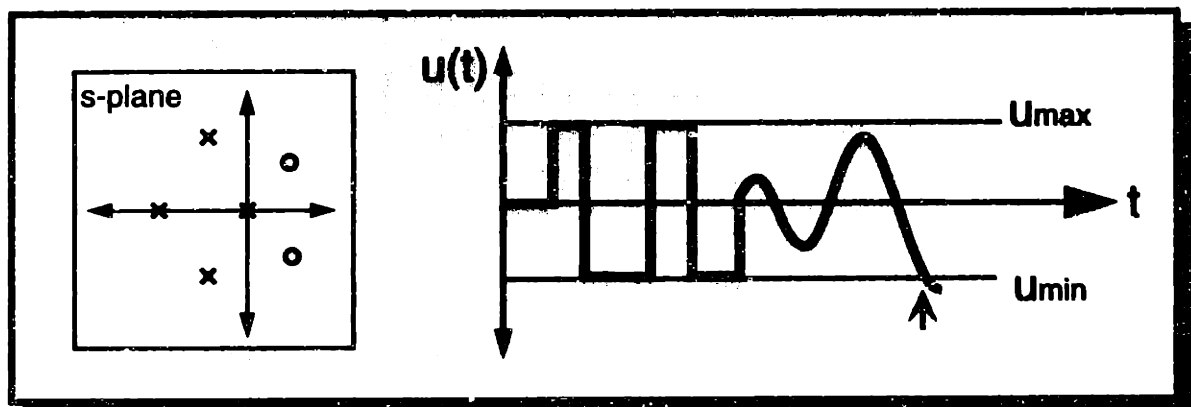


Figure 3.7: Time-optimal commands for nonminimum-phase systems.

be argued that the tail of any time-optimal command cannot contain any components from the system nonminimum-phase zeros.

Given this rationale, the question then becomes whether the dynamics of system nonminimum phase zeros can be leveraged in any other way to reduce the system response time. It is known from the dynamics cancellation constraint that incorporating any uncancelled dynamics into the command profile will either increase the time-length of the command or cause unwanted system residual vibration. Consequently, it can be argued that, outside of direct pole-zero cancellation, there are no additional dynamic properties that can be added to the command profile to compensate for the nonminimum-phase zeros. The time-optimal command, therefore, for a system with nonminimum-phase zeros is identical to the time-optimal command for the equivalent system with identical steady-state gain and the nonminimum-phase zeros removed. For example, consider a system with a transfer function that contains a nonminimum-phase zero, z_1 :

$$G_1(s) = \frac{(s - z_1)(s + z_2)}{s(s + p_1)(s + p_2)}, \quad (3.47)$$

where the values of z_1 , z_2 , p_1 , and p_2 are all positive. Now, by removing the nonminimum-phase zeros from this transfer function while preserving its DC gain, a new transfer function can be created:

$$G_2(s) = \frac{-z_1(s + z_2)}{s(s + p_1)(s + p_2)}. \quad (3.48)$$

Following the rationale outlined in this section, it can be argued that the time-optimal command for this modified system is identical to the time optimal command for the system in equation 3.47. Therefore, as a general practice, for systems with nonminimum-phase zeros, time-optimal commands can be derived effectively simply by ignoring any nonminimum-phase numerator dynamics.

3.6 Summary

This section has outlined an approach for deriving time-optimal commands for linear systems. As part of this approach, a set of governing equations has been presented for defining the structure of the optimal command profile and specifying the problem constraints. These equations are summarized in Table 3.5 and Table 3.6 for the general solution case and the specific case of systems with only poles. In order to implement these equations, knowledge is required about three system features. First a linear system

model is required to identify the system poles and zeros. Second, the actuator limits must be specified, and, last, the desired system output response must be known. From this information, a time-optimal command can be created by enumerating the constraint equations and employing an optimization routine to search the solution space. Since these equations are algebraic, solutions can be found rapidly and reliably. Additionally, by using the simple matrix notation suggested in this chapter, implementation can be equally streamlined.

Table 3.5: Summary of the governing equations for the time-optimal control of systems with both poles and zeros.

Equation describing the command profile.	$u(t) = \sum_{j=0}^n a_j l(t - t_j) + \sum_{j=1}^r c_j e^{z_j(t-t_n)} l(t - t_n)$
Dynamics Cancellation Constraints	$\left\{ \sum_{j=0}^n a_j t_j^{q_i-1} e^{-st_j} + e^{-st_n} \sum_{j=1}^r \left[c_j t_n^{(q_i-1)} + \sum_{k=1}^{q_i} (\beta_{q_i}(k)) \frac{c_j z_j}{(s-z_j)^k} t_n^{(q_i-k)} \right] \right\} \Big _{s=p_i} = 0$
Boundary Condition Constraints	$t_o = 0$ $dy = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \cdot \left(\int_{t=0}^{(rbp)} u(t) dt \right)$
Actuator Limit Constraint	$u_{\min} \leq u_{\text{ctrl}}(t) \leq u_{\max}$

Table 3.6: Summary of the governing equations for the time-optimal control of systems with just poles.

Equation describing the command profile.	$u(t) = \sum_{j=0}^n a_j 1(t - t_j)$
Dynamics Cancellation Constraints	$\left(\sum_{j=0}^n a_j t_j^{q_i-1} e^{-st_j} \right) \Big _{s=p_i} = 0$
Boundary Condition Constraints	$t_o = 0$ $dy = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \cdot \left(\int_{t=0}^{(rbp)} u(t) dt \right)$
Actuator Limit Constraint	none required

4 Examples of Time-Optimal Commands for Some Simple Systems

Chapter 3 has outlined the general procedure and necessary equations to derive the time-optimal command for any SISO linear system. In order to illuminate how this approach can be applied to real systems, several simple examples will be considered here. This chapter begins with a look at three very simple systems with only denominator dynamics. For each of these three systems, the constraint equations will be used to derive analytical solutions for the time-optimal command profiles. Although these solutions are very simple and straightforward to derive, it is hoped that this exercise will clarify the details of the solution approach and highlight key features of time-optimal command profiles for linear systems. After this look at commands for systems with only poles, an analytic solution will be derived for a system with two poles and one zero. This solution will illustrate the form of the constraint equations as well as the resulting command profiles for systems with both poles and zeros. Since analytic solutions for time-optimal commands are only available for the most simple systems, section 4.5 of this chapter looks at command profiles for a more complicated spring-mass system derived using numerical optimization.

4.1 A System with One Rigid-Body Pole

A mechanical system with a single rigid-body pole is shown in Figure 4.1. This system has the transfer function

$$G(s) = \frac{1}{ms} \tag{4.1}$$

In this problem, it is desired to transition the mass from its initial velocity to a specified final velocity as quickly as possible using a bounded force input. Although this is a

simple problem, a formal approach will be taken to illustrate the procedure for deriving time-optimal commands.

Step 1: Select a candidate command profile.

As discussed in section 2.3.1, the Bang-Bang Principle dictates that the time-optimal command profile must always saturate the system actuators. Furthermore, for this system, it can be seen that a single actuator pulse of finite duration can be used to transition the mass to the desired final velocity. Based on this understanding, the time-optimal command profile can be constructed, as shown in Figure 4.1. Using the command profile equation outlined in Table 3.6, the parametric equation describing the time-optimal command profile for this system can be written as

$$F(t) = F_{\max} 1(t - t_0) - F_{\min} 1(t - t_1) \quad (4.2)$$

Step 2: Impose the problem constraints.

As equation 4.2 illustrates, the magnitude of the time-optimal command is completely specified by the given actuator limits. The remaining unknowns, therefore, are the switch times. In order to find values for these unknowns, the problem constraints must be met. Since the actuator limits are already met by the chosen candidate command profile, only the dynamics cancellation constraint and the boundary conditions must be imposed.

To satisfy the dynamics cancellation requirement, the equation in Table 3.6 can be invoked to yield the following expression:

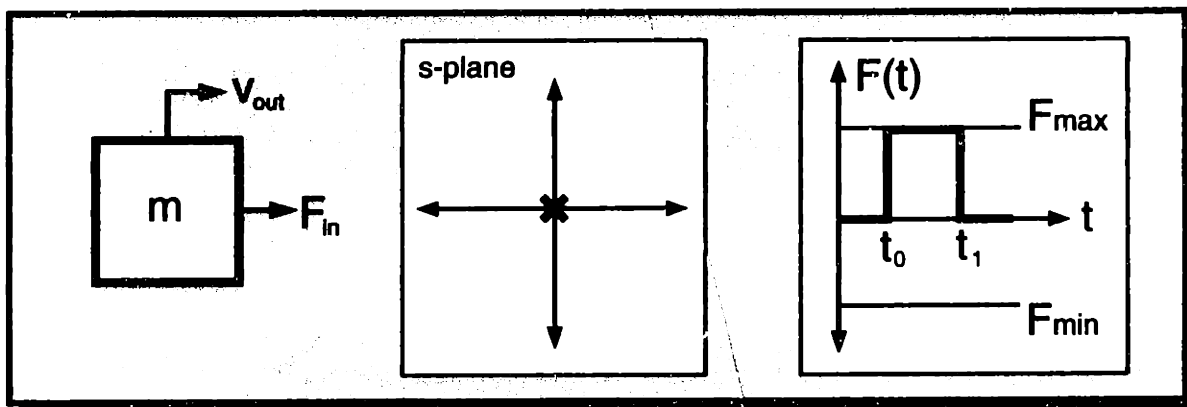


Figure 4.1: The time-optimal command for a system with one rigid-body pole.

$$\left(F_{\max} e^{-st_0} - F_{\max} e^{-st_1} \right) \Big|_{s=0} = 0. \quad (4.3)$$

This equation easily reduces to

$$F_{\max} - F_{\max} = 0. \quad (4.4)$$

This equation is a statement of the fact that the final value of the time-optimal command for this system must be zero. Since the amplitudes of the time-optimal command were already selected to meet this condition, the result is trivial.

In addition to the dynamics cancellation constraint, the two boundary condition constraints must also be imposed: the first one sets the initial time of the command, and the second ensures that the command delivers the system to the desired final velocity. As in Table 3.6, these constraints can be stated as follows:

$$t_0 = 0, \text{ and} \quad (4.5)$$

$$dv = \frac{1}{m} \cdot \int_{t_0}^{t_1} F(t) dt = \frac{1}{m} \cdot F_{\max} (t_1 - t_0), \quad (4.6)$$

where dv is the desired change in velocity of the system response.

Step 3: Solve analytically.

By combining equations 4.5 and 4.6 the following result can be reached for the value of the final command switch time, t_1 :

$$t_1 = \frac{mv_d}{F_{\max}}. \quad (4.7)$$

With this equation, the time-optimal command is completely specified for the system with one rigid-body pole. Figure 4.2 illustrates the time-optimal command and response for this system, where $m = 1$ kg, the desired change in velocity is 0.5 m/s, and the actuator limits are ± 1 N.

4.2 A System with One Real Pole

A system with one real pole is illustrated in Figure 4.3, and can be described by the transfer function

$$G(s) = \frac{1}{ms + b}. \quad (4.8)$$

In this system, it is desired to change the velocity of the mass by a specified amount as quickly as possible. The identical procedure that was used in the first example will also be used for this system to derive the time-optimal command.

Step 1: Select a candidate command profile.

The first step in creating the candidate command profile is to specify the amplitude and the number of switches. For the system in Figure 4.3, it can be reasoned that the time-optimal command requires two switches, one to turn the actuator full-on while the mass is accelerating, and one to set the actuators to the level required to maintain the desired final velocity. Such a command profile is illustrated in Figure 4.3, and has the equation

$$F(t) = F_{\max} 1(t-t_0) + (F_{ss} - F_{\max}) 1(t-t_1), \quad (4.9)$$

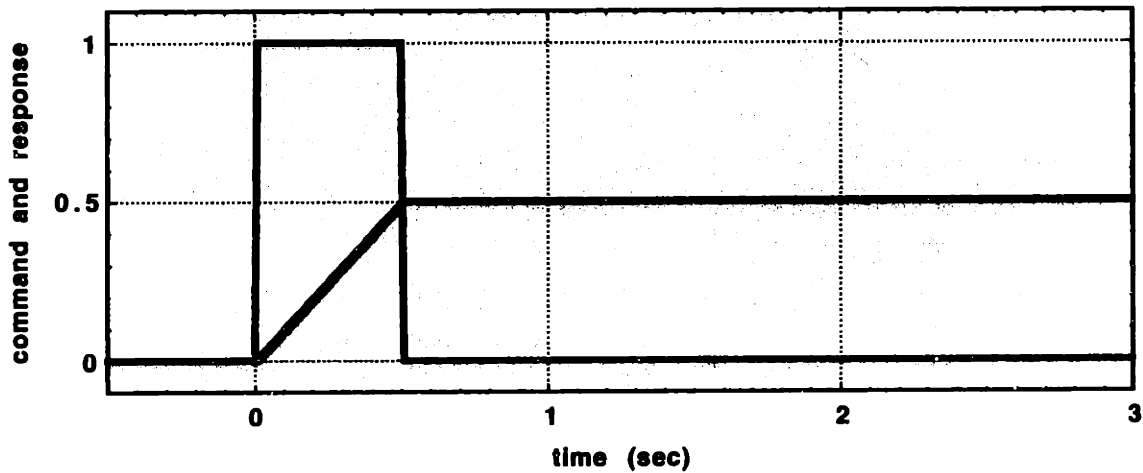


Figure 4.2: The time-optimal command and response for a system with one rigid-body pole.

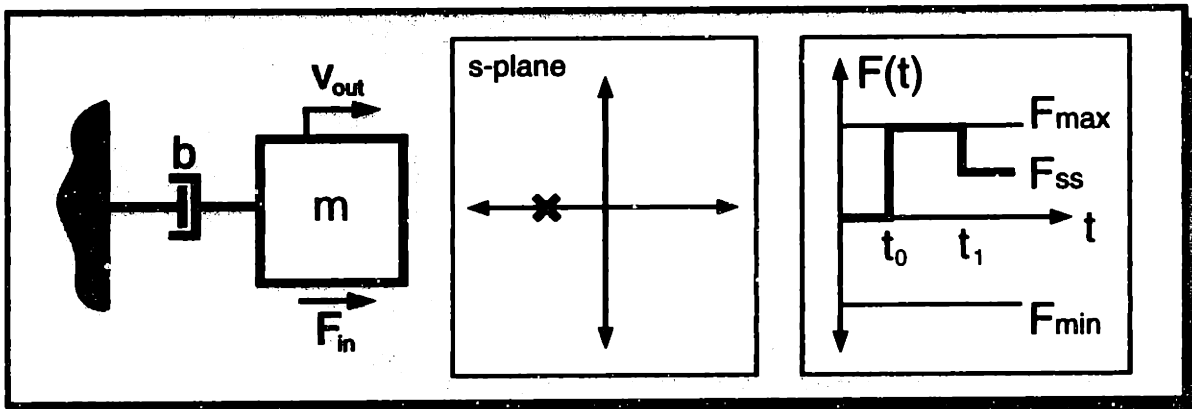


Figure 4.3: The time-optimal command for a system with one real pole.

where F_{ss} is the final steady-state command level required to effect the desired change, dv , in the system output.

Step 2: Impose the problem constraints.

As in the rigid-body case, the switch times of the optimal command can now be found from (1) the dynamics cancellation constraint and (2) the boundary condition constraint. In the first instance, given that the system pole is located at $s = -b/m$, the equation in Table 3.6 yields

$$\left(F_{\max} e^{-st_0} + (F_{ss} - F_{\max}) e^{-st_1} \right) \Big|_{s=-b/m} = 0. \quad (4.10)$$

Evaluating this expression at the value of the system pole produces the constraint equation:

$$F_{\max} e^{\frac{b}{m}t_0} + (F_{ss} - F_{\max}) e^{\frac{b}{m}t_1} = 0. \quad (4.11)$$

Second, from the boundary conditions specified in the problem, two additional constraint equations can be formulated:

$$t_0 = 0, \text{ and} \quad (4.12)$$

$$dv = \frac{1}{b} \cdot F(t) \Big|_{t=\infty} = \frac{1}{b} \cdot F_{ss}. \quad (4.13)$$

Note that, since the given system has no rigid-body poles, the input command does not need to be integrated to impose the second boundary condition.

Step 3: Solve analytically.

Therefore, with equations (4.11) through (4.13), the time-optimal sequence is completely specified; equation (4.13) can be used to find the value for F_{ss} , and equations (4.11) and (4.12) can be combined to solve for t_2 :

$$t_2 = \frac{m}{b} \ln \left(\frac{1}{1 - (F_{ss}/F_{\max})} \right). \quad (4.14)$$

Figure 4.4 and Figure 4.5 illustrate the command and response of a system with one real pole to a step command and the time-optimal command, respectively. For the system used in these plots, $m = 1$ kg, $b = 1$ kg/s, the desired change in velocity is 0.5 m/s, and the actuator limits are ± 1 N. As expected, with the time-

optimal command, the settling time of the system response is reduced to about 0.7 seconds from about 4 seconds for the step response.

4.3 A System with a Pair of Complex Poles

As a third illustration of the procedure for deriving time-optimal commands, the system in Figure 4.6, which has the transfer function

$$G(s) = \frac{1}{ms^2 + bs + k}, \quad (4.15)$$

will be considered. In this system, it is desired to change the position of the mass and bring it to rest as quickly as possible using an input force command.

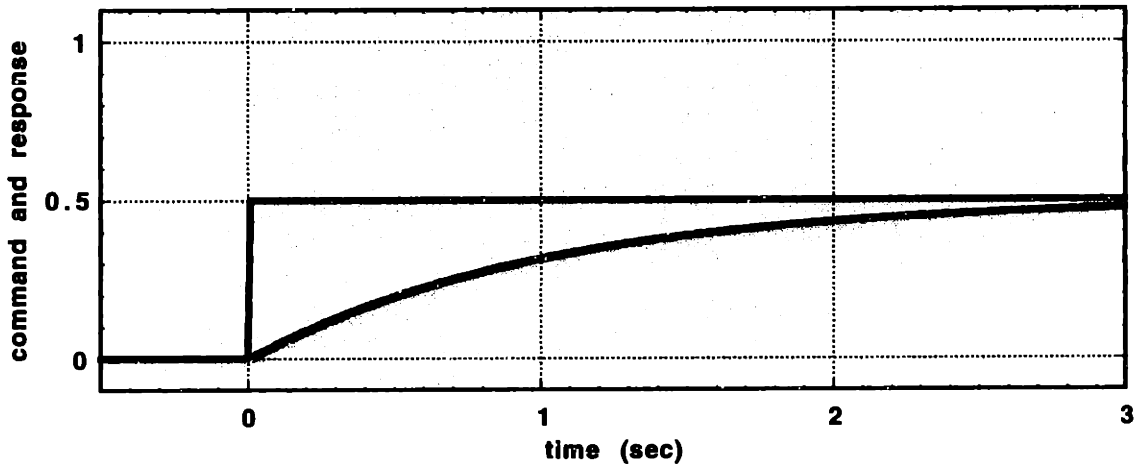


Figure 4.4: The step command and response for a system with one real pole.

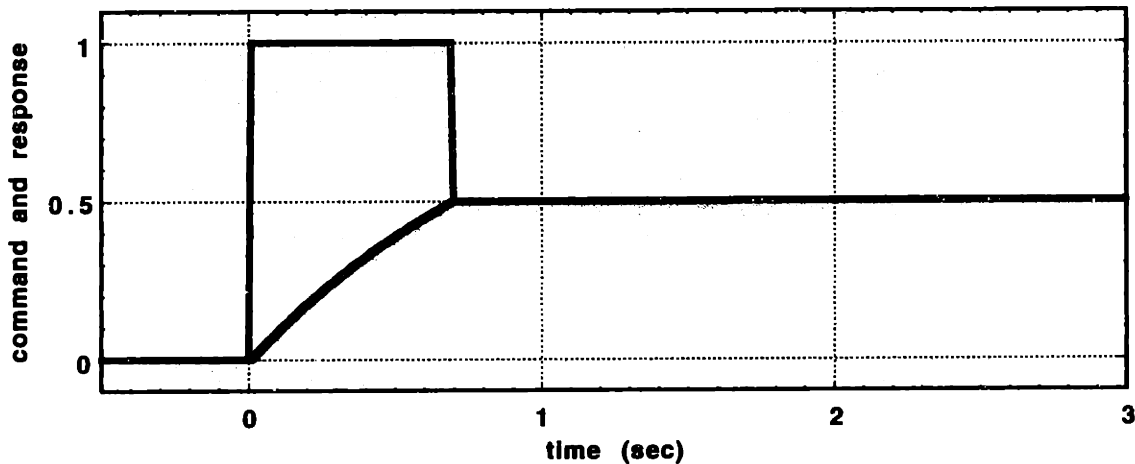


Figure 4.5: The time-optimal command and response for a system with one real pole.

Step 1: Select a candidate command profile.

Following the same procedure as in the two previous cases, the candidate time-optimal force profile shown in Figure 4.6 can be represented by the equation

$$F(t) = F_{\max} I(t - t_0) + (F_{\min} - F_{\max}) I(t - t_1) + (F_{ss} - F_{\min}) I(t - t_2), \quad (4.16)$$

where F_{ss} is the final steady state force required to effect the desired change in position, dx .

Step 2: Impose the problem constraints.

In order to find the values of the switch times in this command profile, the dynamics cancellation requirement and boundary conditions can be used to form the necessary constraint equations. First, the locations of the system poles can be specified as

$$\begin{aligned} s_1 &= -\zeta\omega_n + \omega_d i, \text{ and} \\ s_2 &= -\zeta\omega_n - \omega_d i, \end{aligned} \quad (4.17)$$

where ζ is the damping ratio, ω_n is the natural frequency, and ω_d is the damped natural frequency of the given second-order system:

$$\zeta = \frac{b}{2\sqrt{km}}, \quad \omega_n = \sqrt{\frac{k}{m}}, \text{ and } \omega_d = \omega_n \sqrt{1 - \zeta^2}.$$

Now, from the dynamics cancellation constraint equation, we know that, for the two system poles

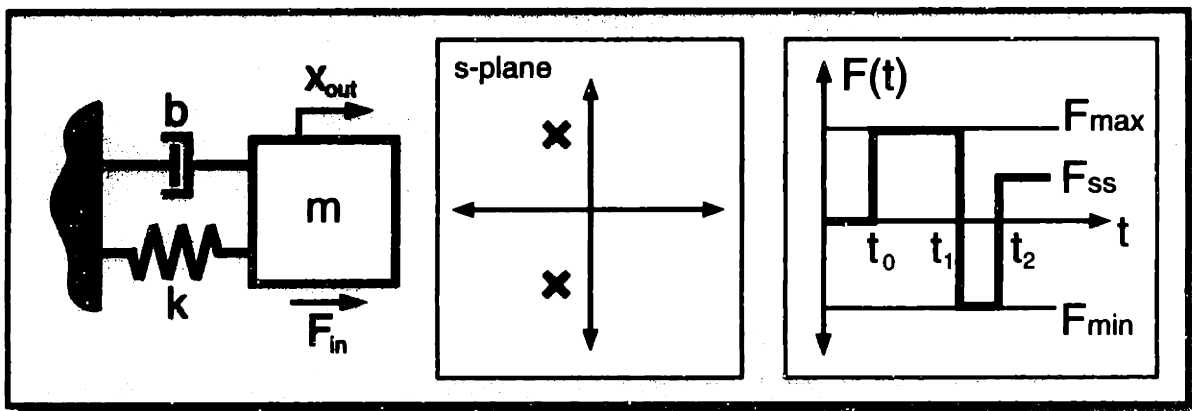


Figure 4.6: The time-optimal command for a system with a pair of complex poles.

$$\left. (F_{\max} e^{-st_0} + (F_{\min} - F_{\max})e^{-st_1} + (F_{ss} - F_{\min})e^{-st_2}) \right|_{s=-\zeta\omega_n + \omega_d i} = 0, \text{ and}$$

$$\left. (F_{\max} e^{-st_0} + (F_{\min} - F_{\max})e^{-st_1} + (F_{ss} - F_{\min})e^{-st_2}) \right|_{s=-\zeta\omega_n - \omega_d i} = 0. \quad (4.18)$$

By substituting the given value of s at each of the pole locations into these equations, it can be found that both equations yield the same result. However, by constraining the real and imaginary parts of the resulting expressions to equal zero, two equations can be formed:

$$\begin{aligned} &F_{\max} e^{\zeta\omega_n t_0} \cos(\omega_d t_0) + \dots \\ &(F_{\min} - F_{\max})e^{\zeta\omega_n t_1} \cos(\omega_d t_1) + \dots \\ &(F_{ss} - F_{\min})e^{\zeta\omega_n t_2} \cos(\omega_d t_2) = 0, \end{aligned} \quad (4.19)$$

and

$$\begin{aligned} &-F_{\max} e^{\zeta\omega_n t_0} \sin(\omega_d t_0) - \dots \\ &(F_{\min} - F_{\max})e^{\zeta\omega_n t_1} \sin(\omega_d t_1) - \dots \\ &(F_{ss} - F_{\min})e^{\zeta\omega_n t_2} \sin(\omega_d t_2) = 0. \end{aligned} \quad (4.20)$$

These two equations are the final form of the dynamics cancellation constraint for a system with a pair of complex poles.

From the boundary condition equations in Table 3.6, two additional constraints can be formed:

$$t_0 = 0, \text{ and} \quad (4.21)$$

$$dx = \frac{1}{k} \cdot F(t) \Big|_{t=\infty} = \frac{1}{k} \cdot F_{ss}, \quad (4.22)$$

where dx is the desired change in position of the mass.

Step 3: Solve analytically.

Given equations (4.19) through (4.22), the time-optimal command profile is completely specified, and values for the optimal switch times, t_1 and t_2 , can be found by solving the constraint equations. In general, these constraint equations must be solved numerically using an approach such as the one described in chapter 6. However, for the zero-damping case, an analytic solution is available:

$$t_1 = \frac{1}{\omega_n} \arccos \left(\frac{F_{\min} (F_{\max} - F_{ss}) + 0.5 F_{ss}^2 - F_{\max}^2}{F_{\max} (F_{\min} - F_{\max})} \right), \quad (4.23)$$

$$t_2 = \frac{1}{\omega_n} \arccos \left(\frac{F_{\min} (F_{\max} - F_{ss}) + 0.5 F_{ss}^2}{F_{\max} (F_{\min} - F_{ss})} \right). \quad (4.24)$$

Figure 4.7 and Figure 4.8 illustrate the command and response for a system with a pair of complex poles to a step command and the time-optimal command. For these plots, $k = 1$ N/m, the natural frequency of the system is 2π rad/sec, the damping ratio is 0.1, the desired change in position is 0.5 m, and the actuator limits are ± 1 N. From these results, it can be seen that the settling time of the system response can be reduced from about 6 seconds for the step response, to

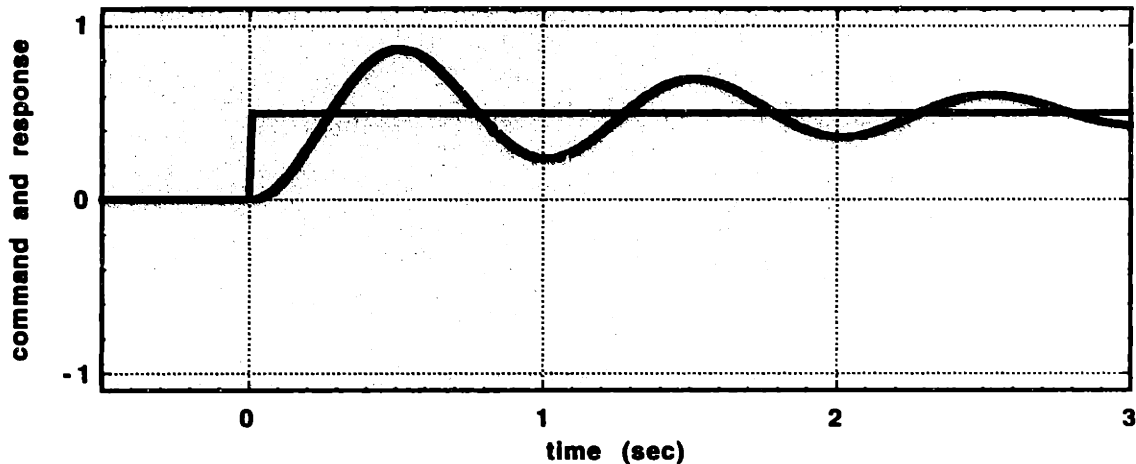


Figure 4.7: The step command and response for a system a pair of complex poles.

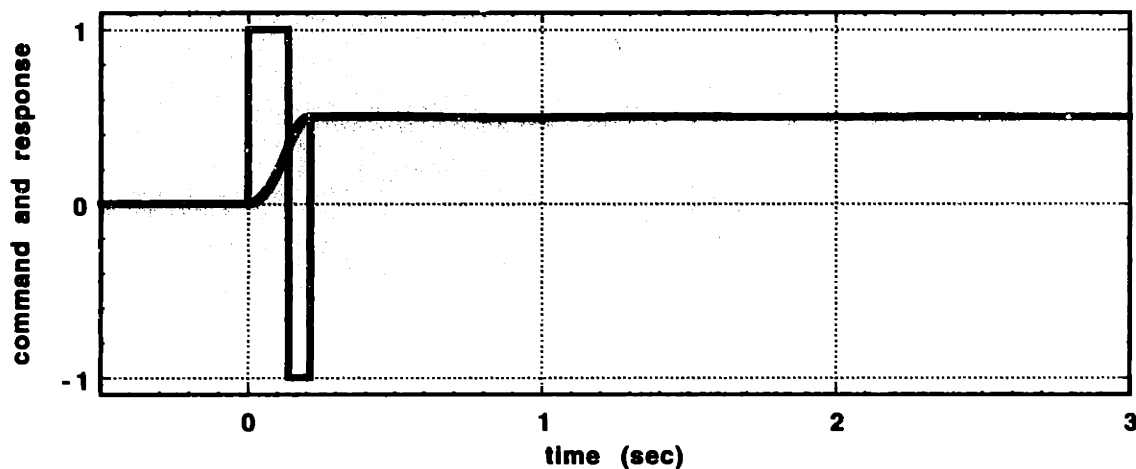


Figure 4.8: The time-optimal command and response for a system with a pair of complex poles.

about 0.2 seconds for the time-optimal response.

4.4 A System with One Zero and Two Rigid-Body Poles

As the fourth example for deriving time-optimal commands, a system with one zero and two rigid-body poles will be considered. One possible physical representation of this system is a single mass with an input force profile with a derivative feedforward term, as shown in Figure 4.9. From this block diagram, the following transfer function can be derived:

$$G(s) = \frac{X(s)}{U(s)} = \frac{s + K}{ms^2}, \quad (4.25)$$

In this system, it is desired to derive the input command profile, $u(t)$, that will change the position of the mass by a desired amount, dx , and bring it to rest as quickly as possible. Unlike the three previous examples, this system will illustrate how solutions can be derived for systems with numerator dynamics as well as repeated roots. Also, in order to simplify the derivation calculations, actual values for some of the system parameters will be substituted into the constraint equations. The values are as follows: $u_{\max} = 1$, $u_{\min} = -1$, $K = 2$, $m = 1$, and $dx = 1$.

Step 1: Select a candidate command profile.

As shown in Figure 4.10, the candidate time-optimal command profile for a system with two poles and two zeros will have a pulse train followed by a tail. Following the guidelines outlined in section 2.3.3, we can assume that the pulse train will have three switches, including the first and last. Furthermore, the tail of

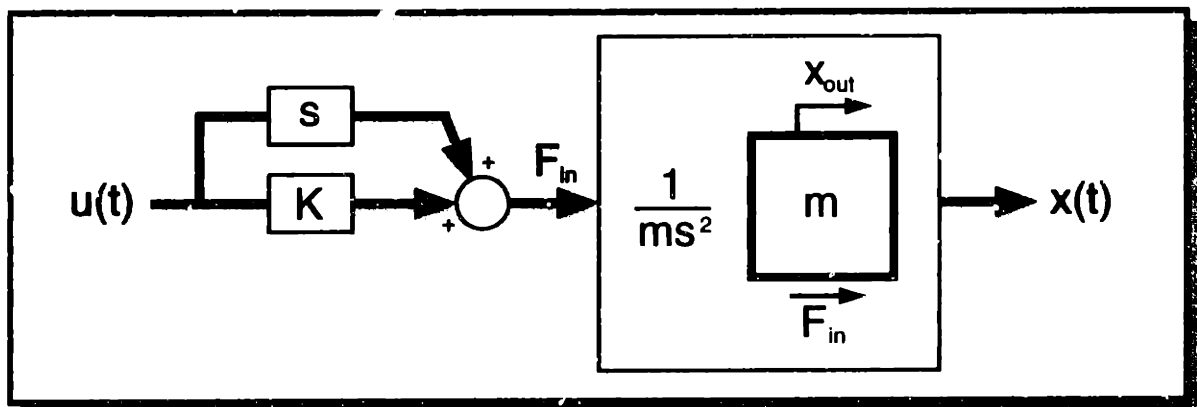


Figure 4.9: A system with one real zero and two rigid-body modes.

the command will have the same time constant as the system zero, at $s = -K$, and an initial amplitude of c_1 . Given this command construction and the specified actuator limits, u_{\max} and u_{\min} , an equation for the time-optimal profile, $u(t)$, can be written as follows:

$$u(t) = u_{\max} l(t - t_0) + (u_{\min} - u_{\max}) l(t - t_1) - \dots \\ u_{\min} l(t - t_2) + c_1 e^{-K(t-t_2)} l(t - t_2). \quad (4.26)$$

In this equation, the only unknowns are the switch times, t_0 , t_1 , and t_2 , and the initial amplitude of the command tail, c_1 . By forming and solving the constraint equations, and analytic result for these values can be reached.

Step 2: Impose the problem constraints.

Since this system has both poles and zeros, the complete form of the time-optimal constraint equations, as summarized in Table 3.5, must be employed. For the dynamics cancellation constraint, since this system has two repeated rigid-body poles, the dynamics cancellation equation must be enforced twice at $s = 0$, once with the pole multiplicity value, q_i , equal to one and again with q_i equal to two. Performing the substitution for the first pole with $q_i = 1$ yields the following result:

$$\left[u_{\max} e^{-st_0} + (u_{\min} - u_{\max}) e^{-st_1} - u_{\min} e^{-st_2} + \right. \\ \left. e^{-st_2} \left(c_1 - \frac{c_1 K}{s + K} \right) \right]_{s=0} = 0 \quad (4.27)$$

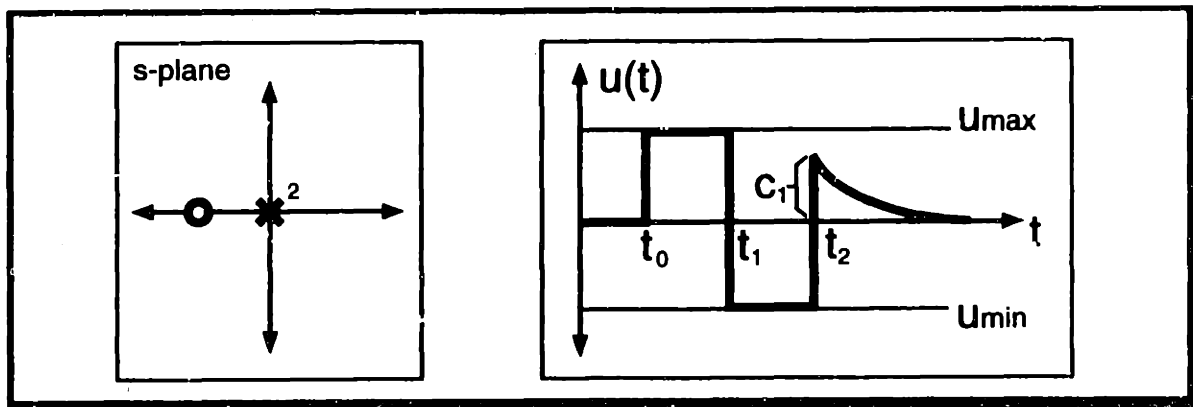


Figure 4.10: The time-optimal command for a system with one real zero and two rigid-body modes.

Similarly, for the second pole, $q_i = 2$, the resulting constraint equation is:

$$\left[u_{\max} t_0 e^{-st_0} + (u_{\min} - u_{\max}) t_1 e^{-st_1} - u_{\min} t_2 e^{-st_2} + \dots \right. \\ \left. e^{-st_2} \left(c_1 t_2 - \frac{c_1 K}{s+K} t_2 - \frac{c_1 K}{(s+K)^2} \right) \right] \Big|_{s=0} = 0 \quad (4.28)$$

Now, with the dynamics cancellation constraints formulated, the boundary conditions can be imposed. The first boundary condition, as before, is trivial:

$$t_0 = 0. \quad (4.29)$$

The second boundary condition, as stated in Table 3.5, is a bit more complicated since it requires evaluating the double integral of the optimal command profile:

$$dx = \frac{K}{m} \cdot \left(\iint u(t) dt \right) \Big|_{t=\infty}, \quad (4.30)$$

where dx is the desired change in the position of the mass in the system. In order to find an analytic solution for the time-optimal command, the integral in this equation must be evaluated analytically for the given expression for $u(t)$ in equation 4.26. This can be done by following a strategy similar to the one outlined in Appendix B. Alternately, as discussed in section 3.2.2, this boundary condition can be enforced by evaluating the following general expression using L'Hospital's Rule:

$$dx = \lim_{s \rightarrow 0} \left(G(s) \left[\sum_{j=0}^n a_j e^{-st_j} + e^{-st_n} \sum_{j=1}^r \frac{c_j s}{s - z_j} \right] \right). \quad (4.31)$$

For the system at hand, this expression reduces to

$$dx = \lim_{s \rightarrow 0} \left[\frac{s+K}{ms^2} \cdot \dots \right. \\ \left. \left(u_{\max} e^{-st_0} + (u_{\min} - u_{\max}) e^{-st_1} - u_{\min} e^{-st_2} + e^{-st_2} \frac{c_1 s}{s+K} \right) \right], \quad (4.32)$$

which can be further simplified to

$$dx = \lim_{s \rightarrow 0} \left(\frac{s+K}{m} \right) \cdot \dots \\ \lim_{s \rightarrow 0} \left[\frac{1}{s^2} \left(u_{\max} e^{-st_0} + (u_{\min} - u_{\max}) e^{-st_1} - u_{\min} e^{-st_2} + e^{-st_2} \frac{c_1 s}{s+K} \right) \right]. \quad (4.33)$$

Now, the first limit in this expression is easy to evaluate. The second limit, however, must be evaluated using L'Hospital's Rule since it is indeterminate of the form (0/0). In order to simplify the notation in this derivation, values for system parameters will be substituted into this expression. Specifically, using the values : $u_{\max} = 1$, $u_{\min} = -1$, and, from the first boundary condition, $t_0 = 0$, equation 4.33 can be rewritten as

$$dx = \lim_{s \rightarrow 0} \left(\frac{s+K}{m} \right) \cdot \lim_{s \rightarrow 0} \left[\frac{1}{s^2} \left(1 - 2e^{-st_1} + 1e^{-st_2} + e^{-st_2} \frac{c_1 s}{s+K} \right) \right]. \quad (4.34)$$

Evaluating the first limit in this equation results in

$$dx = \frac{K}{m} \cdot \lim_{s \rightarrow 0} \left[\frac{1}{s^2} \left(1 - 2e^{-st_1} + 1e^{-st_2} + e^{-st_2} \frac{c_1 s}{s+K} \right) \right]. \quad (4.35)$$

Now, from L'Hospital's Rule, it can be stated that, if $G_1(s)$ and $G_2(s)$ are zero at $s = 0$, then

$$\lim_{s \rightarrow 0} \frac{G_1(s)}{G_2(s)} = \frac{G'_1(s)}{G'_2(s)} \Big|_{s=0}. \quad (4.36)$$

In order to apply this formula, we must first make the following statements:

$$G_1(s) = 1 - 2e^{-st_1} + 1e^{-st_2} + e^{-st_2} \frac{c_1 s}{s+K}, \text{ and} \quad (4.37)$$

$$G_2(s) = s^2. \quad (4.38)$$

Now, with these definitions, applying L'Hospital's Rule is straightforward. Note that, since the expression for $G_2(s)$ contains an s^2 term, L'Hospital's Rule must be applied twice to reach a determinate result. Performing this task, namely taking the second derivative of the expressions for $G_1(s)$ and $G_2(s)$ and substituting the value $s = 0$, yields the following result:

$$dx = \frac{K}{m} \cdot \frac{1}{2} \left(-2t_1^2 + t_2^2 - \frac{2c_1}{K^2} - \frac{2t_2 c_1}{K} \right) \quad (4.39)$$

This is the final form of the second boundary condition constraint for the system with one real zero and two rigid-body poles.

Given the dynamics cancellation constraint equations, 4.27 and 4.28, and the boundary condition constraint equations, 4.29 and 4.39, the only equation that

needs to be formed is the actuator limits constraint. As in Table 3.5, this expression can be stated as

$$u_{\min} \leq u_{\text{tail}}(t) \leq u_{\max}. \quad (4.40)$$

Now, as illustrated in Figure 4.10, given that the maximum value of the command tail is defined to be c_1 , this equation reduces to

$$u_{\min} \leq c_1 \leq u_{\max}. \quad (4.41)$$

With this expression, the constraint equations for the time-optimal command are complete.

Step 3: Solve analytically.

In order to minimize the notational complexity of the solution approach, we will first substitute values for the system parameters into the constraint equations. Specifically, for the dynamics cancellation constraints in equations 4.27 and 4.28, substituting the known values $u_{\max} = 1$, $u_{\min} = -1$, $K = 2$, and, from equation 4.29, $t_0 = 0$, and evaluating at $s = 0$ yields

$$1 - 2 + 1 + \left(c_1 - \frac{2c_1}{2} \right) = 0, \text{ and} \quad (4.42)$$

$$2t_1 - t_2 + \frac{c_1}{2} = 0. \quad (4.43)$$

From this result, it can be seen that the first constraint is always zero. As was the case for the example in section 4.1, the dynamics cancellation constraint for the first rigid-body pole in a system states simply that the sum of the pulse train amplitudes must be zero. Since the amplitude of the candidate command profile was already selected to meet this condition, equation 4.42 is automatically satisfied. From the second dynamics cancellation constraint, however, we can form an expression for t_1 :

$$t_1 = \frac{t_2}{2} - \frac{c_1}{4}. \quad (4.44)$$

Now, from the boundary conditions constraint, equation 4.39, substituting the same system parameter values as well as $m = 1$ and $dx = 1$, produces the result

$$1 = -2t_1^2 + t_2^2 - \frac{c_1}{2} - t_2c_1. \quad (4.45)$$

From this equation, we can then substitute the expression for t_1 in equation 4.44 and simplify to yield

$$t_2^2 - c_1 t_2 - \left(\frac{c_1^2}{4} + c_1 + 2 \right) = 0 \quad (4.46)$$

Solving this equation for t_2 results in

$$t_2 = \frac{c_1}{2} \pm \frac{\sqrt{2}}{2} \sqrt{c_1^2 + 2c_1 + 4}. \quad (4.47)$$

In order to minimize the length of the time-optimal command, we need to find the smallest value of t_2 that satisfies equation 4.47. Also, from the actuator limits constraint, equation 4.41, we must have a value of c_1 such that

$$-1 \leq c_1 \leq 1. \quad (4.48)$$

By plotting the possible values of t_2 over this range of values for c_1 , it can be found that t_2 is a minimum when $c_1 = -1$. From this result, this optimal value of c_1 can be substituted into equation 4.47 to produce

$$t_2 = -\frac{1}{2} \pm \frac{\sqrt{2}}{2} \sqrt{3} = 0.725, \text{ and } -1.725 \text{ seconds.} \quad (4.47)$$

Now, since t_2 must be greater than zero, it can be concluded that the optimal value for t_2 is 0.725 seconds. Also, by using these values in equation 4.44, the optimal value for t_1 can be found to be 0.613 seconds.

Figure 4.12 illustrates the time-optimal command profile resulting from this derivation and the corresponding system response. For comparison purposes, Figure 4.11 illustrates the response of the same system to a pulse command designed to produce the same gross motion in the system output. This pulse command was created using only knowledge about the system rigid-body behavior. As the figure illustrates, when the zero dynamics are taken into consideration to design the command profile, the system response time can be cut in half.

4.5 A Simple Spring-Mass System

The four examples presented above all illustrated the procedure and the form of the governing equations for deriving time-optimal commands. These examples were selected since they were simple enough to allow for analytic solutions that revealed important features about the nature of time-optimal commands. In general, analytic solutions are only available for very simple systems. For most systems, a numerical optimization

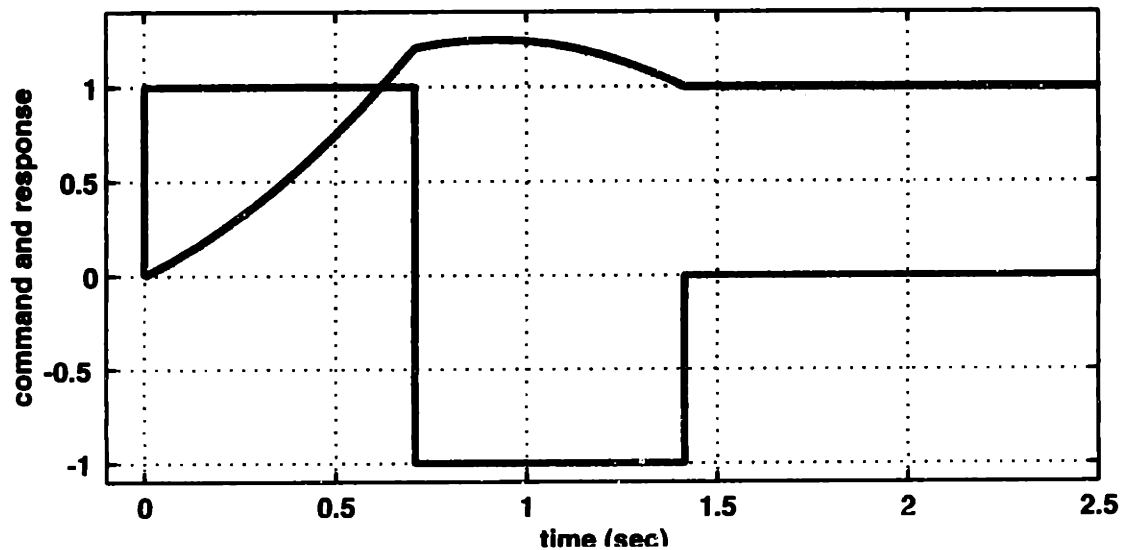


Figure 4.11: The pulse command and response for a system with one real zero and two rigid-body poles.

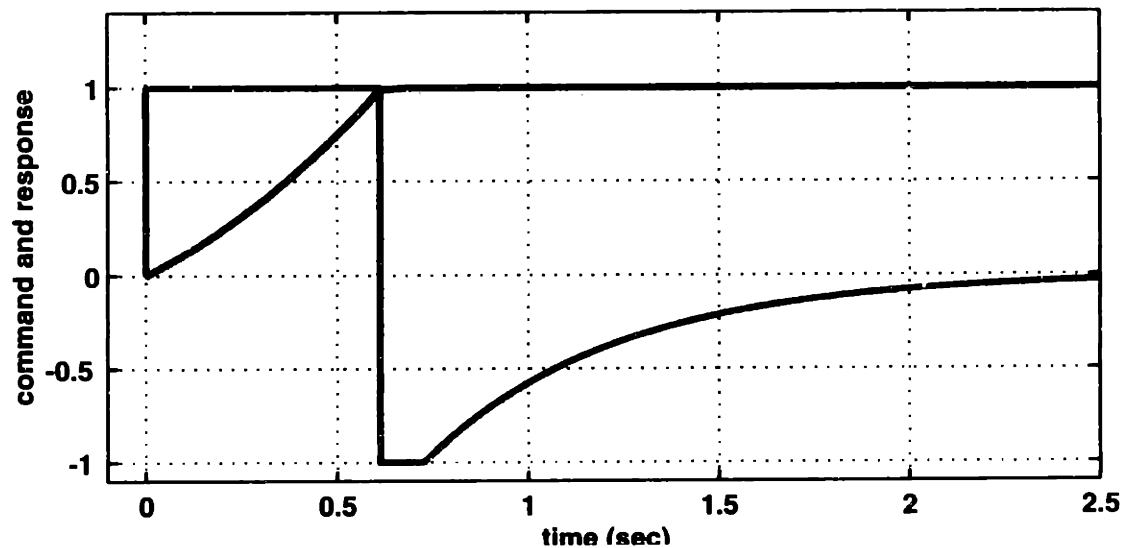


Figure 4.12: The time-optimal command and response for a system with one real zero and two rigid-body poles.

approach must be employed to solve the time-optimal constraint equations. This section looks at a more complicated system and how time-optimal commands can be derived using this optimization approach. Specifically, the system shown in Figure 4.13 will be considered. This system consists of two masses with one flexible mode, one real mode and one rigid-body mode, and the transfer function from the specified force input to the position output also has a pair of complex zeros. This system might be a good descriptor of any vehicle or automated machine with a flexible appendage. The transfer function, $G(s)$, for this system can be written as

$$\frac{X(s)}{F(s)} = \frac{m_2 s^2 + b_2 s + k}{s(m_1 m_2 s^3 + (m_1 b_2 + m_2 b_1 + m_2 b_2) s^2 + (m_1 k + m_2 k + b_1 b_2) s + k b_1)}. \quad (4.48)$$

For the purposes of this example, the following values will be used for the system parameters: $m_1 = 1$ kg, $m_2 = 2$ kg, $b_1 = 1$ N/(m/s), $b_2 = 0.8$ N/(m/s), and $k = 2$ N/m. Furthermore, for the problem specifications, it will be assumed that the actuator limits are $F_{\max} = 1$ N and $F_{\min} = -1$ N and that the desired output motion of m_1 is 0.5 m. Substituting these values into the system transfer function yields the result:

$$G(s) = \frac{X(s)}{F(s)} = \frac{2s^2 + 0.8s + 2}{s(2s^3 + 4.4s^2 + 6.8s + 2)}. \quad (4.49)$$

The pole-zero plot for this system is shown in Figure 4.13, and the values of the system poles and zeros are summarized in Table 4.1. Using this system information, a time-optimal command will now be derived.

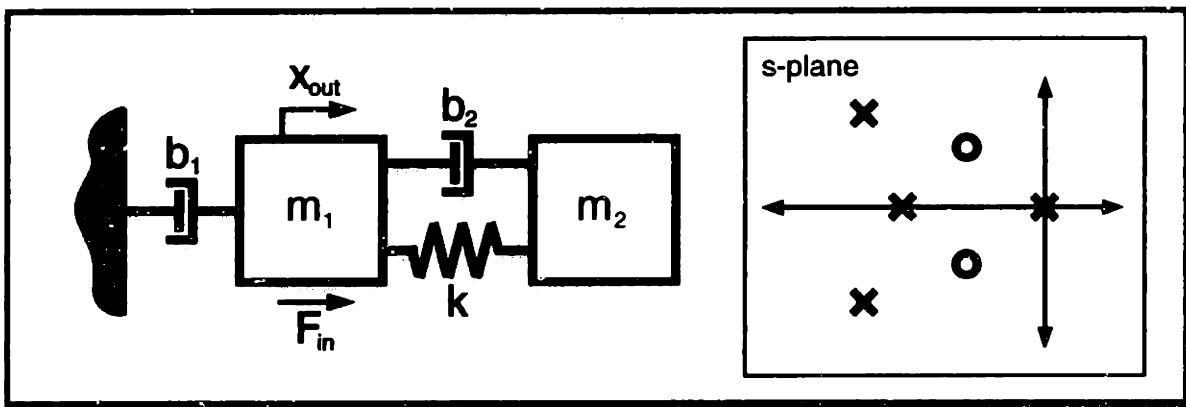


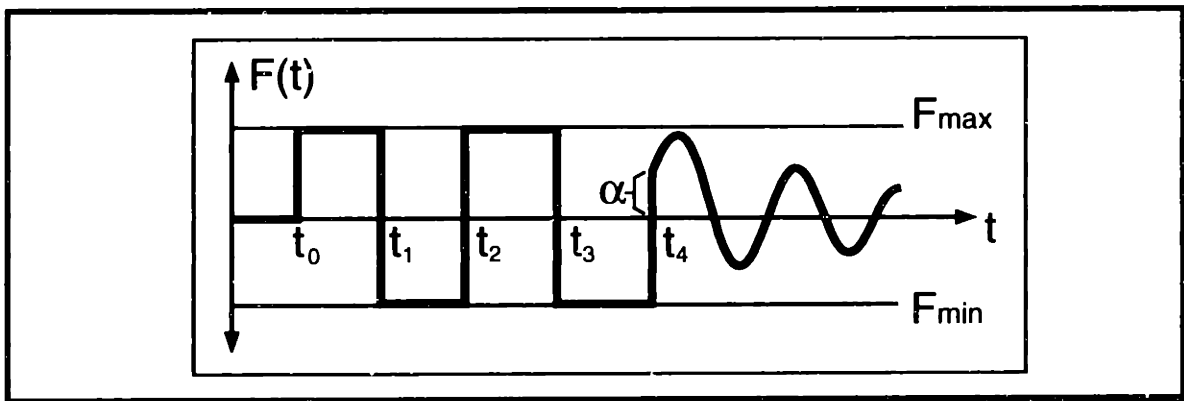
Figure 4.13: A simple spring-mass system.

Table 4.1: Summary of the dynamics in the simple spring-mass system.

rigid-body pole:	$s = 0$
real pole:	$s = -0.37$ time constant, $t_c = 2.73$ sec.
complex poles:	$s = -0.92 \pm 1.37i$ frequency = 0.26 Hz damping ratio = 0.56
complex zeros:	$s = -0.20 \pm 0.98i$ frequency = 0.16 Hz damping ratio = 0.20

Step 1: Select a candidate command profile.

As shown in Figure 4.14, the candidate time-optimal command profile for the simple spring-mass system will have a pulse train followed by a tail. Since this system has four poles and two zeros, the minimum number of switches that must be in the pulse train is three, including the first and last, as discussed in section 2.3.3. However, as a good initial guess for the number of switches that will be required in the actual time-optimal command for the given system, a good rule of thumb is to select one more switch than the number of system poles. Since the specified system has four poles, the candidate time-optimal command in Figure 4.14 has a pulse train with five switches. The general equation for a time-optimal

**Figure 4.14: The candidate time-optimal command for the spring-mass system.**

command profile for a system with poles and zeros is listed in Table 3.5. For the case where the command has five switches, $n = 4$, and two zeros, $r = 2$, this expression can be rewritten as

$$F(t) = \sum_{j=0}^4 a_j l(t - t_j) + \sum_{j=1}^2 c_j e^{z_j(t-t_4)} l(t - t_4). \quad (4.50)$$

From the given system actuator limits, the pulse train amplitudes in this equation can be specified as follows:

$$\mathbf{a} = \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ a_4 \end{bmatrix} = \begin{bmatrix} F_{\max} \\ F_{\min} - F_{\max} \\ F_{\max} - F_{\min} \\ F_{\min} - F_{\max} \\ -F_{\min} \end{bmatrix}, \quad (4.51)$$

where for the given values of the actuator limits, namely 1 and -1 N, this vector assumes the form:

$$\mathbf{a} = \begin{bmatrix} 1 \\ -2 \\ 2 \\ -2 \\ 1 \end{bmatrix}. \quad (4.52)$$

Notice that, since the spring-mass system has a rigid body mode, the command profile must have a steady-state value of zero in order to produce point-to-point motion in the system output. By specifying the pulse train amplitudes in \mathbf{a} to sum to zero, this factor is automatically taken into account. For the system zeros in equation 4.50, a similar vector expression can be formed:

$$\mathbf{z} = [z_1 \quad z_2], \quad (4.53)$$

and, given the values from Table 4.1, this vector becomes

$$\mathbf{z} = [-0.20 + 0.98i \quad -0.20 - 0.98i]. \quad (4.54)$$

Now, with the values for the pulse-train amplitudes and system zeros completely defined by equations 4.52 and 4.54, the only unknowns that remain in the command profile are the switch times,

$$\mathbf{t} = [t_0 \quad t_1 \quad t_2 \quad t_3 \quad t_4], \quad (4.55)$$

and the tail coefficients,

$$\mathbf{c} = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}. \quad (4.56)$$

In the case of the tail coefficients, since the system contains a pair of complex zeros, the tail will have a damped sinusoidal response. Consequently the coefficients can be expressed as

$$\mathbf{c} = \begin{bmatrix} \frac{\alpha}{2} e^{i\phi} \\ \frac{\alpha}{2} e^{-i\phi} \end{bmatrix}, \quad (4.57)$$

where α is the initial amplitude of the command tail, as shown in Figure 4.14, and ϕ is its phase. With this expression, it can be seen that the only unknown variables in equation 4.50 that are required to describe the time-optimal command profile are the switch times, \mathbf{t} , and the tail parameters, α and ϕ .

Step 2: Impose the problem constraints.

Given that the only unknown parameters of the time-optimal command are the switch times, \mathbf{t} , and the variables that make up the tail coefficients, \mathbf{c} , the problem constraints can be formed to guide the search for optimal solutions of these values. The first constraint that needs to be imposed is the dynamics cancellation constraint. As derived in section 3.2.1.1, these equations can be expressed in convenient matrix notation for systems without repeated roots as

$$\exp(-\mathbf{s}\mathbf{t})\mathbf{a} + \mathbf{M} \cdot \exp(-\mathbf{s}\mathbf{t}_n) = \mathbf{0}, \text{ where} \quad (4.58)$$

$$\mathbf{M} = (1/(1 - (1./\mathbf{s})\mathbf{z}))\mathbf{c}. \quad (4.59)$$

The vector definitions for \mathbf{a} , \mathbf{z} , \mathbf{t} , and \mathbf{c} are given in equations 4.52, 4.54, 4.55, and 4.57, respectively, and, from the values of the system poles in Table 4.1, the vector \mathbf{s} can be defined as

$$\mathbf{s} = \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix} = \begin{bmatrix} 0 \\ -0.37 \\ -0.92 + 1.37i \end{bmatrix}. \quad (4.60)$$

As discussed previously, since the dynamics cancellation equations for each pole in a complex pair are identical, only one of the complex poles needs to be included in the vector \mathbf{s} .

In order to impose the boundary condition constraint for this problem, the two equations from Table 3.5 can be applied:

$$t_o = 0 \quad (4.61)$$

$$dx = \lim_{s \rightarrow 0} \left(\frac{N(s)}{D(s)} \right) \cdot \left(\int F(t) dt \right) \Big|_{t=0}^{t=\infty}. \quad (4.62)$$

In the second equation, given the desired system output motion, dx , of 0.5 m, and that the limit of the system transfer function without the rigid-body is unity, the final equation for the boundary condition constraint becomes:

$$0.5 = 1 \cdot \left(\int F(t) dt \right) \Big|_{t=0}^{t=\infty}. \quad (4.63)$$

For the third and final constraint that needs to be enforced for the time-optimal control problem, the actuator limit constraint can be written as

$$F_{\min} \leq F_{\text{tail}}(t) \leq F_{\max}, \quad (4.64)$$

where $F_{\text{tail}}(t)$ is the time-response of the command tail. From the expression for the time-optimal command profile in equation 4.50, an expression for this tail can be written as

$$F_{\text{tail}}(t) = (c_1 e^{z_1(t-t_4)} + c_2 e^{z_2(t-t_4)}) I(t - t_4). \quad (4.65)$$

This expression can be calculated during the solution of the constraint equations to make sure the actuator limits are never exceeded.

Step 3: Solve and verify.

The final step in deriving the time-optimal command profile for the simple spring-mass system is to solve the constraint equations and verify the result. Since the

constraint equations for this system are too complex to be solved analytically, a numerical optimization routine must be used. A routine, such as the one described in chapter 6, will take the vector of values for the system poles, s , and zeros, z , as well as the pulse-train amplitudes, a , and search for the shortest possible set of switch times, t , and tail coefficients, c , that satisfy the constraint equations. In order to evaluate the constraints for this problem, equations 4.58, 4.59, 4.61, 4.63, 4.64, and 4.65 must be used. Specifically, equations 4.58 and 4.59 are the matrix equations for the dynamics cancellation requirement. Upon evaluation, these equations will yield a set of four constraints, one for both the rigid-body and real system pole, and one for the both the real and imaginary part of the equation for the complex pole. Equations 4.61 and 4.63 are the problem boundary conditions. The first is trivial to impose and the second requires the evaluation of the integral of the command profile. This integral can be performed most efficiently using the analytic solution presented in Appendix B. Last, equations 4.64 and 4.65 are the actuator limit constraints. During the solution algorithm, these equations must be used to calculate the profile of the command tail and ensure that it does not exceed the specified actuator limits.

Using a standard optimization algorithm, such as GAMS [219] or the ones found in the Matlab Optimization Toolbox [218], solutions can be found for the time-optimal command profile that satisfies the problem constraints. Typically, these algorithms rely on an initial guess for the command switch times, t , and tail coefficients, c , and then proceed to search through the solution space of the constraint equations until a time-optimal solution is found. In general, as discussed in greater detail in chapter 6, initial guesses are easy to make based on intuition or the system dynamics. Also, since all of the constraint equations in this problem can be expressed algebraically, little computation is required to perform this optimization. Although solution times typically depend on the quality of the initial guess and the available computing resources, solution times for systems of moderate complexity are on the order of seconds. For the spring-mass system in this example, a time-optimal command profile was found in less than three seconds using a 150 MHz desktop workstation.

As a second step in the process of solving for time-optimal commands, a verification scheme is highly valuable. In particular, since optimization algorithms can often return local minima rather than the time-optimal global minimum, a verification scheme can prove useful if it can identify time-optimal

solutions. As discussed in greater detail in chapter 6, by using the conditions of Pontryagin's Minimum Principle, a straightforward verification algorithm can be constructed to guarantee that the commands delivered by the optimization algorithm are indeed optimal.

Figure 4.15 illustrates the time-optimal command solution and system response that results from a numerical optimization of the constraint equations in this example. As this solution indicates, the resulting time-optimal force command delivers the system from its initial position to its final position in under two seconds. Notice that the pulse train in this command has only three switches. Even though the original candidate command profile contained five switches, the optimization routine successfully reduced the number of switches by two to the optimal level.

Figure 4.16 compares the time-optimal command and response for the spring-mass system to the performance of three other command profiles. The first plot in this figure illustrates the system response to a simple pulse command designed to meet the same actuator limits and produce the same amount of displacement in the system output. As this plot indicates, due to the real and complex system denominator dynamics, the system reaches its final value in response to the pulse after about nine seconds. The second plot in Figure 4.16 depicts the system response to a time-optimal negative input shaper. As discussed in section 2.4.4,

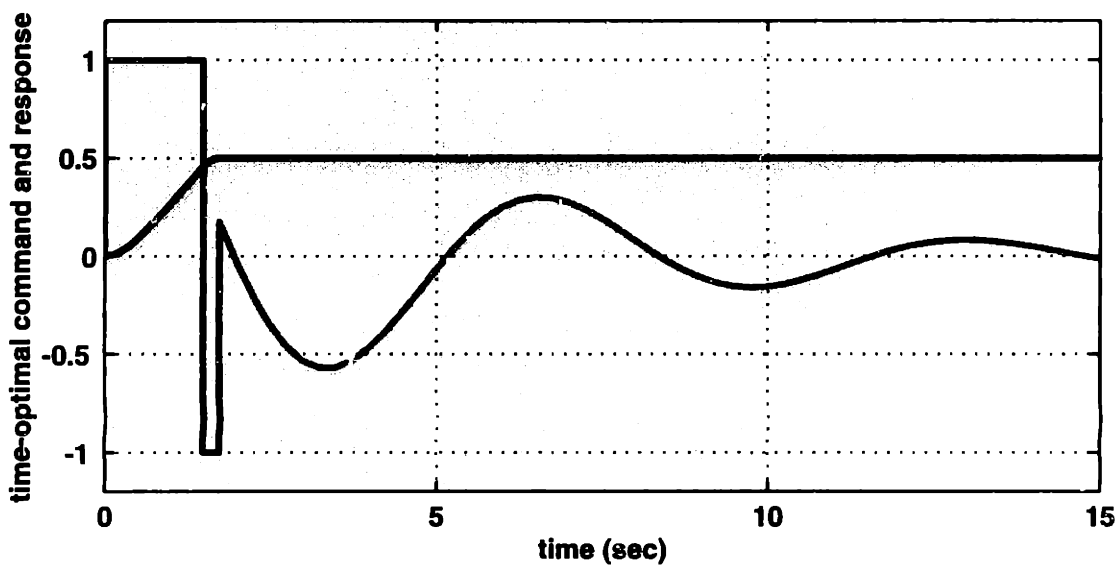


Figure 4.15: The time-optimal command and response for the simple spring-mass system.

time-optimal commands can be created using the input shaping constraint equations. The resulting command profiles are designed to produce point-to-point motion in the system output without exciting unwanted vibration in the system flexible modes. Since the flexibility in this system does not dominate the overall dynamic response, the response of the system to the time-optimal input shaper shows no improvement over the pulse command. In the third plot in this figure, a time-optimal input command was designed for the equivalent spring-mass system with all of the numerator dynamics removed. Consequently, the resulting command profile consists of a pulse train without a tail. When applied to the spring-mass system in this example, this command delivers the system output to its final value in slightly under four seconds. Comparing this response to the response of the full time-optimal command in the fourth plot, it can be seen that, by designing the time-optimal command profile using both the system numerator and denominator dynamics, the time of system response can be dramatically reduced. For the current example, this reduction is by about a factor of two; the amount of reduction that would be seen in other systems depends on the amount of contribution the numerator dynamics make to the overall system response.

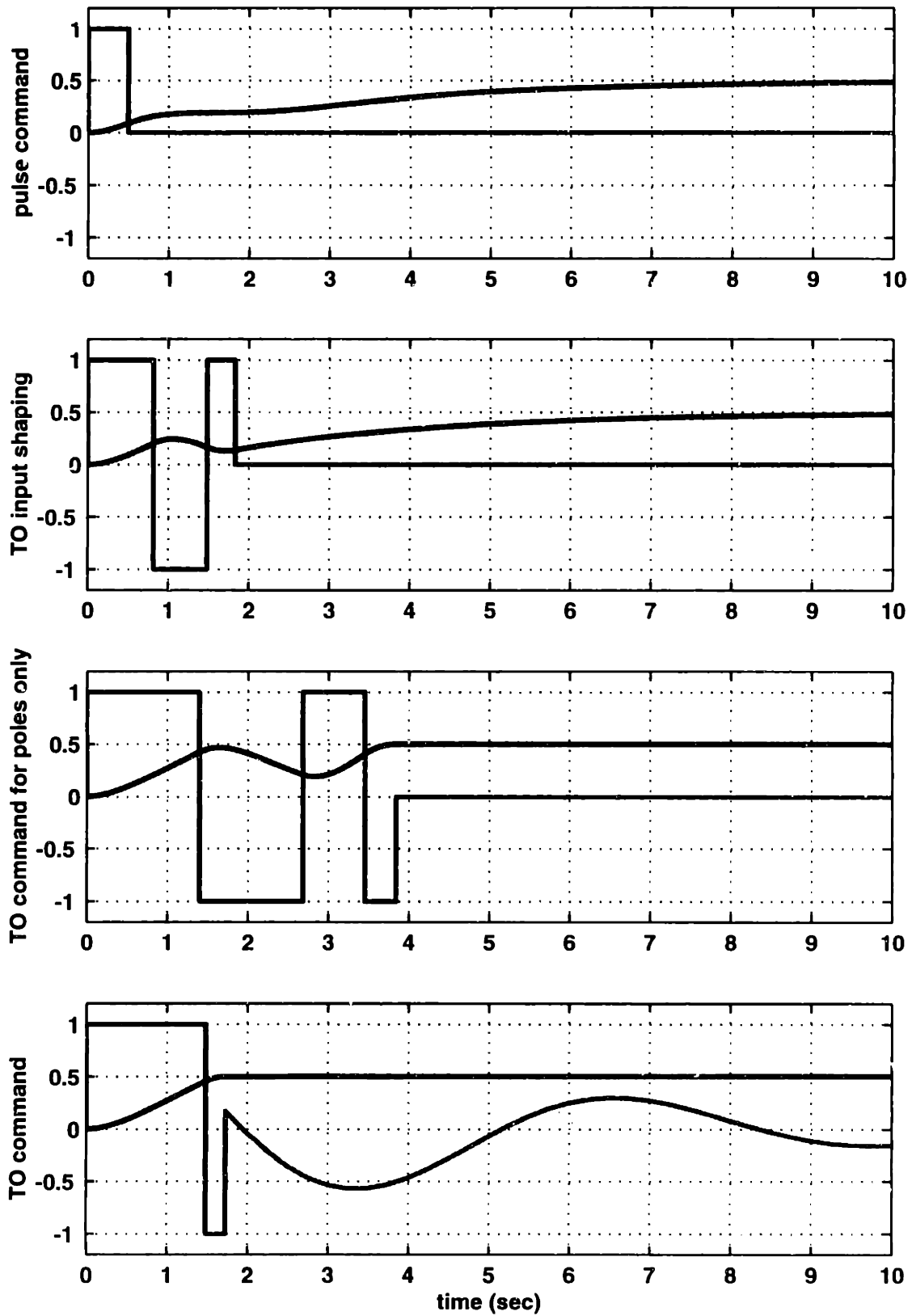


Figure 4.16: The system command and response for a pulse command and three different types of time-optimal (T0) commands.

5 Creating Time-Efficient Commands with Additional Constraints

In the preceding chapters, an approach for deriving time-optimal commands for any type of linear system was presented. This approach provides a straightforward and effective procedure for identifying the bounded command profile that will produce the fastest possible response in a given system. In many time-critical applications, the optimal commands that result from this methodology can be highly valuable for maximizing system performance. However, in other systems that do not require such rapid response, time-optimal command profiles may be undesirable. For example, in systems with a large degree of dynamic uncertainty, time-optimal commands may excite unwanted residual vibration due to discrepancies between the system model and actual behavior. Additionally, because of their bang-bang nature, time-optimal commands may result in excessive fuel usage or heavy operating loads in certain classes of systems. In order to address these issues, new constraints can be incorporated into the solution methodology to derive commands with more practical properties. These commands, although not strictly time-optimal, can deliver time-efficient system behavior while accommodating other important system performance metrics.

The purpose of this chapter is to give an indication of how the solution framework developed in chapter 3 can be expanded to include more practical system constraints. In order to accomplish this, two extensions to the basic solution method will be considered: first, strategies will be presented for deriving time-efficient commands that are robust to uncertainty in the system model, and second, methods will be considered for limiting the length of the tail on optimal command profiles. Following these two specific cases, suggestions will be made for incorporating additional problem constraints into the general solution framework. It is hoped that this discussion will illustrate that the solution methodology presented in this document is not only effective at deriving time-

optimal command profiles but can also be extended easily to derive other types of more practical time-efficient commands.

5.1 Designing Commands with Enhanced Robustness to System Uncertainty

When modeling a physical system, designers attempt to create a mathematical representation that captures all important aspects of system operation. Unfortunately, due to such factors as time-varying dynamics and nonlinear behavior, discrepancies always exist between the model and the actual system. As a result of these discrepancies, time-optimal commands designed using model parameters can sometimes result in unacceptable performance upon implementation. In order to address this issue, a strategy can be formulated for deriving an input command that is robust to uncertainties in system dynamics. This strategy relies on the same solution framework outlined in previous chapters but incorporates additional problem constraints to enhance command robustness. Before this strategy can be presented, however, we must first be clear about the definition of robustness.

A time-optimal command that is not robust to uncertain system dynamics will often deliver unacceptable performance when the system behaves differently than the model predicts. Typically, this performance degradation is measured in terms of the residual response of the system output. As illustrated in Figure 5.1, residual response is a measure of the difference between the ideal system response and the actual behavior. In the ideal case, a time-optimal command will transition a system from its initial state to its exact

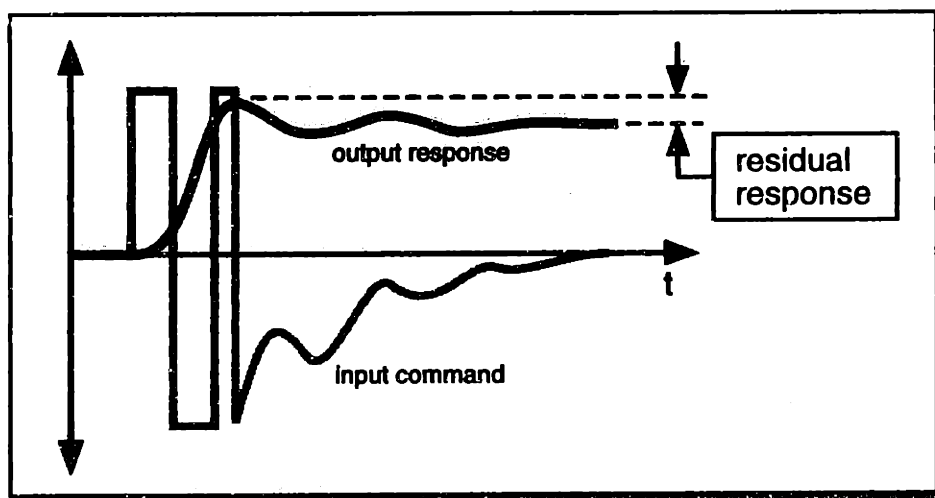


Figure 5.1: Residual response due to dynamic uncertainty.

final state and keep it there. However, when faced with model discrepancies, this time-optimal command will always result in a nonzero amount of residual response around the desired system output value.

In order to characterize the influence of modeling uncertainties on unwanted system residual response, consider Figure 5.2. As this figure suggests, a linear model can be represented as a collection of poles and zeros in the Laplace domain. When a system displays behavior somewhat different than the model, this can be manifested in one way as a difference in the actual locations of the system poles and zeros. The larger the distance between the modeled and actual system poles and zeros, the greater the amount of dynamic uncertainty in the system. When a time-optimal command that was designed for the system model is applied to the actual system, these discrepancies can result in output behavior with excessive residual response.

Given this understanding, one can imagine that a possible method for understanding the influence of dynamic uncertainties on system performance is to vary the locations of the system poles and zeros and catalog the resulting amount of residual response in the system output. A command that is robust to dynamic uncertainty will demonstrate little performance degradation over changes in the system dynamics, and a nonrobust command will show sharp changes. Using this approach, the locations of each system pole and zero can be varied from their nominal values to measure the level of robustness in the given command to changes in system dynamics. Of course, in order to create a complete picture of this relationship, the locations of the poles and zeros would have to

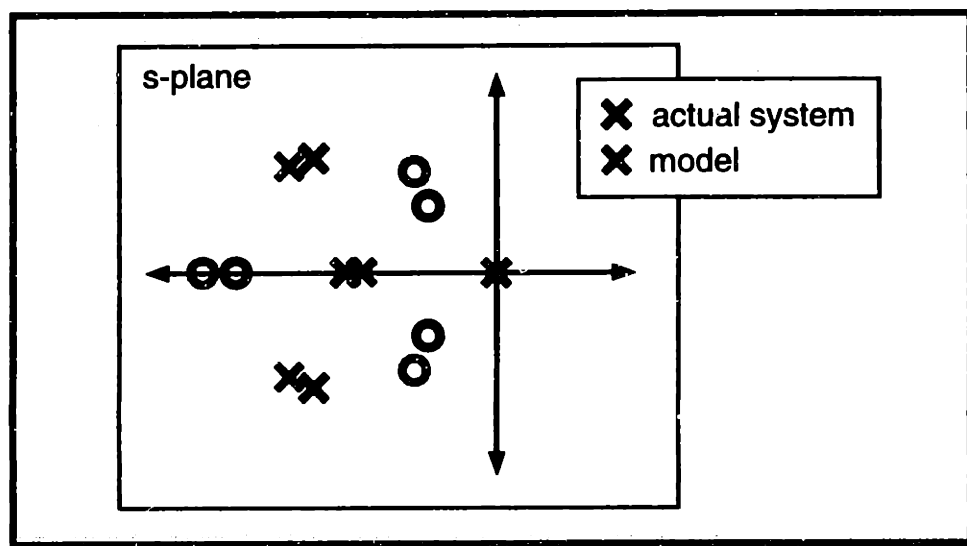


Figure 5.2: A pole-zero representation for dynamic uncertainty.

be varied in the two-dimensions of the s -plane. Specifically, each pole and zero could be varied in both frequency and damping to produce a two-dimensional measure of the command robustness. Since the system residual response typically demonstrates similar behavior with variations in both of these directions, changing the system poles and zeros in one dimension is usually adequate for characterizing the robustness of the input command. Traditionally, command robustness has been measured by varying the natural frequency of the system pole or zero. As illustrated in Figure 5.3, this corresponds to moving system poles and zeros along lines radial from the origin of the s -plane and plotting the resulting amplitude of residual response in the system output. Since rigid-body dynamics in a given system are relatively easy to characterize, this robustness measure is typically performed with only the nonzero system poles and zeros.

Figure 5.4 depicts some typical robustness plots. For each of these plots, the system residual response amplitude is plotted versus frequency. Given an input command profile, one of these plots can be constructed for every nonzero pole and zero in the system assuming all other system dynamics are exact. Typically, the residual response is measured as the maximum deviation in the system residual from the desired value as a percentage of the total rigid-body motion of the system output. This residual percentage is plotted against the variation in the natural frequency of system pole or zero around its nominal value. As these plots illustrate, at the point where the system pole or zero is exactly equal to its modeled value, the residual vibration in the system response is zero. In some cases, this frequency axis is normalized so the nominal or modeled frequency

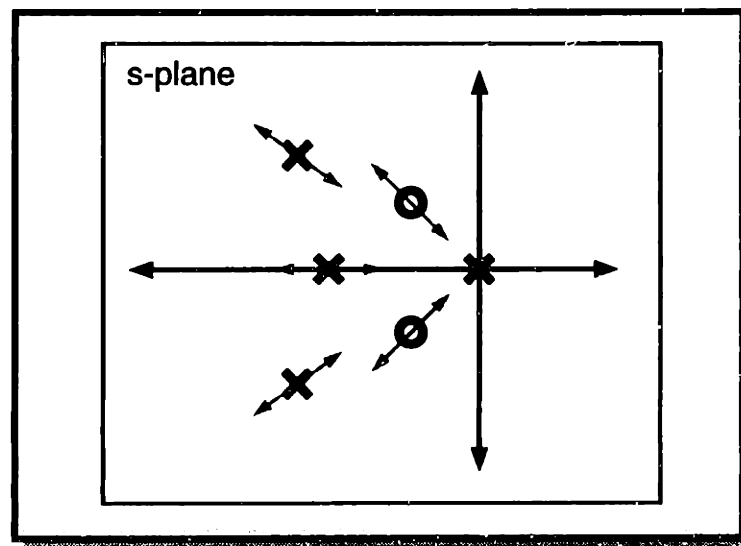


Figure 5.3: Characterizing system uncertainty by varying poles and zeros.

has a value of one. As the two plots in Figure 5.4 illustrate, a curve that exhibits a flatter or lower shape around the nominal frequency value will have better robustness to system uncertainty than one with a steeper profile. Since the curve in each of these plots is a measure of the insensitivity that the command profile shows to dynamic variation, these diagrams are often called insensitivity plots.

In order to construct an insensitivity or robustness curve, the residual response amplitude of a system must be calculated for a range of different values for the locations of the system poles and zeros. While possible to perform using numerical simulation, this approach is computationally intensive and time consuming. A better approach is to use an analytic solution for the residual response of a system to a command profile. Fortunately, as presented in Appendix A, a general analytic solution is available for the residual system response to a command profile with a pulse train and a tail. Although notationally complex, this result allows for easy calculation of the residual response amplitude as a function of changing system dynamics.

With a clear definition of robustness and an approach for constructing plots to measure it, the remainder of this chapter looks at possible strategies for improving the robustness of time-optimal commands to variations in system dynamics. In this discussion, enhancing robustness to changes in system poles will first be considered followed by a look at improving robustness for system zeros. From these insights, time-efficient commands with improved robustness will be constructed for a simple spring-mass system to demonstrate the value of this technique.

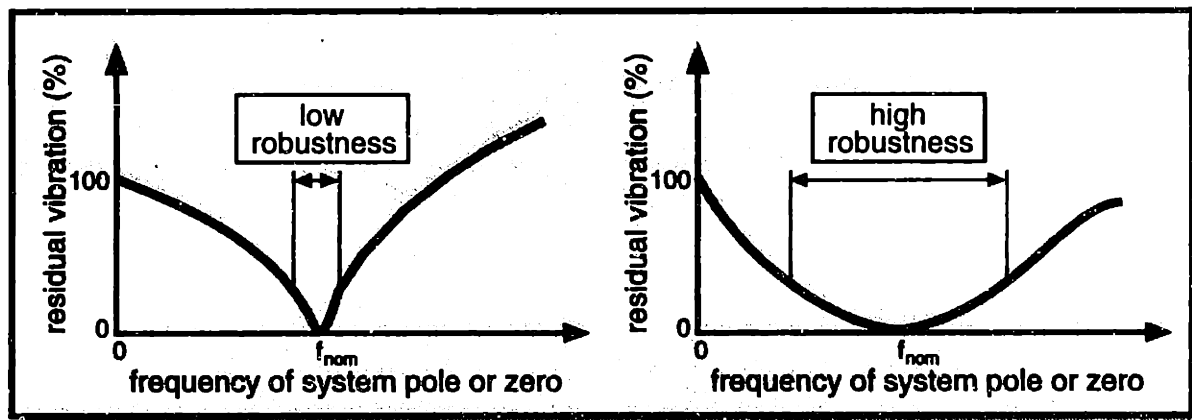


Figure 5.4: Typical robustness or insensitivity curves.

5.1.1 Robustness to Variations in System Poles

As described above, in order to improve the robustness of time-optimal commands in the face of uncertainties in the system denominator dynamics, the insensitivity curve for the command must be flattened around the modeled modes. This flattening is achieved by reducing the residual vibration amplitude in the system response around the frequencies of the system response. In Appendix A, a derivation of the system response to a time-optimal command profile revealed that the residual response contribution of the nonzero poles could be separated from the overall system response. The resulting equation from Appendix A, which describes the residual response amplitude due to solely a system pole, p_i , is

$$y_{p_i}(t) = \frac{R_i}{p_i^{q_i}} e^{p_i t} \left[\sum_{j=0}^n a_j e^{-p_i t_j} \left(\sum_{k=1}^{q_i} \frac{(-1)^{k-1}}{(q_i - k)!} (p_i (t - t_j))^{q_i - k} \right) + \dots \right. \\ \left. \sum_{j=1}^r c_j e^{-p_i t_n} p_i^{q_i} \left(\sum_{k=1}^{q_i} \frac{Q_{ijk}}{(k-1)!} (t - t_n)^{k-1} \right) \right], \quad (5.1)$$

for all $t \geq t_n$. The notation in this equation is fully defined in Appendix A, but for the sake of clarity, a brief description is included here:

$R_i \equiv$ residue of system pole p_i ,

$q_i \equiv$ multiplicity of system pole p_i ,

$a_j \equiv$ pulse train amplitudes,

$t_j \equiv$ pulse train switch times,

$c_j \equiv$ tail coefficients,

$Q_{ijk} \equiv$ special residue defined in Appendix A,

$n \equiv$ number of switches in the command pulse train excluding the first, and

$r \equiv$ number of system zeros.

From this equation, the robustness curve for a given command profile, described by a_j , t_j , and c_j , can be plotted by calculating the maximum $y_{p_i}(t)$ over a range of frequency values for p_i . Therefore, in order to improve the robustness of the command profile, it is required to reduce the value of $y_{p_i}(t)$ over the frequencies near the nominal value of p_i .

From this equation, it can be seen that, in order to reduce the value of $y_{p_i}(t)$ many things can be done. One possible approach for improving command robustness is to constrain the pulse-train amplitudes, a_j , to limit the amplitude of the residual response. Similarly, the tail coefficients, c_j , might also be able to be constrained in some manner to improve command robustness to variations in system poles. In general, when faced with these many alternatives, we must remember that we are looking for a solution that has enhanced robustness but is still as close to time-optimal as possible. A traditional approach for balancing these tradeoffs is to constrain the slope of the robustness curve. Originally applied to increase robustness in the input shaping technique [97], this approach has been used by many researchers [68, 81, 83, 95, 207]. Although not time-optimal by definition, the kinds of command profiles resulting from this approach represent a special class of solutions that have an excellent combination of good robustness and short system response times. These commands are often called robust, time-optimal commands.

In addition to identifying a useful class of robust, time-optimal solutions, the approach suggested in the preceding paragraph is easy to implement. Specifically, these kinds of robust commands can be derived by following the exact procedure for deriving time-optimal commands, as outlined in chapter 3, and adding one additional constraint equation for each uncertain system pole. This equation must enforce the condition that the slope of the robustness or insensitivity curve be zero at the location of the nominal system pole. This concept can be expressed mathematically for system pole, p_i , as

$$\left. \frac{d}{dp_i} y_{p_i}(t) \right|_{p_i=p_i^*} = 0, \quad (5.2)$$

where $y_{p_i}(t)$ can be calculated as in equation 5.1, and p_i^* is the modeled value of p_i . As noted in section 2.4.4 and [207], enforcing this constraint for a given system pole, p_i , is identical to deriving the time-optimal command for an equivalent system with an additional pole at $s = p_i$. In other words, for a system that has a single pole at $s = p_i$, enforcing the robustness constraint in equation 5.2 can be achieved simply by deriving the time-optimal command for a different system that includes a double pole at $s = p_i$. Given this fact, the derivation of robust, time-optimal commands for a given system is as easy as deriving the time-optimal command for a similar system that contains an additional pole for every system mode with a significant degree of uncertainty. Furthermore, as discussed in [97], command robustness can be increased arbitrarily by taking additional derivatives of $y_{p_i}(t)$ with respect to p_i . As one might suspect, these

additional constraints are identical to the constraints for the time-optimal command for a system with multiple poles at the location p_i , where one additional pole is added for each derivative of $y_{p_i}(t)$. With each additional robustness constraint, the resulting command profiles become longer in length but deliver less residual response in the face of uncertainties in the system poles.

5.1.2 Robustness to Variations in System Zeros

As discussed in the preceding section, a simple insight about the nature of time-optimal commands for systems with repeated poles led to a straightforward and effective approach for improving the robustness of commands for systems with uncertain denominator dynamics. Unfortunately, these same insights cannot be extended to system zeros. In order to explain this point, consider the equation from Appendix A that describes the contribution of the system zeros to the system residual response:

$$y_{z_j}(t) = \sum_{i=1}^m c_j \left(R_i Q_{ij(q_i+1)} + K \right) e^{z_j^*(t-t_n)} \quad (5.3)$$

for all $t \geq t_n$, where the notation is the same as described above, and

$K \equiv$ constant resulting from the partial fraction expansion of $G(s)$,

$z_j^* \equiv$ modeled value of system pole z_j , and

$m \equiv$ the number of system poles.

As was the case for the system poles, we can first attempt to improve the robustness of the command to variations in system zeros by taking the derivative of equation 5.3 and setting it to zero at the locations of the system zeros. Specifically, we must enforce the equation

$$\left. \frac{d}{dz_j} y_{z_j}(t) \right|_{z_j=z_j^*} = 0, \quad (5.4)$$

where z_j^* is the modeled value of each system zero, z_j . Now, from equation 5.3 and its derivation in Appendix A, it can be seen that the only term in the expression for $y_{z_j}(t)$ that depends on z_j is R_i . Since R_i is a residue of the system model, it is linearly dependent on z_j , and as a result

$$\frac{d}{dz_j} y_{z_j}(t) = \text{constant in } z_j. \quad (5.5)$$

Therefore, the only way to set this expression to zero at $z_j = z_j^*$ is to set it completely to zero such as by constraining the values of the tail coefficients, c_j , to be zero. In this circumstance, the resulting optimal command profile would contain no tail and have infinite robustness to uncertainties in the system zeros.

As a more gradual approach for improving command insensitivity to system zeros, one can reconsider the expression for the residual response due to the system zeros in equation 5.3. As discussed previously, apart from constraining the slope of the insensitivity curve, the robustness of a command profile can be enhanced by limiting the amplitude of the residual response due to deviations in system zeros from their nominal values. From equation 5.3, it can be seen that, for a given system with specified values for R_j , Q_{ijk} , K , and z_j^* , the only way to reduce the amplitude of $y_{z_j}(t)$ is to decrease the value of the tail coefficients c_j . As discussed in more detail in section 5.2, constraints can be imposed easily to limit the value of the tail coefficients. The resulting command profiles are longer in time length, but have somewhat better robustness to variations in system zeros as well as a shorter tail.

In terms of the pole-zero cancellation argument, the method that was used to design commands to be robust to variations in system poles was to design the command for a similar system that included additional poles. The result of this was a command profile that contained multiple zeros at the locations of each uncertain system pole. Carrying this analogy to systems with uncertain zeros, one might try to place extra poles in the command at the same location of the system zeros. As may be obvious, this strategy only introduces extra dynamics into the system that will increase the amount of residual response. Consequently, the only option for increasing the robustness of an optimal command to variations in system zeros is to limit the amplitude of the tail coefficients, c_j . If necessary, these coefficients can be reduced all the way to zero to produce a longer command with no tail that has infinite robustness to uncertainties in system zeros. This approach will be discussed in more detail in section 5.2, which presents methods for limiting command tail length.

5.1.3 Examples of Robust, Time-Optimal Commands

This section presents some examples of robust, time-optimal commands that were designed using the approach outlined in this section. Specifically, command profiles

were designed with enhanced robustness to system denominator dynamics by applying the exact procedure outlined in chapter 3 for deriving time-optimal commands to a similar system with additional poles. As discussed above, commands with improved robustness to uncertain system zeros can be derived by limiting the command tail length. Although not presented here, a discussion of this technique and examples of its performance will be given in the following section. For all of the results presented here, the simple spring-mass system considered in section 4.5 will be used. For completeness, the system schematic and its pole-zero representation is reproduced in Figure 5.5, and the list of dynamics values is given in Table 5.1.

Table 5.1: Summary of the dynamics in the simple spring-mass system.

rigid-body pole:	$s = 0$
real pole:	$s = -0.37$ time constant, $t_c = 2.73$ sec.
complex poles:	$s = -0.92 \pm 1.37i$ frequency = 0.26 Hz damping ratio = 0.56
complex zeros:	$s = -0.20 \pm 0.98i$ frequency = 0.16 Hz damping ratio = 0.20

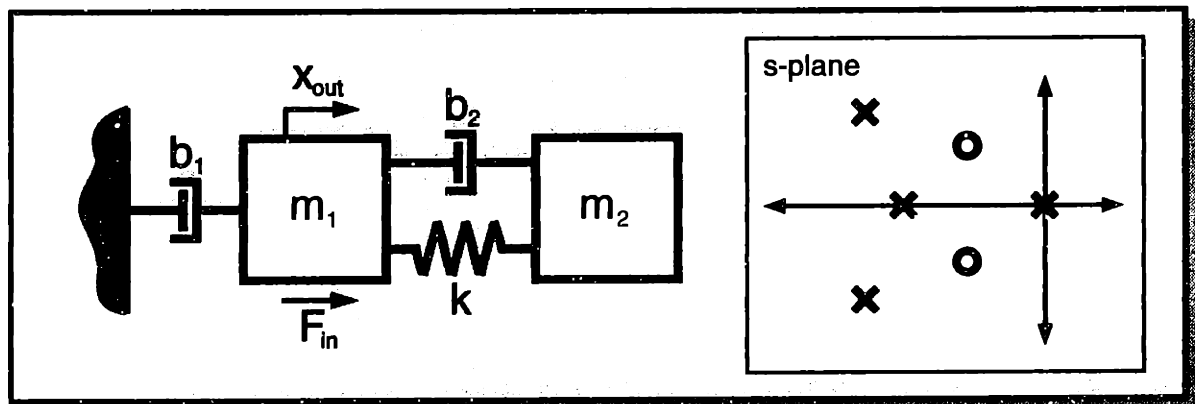


Figure 5.5: A simple spring-mass system.

Figure 5.6 illustrates the time-optimal command for the spring-mass system, as derived in section 4.5, and its corresponding robustness or insensitivity curves. For each of the insensitivity curves, the amount of residual vibration as a percentage of the total rigid-body motion of the system, 0.5 m, is plotted versus the frequency of each pole and zero. Each of these plots assumes that all system dynamics, other than the pole or zero under consideration, are modeled perfectly. The first insensitivity curve in Figure 5.6 maps the insensitivity of the time-optimal command to variations in the system real pole. As expected, when the frequency of the system pole is identical to its modeled value, $f = 1/(2\pi t_c) = 0.0582$ Hz, the amount of residual vibration is zero. In the second and third insensitivity curves in this figure, similar behavior is demonstrated for variations in the system complex poles and complex zeros, respectively.

By creating a new system with one additional pole at each of the complex poles in the spring-mass system, the procedure for deriving time-optimal commands was used to create a new time-optimal command. This time-optimal command, when applied to the original spring-mass system, can be used to deliver time-efficient performance with improved robustness to uncertainties in the system complex mode. This robust, time-optimal command profile and the corresponding system response is shown in the first plot of Figure 5.7. As this result illustrates, the robust, time-optimal command can deliver better robustness at the price of increasing the system response time by about a factor of two. Since this command was designed to be robust only to variations in the complex pole, the insensitivity curve for the complex pole, shown in the third plot of this figure, shows greatly enhanced robustness. As enforced by the robustness constraint equations, this curve has zero slope and zero value at the nominal pole frequency. For the real pole and the complex zero, on the other hand, the robust, time-optimal command only demonstrates slightly improved robustness. Since the command profile was not designed with these dynamics in mind, this result is not surprising.

In order to create a time-efficient command profile with robustness to both the real and complex system poles, a new system can be created with a double pole at each of these poles locations. When the time-optimal command is derived for this new system and applied to the original spring-mass system, it should effect the desired system output behavior with greater insensitivity to variations in the system denominator dynamics. This robust, time-optimal command profile and the resulting system response is illustrated in the first plot of Figure 5.8. As this result demonstrates, in order to make the command profile robust to variations in both the real and complex mode, the system

response time increases by about a factor of three over the time-optimal command. As the insensitivity curves in this figure illustrate, however, this command has much improved robustness for both system poles. Not surprisingly, the insensitivity curve for the system zero shows little improvement.

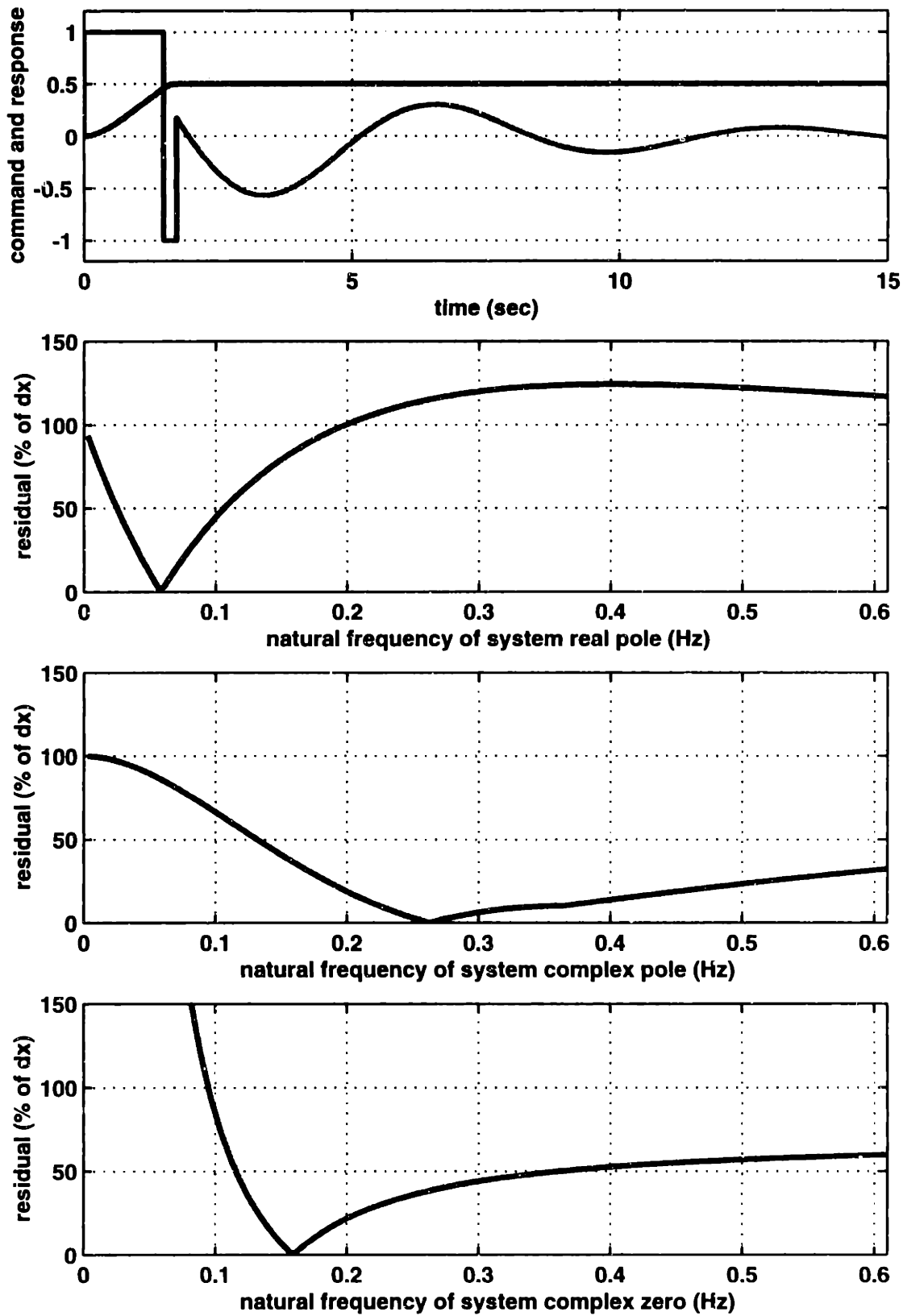


Figure 5.6: The time-optimal command and its insensitivity to variations in the system poles and zero.

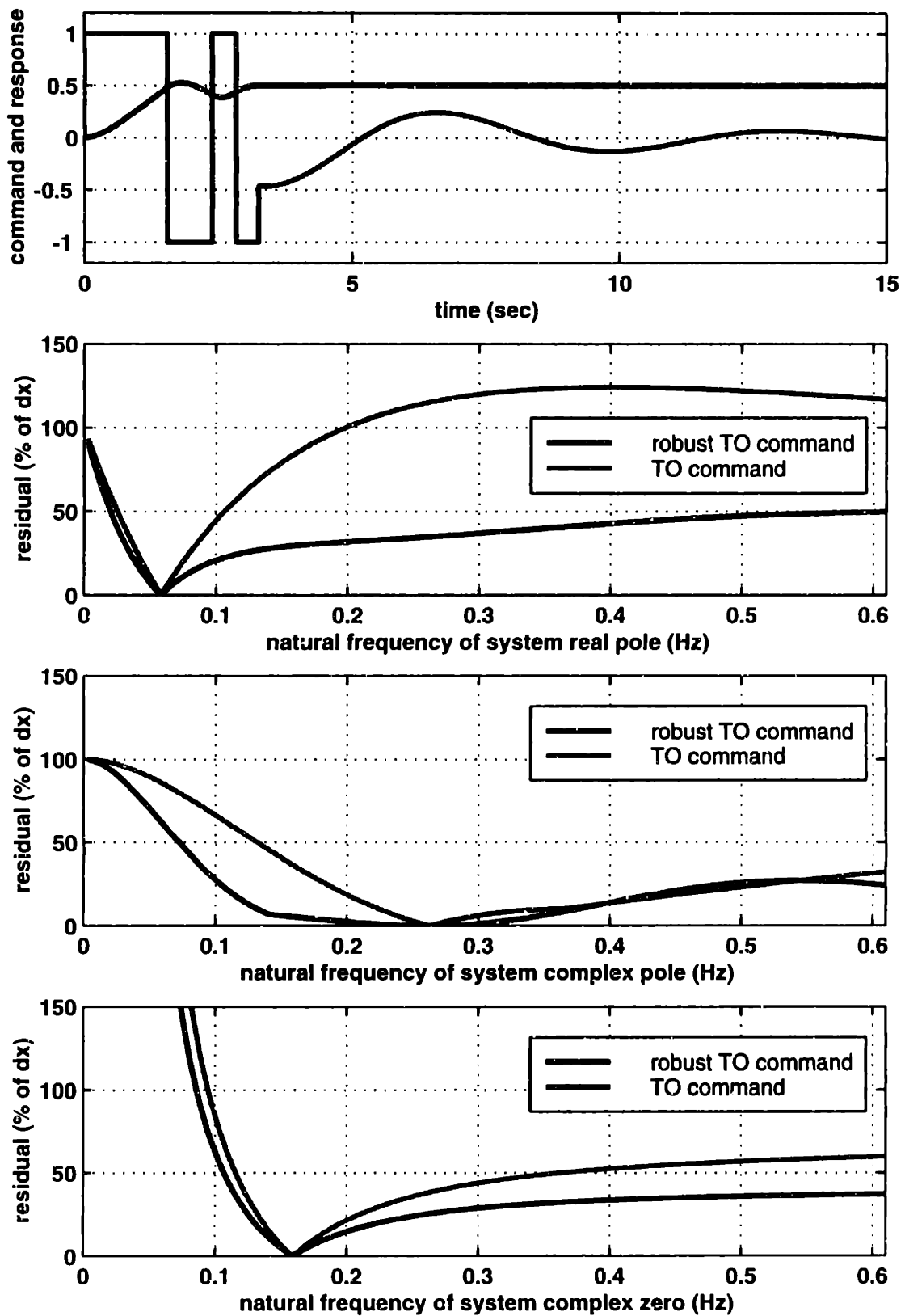


Figure 5.7: A time-optimal command with enhanced robustness to variations in the system complex poles and the corresponding insensitivity curves.

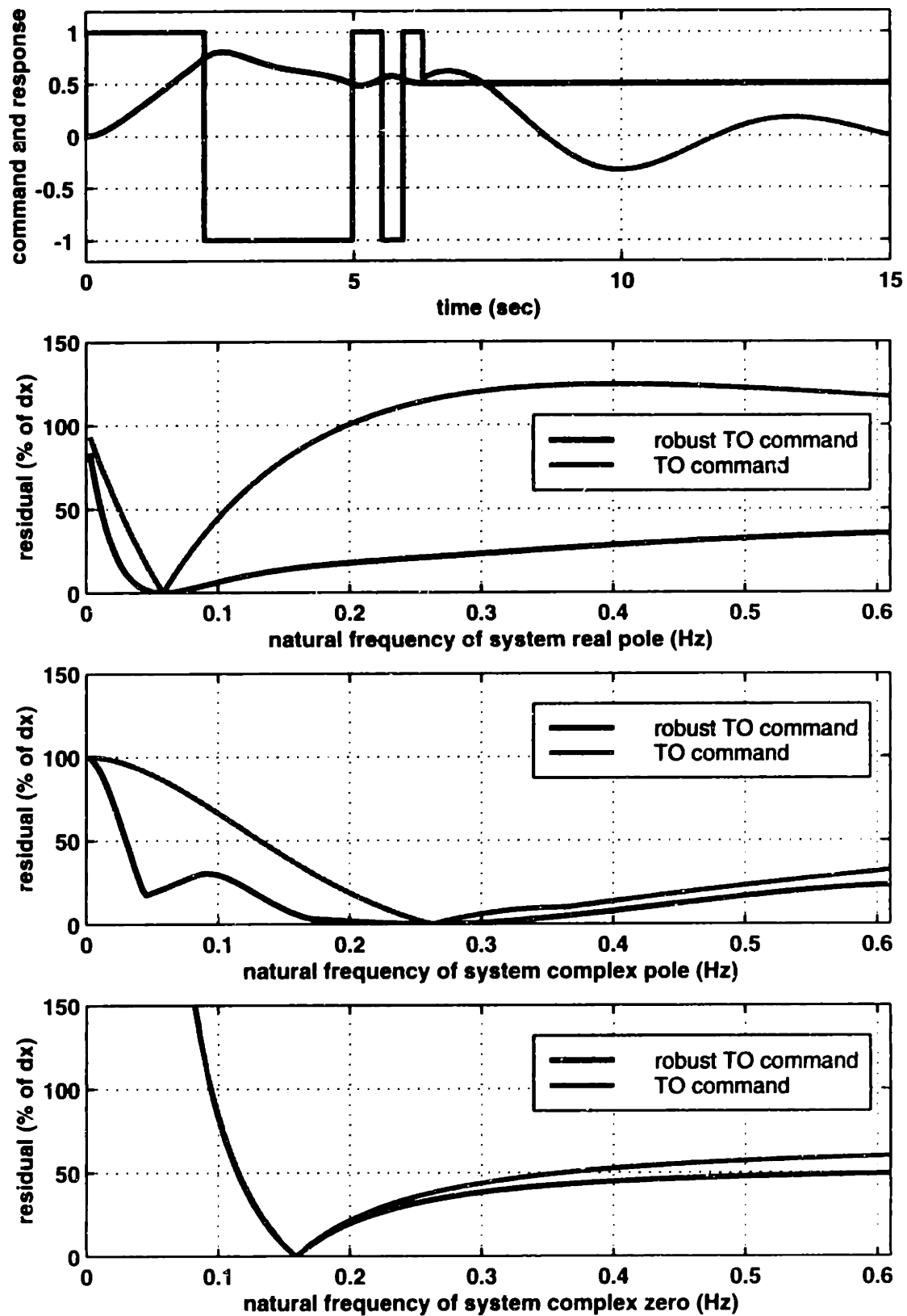


Figure 5.8: A time-optimal command with enhanced robustness to variations in the system real and complex poles and the corresponding insensitivity curves.

5.2 Designing Commands with a Limited Tail Length

For systems that contain both poles and zeros, the system response time can be greatly reduced by designing a time-optimal command with a tail. This tail excites the system at the frequency of the system zeros while keeping the system output at rest at its desired final value. This extra degree of flexibility in the solution space of the time-optimal command profile allows for shorter command lengths that improve the system's speed of response. In many applications, it is undesirable to have a tail that drives a system after the output has reached its desired final value. Furthermore, if the frequencies of the system zeros are not known exactly, this tail will cause problematic residual response in the system output. In order to avoid this situation, it is important to have a command derivation scheme that allows the length of the command tail to be limited. This section presents an approach that can be used to this end as well as a demonstration of its performance on a simple system.

As a necessary condition for maintaining the system output at its final value, the only acceptable profile for the tail of a time-optimal command is a linear combination of the initial condition response at the components of the system zeros. In other words,

$$u_{\text{tail}}(t) = \sum_{j=1}^r c_j e^{z_j(t-t_n)} 1(t-t_n), \quad (5.6)$$

for $t \geq t_n$, where c_j are the tail coefficients, z_j are the modeled values for the system zeros, and r is the number of system zeros. Clearly, from this equation, the only way to limit the length of the tail is to limit the value of the coefficients, c_j . One possible approach for imposing this constraint is to place a limit on the amount of time it takes for a command tail to settle within a certain specified envelope. For example, if it is desired to have the tail settle to within 5% of the actuator limits, u_{lim} , by a time t_f seconds after t_n , the following equation can be enforced:

$$\sum_{j=1}^r c_j e^{-\zeta_j \omega_{nj} t_f} \leq 0.05 u_{\text{lim}}, \quad (5.7)$$

where $-\zeta_j \omega_{nj}$ is the real component of the system zero, z_j . This equation constrains the sum of the envelopes that bound the time-response of the tail components to settle within a given level in a specified amount of time. Since this constraint equation is expressed in terms of the command parameters, c_j , it can be easily incorporated into the solution framework outlined in chapter 3 of this document. Specifically, by appending equation

5.7 to the three other problem constraints that ensure time-optimality, namely the dynamics cancellation, boundary conditions, and actuator limit constraints, the general solution procedure can be used to create time-efficient commands with a tail length tailored to the specific application at hand.

Figure 5.9 illustrates some of the command solutions that were derived using this tail-length constraint for the same spring-mass system in Figure 5.5. In particular, this figure compares the time-optimal command, in the first plot, to three other commands with differing tail lengths. In the second plot, the tail length was constrained to settle to within five percent of the actuator limits in twelve seconds. As this command profile and the resulting system response illustrate, a command with a smaller tail can be created at the expense of lengthening the system response time. Additionally, this command also contains two more switches than the time-optimal profile. Since the presence of zeros in a system can reduce the number of switches required in the time-optimal command, when the influence of these zeros is lessened by reducing the tail length, it is not surprising to see the number of command switches increase. The third plot in Figure 5.9 illustrates the command profile that resulted from a six second time limit on the length of the tail. As expected, this command has a tail of lower amplitude and length but a longer pulse train. In the last plot in this figure, the tail coefficients were constrained to be zero. Recalling the example from section 4.5, this command profile corresponds to the time-optimal control for an equivalent system with the zeros removed. This last result illustrates that if a command with no tail is desired, a designer can take a given system model, remove the zeros while keeping the same steady-state gain, and use the solution procedure from chapter 3 of this document to derive a time-optimal command profile. The resulting time-optimal command for the augmented system will be the shortest possible command that can deliver the actual system from its initial to its final value without the presence of a tail.

Figure 5.10, Figure 5.11, and Figure 5.12 illustrate the insensitivity curves of the four commands in Figure 5.9 to variations in the system dynamics. From the curves in Figure 5.10 and Figure 5.11, it can be seen that reducing the tail length of a command profile influences the robustness to uncertainties in system denominator dynamics in no appreciable manner. In Figure 5.12, however, and as discussed in section 5.1.2, by reducing the tail length of the optimal command profiles, the robustness to uncertainties in system zeros can be enhanced. As the curve for the command with no tail illustrates, infinite insensitivity to variations in system zeros can be achieved if the tail is eliminated altogether.

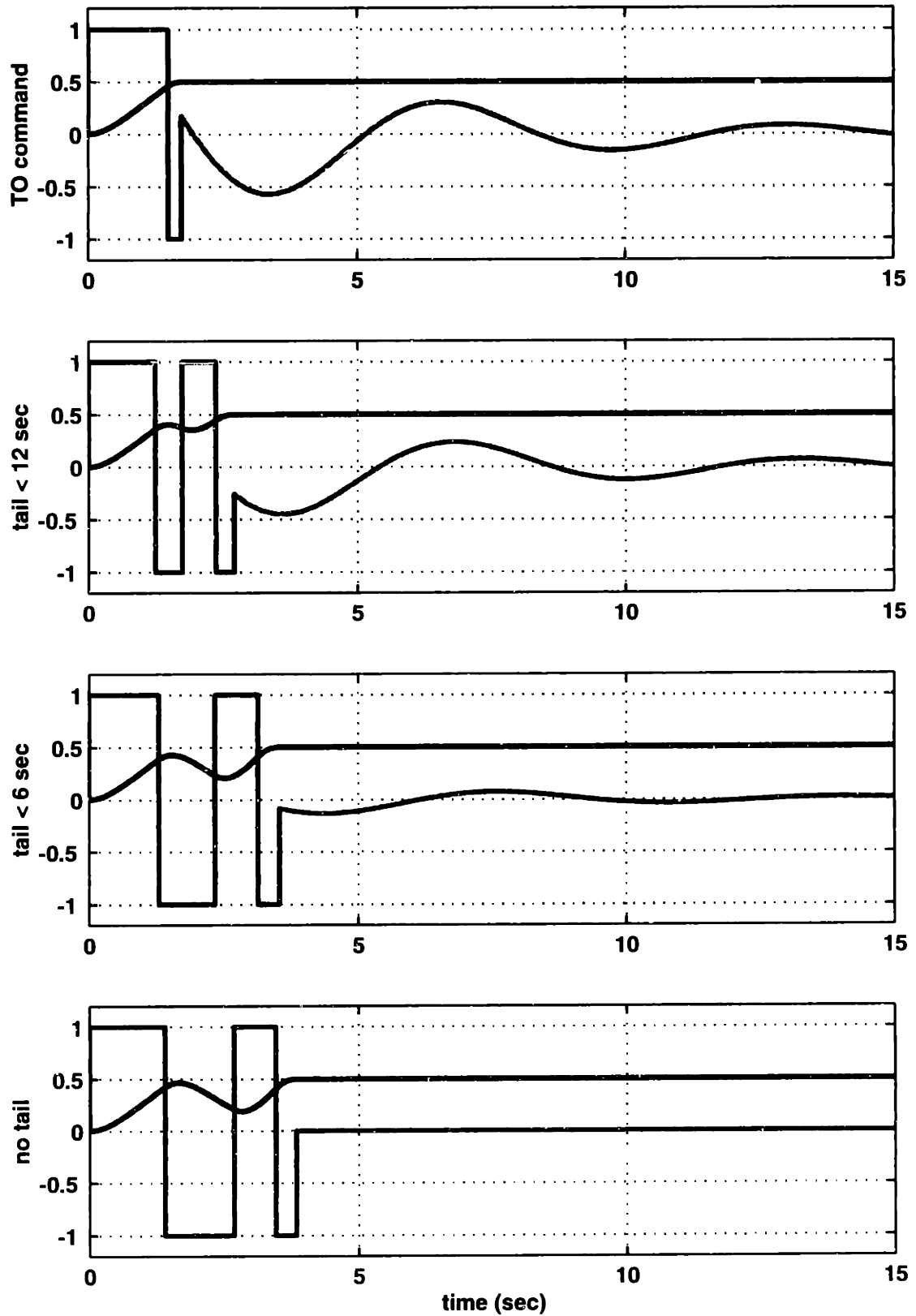


Figure 5.9: Time-optimal and time-efficient commands with varying tail lengths.

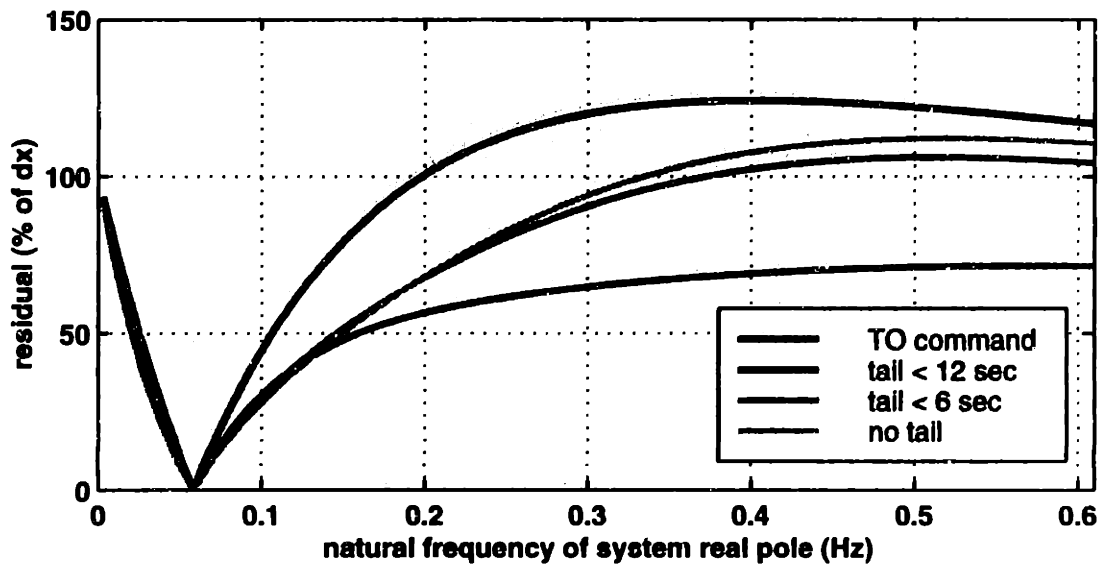


Figure 5.10: The insensitivity of commands with four different tail lengths to variations in the system real pole.

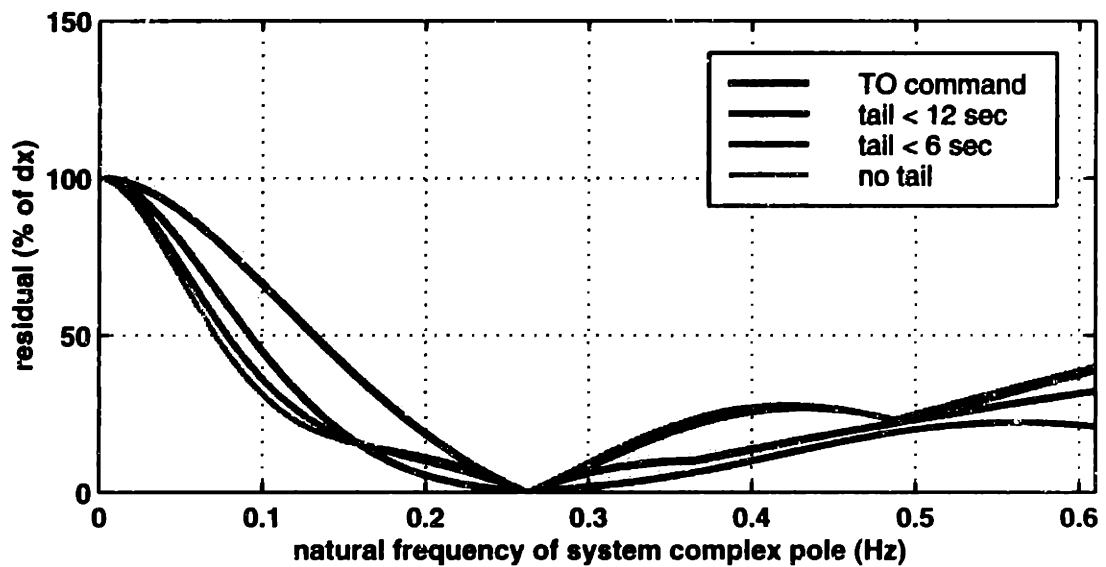


Figure 5.11: The insensitivity of commands with four different tail lengths to variations in the system complex poles.

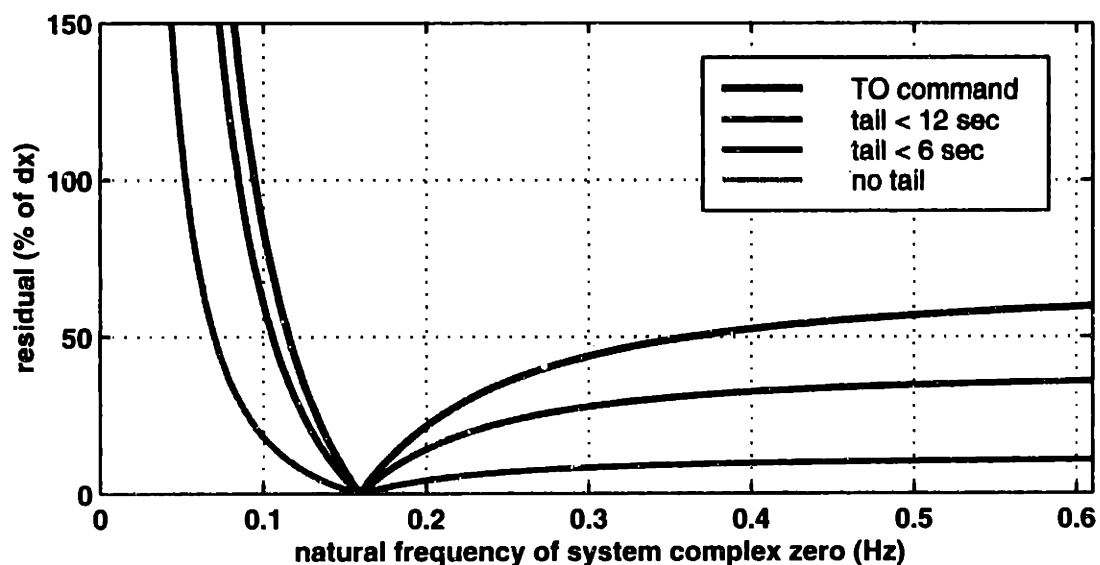


Figure 5.12: The insensitivity of commands with four different tail lengths to variations in the system complex poles.

5.3 Other Constraints

It is hoped that this chapter has illustrated that the solution framework presented in this document is not simply an approach for finding time-optimal command profiles. Instead, it can be viewed as an expandable framework capable of incorporating many different kinds of constraints to enrich command performance. For example, in systems that have limited fuel, designers may wish to place constraints on the fuel usage of a command profile. This can often be accomplished by creating a constraint that penalizes the amount of time that the actuators are saturated. Similarly, in some systems that require gentle yet fast motion, deflection limiting constraints can be incorporated to limit the internal loads and resulting machine deflection during operation. Last, in systems where unmodeled modes may be excited by bang-bang command profiles, a constraint can be imposed to keep the amplitudes of the steps in the command pulse train to be greater than zero. The staircase commands that result from this solution approach will be identical to commands derived using the input shaping technique and can be used to achieve robust and rapid motion in many systems.

6 Solving for and Verifying Time-Optimal Commands

To this point in this document, we have presented a general solution approach for the time-optimal control problem and illustrated methods for extending this technique for deriving a wider class of time-efficient commands. This methodology relies on formulating a compact and complete set of constraint equations that can be solved to find optimal command solutions. For most systems, this solution step must be accomplished using an optimization routine to search through the set of possible command solutions. This section is devoted to discussing one possible algorithm for numerically searching for time-optimal and time-efficient command profiles. Furthermore, since numerical approaches can sometimes return nonoptimal solutions, a scheme is also discussed in this chapter for verifying the optimality of command solutions. This combination of an efficient solution search routine and verification scheme provides a powerful tool for identifying optimal commands for linear systems. Following the individual discussion of these two solution components, some general statements will be made about the performance of these algorithms and their effectiveness at deriving time-optimal and time-efficient command profiles.

6.1 An Optimization Algorithm to Find Time-Optimal and Time-Efficient Commands

For linear systems that contain more than one or two poles, time-optimal and time-efficient solutions must be derived numerically using an optimization algorithm. In general, as discussed in chapter 3, since the fundamental constraint equations for this problem can be expressed algebraically in a simple and compact form, numerical optimization of these constraints proves to be fast and reliable. This section presents a possible algorithm that can be used to generate optimal command solutions using a numerical optimization scheme.

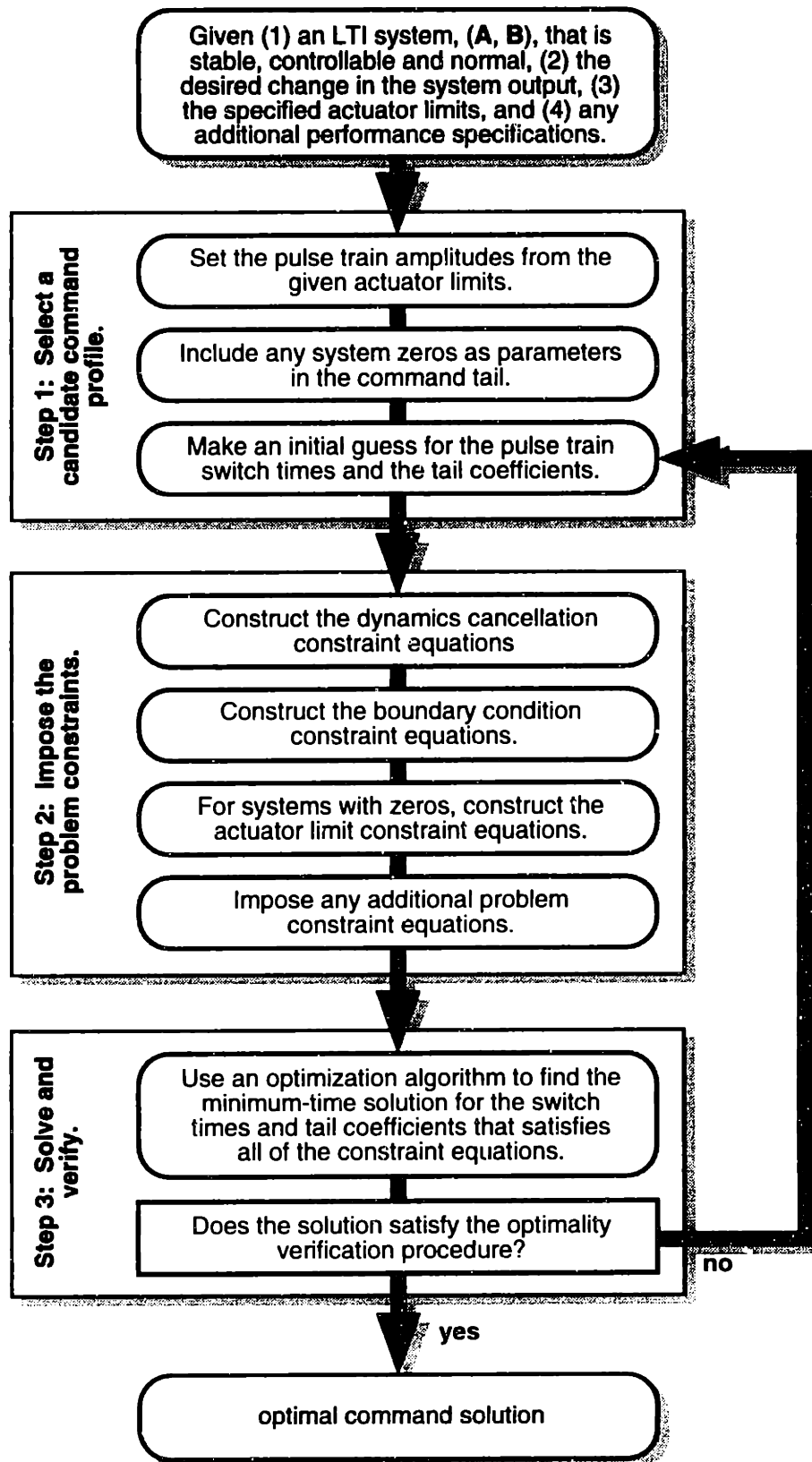


Figure 6.1: An algorithm for finding time-optimal and time-efficient commands.

Figure 6.1 illustrates an approach for numerically identifying time-optimal and time-efficient commands. As this figure depicts, the procedure begins with a given linear, time-invariant system and a set of problem specifications. From this point, the remaining solution steps can be categorized into the three basic solution stages that surface throughout this document: (1) select a candidate command profile, (2) impose the problem constraints, and (3) solve and verify.

In the first stage of this procedure, the given system model and problem specifications are used to identify parameters which describe a candidate optimal command profile. In particular, the system actuator limits can be used to designate values for the command pulse train amplitudes and any zeros can be identified from the model and included as parameters for the command tail. For the command switch times and tail coefficients, since they are unknown prior to optimization, an initial guess must be made for each of their values. In the case of the tail coefficients, an initial value of zero is not a bad place to start. For the command switch times, however, initial estimates are somewhat more critical. In this case, the first guess which must be submitted is the number of switches that the candidate command must contain. As outlined in section 2.3.3, the minimum number of switches, not including the first and last, that any command must have is equal to $(n-1)-r$, where n is the number of system poles and r is the number of system zeros. For a system with no complex modes, the upper bound on the number of switches is exactly $(n-1)$. In general, in order to select the number of switches to include in the initial guess, it is better to select more switches than the optimal command will require. The reason for this is that, when an optimization routine has too few switches in a candidate command, there will be no viable solution that satisfies the problem constraints. However, if the candidate command has extra switch times, a good optimization strategy can typically merge the redundant command switches to create an optimal command with the correct number of switch times. As a starting point, $(n-1)$ is typically a good initial guess for the number of command switches. For systems with complex modes and long move distances, the designer may want to consider increasing this value by one or two.

Once an initial number of switches is selected, initial estimates for the value of each switch time must be made. This step, in many cases, relies on the intuition of the designer to select reasonable values given the system parameters. Fortunately, for systems of small to moderate complexity, optimization algorithms are typically forgiving when faced with poor initial guesses. For the examples in this document, initial guesses were typically derived by using a technique from input shaping. In particular, the approach outlined in [114] was used to create non-time-optimal bang-bang commands

that satisfied the identical problem constraints. The values for these non-optimal switch times were then used as initial guesses for creating time-optimal and time-efficient commands. For many systems, this approach worked very well, however, for some more complex systems, different initial guesses were required. One effective approach for proposing initial guesses for complex problems is to derive commands for simplified versions of the same system. By constructing commands of increasing complexity, the switch times from each solution can be used to enlighten the initial guesses for each successive system. By capturing the logic of this approach and translating it into a formal procedure, it seems likely that a technique can be developed for creating reliable initial guesses that fully automate the command solution process.

The second stage in the solution procedure depicted in Figure 6.1 is to impose the problem constraints. Discussed thoroughly in previous chapters, this step is as simple as encoding the general expressions derived in chapter 3. Also, for systems with problem constraints beyond the basic time-optimal equations, additional expressions can be appended to this list as described in chapter 5. For the algorithm used to solve the examples in this document, an efficient matrix notation, described in chapter 3, was employed to code the general constraint equations. Given the simplicity of the resulting expressions, this task can be achieved with little effort.

The third and final stage of the solution procedure is to solve for the optimal command solution and verify the result. By enlisting the help of a commercial optimization package such as the Matlab Optimization Toolbox [215, 218] or GAMS [219], the first part of this stage is easy to achieve. Specifically, such an optimization algorithm can be used to find the set of command switch times and tail coefficients that satisfy all of the constraint equations as well as minimize the time-length of the command. For the examples in this document, a constrained nonlinear optimization routine from the Matlab Optimization Toolbox was employed. This algorithm relies on a Sequential Quadratic Programming method to search for optimal solutions. Since this and similar optimization approaches may return local solutions rather than global optimal solutions, a verification stage to the solution approach can be very valuable. Such a verification scheme, which is discussed in detail in the following section, was developed and implemented to check the validity of time-optimal command solutions. This scheme relies on Pontryagin's Minimum Principle to outline a set of necessary and sufficient conditions that the time-optimal command must satisfy. For every command solution that is returned by the optimization routine, these conditions can be invoked to verify its optimality. If they are satisfied, then the command is guaranteed to be the unique time optimal solution for the

given problem. If not, then the solution algorithm can be rerun with a different initial guess until the optimal command profile is found.

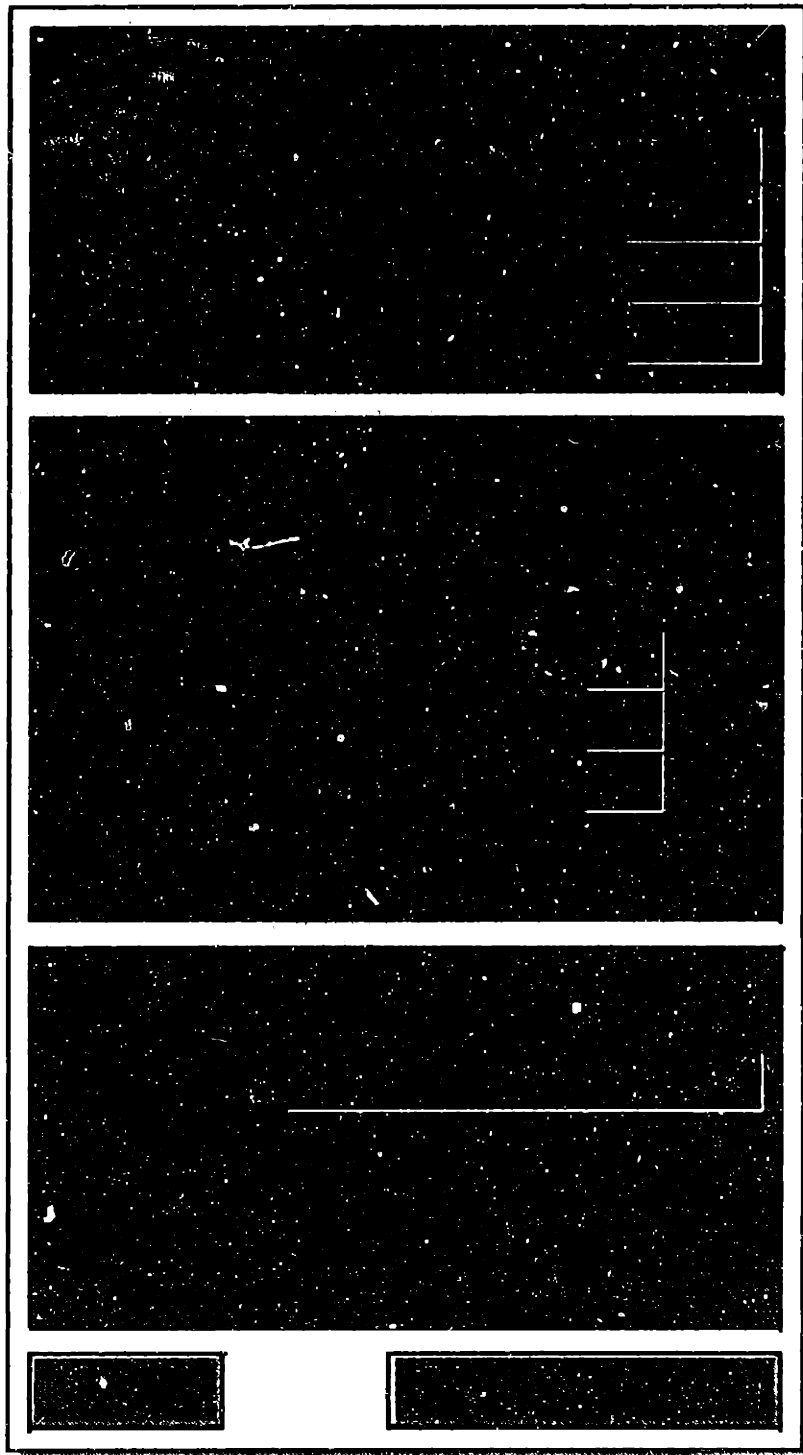


Figure 6.2: The interface for the optimal command solution algorithm.

In order to streamline the creation of time-optimal and time-efficient command profiles for various systems, the graphical user interface to the solution code shown in Figure 6.2 was constructed. This interface takes a given linear system model and lists all of the system poles and zeros. From this point, the designer can specify a number of options such as the exact problem specifications, the desired robustness at each system pole and zero, and the desired length of the command tail. If desired, upon creation of the command profile, different plots can be displayed demonstrating various aspects of the command performance.

6.2 Verifying Optimality Using Pontryagin's Minimum Principle

As mentioned above, an approach for verifying the time-optimality of bang-bang commands can be constructed from the conditions outlined in Pontryagin's Minimum Principle. As discussed in section 2.3.3, similar approaches have been previously proposed by researchers. This section builds on these approaches and describes in detail how they can be applied to the solution methodology outlined in the previous section. This section proceeds by presenting first a brief review Pontryagin's Minimum Principle followed by a general five-step procedure for applying this principle to verify time-optimality.

6.2.1 A Review of Pontryagin's Minimum Principle

Pontryagin's Minimum Principle has been applied widely to solve time-optimal problems for both linear and nonlinear systems. This section will begin with a presentation of the principle for the more general nonlinear case and then explain how it can be simplified for linear systems. Note that, for the equations in this section, the notation $()^*$ indicates that the value in the parenthesis is that of the time-optimal solution, and the notation $()|^*$ indicates that the value in the parenthesis is evaluated using time-optimal values.

The general form of Pontryagin's Minimum Principle for the time-optimal control problem can be stated as follows. Given a controllable system,

$$\begin{aligned}\dot{\mathbf{x}} &= \mathbf{f}(\mathbf{x}, \mathbf{u}), \text{ where} && (6.1) \\ \mathbf{x} &= \mathbf{x}(t) \equiv \text{state vector, and} \\ \mathbf{u} &= \mathbf{u}(t) \equiv \text{control vector,}\end{aligned}$$

the control vector, $\mathbf{u}(t)$, that will transition the system from a fixed initial state, \mathbf{x}_0 , to a fixed final state, \mathbf{x}_q , in minimum time must necessarily satisfy the following conditions:

1. The Canonical Equations:

$$\text{state equation: } \dot{\mathbf{x}}^* = \left. \frac{\partial \mathcal{H}}{\partial \mathbf{p}} \right|_* \quad (6.2)$$

$$\text{costate equation: } \dot{\mathbf{p}}^* = - \left. \frac{\partial \mathcal{H}}{\partial \mathbf{x}} \right|_*, \text{ where} \quad (6.3)$$

$$\mathcal{H} \equiv \text{Hamiltonian} = \sum_{i=1}^m p_i f_i(\mathbf{x}, \mathbf{u}), \quad (6.4)$$

m is the number of system states, and p_i and f_i are the i -th elements of the vectors \mathbf{p} and \mathbf{f} , respectively.

2. Minimization of the Hamiltonian:

For all admissible controls (i.e. controls that remain within the actuator limits), $\mathbf{u}(t)$,

$$\mathcal{H}(\mathbf{x}^*, \mathbf{p}^*, \mathbf{u}^*) \leq \mathcal{H}(\mathbf{x}^*, \mathbf{p}^*, \mathbf{u}). \quad (6.5)$$

In other words, there is no control input, $\mathbf{u}(t)$, other than the optimal control, $\mathbf{u}(t)^*$, that will yield a lower value of the Hamiltonian, \mathcal{H} .

3. Value of the Hamiltonian:

For all values of t in the interval from $t_0 = 0$ to $t = t_n^*$, where t_n^* is the time length of the optimal control input,

$$\mathcal{H}(t)^* = \mathcal{H}(t_n^*)^* = 0. \quad (6.6)$$

Given this general form of Pontryagin's Minimum Principle for time-optimal commands, the conditions can be further simplified by considering only linear, time-invariant systems. More specifically, given a system of the form

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}, \text{ where} \quad (6.7)$$

$$\mathbf{x} = \mathbf{x}(t) \equiv \text{state vector, and}$$

$$\mathbf{u} = \mathbf{u}(t) \equiv \text{control vector, where}$$

\mathbf{A} and \mathbf{B} are constant matrices that describe a completely controllable system, then the time-optimal control problem is to find the control, $\mathbf{u}(t)$, that will satisfy the following two conditions in minimum time: (1) it must remain within actuator limits,

$$\mathbf{u}_{\min} \leq \mathbf{u}(t) \leq \mathbf{u}_{\max}, \quad (6.8)$$

and (2) it must transition the system from the known initial state, \mathbf{x}_0 , at $t = 0$, to a desired fixed final state, \mathbf{x}_1 . The reduced form of Pontryagin's Minimum Principle states that the optimal control, $\mathbf{u}(t)^*$, that solves this problem must necessarily satisfy the following three conditions:

1. The Canonical Equations:

$$\dot{\mathbf{x}}^* = \left. \frac{\partial \mathcal{H}}{\partial \mathbf{p}} \right|_* = \mathbf{A}\mathbf{x}^* + \mathbf{B}\mathbf{u}^* \quad (6.9)$$

$$\dot{\mathbf{p}}^* = - \left. \frac{\partial \mathcal{H}}{\partial \mathbf{x}} \right|_* = -\mathbf{A}^T \mathbf{p}^* = -\mathbf{p}^{*T} \mathbf{A} \quad (6.10)$$

2. Minimization of the Hamiltonian:

For all admissible controls, $\mathbf{u}(t)$,

$$\mathcal{H}(\mathbf{x}^*, \mathbf{p}^*, \mathbf{u}^*) \leq \mathcal{H}(\mathbf{x}^*, \mathbf{p}^*, \mathbf{u}). \quad (6.11)$$

Now, since

$$\mathcal{H} = 1 + \mathbf{p}^T \dot{\mathbf{x}} = 1 + \mathbf{p}^T \mathbf{A}\mathbf{x} + \mathbf{p}^T \mathbf{B}\mathbf{u}, \quad (6.12)$$

this condition becomes

$$1 + \mathbf{p}^{*T} \mathbf{A}\mathbf{x}^* + \mathbf{p}^{*T} \mathbf{B}\mathbf{u}^* \leq 1 + \mathbf{p}^{*T} \mathbf{A}\mathbf{x}^* + \mathbf{p}^{*T} \mathbf{B}\mathbf{u}, \quad (6.13)$$

for all admissible $\mathbf{u}(t)$ on the interval from t_0 to t_n^* . It can be seen that this relation will be true when

$$\mathbf{u}(t)^* = \mathbf{u}_{\min}, \text{ for } q(t)^* > 0, \text{ and}$$

$$\mathbf{u}(t)^* = \mathbf{u}_{\max}, \text{ for } q(t)^* < 0,$$

where $q(t)^*$ is called the switching function and is defined as

$$q(t)^* = \mathbf{p}(t)^{*T} \mathbf{B} = \mathbf{B}^T \mathbf{p}(t)^*. \quad (6.14)$$

3. Value of the Hamiltonian:

For all values of t in the interval from t_0 to t_n^* ,

$$\mathcal{H} = 1 + \mathbf{p}^{*T} \mathbf{A}\mathbf{x}^* + \mathbf{p}^{*T} \mathbf{B}\mathbf{u}^* = 0. \quad (6.15)$$

In addition to outlining the three conditions for optimality stated above, Pontryagin's Minimum Principle also asserts that, if the system described by \mathbf{A} and \mathbf{B} is stable, and both the initial state, \mathbf{x}_0 , and the final state, \mathbf{x}_1 , are natural equilibrium states of the

system, then a time-optimal control will always exist. Furthermore, if the final state, \mathbf{x}_d , is not a natural equilibrium state but can be reached by an admissible control, then a time-optimal control will also always exist. If in addition to being controllable, the given system is also normal (i.e. the system is controllable from every input), then the time-optimal control, if it exists, is also unique. Therefore, as a summary of the scope of Pontryagin's Minimum Principle, for linear, time-invariant systems that are normal, stable and have a desired change of state that can be effected by an admissible control, the time-optimal control exists, is unique, and must necessarily satisfy conditions 1, 2, and 3.

6.2.2 Procedure for Verifying Time-Optimality Using Pontryagin's Minimum Principle

As outlined above, Pontryagin's Minimum Principle establishes a set of necessary and sufficient conditions that a time-optimal command must satisfy. While these conditions do not suggest a straightforward way to derive optimal command profiles, they do lend insight into a simple procedure that can be used for verifying the optimality of commands created using other methods. This verification procedure is illustrated in Figure 6.3 and described in detail below.

- Step 1:** The first step for checking optimality is to verify that a given linear, time-invariant system is stable and normal. If not, then the conditions in Pontryagin's Minimum Principle do not guarantee that a time-optimal solution will exist or be unique .
- Step 2:** If the time-optimal command is designed correctly, it will deliver the system output from its initial state to the desired final state. This can be verified by solving or simulating the state equation, equation 6.9, in condition 1.
- Step 3:** In order to satisfy the second condition of Pontryagin's Minimum Principle, namely that the Hamiltonian must be minimized over the time length of the optimal command, the value of the function $\mathbf{p}(t)^T \mathbf{B} \mathbf{u}(t)$ must be minimized over the time length of the command. Therefore, in order to be optimal, $\mathbf{u}(t)$ must be at the minimum actuator value when the switching function, $\mathbf{p}(t)^T \mathbf{B}$, is greater than zero and the maximum actuator value when $\mathbf{p}(t)^T \mathbf{B}$ is less than zero. Also, since $\mathbf{p}(t)^T \mathbf{B}$ is a smooth function, it must be equal to zero at the exact locations of the switch times

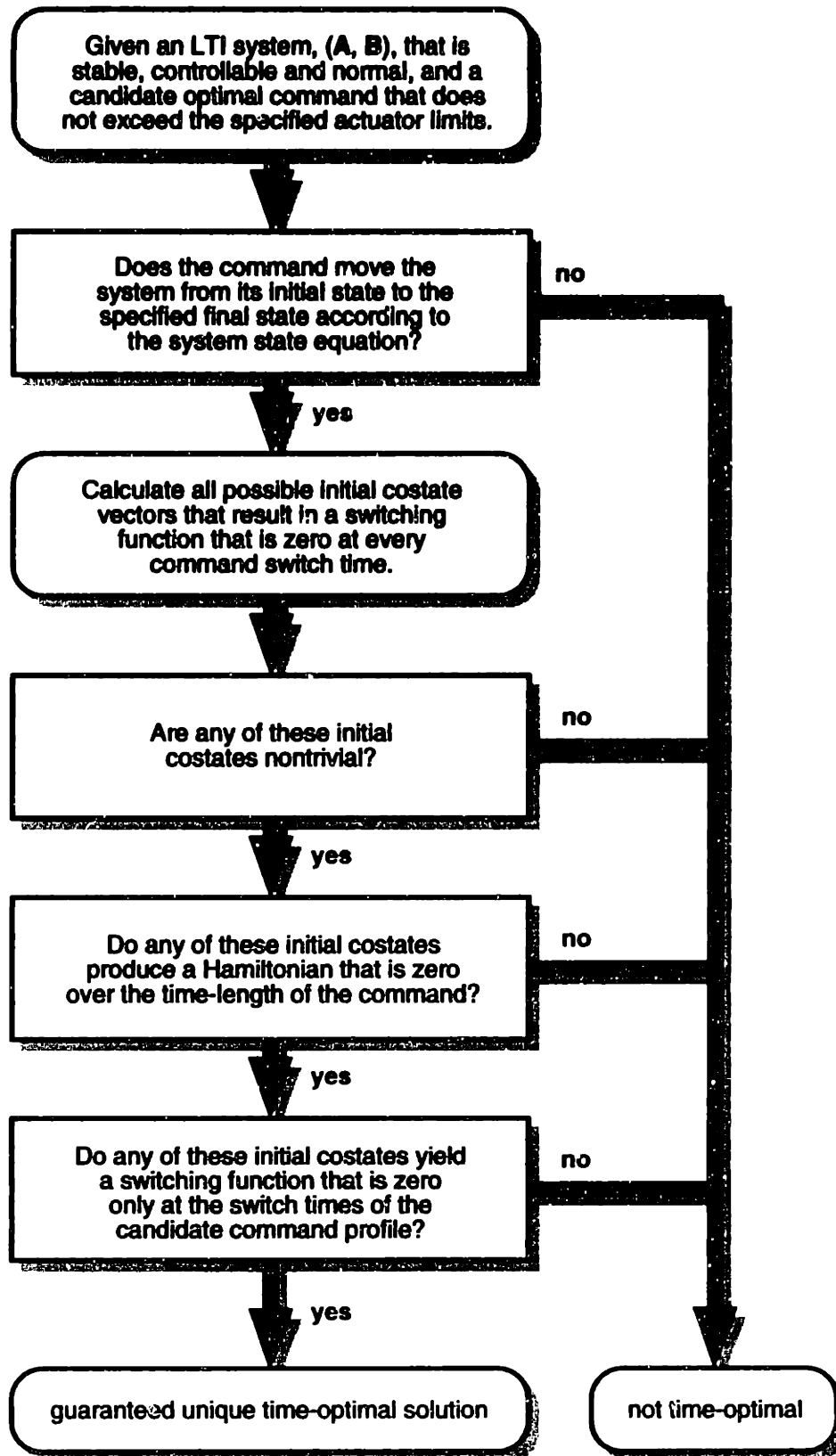


Figure 6.3: An optimality verification algorithm.

of the proposed optimal command. Now, in order to calculate the switching function, the value of $\mathbf{p}(t)$ must first be determined. This can be done by solving the costate equation, equation 6.10, in condition 1 to produce the expression

$$\mathbf{p}(t) = \mathbf{e}^{-\mathbf{A}^T t} \mathbf{p}_0, \quad (6.16)$$

where \mathbf{p}_0 is the initial value of the costate vector. This result can be substituted into the expression for switching function, $q(t)$, as in equation 6.14, to yield

$$q(t) = \mathbf{B}^T \mathbf{e}^{-\mathbf{A}^T t} \mathbf{p}_0. \quad (6.17)$$

Since the value of \mathbf{p}_0 corresponding to the optimal solution is unknown, this equation cannot be used to calculate the switching function. However, since we know that this function must be zero at the locations of the command switch times, the proposed optimal command will only be optimal if

$$q(t) = \mathbf{B}^T \mathbf{e}^{-\mathbf{A}^T t_j} \mathbf{p}_0 = 0, \quad (6.18)$$

where t_j are the values of the switch times in the candidate command, excluding t_0 and t_n . From this result, it can be seen that this expression can be evaluated for every switch time and the resulting set of equations can be solved to find all initial costate vectors, \mathbf{p}_0 , that satisfy these equations. If no initial costate vectors exist that satisfy this set of equations, then the proposed command is not time-optimal.

Step 4: Once a set of initial costate vectors that satisfy equation 6.18 has been identified, the one which corresponds to the unique time-optimal command solution must be isolated. Condition 3 in Pontryagin's Minimum Principle can be used as the first metric for assessing the optimality of these initial costate vectors. As in equation 6.15, this condition asserts that the optimal command must result in a Hamiltonian that is zero over the time length of the command. This can be verified by calculating the Hamiltonian for each initial costate vector. Note however that equation 6.18 can only be used to determine the direction of the initial costate vectors, not the magnitude. As a result, each candidate initial costate vector can also be scaled by an arbitrary constant and still satisfy

equation 6.18. Given this, it can be seen from the expression for the Hamiltonian in equation 6.15 that, in order to yield a Hamiltonian that is zero, the following relation must hold:

$$\mathbf{p}^{*T} \mathbf{A} \mathbf{x}^* + \mathbf{p}^{*T} \mathbf{B} \mathbf{u}^* = \text{constant}. \quad (6.19)$$

If this expression is satisfied by any of the candidate initial costate vectors, their magnitude can be scaled appropriately to also satisfy equation 6.15. If any of the initial costate vectors do not satisfy this expression, they cannot be optimal and must be eliminated from consideration.

Step 5: The final step in verifying the optimality of a command profile is to use the initial costate vectors that fulfilled step 4 to calculate a switching function, as in equation 6.14. In order to be optimal, the resulting switching function must be zero at only the values of the command switch times. If the switching function has a fewer or greater number of values where it is zero, it cannot be optimal. If a nontrivial solution exists that satisfies this condition, then it is guaranteed to be the unique time-optimal solution.

This five-step verification procedure can be applied to validate time-optimal commands for linear, time-invariant systems, and as a result, it proves to be a valuable companion to any command solution algorithm. The usefulness of this approach does not end there, however, since this approach can also be applied to robust, time-optimal commands and commands with tail-length constraints. For the case of robust, time-optimal commands, chapter 5 reveals that the robust, time-optimal command for a given system is equivalent to the time-optimal command for a similar system with additional poles at the locations of the uncertain system modes. Following this reasoning, it can be seen that the verification scheme can also be applied in this case to ensure that the robust, time-optimal command is indeed the time-optimal command for the augmented system model.

For commands that have tail length constraints, this scheme can be used as well. Specifically, as described above, Pontryagin's Minimum Principle only places restrictions on the bang-bang portion of the optimal command profile. For commands that contain a tail, typically the pulse train of the command can be shortened due to the additional flexibility in the allowable final state of the system. For a specified system final state, Pontryagin's Minimum Principle can identify the unique time-optimal command that will deliver the system there, but it makes no claims on what this optimal final state should be.

By relying on the command solution scheme in section 6.1 to identify what the optimal final system state should be, the verification scheme can then be used to guarantee that the command pulse train is indeed optimal for delivering the system to this final state.

6.3 A Statement on the Performance of the Solution Approach

By combining a straightforward solution methodology with a verification scheme, a hybrid approach can be created that can reliably deliver time-optimal and time-efficient solutions for linear systems. Since the governing constraint equations in this approach are algebraic by nature, solutions for many systems can be reached quickly and reliably. Additionally, by employing a computationally efficient verification scheme, these solutions can be guaranteed to be optimal. The exact amount of time required to reach solutions using this procedure depends on both the system complexity as well as the quality of initial guesses for the command parameters. For systems that have fewer than around five poles, optimal commands can typically be found within a few seconds. In most cases, the solution algorithm delivers and verifies the solution on the first iteration. For more complex systems, such as ones that contain five to fifteen poles, solution times are very much related to the accuracy of the initial guess. In the best case, solutions can be found immediately, and in the worst case, solutions could require dozens of iterations to locate the optimal solution. For systems that are more complicated than these, finding time-optimal solutions can be tedious and unreliable. With greater attention to numerical conditioning and better initial estimates, this problem may be solvable. However, since time-optimal commands typically have little energy at higher system modes, commands designed for fewer than five system modes often prove to be more than adequate for delivering the desired performance upon implementation.

7 Experimental Results

Using the general solution algorithm outlined in the previous chapter, time-optimal and time-efficient commands can be easily derived for a wide range of linear systems. As the examples in chapter 4 attest, the commands derived using this approach work effectively on linear system models. In order to truly demonstrate the effectiveness of this technique, however, implementation on hardware is required. In order to accomplish this, several experiments were run on a mechanical testbed designed for the Middeck Active Control Experiment. Originally constructed for a Space Shuttle flight experiment, this hardware was designed to be representative of a highly flexible space satellite. Consequently, the structure contains a lightly damped fundamental bending frequency below 2 Hz and four dominant flexible modes below 10 Hz. Because of these complex system dynamics, evaluating command profiles as well as control designs on this testbed is in some ways a trial by fire. However, if these command profiles can display acceptable performance on this experimental platform, then they can likely be implemented with much success on many other kinds of systems.

This chapter proceeds by first presenting an overview of the MACE experiment, including a discussion of the experiment goals and research efforts. Following this description, experimental results will be presented for the implementation of time-optimal and time-efficient commands on the MACE hardware. From these experimental results, it will be demonstrated that the command profiles derived using the approach in this document can be effectively applied to real physical systems.

7.1 The MACE Experiment

The purpose of MACE is to develop and verify a set of techniques that can be used to give designers of spacecraft, which cannot be tested adequately on the ground, confidence in eventual on-orbit performance. To achieve this objective, the MACE hardware, as shown in Figure 7.1, was flown aboard the space shuttle Endeavour in

March of 1995. Using this experimental platform, three main tasks were performed to investigate modeling and control design in a zero-gravity environment. First, controllers and shaped inputs, which were designed prior to flight using ground-based modeling efforts, were implemented. Second, a system identification was performed on-orbit and the resulting ID data was down-linked and used to formulate new controllers and shaped inputs. Last, these new controllers and inputs were up-linked during the mission and implemented on the MACE hardware. A more detailed overview of the MACE project is available in [220-222].

7.1.1 The MACE Hardware

The MACE test article was designed to be representative of a typical precision-controlled, high payload-mass-fraction spacecraft, such as an Earth-observing satellite, with multiple independent scanning or pointing instruments. As a result, the MACE hardware, as shown in Figure 7.1, consists of a five-foot-long flexible bus with a gimbal at each end. Actuated by direct-drive DC torque motors, each of the two gimbals can move its payload around two perpendicular axes. The MACE bus is constructed from four tubular polycarbonate struts, one of which contains piezoelectric material to actuate bending strain in the structure. In addition to these actuators, a reaction-wheel assembly is located in the center of the MACE structure to provide attitude control of the test article. This assembly is comprised of three orthogonally mounted inertia wheels driven by DC servo motors.

In order to closely monitor open- and closed-loop performance, the test article is outfitted

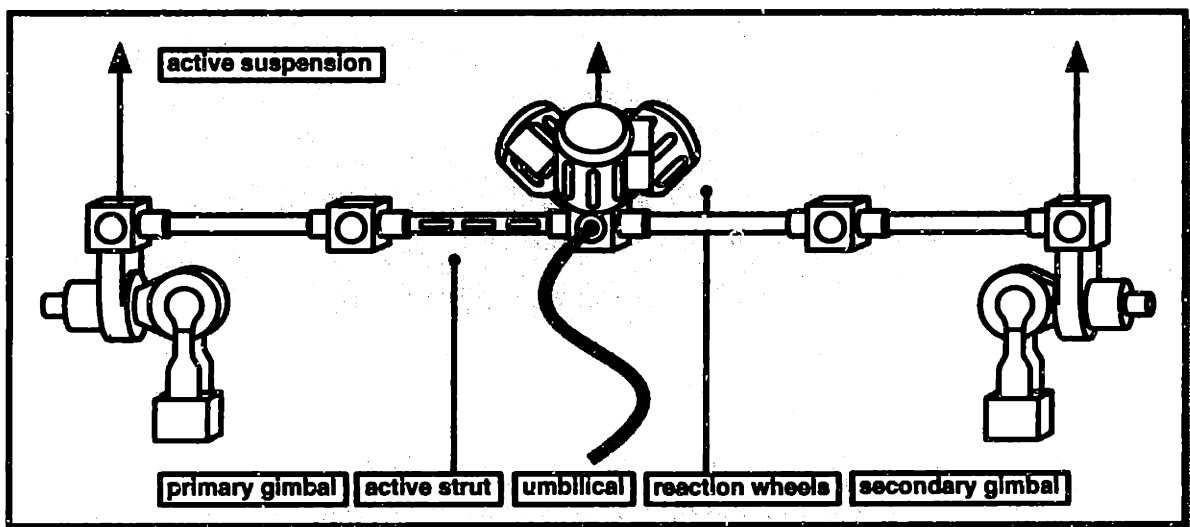


Figure 7.1: The MACE Hardware

with a variety of sensors. Specifically, each gimbal axis has a laser rotary encoder to measure the angle of the gimbal relative to the bus. Also, a two-axis rate-gyro platform is mounted on the payload arm of the primary gimbal while a three-axis rate-gyro platform measures bus rotation at the reaction-wheel assembly. Last, eight pairs of strain gages are mounted on the bus links, two per strut, to monitor the vertical and horizontal bending strains in the structure.

All electronics for collecting sensor data and controlling actuators reside in the MACE Experiment Support Module (ESM). In addition to harboring a DSP-based real-time control computer to implement control algorithms, the ESM contains analog servos for the reaction wheels, rate-gyro notch filters, sensor anti-aliasing filters, as well as all data-acquisition electronics. Using the DSP board and feedback from encoder rate signals, all four gimbal motors are controlled by SISO proportional-integral servos. During experiments, the control computer is capable of sending predetermined commands to the gimbal actuators while simultaneously running a MIMO high-performance controller. All controllers are run at a 500 Hz sampling rate.

Both before and after flight, the MACE hardware was ground-tested thoroughly. In an attempt to replicate 0-g behavior in a 1-g environment, the entire structure is supported on a pneumatic-electric active suspension. This suspension supports the structure at the bus center and both ends and is designed to have low-frequency rigid-body modes well below 1 Hz.

7.12 MACE Modeling and Control

The design of high-performance command profiles and controllers for MACE rests heavily on the development of accurate models. Since the exact behavior of the MACE structure in 0-g could not be measured prior to flight, a finite-element model (FEM) to predict the on-orbit behavior was created using ground-based testing of the flight hardware. Specifically, a parameter-based FEM was developed to replicate the behavior of the MACE hardware as supported by the active suspension in 1-g. The open- and closed-loop behavior of this model was then compared to that of the actual structure in order to refine the model and verify its validity. When the 1-g FEM was sufficiently accurate, the 0-g model was created by removing gravity and the suspension system from the 1-g model. The resulting 0-g model, which contained 130 states and 13 modes below 20 Hz, represented the best available predictor of real on-orbit behavior for MACE. A detailed account of MACE finite-element modeling work can be found in [223-226].

The second aspect of the MACE modeling effort was the creation of measurement-based models using actual system identification data. Since these measurement-based models were derived directly from the experimental data, they proved to be highly accurate predictors of system behavior. As a result, they were also used as a baseline from which the accuracy of the finite-element models could be measured. In particular, the measurement-based system-identification to be performed on MACE employed the Frequency Domain Observability Range Space Extraction (FORSE) technique, as described in [227, 228] to convert frequency-domain data into a state-space system model. During the MACE mission, this algorithm was applied to on-orbit data to create a highly accurate 0-g models which were used to design some of the controllers and command profiles implemented during the flight. The results of these redesigned experiments were used to understand the value of on-orbit system identification for maximizing 0-g performance.

The success of MACE was evaluated in part on its ability to exhibit high-performance structural control in a zero-gravity environment. Reaching this goal depended not only on accurate 0-g models but also on control-synthesis techniques that were robust to errors in these models. To address this issue, modern MIMO robust-control algorithms, such as Sensitivity Weighted Linear Quadratic Gaussian (LQG) and Multiple Model (MM) control, were implemented during the MACE mission. The performance of these controllers was measured by their ability to isolate the primary gimbal from vibrations in the test article excited by the secondary gimbal. More detail on the control techniques used on MACE can be found in [229-233], and an overview of the closed-loop mission results is presented in [234].

In addition to evaluating closed-loop control techniques in zero-gravity, the MACE testbed was also used to assess the performance of feedforward control techniques such as input shaping. During the mission, several different types of time-efficient command profiles were used to execute gimbal slewing maneuvers while suppressing system vibration. A detailed account of these experiments and the mission results can be found in [181, 235, 236].

7.2 Experimental Data

A set of experiments was conducted on the MACE test article to evaluate the performance of time-optimal and time-efficient commands created using the approach outlined in this document. For each of these experiments, the goal was to slew the

MACE gimbal payload over an angle of about one degree and bring it to rest as quickly as possible. To accomplish this task, setpoint commands were sent to the gimbal servo and the resulting gimbal pointing angle was measured by a rate gyro.

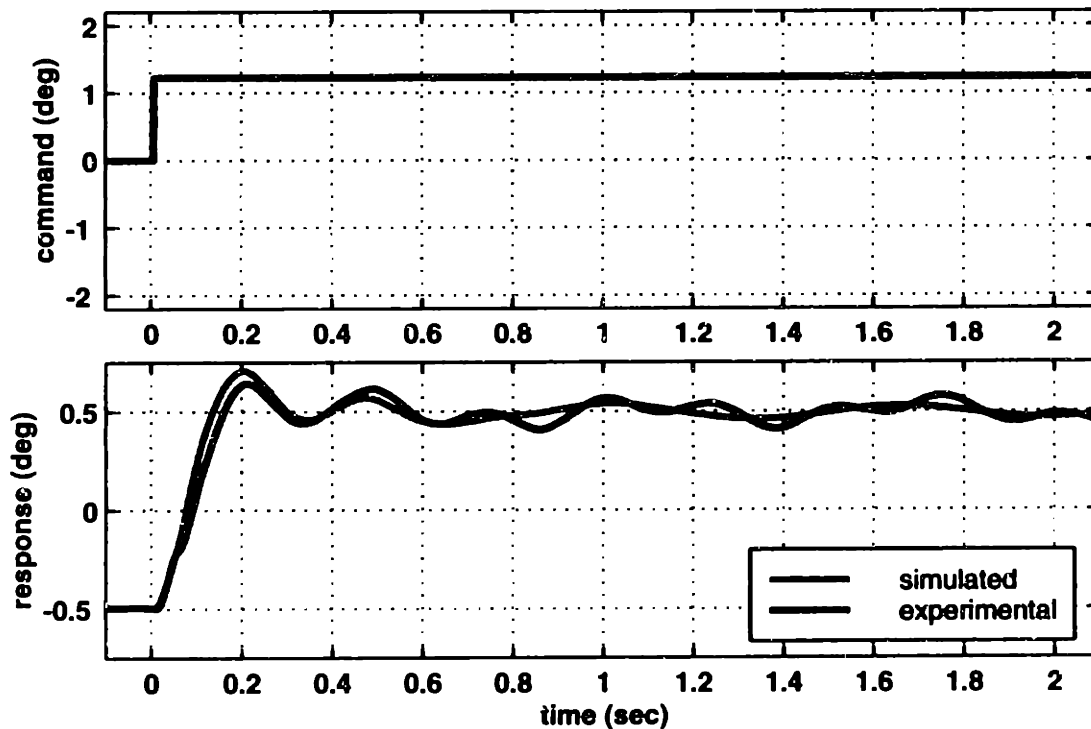
In order to design optimal command profiles for the MACE structure, a linear system model was required. As described above, for the original MACE mission, a 156-state linearized FEM model was constructed to describe the test article in 1-g. This model was used to simulate the MACE gimbal response in all experimental trials. In order to design time-optimal commands, however, it was first necessary to reduce this model. As discussed in section 6.3, bang-bang commands for most systems work effectively when designed for only a few dominant system modes. In the case of the MACE test article, only the first four dominant system modes were considered. Using a balanced model reduction algorithm, the 156-state MACE model was reduced to an 8-state model. The dynamics of this reduced model, which are summarized in Table 7.1, included four flexible modes and four complex zero pairs. Given values for the important system poles and zeros, several types of commands were designed to effect the desired gimbal slewing angle.

The first command profile evaluated on the MACE testbed was a simple step command. As the results in Figure 7.2 illustrate, when a step command is sent to the gimbal servo to effect the desired change in gimbal angle, substantial lightly damped vibration is excited in the MACE structure which corrupts the pointing accuracy of the gimbal. As a first measure to remedy this poor performance, designers often employ smoothed commands such as splines to minimize residual vibration. As illustrated in Figure 7.3, these commands can be effective at reducing problematic vibration but typically introduce a substantial lag in the system response. A better approach for eliminating unwanted vibration while ensuring rapid system response is to use the input shaping technique. In Figure 7.4, the simulated and experimental gimbal response is shown for a command profile created by shaping a step command with an input shaper. The input shaper used in this experiment was designed to suppress vibration at the first four system modes with the minimum level of robustness to dynamic uncertainty. As the experimental results for this command illustrate, with a system response time of about 0.6 seconds, input shaping proves effective at delivering the gimbal to its final angle with little residual vibration.

Table 7.1: Summary of the modes used to design the MACE command profiles.

	frequency (Hz)	damping ratio
MACE poles:	1.55	0.04
	3.86	0.22
	4.03	0.46
	7.43	0.03
MACE zeros:	1.60	0.05
	4.52	0.14
	7.39	0.04
	11.80	0.04

If speed of system response is not an important performance metric, the input shaping solution might be adequate for a given system. In time-critical applications, however, time-optimal commands must be employed to elicit the fastest system performance. Figure 7.5 illustrates the experimental and simulated system response to a time-optimal

**Figure 7.2: The MACE gimbal response to a step command.**

command designed for a system with only the first three flexible modes in the MACE structure. This command was designed using the pole locations from the reduced system model, and the maximum and minimum amplitudes of the time-optimal command were set to plus and minus two degrees to correspond with the saturation limits of the gimbal motors. As the experimental response to this command indicates, the system rise time can be reduced to about 0.4 seconds, but a fair amount of residual vibration still remains in the response. Since this residual vibration occurs primarily at the frequency of the fourth system mode, 7.43 Hz, a new time-optimal command can be designed to include this mode as well. Shown in Figure 7.6, this four-mode time-optimal command transitions the gimbal to its desired final angle in just over 0.4 seconds while eliminating all but some small residual vibration in the higher system modes.

In order to further reduce the response time of the MACE gimbal response, time-optimal commands can be designed for the system zeros as well as poles. As shown in Figure 7.7, when a time-optimal command is designed for the four pairs of complex poles and zeros in Table 7.1, the system rise time can be dramatically reduced to about 0.1 seconds. The resulting command profile now contains five switches, including the first and last, as well as a tail with lightly damped vibration at the frequencies of the system zeros. Unfortunately, the price that is paid for this rapid system response is the undesirably high levels of residual vibration. Since this residual vibration is not present in the simulated response for the 156-state model, it can largely be attributed to poor command insensitivity to model inaccuracies. In order to improve this condition, the techniques for enhancing command robustness discussed in chapter 5 can be enlisted. Specifically, since the residual response in Figure 7.7 occurs primarily at the first two system modes, a new time-optimal command can be designed with enhanced robustness for these modes. The resulting command profile, as shown in Figure 7.8, contains a pulse train with eleven switches and length of about 0.4 seconds. As desired, the illustrated experimental response to this robust, time-optimal command profile shows little residual vibration at the end of the command. However, the increased response time required to obtain this measure of robustness undercuts the value of this command solution.

As the experimental results presented in this chapter illustrate, system response can be significantly improved over conventional methods when time-optimal commands are employed. For the MACE test article, in particular, the response times showed a substantial decrease when numerator dynamics were included in the time-optimal command formulation. Unfortunately, due to poor command robustness in the presence of many lightly damped system modes, these time-optimal commands often excited

undesirable levels of residual vibration in the system response. To address this issue, techniques for enhancing command robustness proved effective, but only at the cost of increasing the system response time.

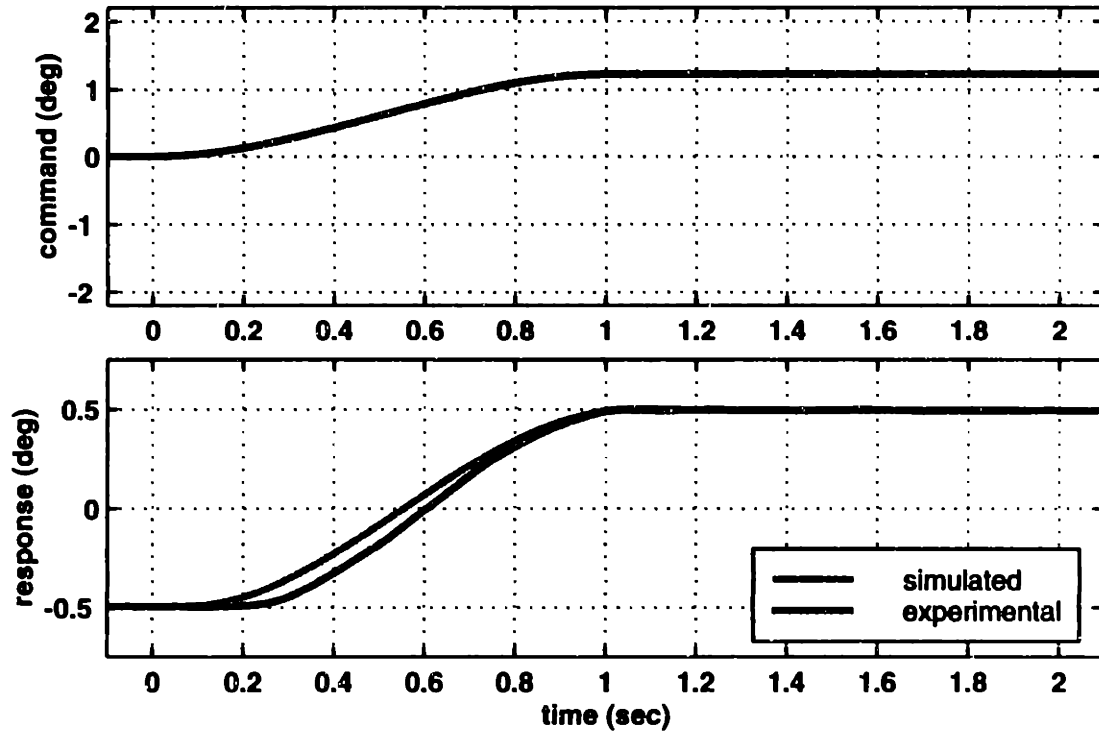


Figure 7.3: The MACE gimbal response to a spline command.

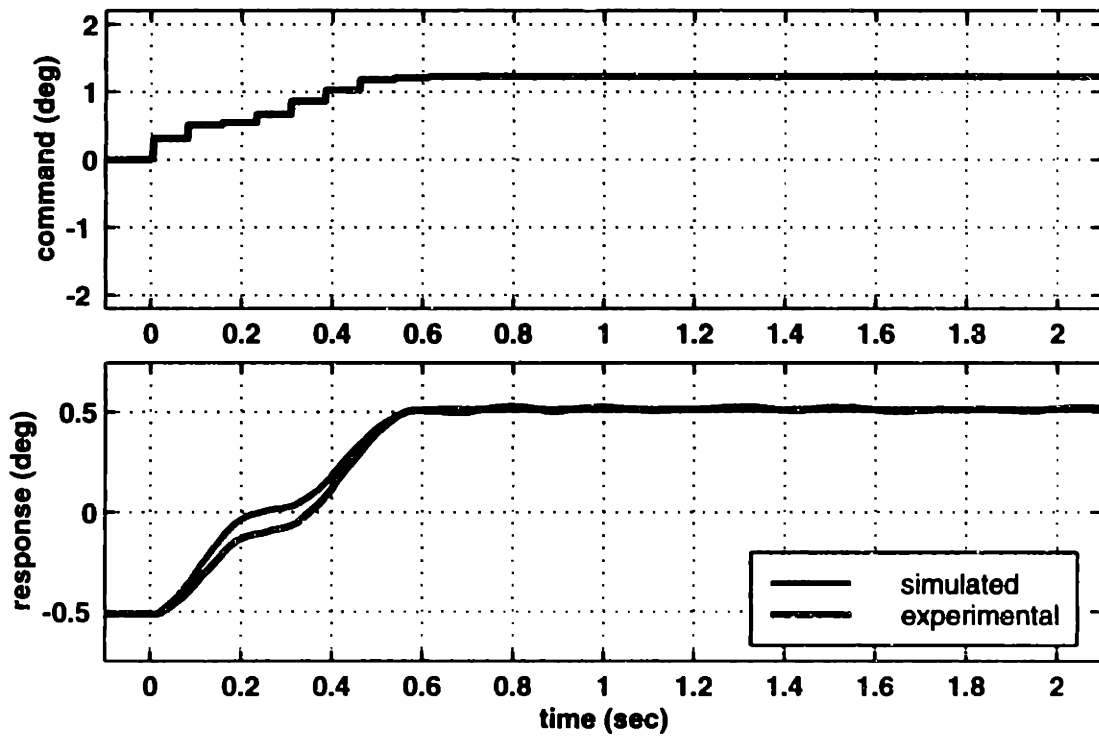


Figure 7.4: The MACE gimbal response to an input shaper.

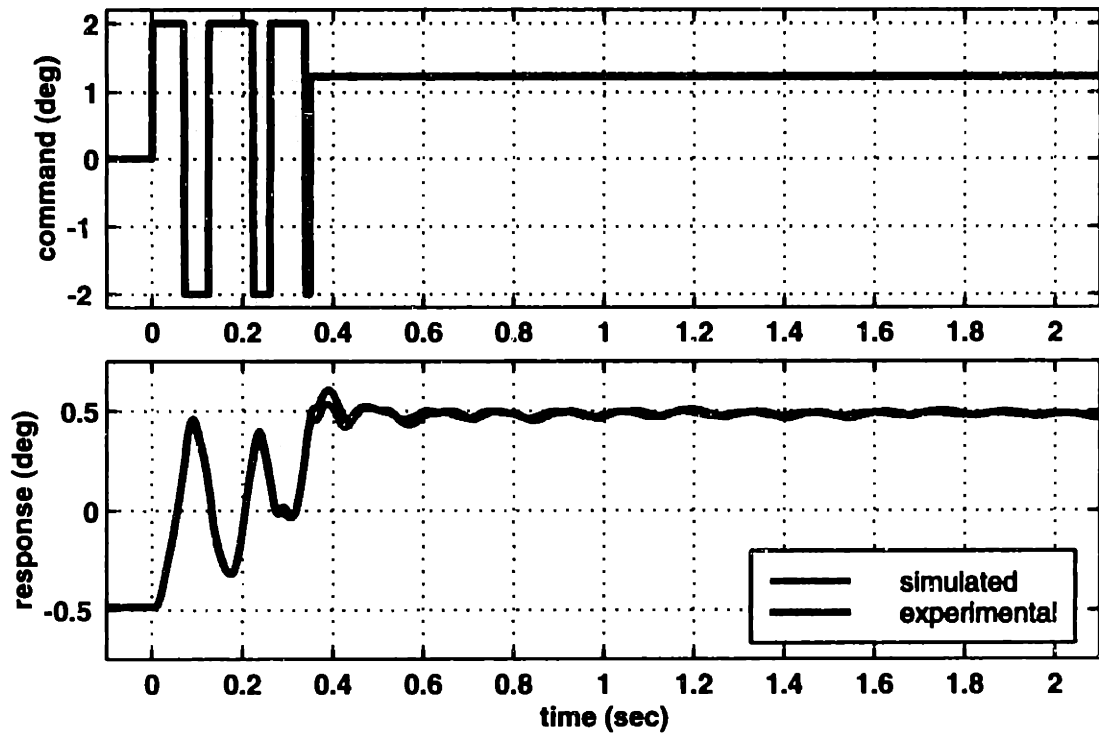


Figure 7.5: The MACE gimbal response to a time-optimal command designed for the first three flexible modes and no zeros.

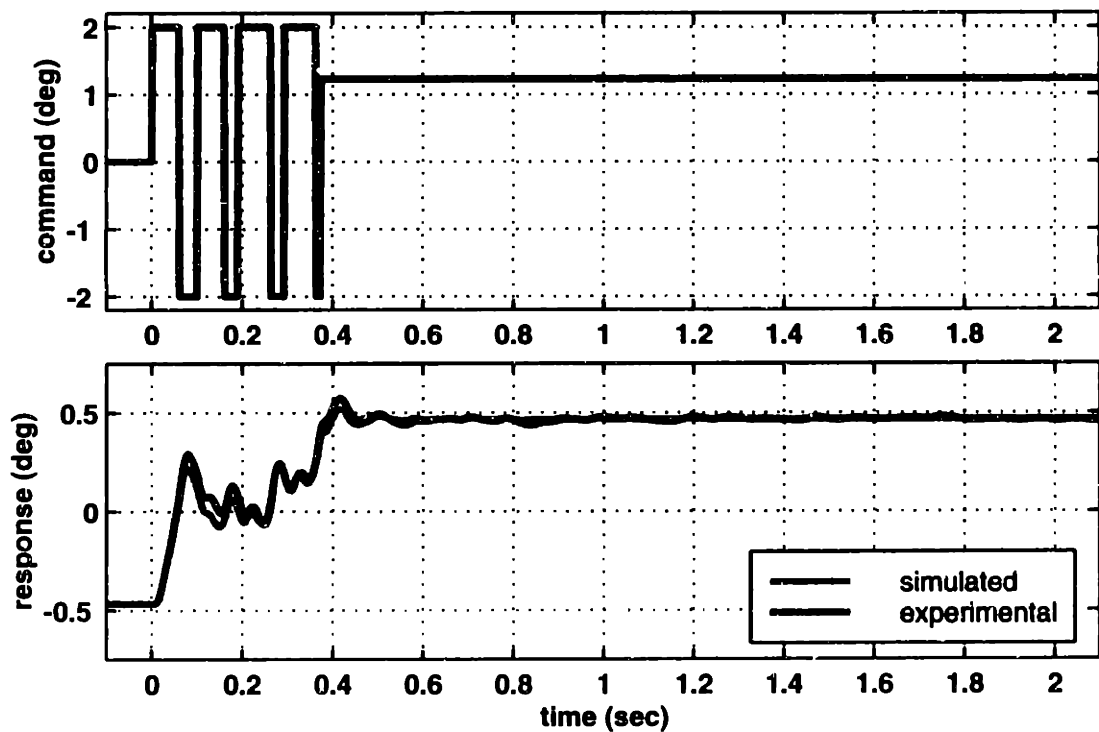


Figure 7.6: The MACE gimbal response to a time-optimal command designed for the first four flexible modes and no zeros.

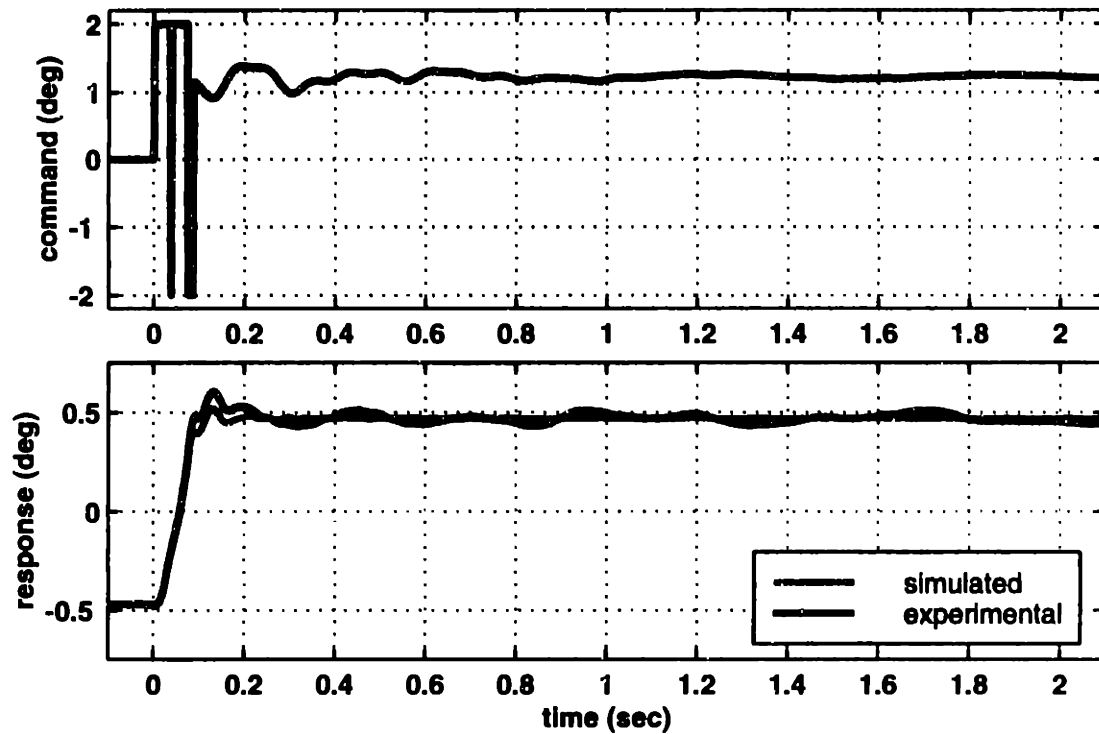


Figure 7.7: The MACE gimbal response to a time-optimal command designed for the first four flexible modes and the first four pairs of complex zeros.

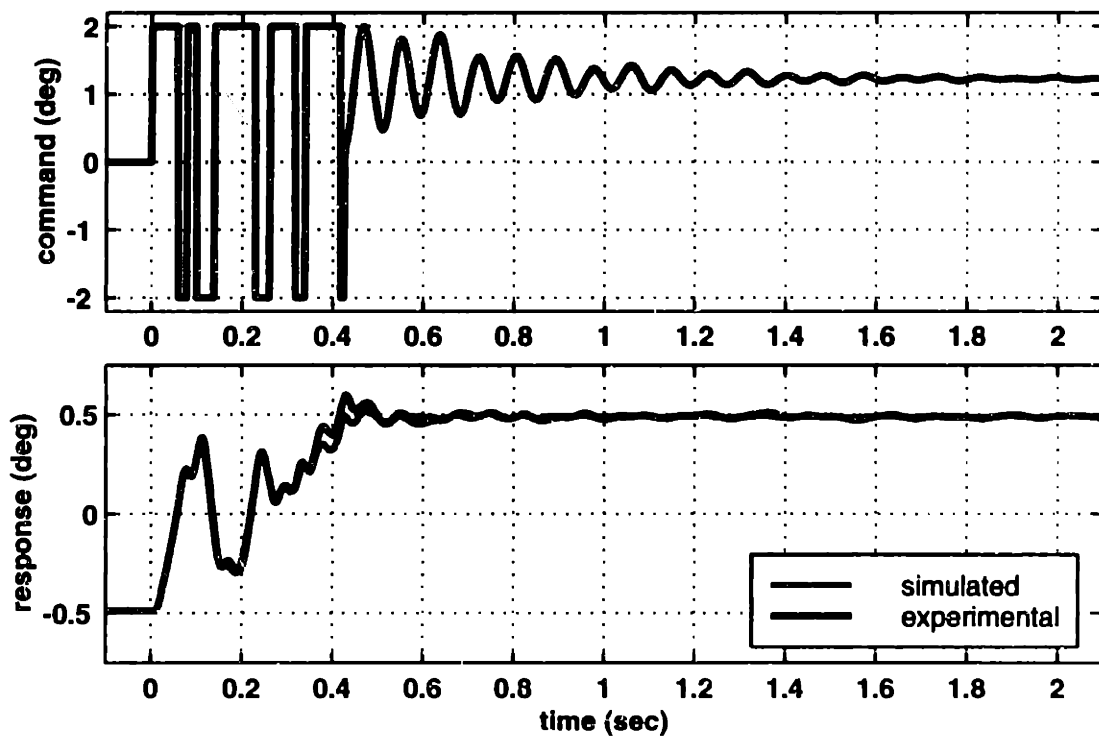


Figure 7.8: The MACE gimbal response to a time-optimal command designed for the first four flexible modes and the first four pairs of complex zeros with additional robustness at the first two system modes.

8 Conclusions

This document has presented a general strategy for deriving time-optimal and time-efficient commands for linear systems. As a primary component of this work, this approach was applied to the time-optimal control problem and used to derive commands for a variety of different systems. Additionally, by incorporating constraints to enhance robustness and limit tail length, it was illustrated that this solution method is an expandable framework that can accommodate a variety of performance constraints. The insights and conclusions presented in this work are summarized below.

1. A straightforward three-step procedure has been presented for deriving time-optimal and time-efficient commands for any type of linear, SISO system.
2. By applying this three-step approach specifically to the time-optimal control problem, four primary steps were taken:
 - The set of fundamental and general constraint equations was derived for the time-optimal control problem and expressed in terms of parameters describing the optimal command profile.
 - A simple and compact notation was formed to express the constraint equations and streamline implementation.
 - By considering the analytic solution for the residual response to a time-optimal command, it was demonstrated that these equations represent the complete set of necessary constraints for the time-optimal control of a linear system.
 - Since these constraint equations are algebraic by nature, solutions for time-optimal command profiles were found rapidly and reliably.

3. This three-step solution methodology was illustrated to be easily extendible to systems with additional practical constraints. In particular, a method for improving the robustness of command profiles to both numerator and denominator dynamics was presented, and a technique for constraining the command tail length was also considered.
4. An optimality verification scheme was developed by applying the conditions in Pontryagin's Minimum Principle. By pairing this scheme with a numerical optimization algorithm, a hybrid solution approach was created that reliably delivers verifiably time-optimal and time-efficient commands.
5. By considering several simple examples, the time-optimal solution approach was demonstrated to work on systems with different combinations of numerator and denominator dynamics. As part of this demonstration, four specific analytic solutions for time-optimal commands were derived.
6. Using the MACE test article, these techniques were implemented and validated on a complex piece of mechanical hardware.

Due to the simplicity and reliability of the methodology outlined in this document, time-optimal and time-efficient commands can now be generated for a much larger class of systems than previously possible. It is hoped that, with the new techniques presented here, time-optimal commands will be reconsidered as a viable alternative to boost system performance. Additionally, since the general solution framework presented here has been shown to be easily expandable, it is hoped that engineers and designers will extend the capabilities of the method to design new commands tailored to their specific needs.

Many possible areas for future work lie in the development of new types of practical constraints that can be appended to this approach. For example, constraint equations to regulate power consumption or system deflection may yield a new class of practical command profiles. Additionally, new ways to formulate the robustness constraints, perhaps by designing longer commands with fewer switch times, may prove useful for certain types of systems. Although a much larger problem in scope, a natural extension to the theory in this document is to apply the same solution framework to systems with multiple-inputs and multiple-outputs (MIMO). Any such MIMO formulation can likely adopt similar constraint-optimization approach, but the constraint equations themselves will require a different form with better numerical conditioning properties. If achieved, this result could prove to be highly valuable for a much wider class of systems.

9 Reference List

The references in this list are grouped into categories according to their subject matter, as discussed primarily in Chapter 2 of this document.

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Appendix A: A Derivation of the General Analytic Expression for the System Response to a Time-Optimal Command

In this appendix, a general analytic expression is derived for the residual response of a linear system to a time-optimal or time-efficient command profile. As discussed in chapter 5 of this document, this expression is very useful for characterizing the amplitude of residual response that results due to modeling uncertainties. Additionally, as will be illustrated at the end of this derivation, the terms of this expression can be used to argue that the constraint equations specified in chapter 3 of this document are the minimum necessary set required to bound the time-optimal control problem.

Nomenclature

Before the derivation begins, we must first define some variables and concepts. First, as is the convention in this work, the residual response will be derived for the standard time-optimal or time-efficient command profile described in chapter 3 and depicted in Figure 3.1. This command profile consists of a pulse train with a finite number of switches followed by a tail. The term 'residual response' itself refers to the system behavior after the command pulse train is complete. As a general rule, the equations derived here will only apply to the system response for times $t \geq t_n$, where t_n is the time of the final switch in the command pulse train.

For all of the steps of the derivation, several variables are required to describe the system dynamics and command profile. Definitions of these variables, for a given linear system and a given time-optimal or time-efficient command profile, are summarized below:

System Variables:

$m \equiv$ the total number of system poles,

$r \equiv$ the total number of system zeros,

$rbm \equiv$ the number of system rigid-body modes,

$p_i \equiv$ the system poles, where $i = 1, 2, \dots, m$,

$q_i \equiv$ the multiplicity of the system poles, as described below,
where $i = 1, 2, \dots, m$, and

$z_j \equiv$ the system zeros, where $j = 1, 2, \dots, r$.

Command Profile Variables:

$n \equiv$ the total number of switches in the command pulse train minus one,

$a_j \equiv$ the amplitude of the steps in the pulse train, where $j = 0, 1, \dots, n$,

$t_j \equiv$ the switch times of the pulse train, where $j = 0, 1, \dots, n$,

$c_j \equiv$ the coefficients of the exponential terms in the command tail,
where $j = 1, 2, \dots, r$, and

$z_j^* \equiv$ the values of the system zeros used to construct the command tail,
where $j = 1, 2, \dots, r$.

As expressed above, the one variable that may need further explanation is the pole multiplicity variable, q_i . The pole multiplicity is a number assigned to every system pole indicating the presence and number of repeated system poles. For nonrepeated poles, this value is simply 1. For repeated poles, the first pole would have $q_i = 1$, the second pole would have $q_i = 2$, the third pole would have $q_i = 3$, and so on. For example, for a given system with four poles, two repeated rigid body poles and a pair of complex poles at $s = 1 \pm i$, the following values of p_i and q_i would result:

$$p_1 = 0, p_2 = 0, p_3 = 1+i, p_4 = 1-i, \text{ and}$$

$$q_1 = 1, q_2 = 2, q_3 = 1, \text{ and } q_4 = 1.$$

With these variable definitions, we can now be clear about the nature of the system mathematics and the command profile equation.

Representation of the Command Profile

As discussed above, this derivation will be concerned with input commands that fall into the category of time-optimal or time-efficient command profiles. As discussed in chapter 2, these types of command profiles typically contain a series of pulses or steps followed,

in some cases, by an exponentially decaying tail. As originally proposed in chapter 3, an expression can be created to capture the general profile of this family of commands:

$$u(t) = \sum_{j=0}^n a_j l(t - t_j) + \sum_{j=1}^r c_j e^{z_j^{i(t-t_n)}} l(t - t_n), \quad (\text{A.1})$$

where the terms in this expression are defined above, and $l(t)$ is the unit step command. In order to assist the clarity of the derivation to follow, the two distinct terms of this equation can be separated as follows:

$$u(t) = u_1(t) + u_2(t), \quad (\text{A.2})$$

where

$$u_1(t) = \sum_{j=0}^n a_j l(t - t_j), \text{ and} \quad (\text{A.3})$$

$$u_2(t) = \sum_{j=1}^r c_j e^{z_j^{i(t-t_n)}} l(t - t_n). \quad (\text{A.4})$$

As illustrated throughout this document, with the correct parameter values, not only can these equations represent all time-optimal command profiles for linear systems, but they can also capture the form of a wide range of time-efficient command profiles as well.

Representation of the System Dynamics

The derivation presented here will apply to SISO systems with any combination of linear dynamics. In general, a linear system can be expressed in the form of a SISO transfer function as follows:

$$G(s) = K_1 \frac{(s - z_1)(s - z_2) \cdots (s - z_r)}{(s - p_1)(s - p_2) \cdots (s - p_m)}, \quad (\text{A.5})$$

where the system variables are defined above and K_1 is the transfer function gain. Using a partial fraction expansion, this transfer function can also be expressed as

$$\begin{aligned} G(s) &= G_1(s) + G_2(s) + \cdots + G_m(s) + K_2 \\ &= \frac{R_1}{(s - p_1)} + \frac{R_2}{(s - p_2)} + \cdots + \frac{R_m}{(s - p_m)} + K_2, \end{aligned} \quad (\text{A.6})$$

where R_i are the residues associated with each system pole in the expansion, and K_2 is the constant direct term, which is nonzero in the case where $r = m$. Equation A.6 applies only for the case when the given system has no repeated roots. If a given system does

contain repeated roots, the following more general expression for the partial fraction expansion must be used:

$$G(s) = G_1(s) + G_2(s) + \dots + G_m(s) + K_2$$

$$= \frac{R_1}{(s - p_1)^{q_1}} + \frac{R_2}{(s - p_2)^{q_2}} + \dots + \frac{R_m}{(s - p_m)^{q_m}} + K_2, \quad (\text{A.7})$$

where q_i are the pole multiplicities as defined above. Writing this expression with a more compact notation results in

$$G(s) = \sum_{i=1}^m G_i(s) + K_2$$

$$= \sum_{i=1}^m \frac{R_i}{(s - p_i)^{q_i}} + K_2. \quad (\text{A.8})$$

Now, given this general representation for the partial fraction expansion of a linear system, we can develop a general expression for the impulse response and step response of $G(s)$. The resulting equations will be composed here since they are required in the derivation that follows.

By taking the inverse Laplace Transform of the given transfer function, above, an expression can be created for the impulse response, $g(t)$, of the system, $G(s)$:

$$g(t) = \mathcal{L}^{-1}\{G(s)\} = g_1(t) + g_2(t) + \dots + g_m(t) + K_2\delta(t), \quad (\text{A.9})$$

where $\delta(t)$ is the Dirac delta function. This equation can also be written as

$$g(t) = \sum_{i=1}^m g_i(t) + K_2\delta(t). \quad (\text{A.10})$$

Now, in order to find an expression for $g_i(t)$, we must take the inverse Laplace Transform of the individual terms in equation A.7. Performing this task results in the equation

$$g_i(t) = \frac{R_i}{(q_i - 1)!} t^{(q_i-1)} e^{p_i t}, \quad (\text{A.11})$$

where, as defined above, q_i is the multiplicity of the pole p_i . Substituting this result into equation A.10 yields the following general expression for the impulse response of a given linear system, $G(s)$:

$$g(t) = \sum_{i=1}^m \frac{R_i}{(q_i - 1)!} t^{(q_i-1)} e^{p_i t} + K_2\delta(t), \quad (\text{A.12})$$

for $t \geq 0$. From this result, we can also derive a general equation for the step response, $h(t)$, of the given linear system by taking the integral of the impulse response. More specifically,

$$\begin{aligned} h(t) &= \int_0^t g(t) dt \\ &= \int_0^t \left(\sum_{i=1}^m \frac{R_i}{(q_i - 1)!} t^{(q_i - 1)} e^{p_i t} + K_2 \delta(t) \right) dt \\ &= \sum_{i=1}^m \left[\int_0^t \left(\frac{R_i}{(q_i - 1)!} t^{(q_i - 1)} e^{p_i t} \right) dt \right] + \int_0^t K_2 \delta(t) dt. \end{aligned} \quad (\text{A.13})$$

The integral in each of the two terms in this equation will be evaluated separately. In the simpler case, the second term of this equation can be reduced to:

$$\int_0^t K_2 \delta(t) dt = K_2 1(t) = K_2, \text{ for } t \geq 0. \quad (\text{A.14})$$

In order to take the integral in the first term of this equation, two distinct cases must be considered separately. First, we will consider the case when $p_i = 0$, and second, we will consider when $p_i \neq 0$. In the first of these two cases, a general expression for each integral in the summation of equation A.13 can be written as:

$$\begin{aligned} h_i(t) &= \int_0^t \left(\frac{R_i}{(q_i - 1)!} t^{(q_i - 1)} \cdot 1 \right) dt \\ &= \frac{R_i}{q_i!} t^{q_i}. \end{aligned} \quad (\text{A.15})$$

Now, for the case when $p_i \neq 0$, this expression is somewhat more complex:

$$\begin{aligned} h_i(t) &= \int_0^t \left(\frac{R_i}{(q_i - 1)!} t^{(q_i - 1)} e^{p_i t} \right) dt \\ &= \frac{R_i}{p_i^{q_i}} \left[e^{p_i t} \left(\sum_{k=1}^{q_i} \frac{(-1)^{(k-1)}}{(q_i - k)!} (p_i t)^{(q_i - k)} \right) + (-1)^{q_i} \right]. \end{aligned} \quad (\text{A.16})$$

Although the derivation is not shown here, the reader can easily verify this result by evaluating the integral for some small values of q_i like $q_i = 1$ or 2 . Given that an expression has been derived for all of the integrals in equation A.13, a general result for the step response of the linear system can now be constructed by combining equations

A.14, A.15, and A.16:

$$h(t) = \sum_{i=1}^{rbm} \frac{R_i}{q_i!} t^{q_i} + \sum_{i=rbm+1}^m \frac{R_i}{p_i^{q_i}} \left[e^{p_i t} \left(\sum_{k=1}^{q_i} \frac{(-1)^{(k-1)}}{(q_i - k)!} (p_i t)^{(q_i - k)} \right) + (-1)^{q_i} \right] + K_2, \quad (A.17)$$

for $t \geq 0$. Note that the summation in equation A.13 has been divided to separate the nonzero poles from the rigid-body poles. With this expression, our characterization of the time-response and frequency response of a given linear system is complete and we can proceed with the derivation of the residual response expression.

Calculating the Residual Response

For the given linear system transfer function, $G(s)$, and a specified input command, $u(t)$, the system output response can be expressed as

$$y(t) = \mathcal{L}^{-1} \{G(s)U(s)\}, \quad (A.18)$$

where $U(s)$ is the Laplace Transform of the input command, or equivalently

$$y(t) = g(t) * u(t), \quad (A.19)$$

where $g(t)$ is the system impulse response and '*' represents the convolution operation. Now, from equation A.2, we can rewrite equation A.19 as

$$y(t) = y_1(t) + y_2(t), \quad (A.20)$$

where

$$y_1(t) = g(t) * u_1(t), \quad (A.21)$$

$$y_2(t) = g(t) * u_2(t), \quad (A.22)$$

and $u_1(t)$ and $u_2(t)$ are defined according to equations A.3 and A.4. Dividing the problem in this manner allows us to consider each of the two terms, $y_1(t)$ and $y_2(t)$, separately.

Deriving an Expression for $y_1(t)$:

From the expression for $g(t)$ in A.10, we can rewrite the equation for $y_1(t)$ as follows:

$$y_1(t) = \left(\sum_{i=1}^m g_i(t) \right) * u_1(t) + (K_2 \delta(t)) * u_1(t). \quad (A.23)$$

Substituting the expression for $u_1(t)$ from equation A.3 into this result yields

$$y_1(t) = \left(\sum_{i=1}^m g_i(t) \right) * \left(\sum_{j=0}^n a_j l(t-t_j) \right) + (K_2 \delta(t)) * \left(\sum_{j=0}^n a_j l(t-t_j) \right). \quad (\text{A.24})$$

Now, since this derivation is only concerned with the system residual vibration rather than the complete system response, we only need to consider the response after the time of the final switch in the pulse train, namely $t \geq t_n$. This assumption reduces the complexity of the equations resulting from this derivation. In the case of equation (A.24), with this assumption, the second term becomes:

$$(K_2 \delta(t)) * \left(\sum_{j=0}^n a_j l(t-t_j) \right) = K_2 \sum_{j=0}^n a_j, \quad \text{for } t \geq t_n. \quad (\text{A.25})$$

For the first term in equation A.24, a result can be more easily reached if we consider that the expression for $u_1(t)$ is simply a sum of weighted and shifted step commands. From linear system theory, this insight allows us to evaluate the convolution in the first term of this equation by constructing it from a sum of weighted and shifted step responses for each of the terms for $g_i(t)$. Following this reasoning, the first term in equation A.24 becomes

$$\left(\sum_{i=1}^m g_i(t) \right) * \left(\sum_{j=0}^n a_j l(t-t_j) \right) = \sum_{i=1}^m \left(\sum_{j=0}^n a_j h_i(t-t_j) \right), \quad (\text{A.26})$$

where $h_i(t)$ is the step response of the linear system that has the impulse response $g_i(t)$. Now, combining the results from equations A.25 and A.26 into equation A.24, we have

$$y_1(t) = \sum_{i=1}^m \left(\sum_{j=0}^n a_j h_i(t-t_j) \right) + K_2 \sum_{j=0}^n a_j, \quad (\text{A.27})$$

for $t \geq t_n$. As presented in equation A.17, the general equation for the step response of a linear system was derived previously. From the individual terms in this equation, a result for the value of the step response terms, $h_i(t)$, in equation A.27 can be formulated. More specifically, for the case when p_i is a rigid body pole,

$$h_i(t) = \frac{R_i}{q_i!} t^{q_i}, \quad (\text{A.28})$$

and for the case when p_i is a nonzero pole,

$$h_i(t) = \frac{R_i}{p_i^{q_i}} \left[e^{p_i t} \left(\sum_{k=1}^{q_i} \frac{(-1)^{(k-1)}}{(q_i - k)!} (p_i t)^{(q_i - k)} \right) + (-1)^{q_i} \right]. \quad (\text{A.29})$$

Now, substituting these two expressions into equation A.27 yields the complete general equation for the residual response due the command pulse train:

$$\begin{aligned} y_1(t) = & \sum_{i=1}^{rbm} \left(\sum_{j=0}^n a_j \frac{R_i}{q_i!} (t - t_j)^{q_i} \right) + \\ & \sum_{i=rbm+1}^m \left[\sum_{j=0}^n a_j \frac{R_i}{p_i^{q_i}} \left(e^{p_i(t-t_j)} \left(\sum_{k=1}^{q_i} \frac{(-1)^{(k-1)}}{(q_i - k)!} (p_i(t-t_j))^{(q_i - k)} \right) + (-1)^{q_i} \right) \right] + \dots \\ & K_2 \sum_{j=0}^n a_j, \text{ for } t \geq t_n. \end{aligned} \quad (\text{A.30})$$

Deriving an Expression for $y_2(t)$:

With a formula found to describe the first component, $y_1(t)$, of the residual response equation, an expression can now be derived for the second part, $y_2(t)$. Unlike the derivation for $y_1(t)$ which was performed wholly in the time-domain, the derivation for $y_2(t)$ will proceed in the frequency domain. Specifically, rewriting the expression for $y_2(t)$ in equation A.22 in terms of the Laplace Transforms for the system, $G(s)$, and the tail of the command profile, $U_2(s)$, yields

$$y_2(t) = \mathcal{L}^{-1} \{ G(s) U_2(s) \}. \quad (\text{A.31})$$

Now, from equation A.8, $G(s)$ can be represented as

$$G(s) = \sum_{i=1}^m \frac{R_i}{(s - p_i)^{q_i}} + K_2. \quad (\text{A.32})$$

Also, by taking the Laplace Transform of the expression for $u_2(t)$ in equation A.4 results in

$$U_2(s) = e^{-s t_n} \sum_{j=1}^r \frac{c_j}{s - z_j}. \quad (\text{A.33})$$

Substituting equations A.32 and A.33 into equation A.31 produces the result

$$y_2(t) = \mathcal{L}^{-1} \left\{ \sum_{i=1}^m \sum_{j=1}^r \frac{e^{-s t_n} R_i c_j}{(s - p_i)^{q_i} (s - z_j)} \right\} + \mathcal{L}^{-1} \{ K_2 U_2(s) \}, \quad (\text{A.34})$$

which is equivalent to

$$y_2(t) = \sum_{i=1}^m \sum_{j=1}^r \mathcal{L}^{-1} \left\{ \frac{e^{-s t_n} R_i c_j}{(s - p_i)^{q_i} (s - z_j^*)} \right\} + K_2 u_2(t). \quad (\text{A.35})$$

Now, given equation A.4, the second term in the equation can be easily rewritten as

$$K_2 u_2(t) = K_2 \sum_{j=1}^r c_j e^{z_j^*(t-t_n)}, \text{ for } t \geq t_n. \quad (\text{A.36})$$

For the first term in equation A.35, however, we must first find a method for taking the inverse Laplace Transform of the expression in braces. This can be done by using a partial fraction expansion. Specifically, the quantity in equation A.35 can be expressed as

$$\mathcal{L}^{-1} \left\{ \frac{e^{-s t_n} R_i c_j}{(s - p_i)^{q_i} (s - z_j^*)} \right\} = \mathcal{L}^{-1} \left\{ e^{-s t_n} R_i c_j \left(\frac{Q_{ij1}}{(s - p_i)} + \frac{Q_{ij2}}{(s - p_i)^2} + \frac{Q_{ijq_i}}{(s - p_i)^{q_i}} + \frac{Q_{ij(q_i+1)}}{(s - z_j^*)} \right) \right\}, \quad (\text{A.37})$$

or equivalently

$$\mathcal{L}^{-1} \left\{ \frac{e^{-s t_n} R_i c_j}{(s - p_i)^{q_i} (s - z_j^*)} \right\} = \mathcal{L}^{-1} \left\{ e^{-s t_n} R_i c_j \left[\left(\sum_{k=1}^{q_i} \frac{Q_{ijk}}{(s - p_i)^k} \right) + \frac{Q_{ij(q_i+1)}}{(s - z_j^*)} \right] \right\}, \quad (\text{A.38})$$

where Q_{ijk} are the residues of the partial fraction expansion of the transfer function with numerator 1 and denominator roots p_i , q_i times, and z_j^* . For example, in the case where $q_i = 1$, the values for Q_{ijk} are

$$Q_{ij1} = \frac{1}{(p_i - z_j^*)}, \text{ and } Q_{ij2} = -\frac{1}{(p_i - z_j^*)}.$$

Now, from this partial fraction expansion, we can evaluate the inverse Laplace Transform. Performing this task on the result in equation A.38 produces

$$\begin{aligned}
 e^{-st} \left\{ R_i c_j \left[\left(\sum_{k=1}^{q_i} \frac{Q_{ijk}}{(s-p_i)^k} \right) + \frac{Q_{ij(q_i+1)}}{(s-z_j)} \right] \right\} = \\
 R_i c_j \left[\sum_{k=1}^{q_i} \left(\frac{1}{(k-1)!} Q_{ijk} (t-t_n)^{(k-1)} e^{p_i(t-t_n)} \right) + Q_{ij(q_i+1)} e^{z_j(t-t_n)} \right]. \quad (\text{A.39})
 \end{aligned}$$

Finally, substituting this result, along with the result in equation A.36, into equation A.35 yields the following expression for $y_2(t)$:

$$\begin{aligned}
 y_2(t) = \sum_{i=1}^m \sum_{j=1}^r \left\{ R_i c_j \left[\sum_{k=1}^{q_i} \left(\frac{1}{(k-1)!} Q_{ijk} (t-t_n)^{(k-1)} e^{p_i(t-t_n)} \right) + Q_{ij(q_i+1)} e^{z_j(t-t_n)} \right] \right\} + \\
 K_2 \sum_{j=1}^r c_j e^{z_j(t-t_n)}, \quad (\text{A.40})
 \end{aligned}$$

for $t \geq t_n$. With this result, the derivation of both $y_1(t)$ and $y_2(t)$ is complete. All that remains, now, is to combine these results to find a general expression for the total residual response, $y(t)$.

Collecting Terms to Find $y(t)$:

The equation for the residual response of the linear system, $G(s)$, to the time-optimal or time-efficient command profile, $y(t)$, can be constructed by combining the results for $y_1(t)$ and $y_2(t)$:

$$y(t) = y_1(t) + y_2(t). \quad (\text{A.41})$$

Specifically, using the results from equations A.30 and A.40, the following expression can be created:

$$\begin{aligned}
 y(t) = \sum_{i=1}^{rbm} \left(\sum_{j=0}^n a_j \frac{R_i}{q_i!} (t-t_j)^{q_i} \right) + \\
 \sum_{i=rbm+1}^m \left[\sum_{j=0}^n a_j \frac{R_i}{p_i^{q_i}} \left(e^{p_i(t-t_j)} \left(\sum_{k=1}^{q_i} \frac{(-1)^{(k-1)}}{(q_i-k)!} (p_i(t-t_j))^{(q_i-k)} \right) + (-1)^{q_i} \right) \right] + \\
 K_2 \sum_{j=0}^n a_j + \\
 \sum_{i=1}^m \sum_{j=1}^r \left\{ R_i c_j \left[\sum_{k=1}^{q_i} \left(\frac{1}{(k-1)!} Q_{ijk} (t-t_n)^{(k-1)} e^{p_i(t-t_n)} \right) + Q_{ij(q_i+1)} e^{z_j(t-t_n)} \right] \right\} +
 \end{aligned}$$

$$K_2 \sum_{j=1}^r c_j e^{z_j^*(t-t_n)}, \text{ for } t \geq t_n. \quad (\text{A.42})$$

Understanding the Residual Response Equation

Equation A.42 can be used to calculate the profile of the residual response for any SISO, LTI system to any time-optimal or time-efficient command input that can be described by equation A.1. By reorganizing the terms in this equation, a better understanding can be gained about the contribution of the individual system dynamics to the overall residual response. Specifically, by regrouping the terms in the expression above, the following equation can be derived:

$$y(t) = \left(K_2 + \sum_{i=rbm+1}^m (-1)^{q_i} \frac{R_i}{p_i^{q_i}} \right) \sum_{j=0}^n a_j + \quad (\text{term 1a})$$

$$\sum_{i=1}^{rbm} \frac{R_i}{q_i!} \left(\sum_{j=0}^n a_j (t-t_j)^{q_i} \right) + \quad (\text{term 1b})$$

$$\sum_{i=1}^{rbm} R_i e^{p_i(t-t_n)} \sum_{j=1}^r c_j \sum_{k=1}^{q_i} \frac{1}{(k-1)!} Q_{ijk} (t-t_n)^{(k-1)} + \quad (\text{term 1c})$$

$$\sum_{i=rbm+1}^m \frac{R_i}{p_i^{q_i}} e^{p_i t} \left[\sum_{j=0}^n a_j e^{-p_i t_j} \left(\sum_{k=i}^{q_i} \frac{(-1)^{(k-1)}}{(q_i-k)!} (p_i (t-t_j))^{(q_i-k)} \right) + \right. \\ \left. \sum_{j=1}^r c_j e^{-p_i t_n} p_i^{q_i} \left(\sum_{k=1}^{q_i} \frac{Q_{ijk}}{(k-1)!} (t-t_n)^{(k-1)} \right) \right] + \quad (\text{term 2})$$

$$\sum_{i=1}^m R_i \sum_{j=1}^r c_j Q_{ij(q_i+1)} e^{z_j^*(t-t_n)} + \sum_{j=1}^r c_j K_2 e^{z_j^*(t-t_n)}, \quad (\text{term 3})$$

$$\text{for } t \geq t_n. \quad (\text{A.43})$$

By observing the individual terms in this equation, some statements can be made about the contribution of each. First, the three terms 1a, 1b, and 1c, represent the total rigid-body motion produced in the system by the given command. In particular, term 1a has a value equal to the total system rigid-body motion in the cases where there are no system rigid-body modes. When a system does contain rigid-body modes, however, terms 1b and 1c become nonzero. Note that if the system contains no zeros, term 1c will be zero since the tail coefficients, c_j , will be zero. Term 2 in equation A.43 represents the contribution of the system denominator dynamics to the overall residual response. If the specified input command profile does not cancel all of the system poles, then this term

will be nonzero and describe any response, such as oscillation, around the final system steady-state value. Term 3 in this equation, describes the contribution of any system zeros to the residual response. If the tail of a time-optimal or time-efficient command does not drive the system exactly at the frequencies of the system zeros, then this term will be nonzero. Also, this term disappears if the system has no zeros.

From this understanding of the system residual response, we can get a better idea of the origins of the problem constraints for the time-optimal control problem. As discussed in chapter 3, three basic constraints are imposed by the time-optimal control problem. The first states that the time-optimal command profile must produce rest-to-rest motion in the system output. The second states that the system output must change by a desired amount, dy , and the third states that the command profile must not violate the actuator limits. This last constraint is easily satisfied by selecting command amplitudes that remain within the specified system actuator limits. For the first two constraints, however, detailed equations were derived in chapter 3 to relate the system output behavior to the parameters describing the input command. These two types of constraints were named the dynamics cancellation constraint and the boundary condition constraint. From equation A.43, we can get a better understanding about the origins of these constraints.

First, for the case of the dynamics cancellation constraint, the resulting equations, when satisfied, ensure that the system will not have any residual vibration when the final resting state has been reached. In order for this to be true, both terms 2 and 3 in equation A.43 must be exactly zero. For term 3, this condition is satisfied if the values for the system zeros used in the command profile, z_j^* , exactly match the actual system zeros, z_j . When this occurs, the values of the residues, R_i and $Q_{ij(q_i+1)}$, and the direct gain, K_2 , will combine to a value zero. For term 2, although not immediately apparent, the bracketed expression is a more complicated form of the dynamics cancellation constraint equation from chapter 3. Therefore, if the dynamics cancellation constraint is satisfied, term 2 will go to zero and the command profile will not excite any residual vibration. This will be illustrated more clearly in the simple example to follow.

The boundary condition constraint in the time-optimal control problem ensures that the command profile will move the system output by the desired amount, dy . In terms of the residual vibration equation, A.43, this constraint is captured in terms 1a, 1b, and 1c. In other words, if the command profile is designed to satisfy the boundary condition constraint, then terms 1a, 1b, and 1c will be guaranteed to sum to the desired value of dy .

Setting the value of these three terms equal to dy is an equivalent statement to the boundary condition constraint outlined in chapter 3.

From this analysis of the residual response equation, it is clear that the set of constraints imposed for the time-optimal control problem is the minimum, necessary set required to ensure that the residual response behaves as desired. Furthermore, as will be illustrated in the example below, these constraints represent the simplest expressions that can be composed to require the system residual response to behave accordingly.

A Simple Example

In order to gain a better understanding of the relationship between the time-optimal problem constraints derived in chapter three and their impact on the system residual response, consider the simple system

$$G(s) = \frac{(s - z_1)}{(s - p_1)(s - p_2)}, \quad (\text{A.44})$$

where $p_1 \neq p_2$. From the variable definitions at the beginning of this Appendix, the following values can be assigned: $rbm = 0$, $m = 2$, $r = 1$, $q_1 = 1$, and $q_2 = 1$. Also, assuming that the time-optimal command profile for this system will have a pulse train with two switches, not including the first, then $n = 2$. Now, by taking the partial fraction expansion of the system transfer function, the following values can be found for the residues and the direct gain:

$$R_1 = \frac{p_1 - z_1}{p_1 - p_2}, \quad R_2 = \frac{p_2 - z_1}{p_2 - p_1}, \quad \text{and} \quad K_2 = 0.$$

Also, by taking the partial fraction expansion of the transfer function with numerator 1 and denominator roots p_i and z_j^* , values for the following terms can be found

$$Q_{ij1} = \frac{1}{p_i - z_j^*}, \quad \text{and} \quad Q_{ij2} = -\frac{1}{p_i - z_j^*}.$$

Therefore, substituting these values and expressions into the general equation for the system residual response in equation A.43 yields:

$$\begin{aligned}
 y(t) = & -\left(\frac{R_1}{p_1} + \frac{R_2}{p_2}\right)(a_0 + a_1 + a_2) + \dots \\
 & \frac{R_1}{p_1} e^{p_1 t} (a_0 e^{-p_1 t_0} + a_1 e^{-p_1 t_1} + a_2 e^{-p_1 t_2} + c_1 e^{-p_1 t_2} p_1 Q_{111}) + \dots \\
 & \frac{R_2}{p_2} e^{p_2 t} (a_0 e^{-p_2 t_0} + a_1 e^{-p_2 t_1} + a_2 e^{-p_2 t_2} + c_1 e^{-p_2 t_2} p_2 Q_{211}) + \dots \\
 & R_1 c_1 Q_{112} e^{z_1^*(t-t_2)} + R_2 c_1 Q_{212} e^{z_1^*(t-t_2)}, \tag{A.45}
 \end{aligned}$$

or equivalently

$$\begin{aligned}
 y(t) = & -\frac{z_1}{p_1 p_2} (a_0 + a_1 + a_2) + \dots \\
 & \frac{1}{p_1} \cdot \frac{(p_1 - z_1)}{(p_1 - p_2)} e^{p_1 t} \left(a_0 e^{-p_1 t_0} + a_1 e^{-p_1 t_1} + a_2 e^{-p_1 t_2} + e^{-p_1 t_2} \frac{c_1 p_1}{p_1 - z_1} \right) + \dots \\
 & \frac{1}{p_2} \cdot \frac{(p_2 - z_1)}{(p_2 - p_1)} e^{p_2 t} \left(a_0 e^{-p_2 t_0} + a_1 e^{-p_2 t_1} + a_2 e^{-p_2 t_2} + e^{-p_2 t_2} \frac{c_1 p_2}{p_2 - z_1} \right) + \dots \\
 & \left(\frac{z_1^* - z_1}{(z_1^* - p_1)(z_1^* - p_2)} \right) e^{z_1^*(t-t_2)}. \tag{A.46}
 \end{aligned}$$

From this equation, it can be seen that, if a time-optimal command profile is designed using a value for z_1^* that is identical to the actual system zero of z_1 , then the last term in this expression disappears. Recalling the previous discussion, the first term in this equation represents the total system output rigid-body motion. It is an equivalent statement to the boundary condition constraint, and if satisfied, it will exactly equal dy , the desired system output transition. Finally, the second and third term in this equation describe any system residual vibration excited by the command pulse train. In order to satisfy the time-optimal control problem, these terms must be equal to zero. Fortunately, referring to the constraint equations in chapter 3, it can be seen that, if that the dynamics cancellation constraints are satisfied, the expression in parenthesis in both terms must be equal to zero. More specifically, the parenthetical expression in term 2 is the dynamics cancellation constraint for the first system pole, and the parenthetical expression in term 3 is the dynamics cancellation constraint for the second system pole. From this reasoning, it can be better seen that the constraint equations posed in the time-optimal control problem in chapter 3 correspond to the minimum set of necessary conditions that need to be enforced to ensure proper behavior in the system output response.

Appendix B: The Analytic Integral of a Time-Optimal Command

As discussed in chapter 3, the boundary condition constraint for the time-optimal control problem requires that the integral of the command profile be evaluated. For systems that contain multiple rigid-body modes, this integral needs to be evaluated multiple times. This appendix presents the derivation of an expression that can be used to evaluate the integral of the command profile analytically. Unlike numerical integration methods, this analytic integral allows for rapid calculation of the boundary condition constraint and provides a result that is exact. The derivation will proceed by considering the integral of the two command components separately. First the analytic integral for the command pulse train will be considered followed by the integral of the command tail.

The Analytic Integral of the Command Pulse Train

As discussed in chapter 3, the general equation for the pulse train of a time-optimal or time-efficient command can be expressed as

$$u(t) = \sum_{j=0}^n a_j l(t - t_j). \quad (\text{B.1})$$

Now, in order to calculate the analytic integral of this expression, we will only consider the value of the integral at the specified switch times, t_j . For example, for the given command profile, a vector can be constructed with one element for each switch. Each element represents the value of the command or its integral at the corresponding switch time. For the command specified by equation B.1, this vector would be

$$\mathbf{u}_0 = \begin{bmatrix} u_{00} \\ u_{01} \\ u_{02} \\ u_{03} \\ \vdots \end{bmatrix} = \begin{bmatrix} 0 \\ a_0 \\ a_0 + a_1 \\ a_0 + a_1 + a_2 \\ \vdots \end{bmatrix}. \quad (\text{B.2})$$

The first value of this vector corresponds to the initial command amplitude, which will be assumed to be always zero. The second element corresponds to the value of the amplitude of the command pulse train slightly before the switch time t_1 . The third element corresponds to the command amplitude value just before the switch time t_2 , and so on. Following this protocol, a similar vector can be constructed for the first integral of the command pulse train:

$$\begin{aligned} \mathbf{u}_1 &= \begin{bmatrix} u_{10} \\ u_{11} \\ u_{12} \\ u_{13} \\ \vdots \end{bmatrix} = \begin{bmatrix} 0 \\ u_{10} + u_{00}(t_1 - t_0) + \int_0^{(t_1-t_0)} a_0 dt \\ u_{11} + u_{01}(t_2 - t_1) + \int_0^{(t_2-t_1)} a_1 dt \\ u_{12} + u_{02}(t_3 - t_2) + \int_0^{(t_3-t_2)} a_2 dt \\ \vdots \end{bmatrix} \\ &= \begin{bmatrix} 0 \\ u_{10} + u_{00}(t_1 - t_0) + a_0(t_1 - t_0) \\ u_{11} + u_{01}(t_2 - t_1) + a_1(t_2 - t_1) \\ u_{12} + u_{02}(t_3 - t_2) + a_2(t_3 - t_2) \\ \vdots \end{bmatrix}, \quad (\text{B.3}) \end{aligned}$$

where the initial value for the first integral of the command is assumed to be zero. For each element in this vector, the integral is calculated by evaluating the integral from one switch to the next and adding the result to the integral over all of the previous switches. Following this pattern, a similar vector can be constructed for the second integral of the command pulse train:

$$\begin{aligned}
\mathbf{u}_2 = \begin{bmatrix} u_{20} \\ u_{21} \\ u_{22} \\ u_{23} \\ \vdots \end{bmatrix} &= \begin{bmatrix} 0 \\ u_{20} + u_{10}(t_1 - t_0) + \int_0^{(t_1-t_0)} a_0 t \, dt \\ u_{21} + u_{11}(t_2 - t_1) + \int_0^{(t_2-t_1)} (a_0 + a_1) t \, dt \\ u_{22} + u_{12}(t_3 - t_2) + \int_0^{(t_3-t_2)} (a_0 + a_1 + a_2) t \, dt \\ \vdots \end{bmatrix} \\
&= \begin{bmatrix} 0 \\ u_{20} + u_{10}(t_1 - t_0) + \frac{1}{2} a_0 (t_1 - t_0)^2 \\ u_{21} + u_{11}(t_2 - t_1) + \frac{1}{2} (a_0 + a_1) (t_2 - t_1)^2 \\ u_{22} + u_{12}(t_3 - t_2) + \frac{1}{2} (a_0 + a_1 + a_2) (t_3 - t_2)^2 \\ \vdots \end{bmatrix}. \tag{B.4}
\end{aligned}$$

Again, this vector assumes an initial value for the second integral of the command to be zero, and each subsequent value is constructed by adding the integral over a single pulse to the integral over all of the previous pulses. Following this pattern, a general expression can be formulated to evaluate the integral of the command pulse train any number of times. Since this formula is most easily expressed in vector form, let us first define some useful vectors. To capture the values for the time spacing from one switch time to the next, consider the following vector:

$$\mathbf{dt} = \begin{bmatrix} t_0 - 0 \\ t_1 - t_0 \\ t_2 - t_1 \\ t_3 - t_2 \\ \vdots \end{bmatrix}. \tag{B.5}$$

Also, another useful vector can be defined which represents the values of the various integrals of the command profile shifted by one element. More specifically

$$\mathbf{u}_1^* = \begin{bmatrix} 0 \\ u_{i0} \\ u_{i1} \\ \vdots \\ u_{i(n-1)} \end{bmatrix}, \tag{B.6}$$

where n is the number of switch times in the pulse train. Now, given these vector definitions, the following formulas can be created to define the integral of the command pulse train at the values of the switch times. For the first integral of the command pulse train, another way to express equation B.3 is

$$\mathbf{u}_1 = \text{cumsum}(\mathbf{u}_0 .* \mathbf{dt}), \quad (\text{B.7})$$

where \mathbf{u}_0 is defined according to equation B.2 and the operator $.*$ represents the element-by-element multiplication of the two vectors. Also, the $\text{cumsum}()$ function in this equation performs the task of adding to each vector element all of the previous elements in the vector. Following this precedent, an expression for the second integral of the pulse train can be written as

$$\mathbf{u}_2 = \text{cumsum}\left(\frac{1}{2}\mathbf{u}_0 .* \mathbf{dt}^2 + \mathbf{u}_1 .* \mathbf{dt}\right), \quad (\text{B.8})$$

where the $()^2$ operation defines the square of each vector element. This equation for the second integral of the command profile delivers the same result as the expression in equation B.4. Following the same approach, similar expressions can be formed for additional integrals of the command pulse train:

$$\mathbf{u}_3 = \text{cumsum}\left(\frac{1}{2 \cdot 3}\mathbf{u}_0 .* \mathbf{dt}^3 + \frac{1}{2}\mathbf{u}_1 .* \mathbf{dt}^2 + \mathbf{u}_2 .* \mathbf{dt}\right), \text{ and} \quad (\text{B.9})$$

$$\mathbf{u}_4 = \text{cumsum}\left(\frac{1}{2 \cdot 3 \cdot 4}\mathbf{u}_0 .* \mathbf{dt}^4 + \frac{1}{2 \cdot 3}\mathbf{u}_1 .* \mathbf{dt}^3 + \dots \right. \\ \left. \frac{1}{2}\mathbf{u}_2 .* \mathbf{dt}^2 + \mathbf{u}_3 .* \mathbf{dt}\right), \quad (\text{B.10})$$

and so on. To reiterate, each of these vectors, \mathbf{u}_i , represents the values of the i -th integral of the command pulse train at each switch time in the command. The value of the i -th integral of the entire pulse train is available in the last element of \mathbf{u}_i . Conveniently, the form of the equations derived above allows for easy implementation in a matrix algebra programming environment such as Matlab. Listed in Table B.1 is a possible implementation of these equations to calculate the integral of a command pulse train any number of times. Since this code relies on the fast matrix and vector operations performed in Matlab, these integrals can be calculated very rapidly. Additionally, due to the compact notation, very few lines of code are required to perform this calculation.

Table B.1: Matlab code to calculate the integral of the command pulse train.

```

% Given two row vectors, one containing the pulse train
% amplitudes, a, and switch times, t, the following code can
% be used to evaluate the integral of the pulse train
% intnum times. This code assumes that the initial command
% value and the initial value of all its integrals are
% zero. The result of this integral over the entire length
% of the pulse train is returned in the variable result.

% Initialize the matrix storing the integrated result.
% Each row, ii, of this matrix contains the ii-th integral
% of the command at every switch time except the first.
U = cumsum(a);
Utemp = U;
n = length(a);

% Now perform the integration loop with one loop for each
% order of integration.
for ii = 1:intnum,
    if ii==1, Utemp = cumsum(U.*dT); else
        Utemp = cumsum(sum(U.*dT)); end;
    U = [U; [0 Utemp(1:n-1)]];
    dT = [(1/(ii+1)) * dT(1,:) .* dt; dT];
end;
result = Utemp(n);

```

The Analytic Integral of the Command Tail

With an expression derived to calculate the integral of the pulse-train portion of the optimal command, all that remains is to derive a similar expression for the tail. This derivation can begin by considering the general equation for the tail of a time-optimal or time-efficient command:

$$u(t) = \sum_{j=1}^r c_j e^{z_j'(t-t_n)} l(t-t_n). \quad (\text{B.11})$$

Since we are concerned now with calculating the integral of this equation only for times $t \geq t_n$, we can simplify this expression to:

$$u(t) = \sum_{j=1}^r c_j e^{z_j t}. \quad (\text{B.12})$$

In order to calculate a general analytic expression for the multiple integral of this equation, we must first specify the initial conditions of the integration. More specifically,

$$\left(\int u(t) dt \right) \Big|_{t=0} = u_{10}, \quad (\text{B.13})$$

$$\left(\iint u(t) dt^2 \right) \Big|_{t=0} = u_{20}, \quad (\text{B.14})$$

...

$$\left(\int^{(n)} u(t) dt^n \right) \Big|_{t=0} = u_{n0}. \quad (\text{B.15})$$

Now, to get a better understanding of the form of a general expression for the n-th integral of the tail equation, let us consider the first few integrals of command tail. By integrating equation B.12, an equation for the first integral of the tail, $u_1(t)$, can be calculated to be

$$u_1(t) = \int u(t) dt = \int \left(\sum_{j=1}^r c_j e^{z_j t} \right) dt \quad (\text{B.16})$$

$$= \sum_{j=1}^r \frac{c_j}{z_j} e^{z_j t} + \text{constant}. \quad (\text{B.17})$$

The initial condition in equation B.13 can be used to derive an expression for the constant in this equation. Performing this task yields

$$\text{constant} = u_{10} - \sum_{j=1}^r \frac{c_j}{z_j}. \quad (\text{B.18})$$

Therefore, combining this result with equation B.17 produces the final expression for the first integral of the command tail:

$$u_1(t) = \left(u_{10} - \sum_{j=1}^r \frac{c_j}{z_j} \right) + \sum_{j=1}^r \frac{c_j}{z_j} e^{z_j t}. \quad (\text{B.19})$$

Following a similar procedure, this task can also be performed for the second integral of the command tail, $u_2(t)$, to derive the result

$$\begin{aligned}
 u_2(t) &= \iint u(t) dt = \int u_1(t) dt \\
 &= \left(u_{20} - \sum_{j=1}^r \frac{c_j}{z_j^2} \right) + \left(u_{10} - \sum_{j=1}^r \frac{c_j}{z_j} \right) t + \sum_{j=1}^r \frac{c_j}{z_j^2} e^{z_j t}, \quad (B.20)
 \end{aligned}$$

where u_{20} is the initial condition from equation B.14. Similarly, the third integral of the tail, $u_3(t)$, can be expressed as

$$\begin{aligned}
 u_3(t) &= \iiint u(t) dt = \int u_2(t) dt \\
 &= \left(u_{30} - \sum_{j=1}^r \frac{c_j}{z_j^3} \right) + \left(u_{20} - \sum_{j=1}^r \frac{c_j}{z_j^2} \right) t + \dots \\
 &\quad \frac{1}{2} \left(u_{10} - \sum_{j=1}^r \frac{c_j}{z_j} \right) t^2 + \sum_{j=1}^r \frac{c_j}{z_j^3} e^{z_j t}. \quad (B.21)
 \end{aligned}$$

Now, following the pattern suggested by these results, a general expression for the n-th integral of the command tail can be formulated as follows:

$$\begin{aligned}
 u_n(t) &= \int^{(n)} u(t) dt \\
 &= \frac{1}{0!} \left(u_{n0} - \sum_{j=1}^r \frac{c_j}{z_j^n} \right) t^0 + \dots \\
 &\quad \frac{1}{1!} \left(u_{(n-1)0} - \sum_{j=1}^r \frac{c_j}{z_j^{n-1}} \right) t^1 + \dots \\
 &\quad \frac{1}{2!} \left(u_{(n-2)0} - \sum_{j=1}^r \frac{c_j}{z_j^{n-2}} \right) t^2 + \dots \\
 &\quad \dots \\
 &\quad \frac{1}{(n-1)!} \left(u_{10} - \sum_{j=1}^r \frac{c_j}{z_j} \right) t^{n-1} + \dots \\
 &\quad \sum_{j=1}^r \frac{c_j}{z_j^n} e^{z_j t}. \quad (B.22)
 \end{aligned}$$

As indicated in Table B.2, this equation can be implemented easily into a matrix algebra programming environment, such as Matlab, to rapidly calculate the integral of the command tail any number of times. In order to perform this integration, however, a final time for the integration must first be specified. Since the value of this final time has no

influence over the amount of computation required, it can be selected to be sufficiently large enough to let the command settle to its final steady-state value.

Table B.2: Matlab code to calculate the integral of the command tail.

```
% Given two row vectors, one containing the tail coefficients,
% c, and one containing the values of the tail exponents, z,
% the following code can be used to evaluate the integral of
% the tail of a time-optimal or time-efficient command
% intnum times. The result of this integral over from the
% start of the tail to the final time, tf, is returned in the
% variable result. The initial conditions are specified in
% the initial condition vector ic, which should have as many
% elements as the desired number of integrations, intnum.

% The time integral of a sum of exponentials consists of a
% polynomial in 't' with as many terms as there are integrations
% plus an additional term containing a sum of exponentials.
coefs = [];
for ii = 0:intnum-1,
    n = intnum - ii;
    coefs = [coefs (1/fact(ii))*(ic(n) - sum(c./(z.^n)))]];
end;
coefs = fliplr(coefs);
result = polyval(coefs,tf) + sum((c./(z.^intnum)).*exp(z*tf));
```

The Analytic Integral of the Entire Command

With the expressions derived in this appendix, it is possible to calculate the integral of the time-optimal or time-efficient command pulse train and tail. In order to obtain a value for the integral of the entire command, the separate expressions for the two different tail components can be combined as follows. First, using the code in Table B.1, for example, the integral of a given command pulse train can be calculated from the initial time to the final command switch time. This result can then be used as an initial condition to calculate the integral of the command tail. The value reached by this calculation will represent the value of the command integral from the start of the command to a specified final time. For multiple integrals, the code to integrate the command pulse train can be used once for every desired integral. The resulting values can be used as an initial condition vector for the integration of the command tail.

Since the equations derived in this appendix are compact and can be expressed in matrix form, they can be implemented easily as code. Because this code is based on an analytic solution to the integral of the command profile, calculation is much faster than a standard numerical integration. Also, unlike a numerical integration, the result is exact. From this result, it is clear that the integral for any time-optimal or time-efficient command can be evaluated quickly and easily. Employing these expressions to impose the boundary condition constraint in the time-optimal control problem will similarly reveal that this approach is highly effective for deriving time-optimal and time-efficient command profiles.

