

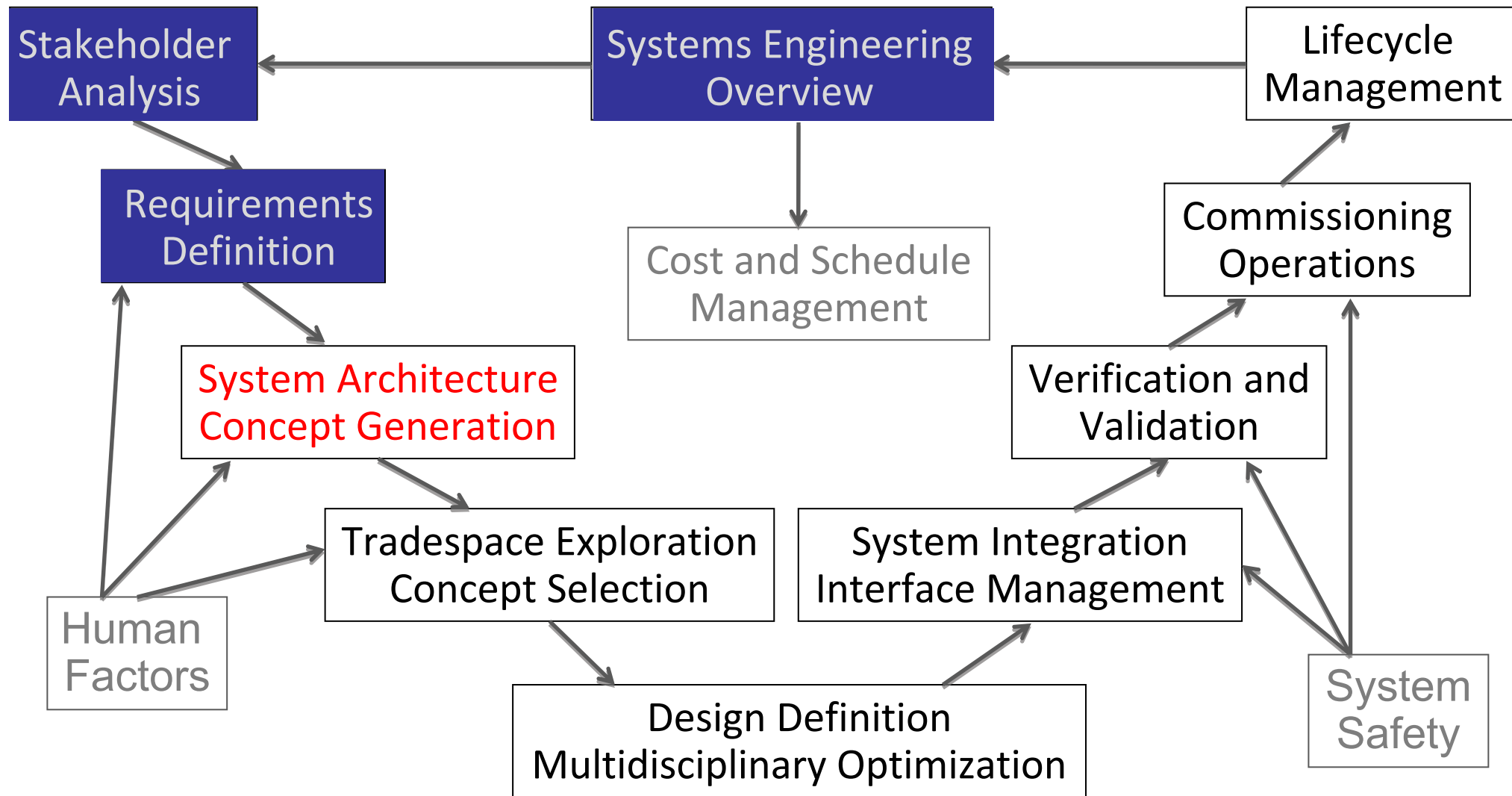
# **System Architecture Concept Generation**

October 2, 2009

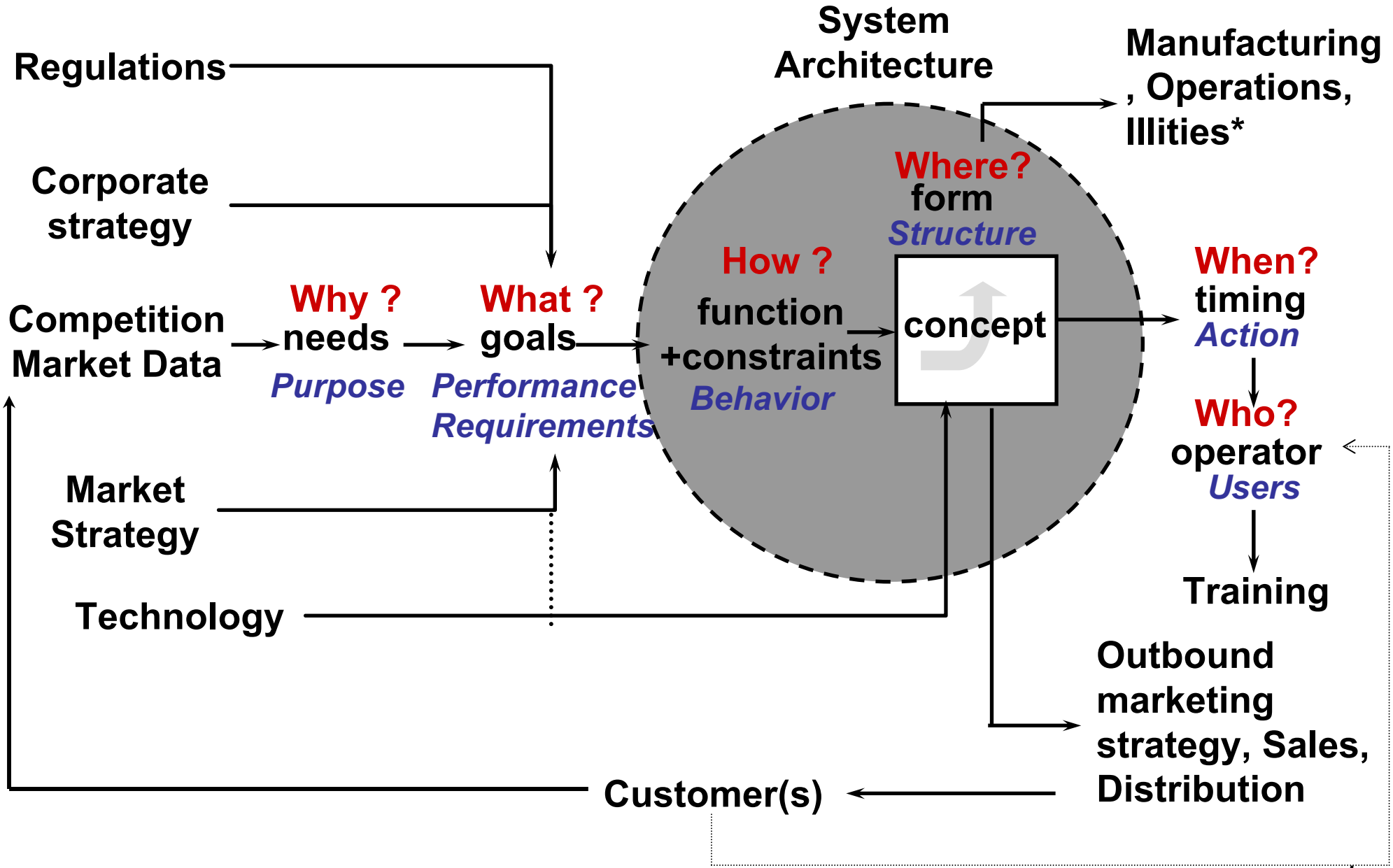
Prof. Olivier de Weck

Note: System Architecture is a very rich topic that can take up an entire semester by itself. ESD.34 is a recommended course (E. Crawley) and a number of slides in this lecture are adapted from it.

# V-Model – Oct 2, 2009

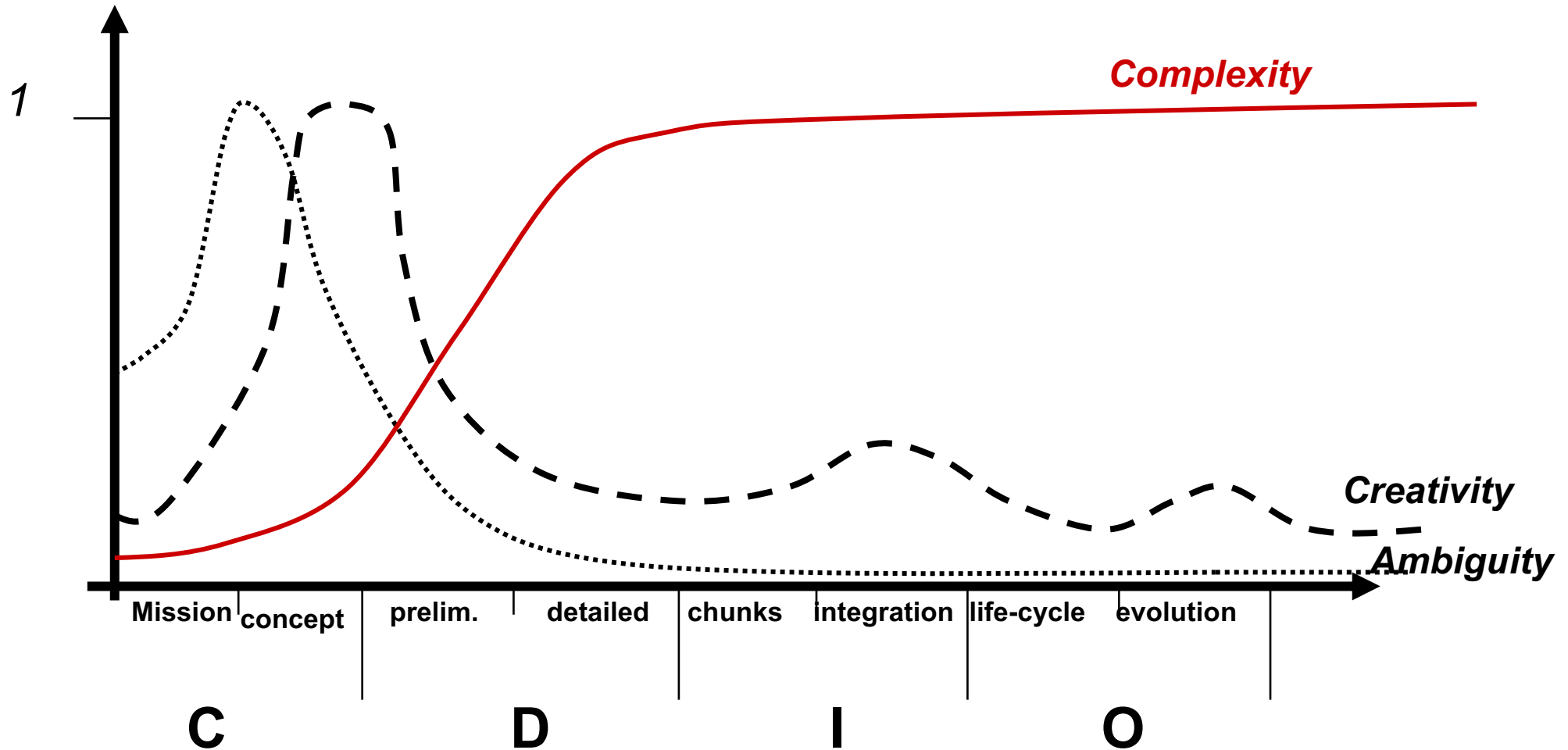


# System/Product Architecture Framework (ESD.34)



\*Reliability, Servicability, Environmental Impact, Upgradeability, Flexibility, etc... can be

# Themes: Ambiguity-Creativity-Complexity



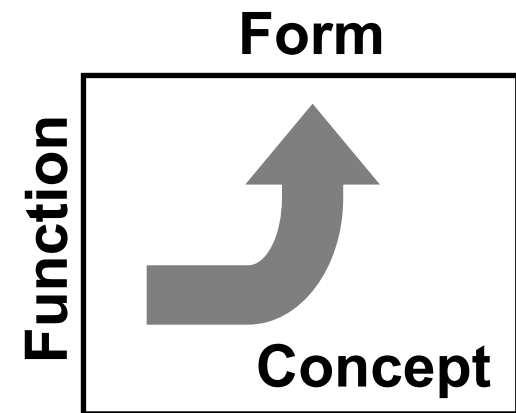
***Early on ambiguity is high -> reduce ambiguity***

***Next concept are needed -> focus creativity***

***Then complexity starts increasing -> manage complexity***

# A Definition

- Architecture
  - The embodiment of **concept**, and the allocation of physical/informational **function** (process) to elements of **form** (objects) and definition of structural interfaces among the objects
- Consists of:
  - Function
  - Related by Concept
  - To Form



# Architecture – Civil

These images of a beach and contemporary style houses and corresponding floor plans have been removed due to copyright restrictions. See <http://www.coolhouseplans.com> for examples.

**Beach**

**Contemporary**

# Architecture - Informational

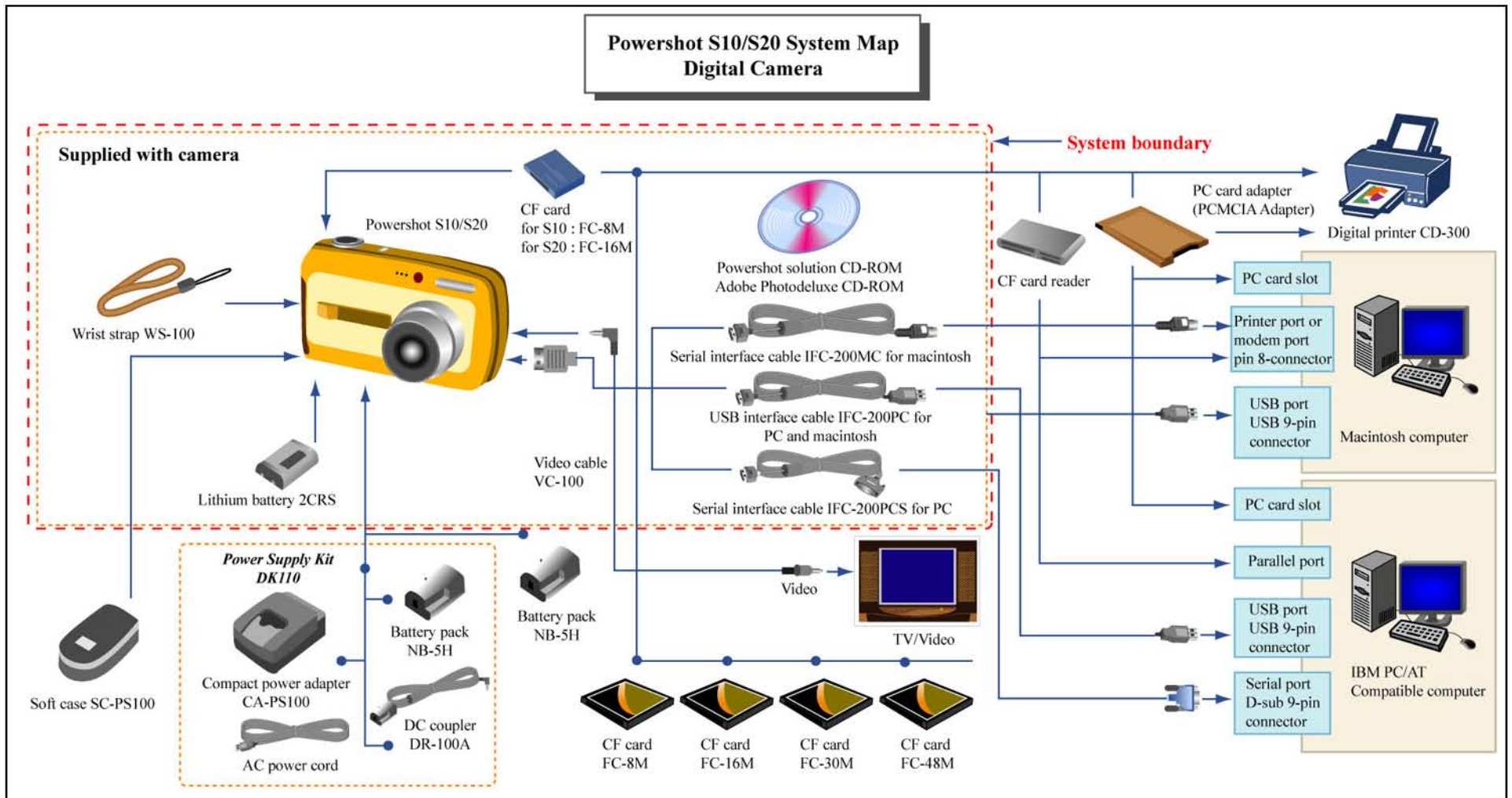


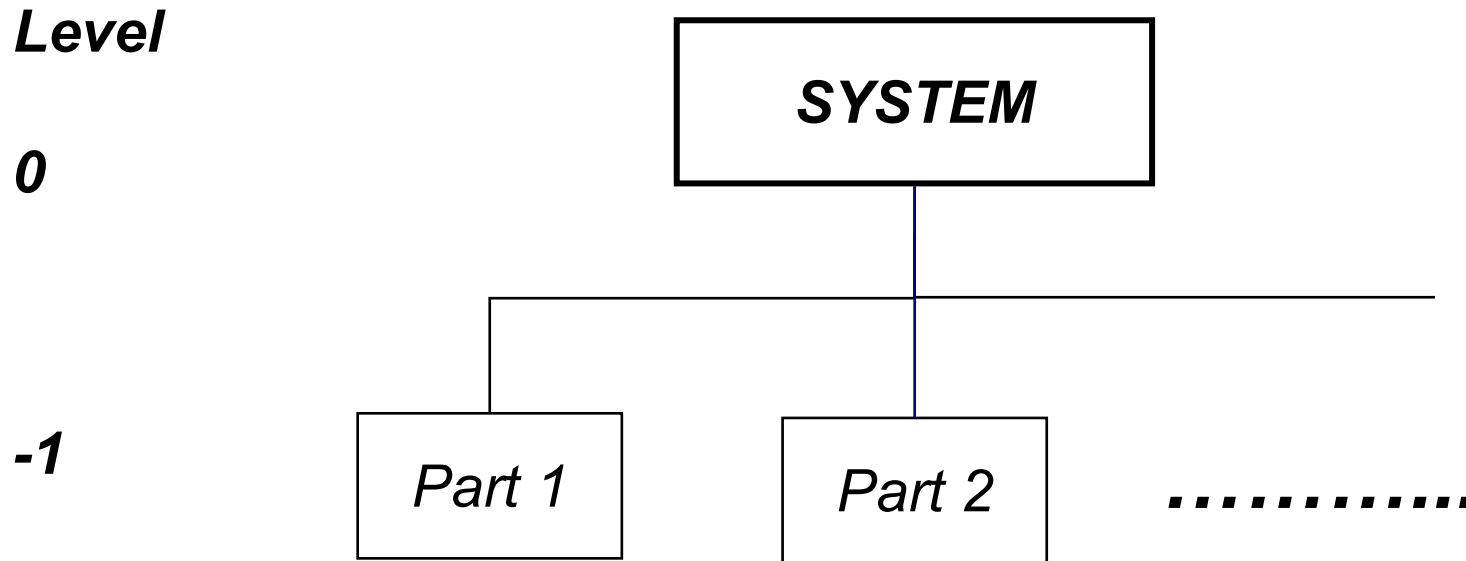
Image by MIT OpenCourseWare.

# Form - Defined

- The sum of the elements (objects)
- The structure or arrangement of the physical/logical embodiment
- The shape or configuration
- (often but not always) What can be seen
- What is implemented (formed, manufactured, assembled, written, sculpted or drawn)
- What **it is**.



# Form of a Simple System

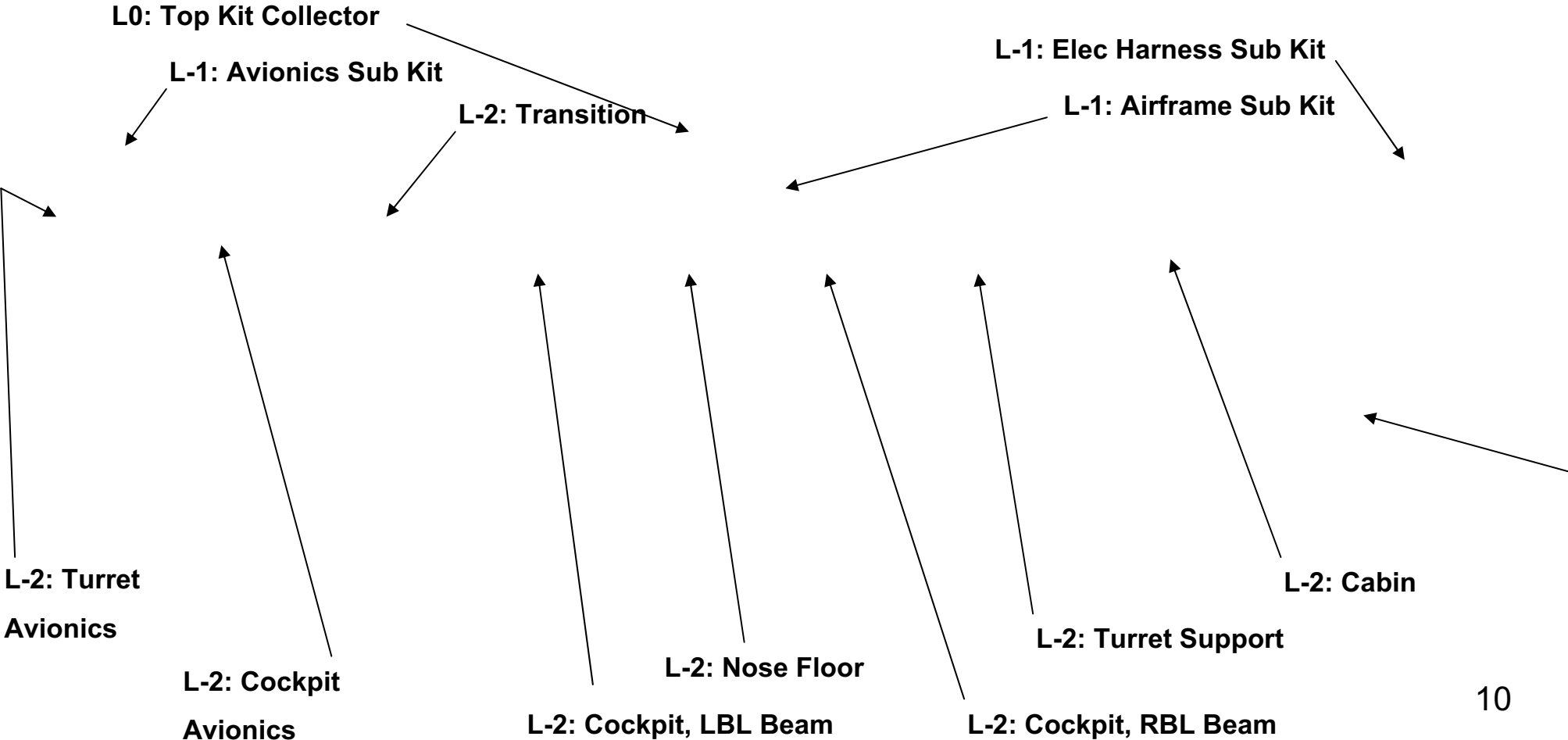


- Generally 5-9 parts (7+/- 2)
- At level -1 we encounter real or **atomic** parts
  - A part cannot be taken **a-part** without losing its functionality or integrity
  - Definition of what is a part is not always unambiguous
- Tree structure is symbolic, and may or may not represent the actual connectivity of the parts (the structure) - all elements on a level can interface, but don't necessarily all do
- Examples ?

# Complex Form: FLIR System for Helicopter

These images have been removed due to copyright restrictions.

**L-3:  
Adds/Removes  
Hardware &  
Details**



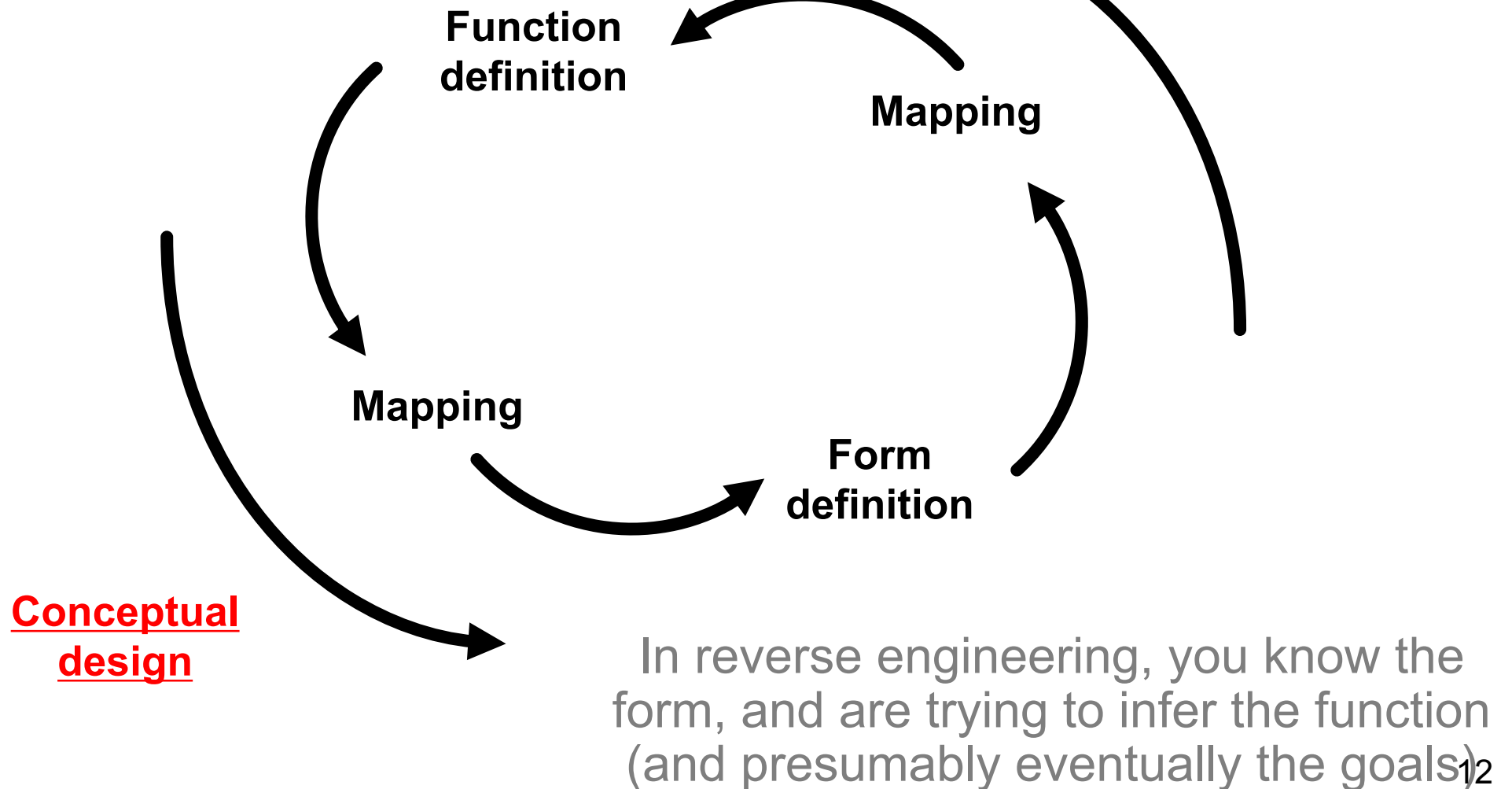
# Function

- The activities, operations and transformations that cause, create or contribute to performance (i.e. meeting goals)
- The actions for which a thing exists or is employed
- What the product/system **does**.
- Is what the system eventually does, the activities and transformations which emerges as sub-function aggregate
- Can be decomposed about one level before concept is required
- Can show connectivity of function - mass (material), momentum (force), energy (power), information (data), information (commands)
- Is more difficult to represent than form (because “invisible”)

# Architecting Sequence

In design, you know the functions (and presumably the goals) and try to create the form to deliver the function

Reverse Engineering

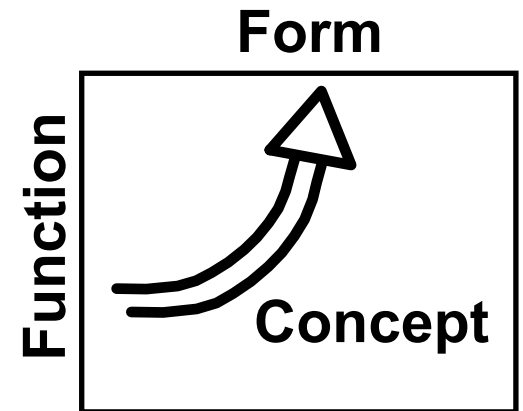


# Concepts

- Defined - informally
- Defined - formally
- Examples

# Concept - Informal Definition

- A product or system vision, idea, notion or mental image which:
  - Maps Form to Function
  - Embodies “Working Principles”
- Is in the solution-specific vocabulary - it is the solution
- Is an abstraction of form



**Is not a product/system attribute, but a mapping**

# Concept - Formal Definition

- The specialization of function and mapping to its physical embodiment of form
- The specification of the list of the design variables, which when specified will define the design
- Products based on the same concept are “continuously connected”
- Products based on different concepts are “disjoint”.

# Exercise – 2 min

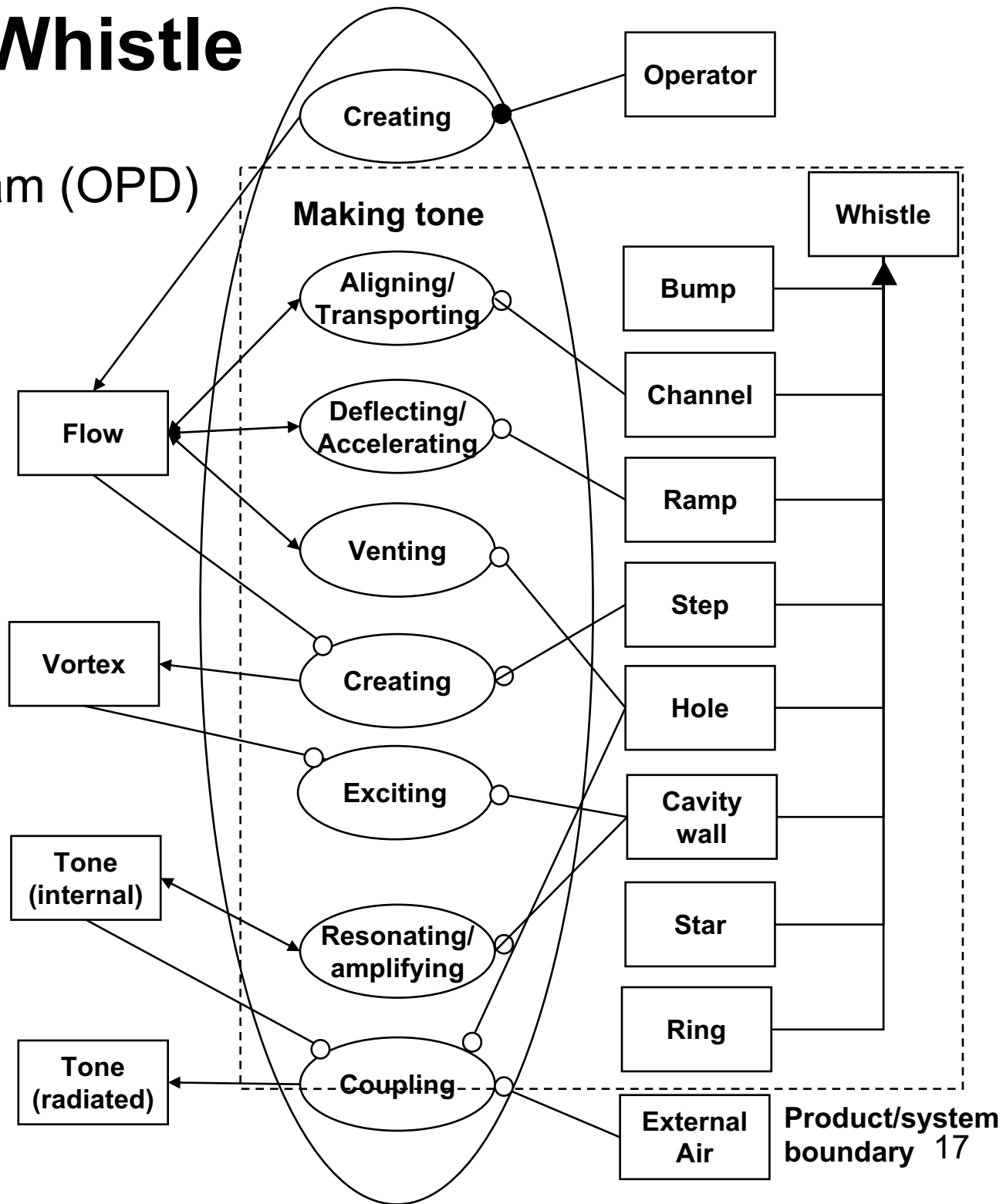
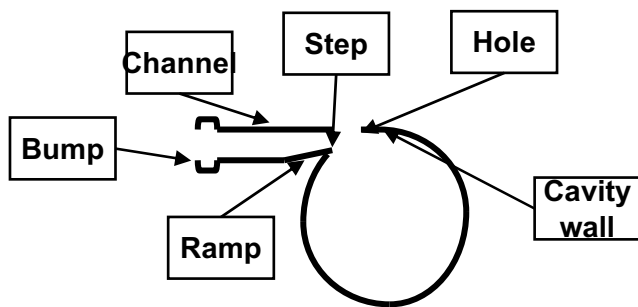
- Describe the concept of one of the following items:
  - Whistle
  - Automobile
  - Aircraft
  - Communications Satellite
  - International Space Station
  - Lecture



# Concept: Whistle

## Object-Process-Diagram (OPD)

### Sketch



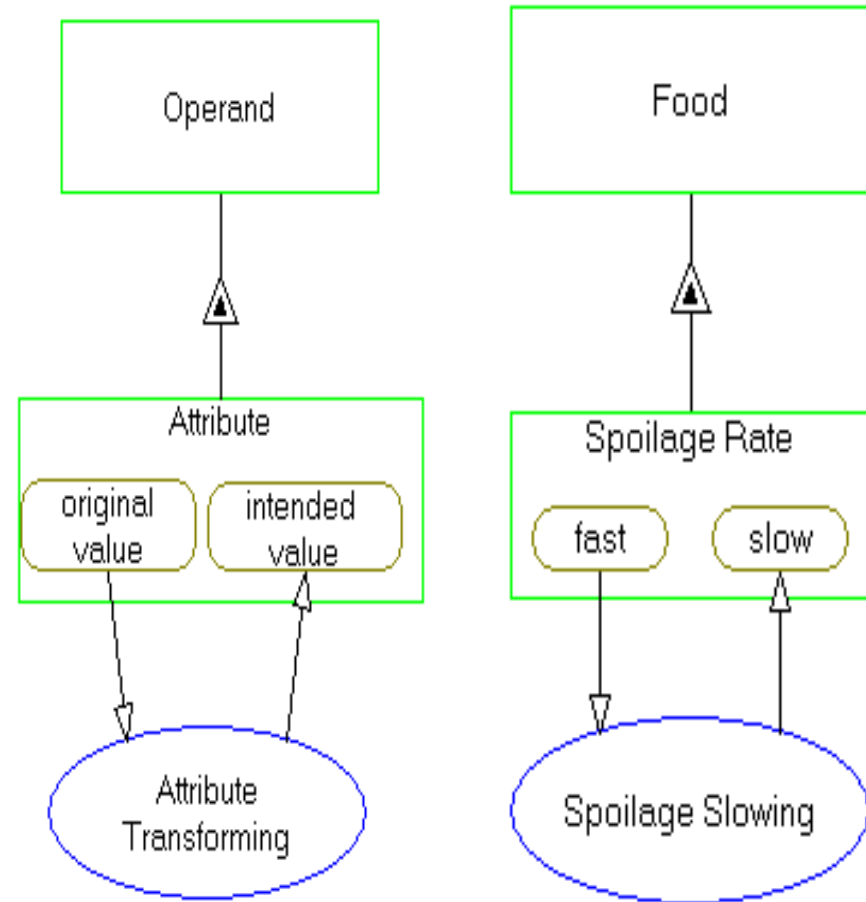
# Refrigerator Case Study



# Reduce Ambiguity: Goal Identification

- Start by examining the **operand** associated with value
- Next identify the **attribute** of the operand whose change is associated with **value**
- Next define the **transformation** of the attribute associated with **value**, in solution neutral form

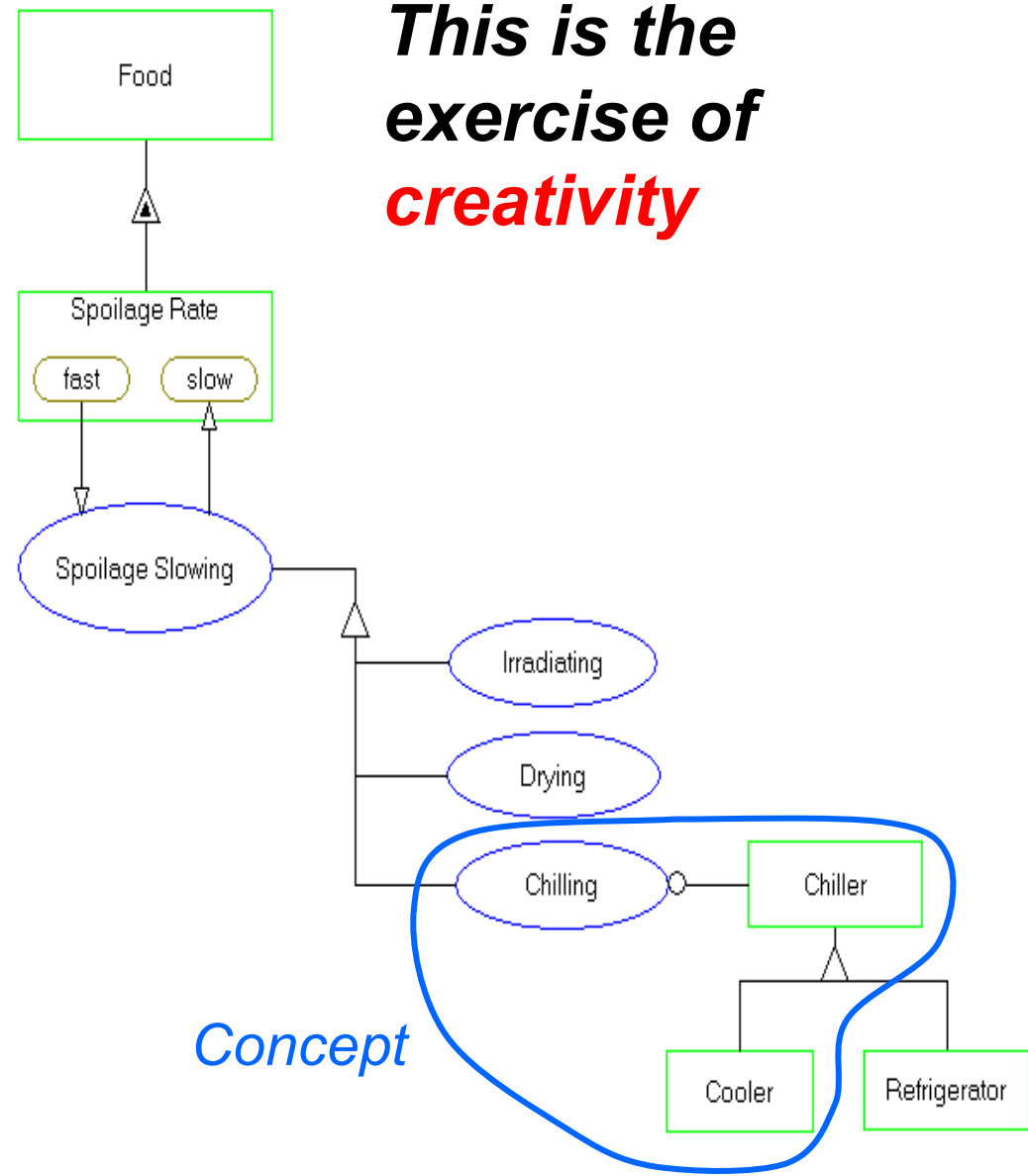
**Note:** For “Production Systems” the value could be found not in an operand whose attributes are affected but in a resultee that is created



***This will reduce ambiguity and lead you to a value focused, solution neutral statement of **intent** on process***

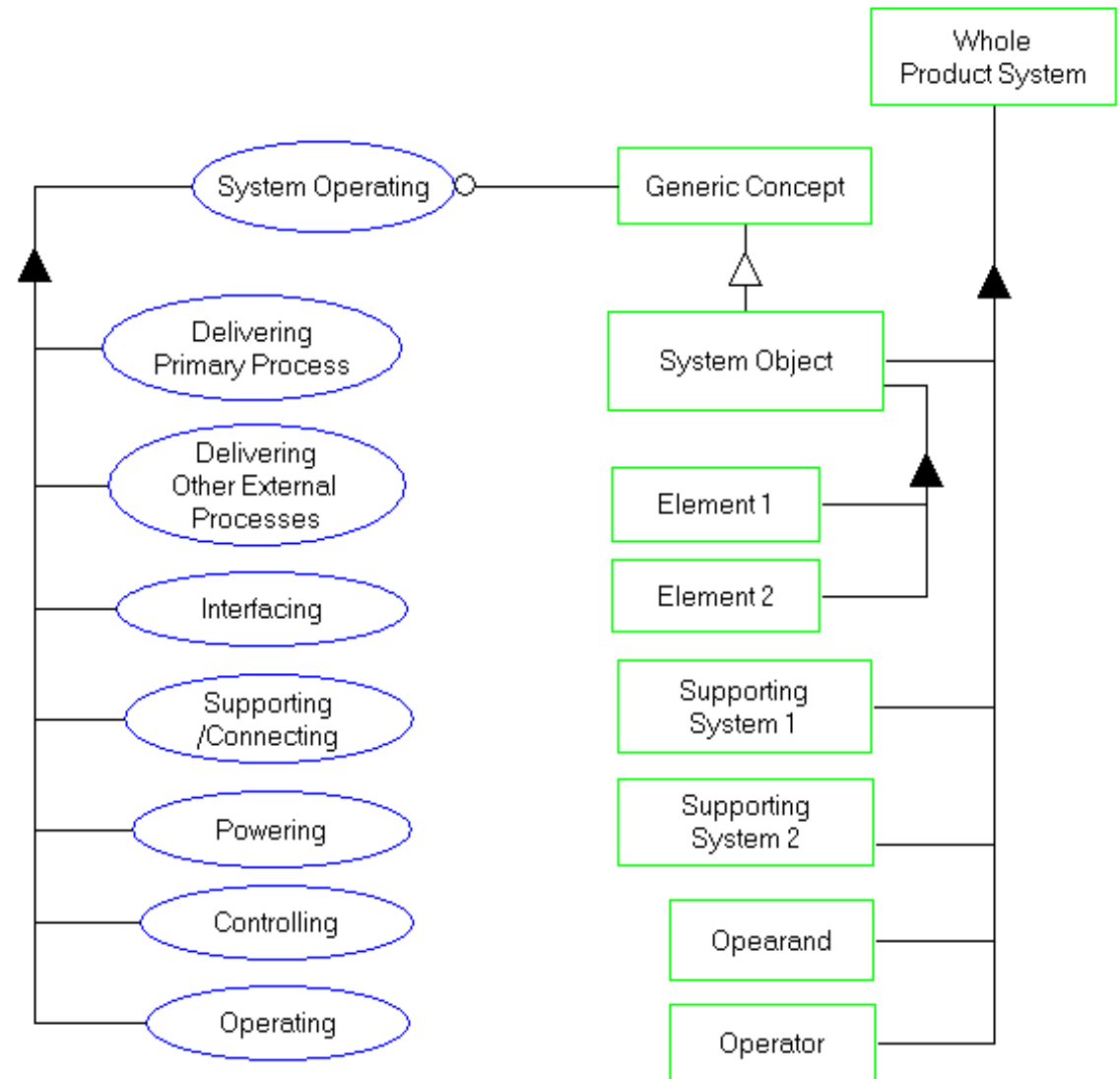
# Focus Creativity : Concept

- **Concept:** a system vision, which embodies working principles, a mapping from function to form
- Choose from among the system operating processing that specialize to the desired solution neutral, value related process
- Specialize the related generic concept to the product form



# Managing Complexity: Decomposition of **Function** and **Form**

- Identify **form** of the whole product system
- Zoom the processes of **function**
- Decompose the **form** of the product object
- Establish the object process links



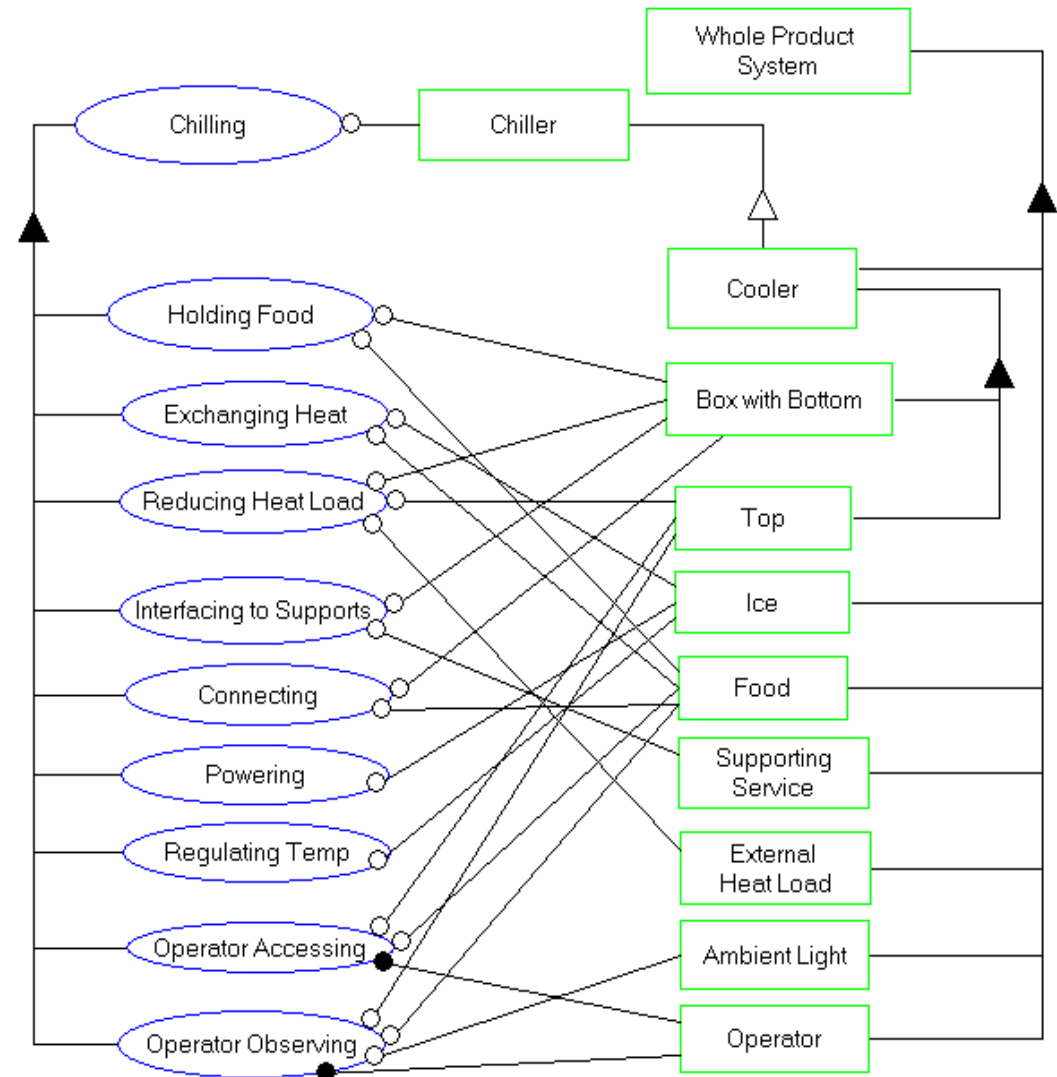
# Form and Function -Cooler

The whole product includes the ice, food, supporting surface, heat load, light and operator

Chilling zooms to the stated processes (using process precedence framework)

Cooler decomposes to box and top

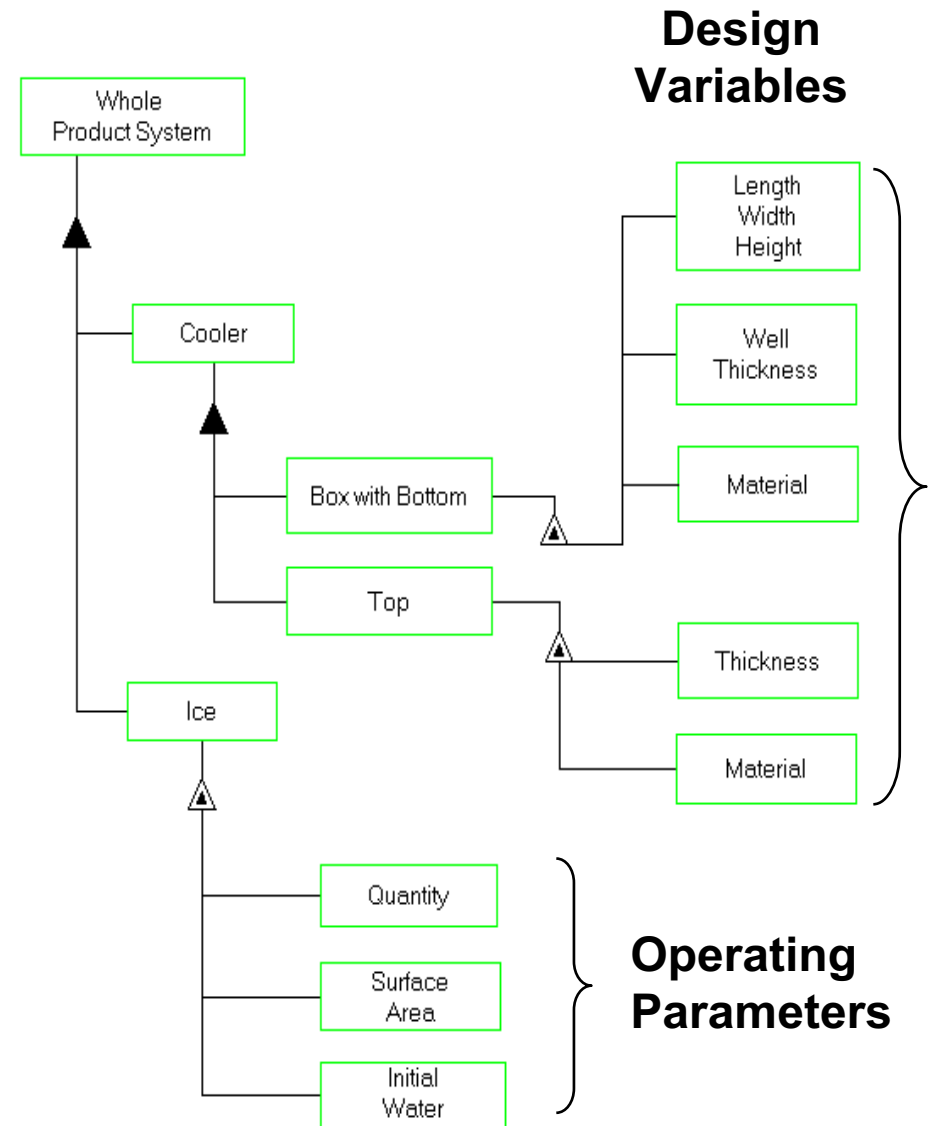
Map objects to processes to determine object-process architecture



**Establishing the complexity of the object-process architecture**

# Design vs. Architecture

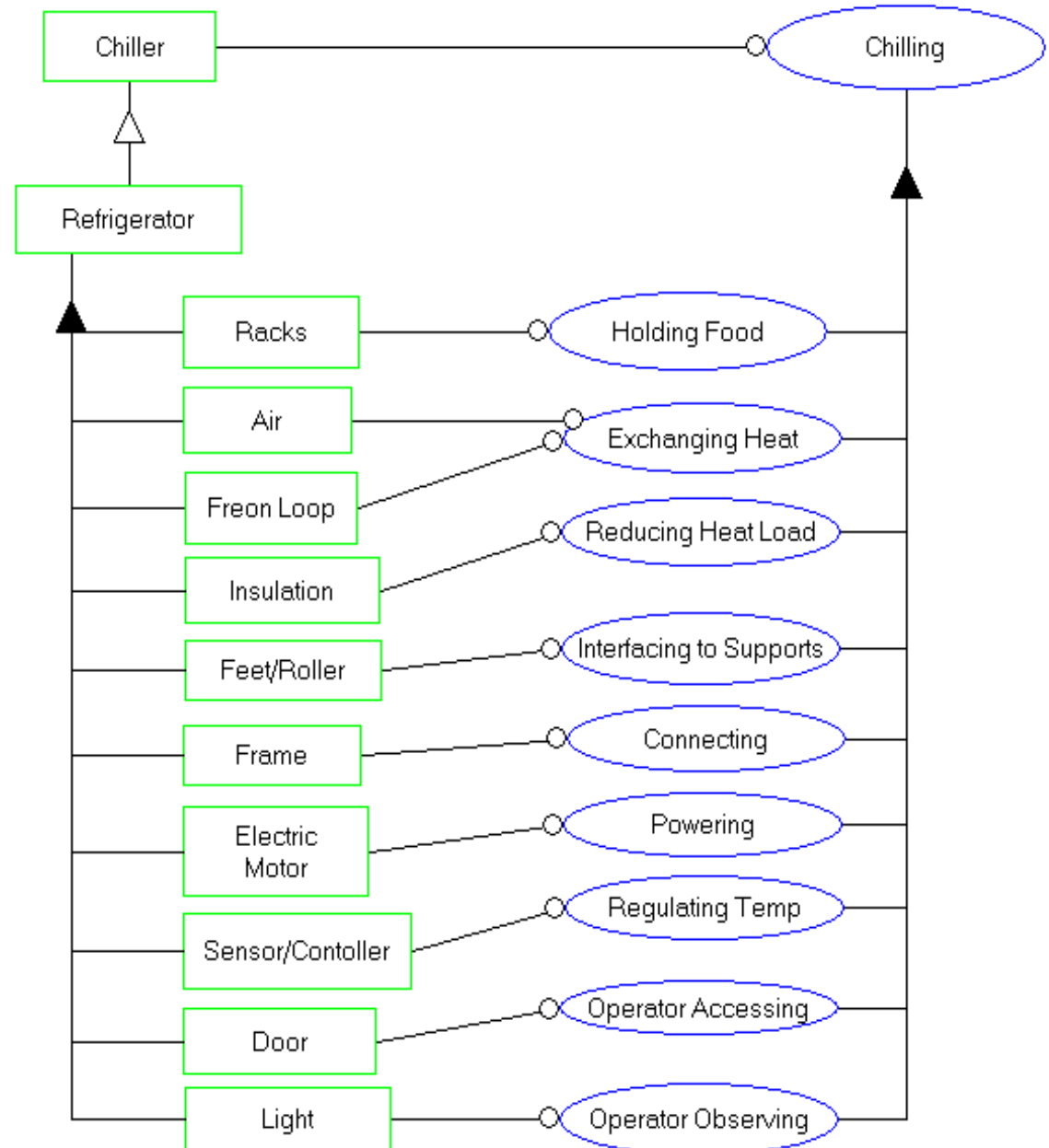
- Architecture selects the concept, decomposition and mapping of form to function
- Architecture establishes the vector of design variables and operating parameters
- Design selects of the values of the vector of parameters
- This is what optimization is good for
- Some work in “architecture” is just an exhaustive search over the design of one architecture



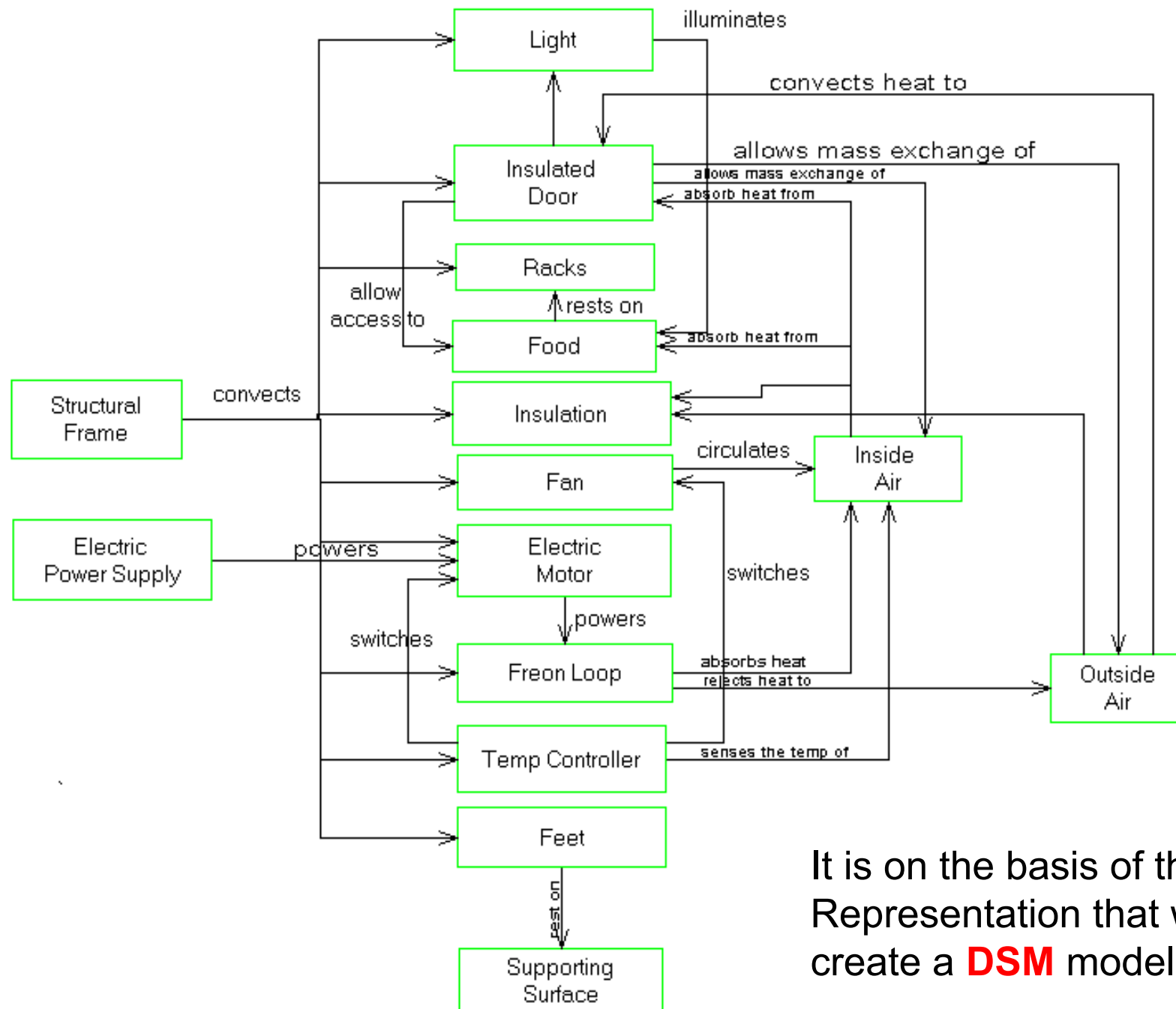


# Form and Function - Refrigerator

- More one to one correspondence of objects and processes
- Note the whole product elements suppressed:
  - Food
  - Support structure
  - Heat load
  - Operator
- Simple Object-Process Architecture

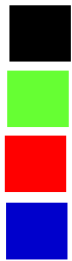


# Structure of **Form** - Refrigerator



It is on the basis of this Representation that we can create a **DSM** model

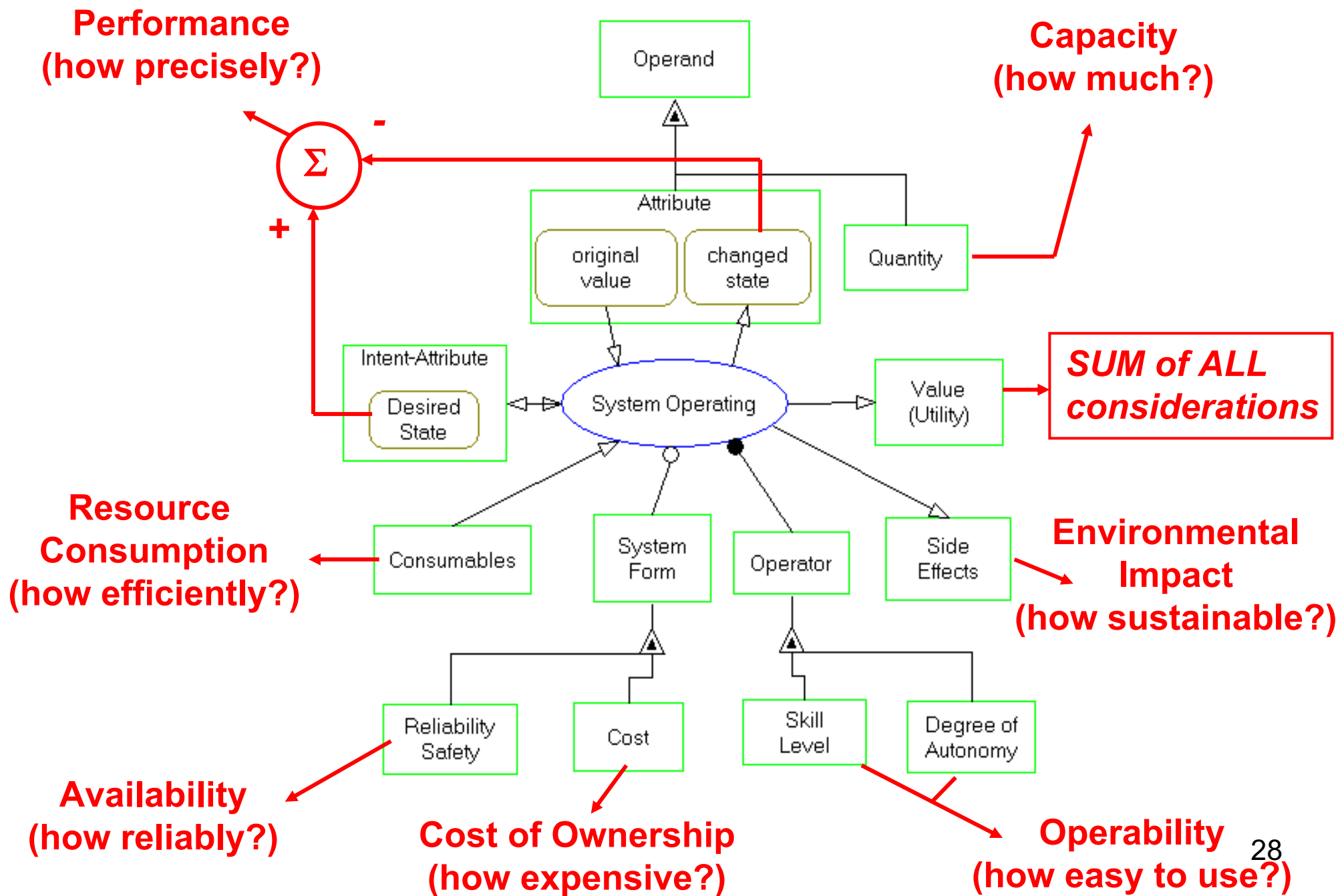
# Classes of Links



Link Class	Operand	Process	Instrument Form
<b>Physical Connection</b>	Forces, Torques [N, Nm]	Force or Torque Transmitting	bolts, washers, rivets, spot welds...
Energy Flow	Work [J]	Electricity or Heat Transmitting	copper wires, microwaves, ...
Mass Flow	Mass [kg]	Fluid, Gas or Solid Matter Transmitting	fuel lines, air ducts, exhaust pipes ...
Information Flow	Bits [-]	Data or Command Transmitting	micro-switches, wireless RF, humans

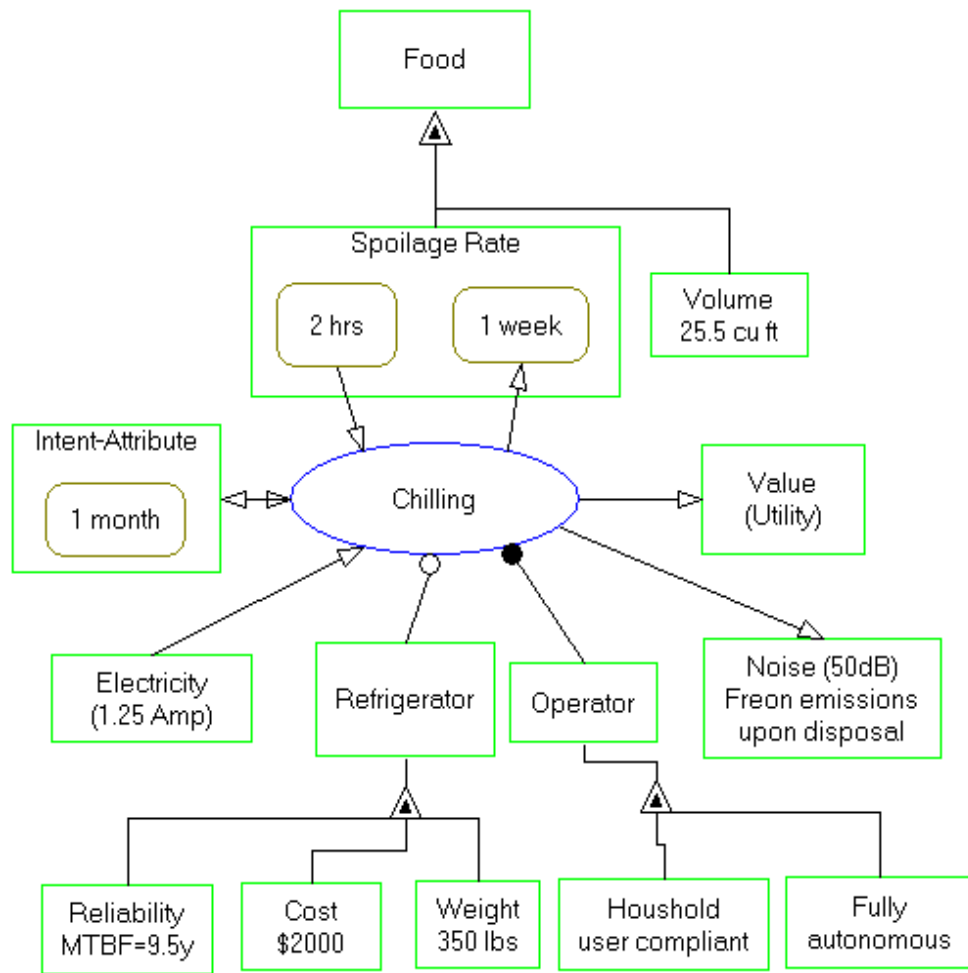
**Note:** In many cases, in order for an energy, mass or information flow to exist, there also needs to be a physical connection, but not always

# Basic Metrics for System “Goodness”

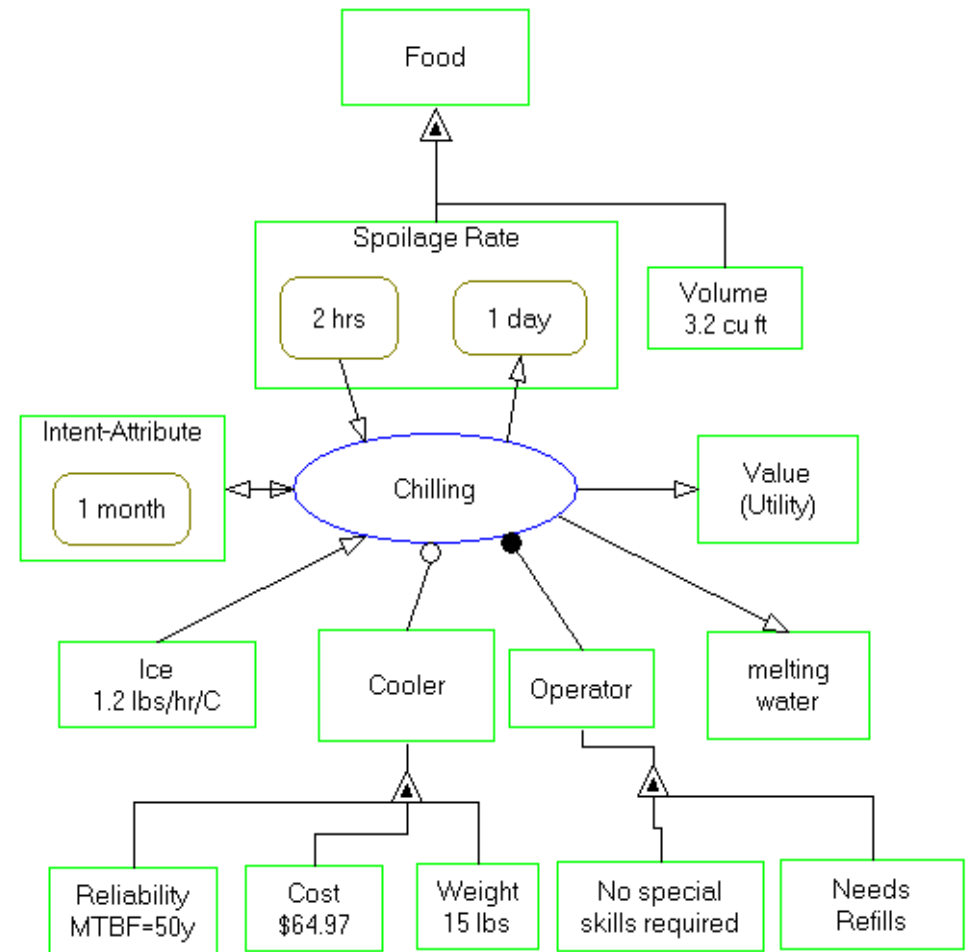


# Refrigerator versus Cooler

## Refrigerator



## Cooler



***Which of these systems would you choose?***

# Concept Generation versus Selection

**Concept Generation:**

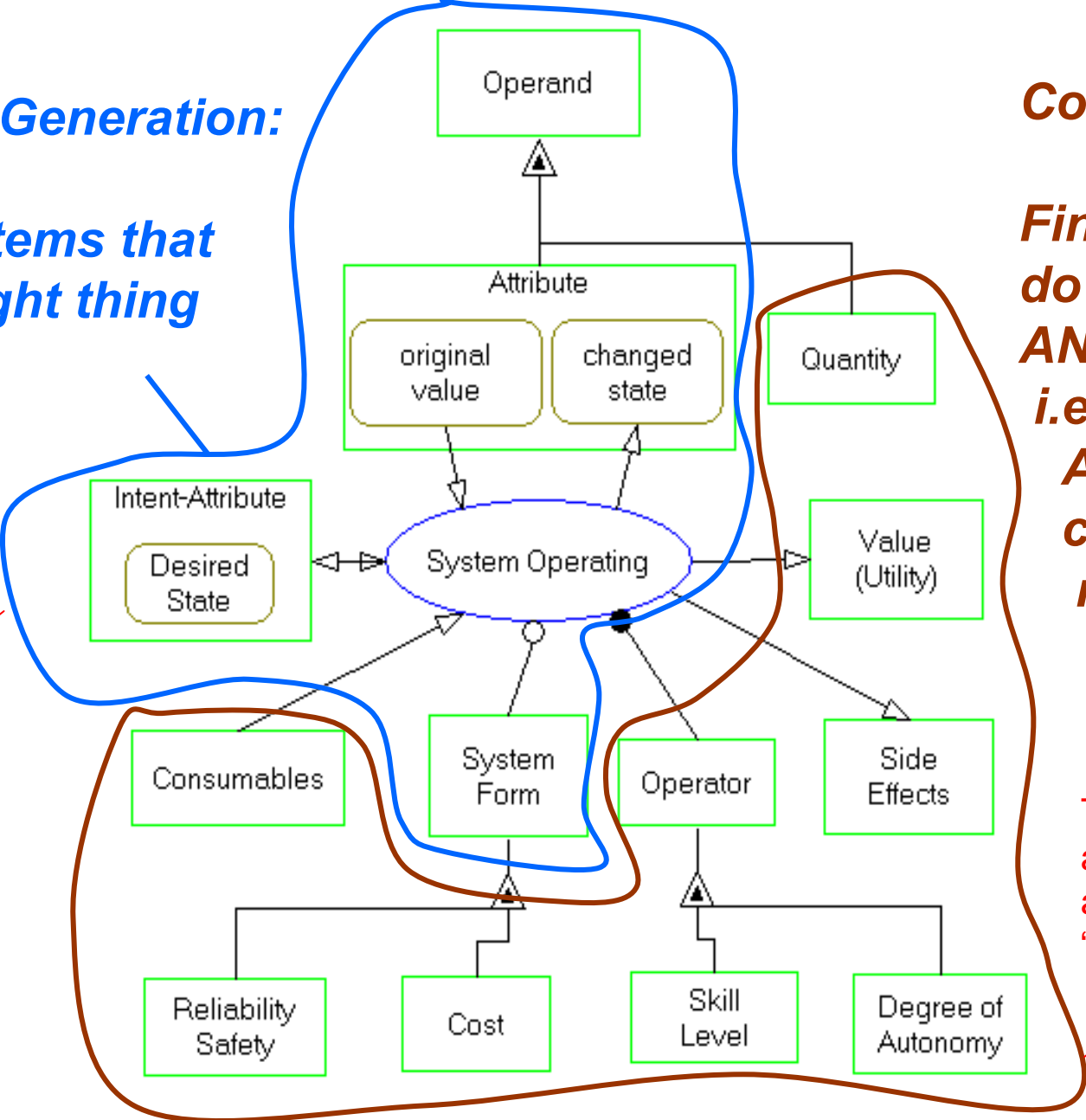
*Find systems that do the right thing*

**Concept Selection:**

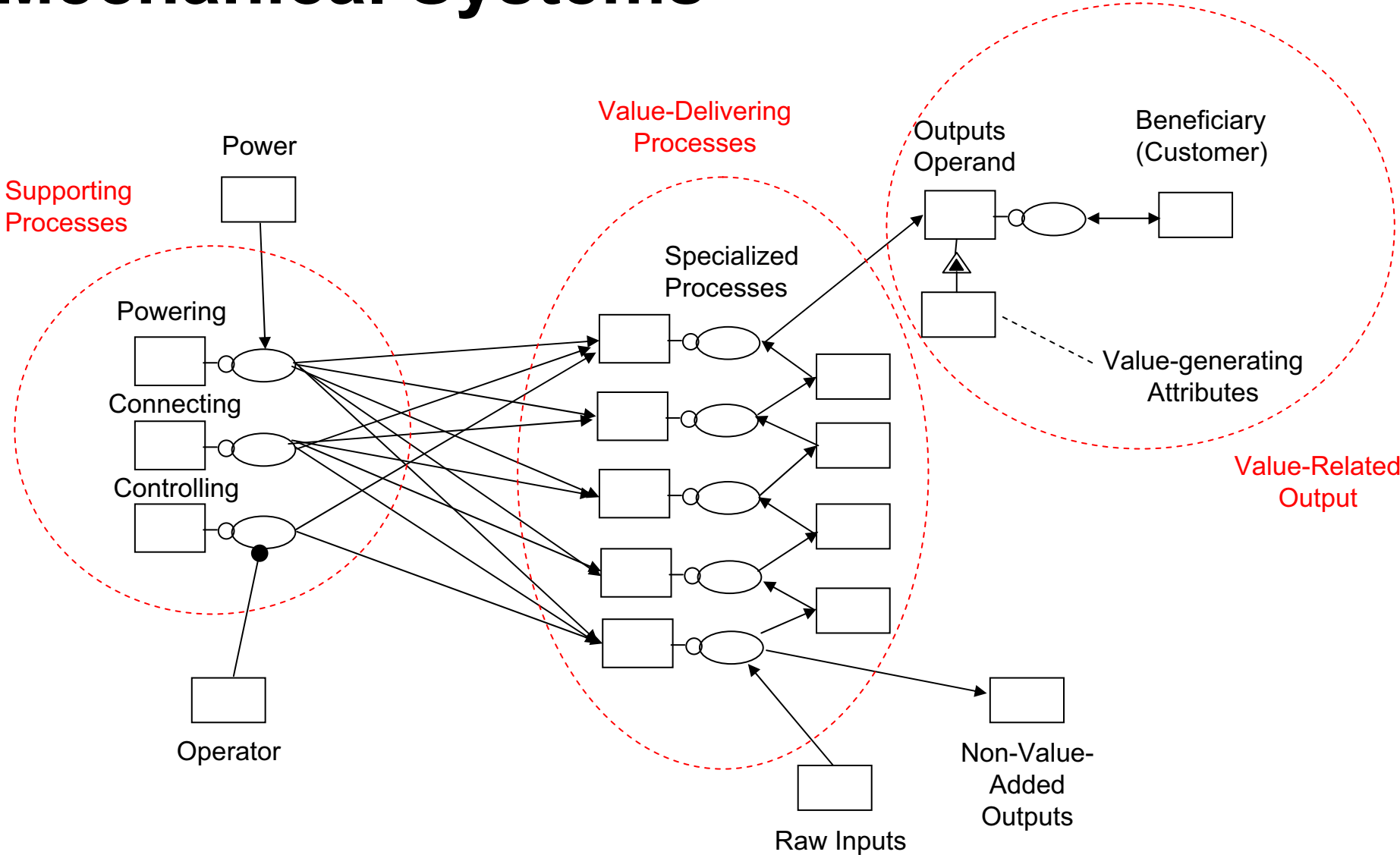
*Find systems that do the right thing AND do it well, i.e. deliver value, AND comply with current and future regulations and standards*

“Disruptive Technologies”

Technology Infusion affects these attributes mainly “Improving Technologies”



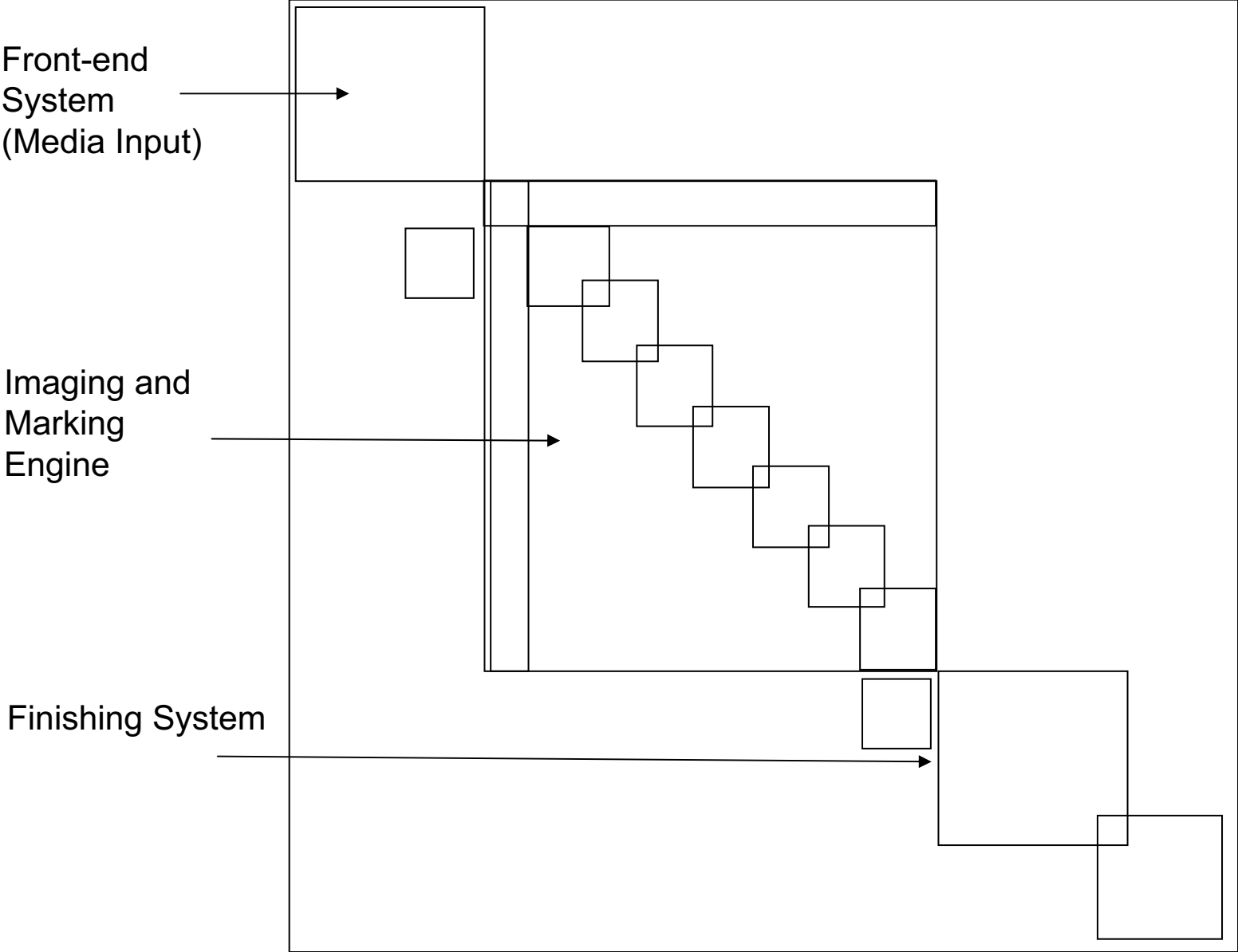
# General Structure of Complex Electro-Mechanical Systems



# Example of High Level Product Architecture (Xerox)



iGen3





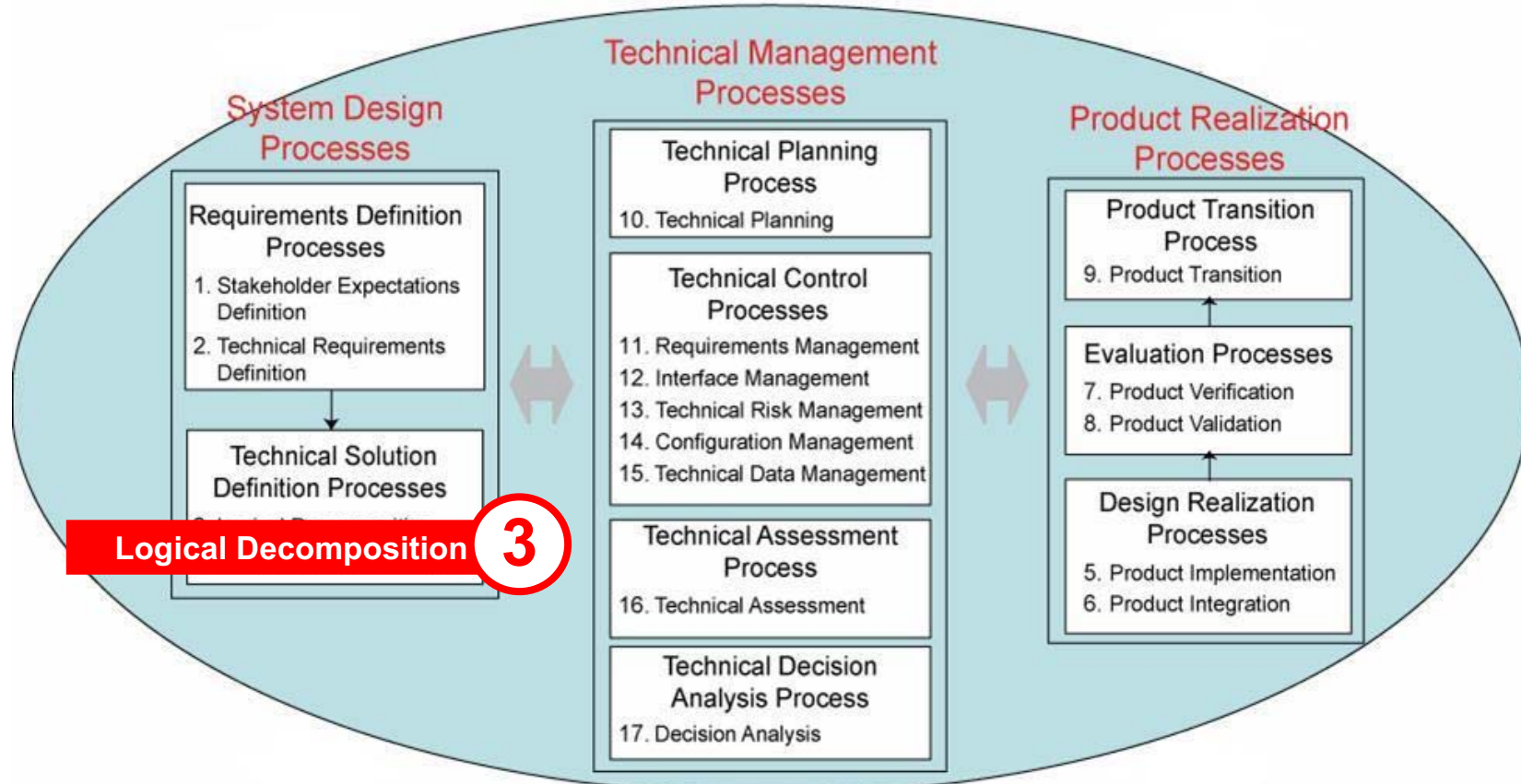
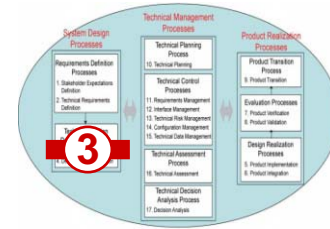
# Role Definition of a System/Product Architect

- The architect performs the most abstract, high level function in product development
- The architect is the driving force of the conceptual phase
- The architect
  - Defines the boundaries and functions
  - Creates the Concept
  - Allocates functionality and defines interfaces and abstractions
  - The architect is not a generalist, but a specialist in simplifying complexity, resolving ambiguity and focusing creativity
- This is The Job of the architect
- Does it by thinking holistically about all other attributes of good product

# Systems Architecture - Summary

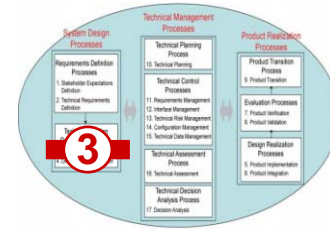
- Architecture requires consideration of form and function, related through concept
- Starting with the operand, its transformation identifies concepts which deliver value
- Concepts elaborate into architectures which have form-function and structural complexity
- “Goodness” of an architecture is a multiobjective value-delivering quality that includes performance, resource utilization, cost, operability and capacity among others

# NASA SE Handbook: Logical Decomposition Process



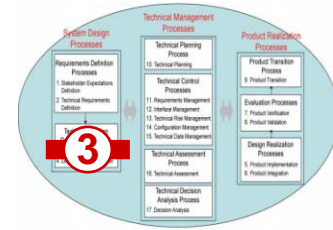
- **Requirement 17 (Section 3.2.3.1) “The Center Directors or designees shall establish and maintain a process, to include activities, requirements, guidelines, and documentation, for logical decomposition of the validated technical requirements of the applicable WBS.”**

# Role of Logical Decomposition



**Provide detailed understanding of problem to be solved**  
**Don't leave any functions out!**

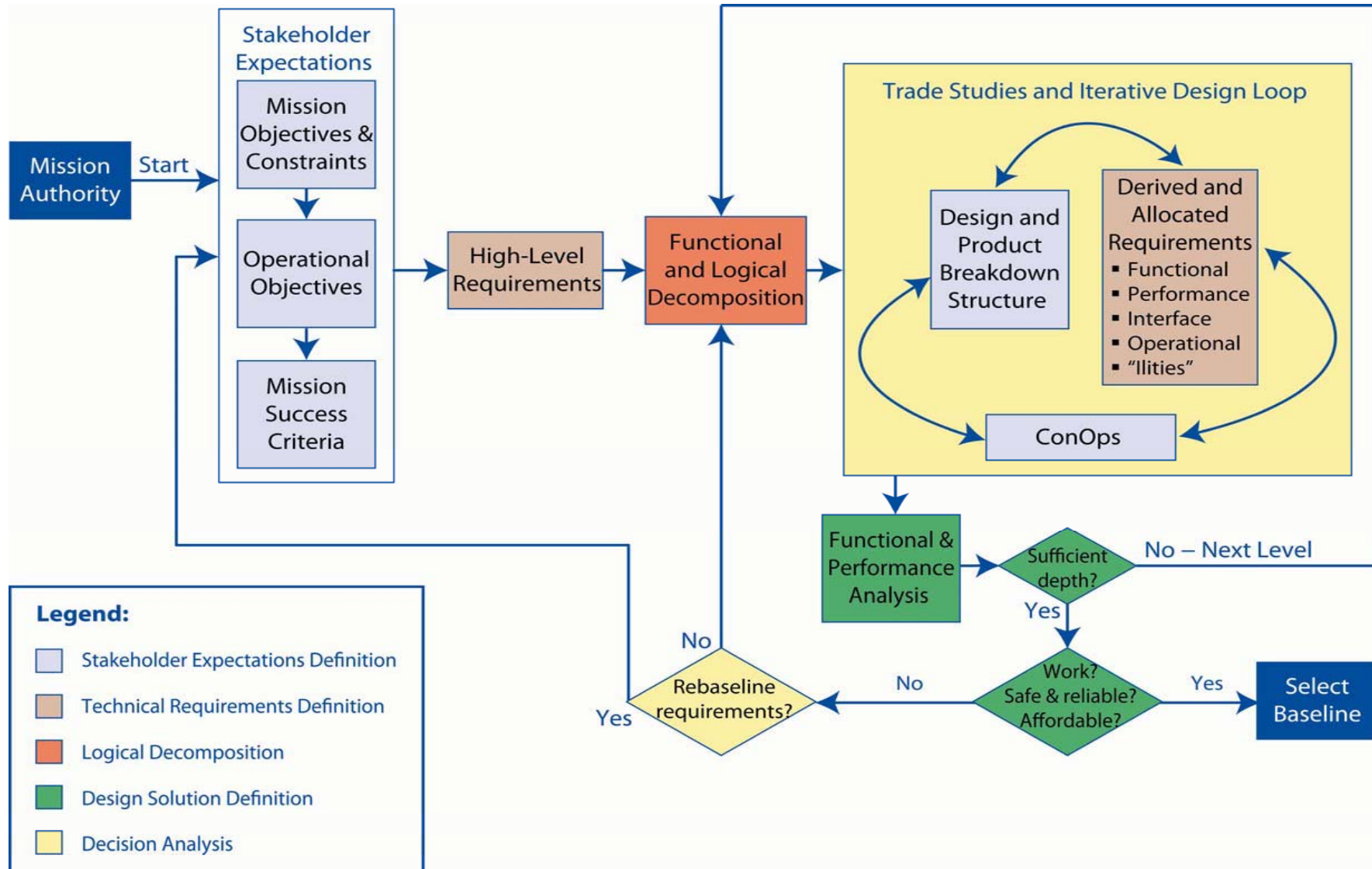
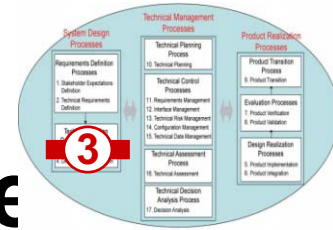
# Logical Decomposition Purpose



- The Logical Decomposition Process is used to:
  - **Improve understanding** of the defined technical requirements and the **relationships** among the requirements (e.g. functional, behavioral, and temporal)
  - Transform the defined set of technical requirements into a set of **logical decomposition models** and their associated set of **derived technical requirements** for input into the Design Solution Definition Process

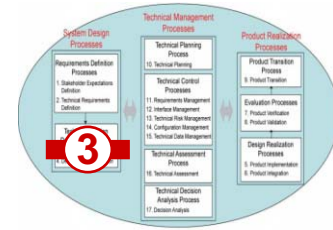
**ARCHITECT THE SYSTEM**

# Interrelationships Among the System Design Processes



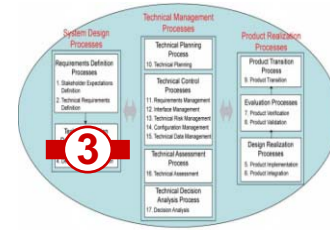
Source: NASA, SP-2007-6105, Figure 4.01

# Logical Decomposition Importance



- It is the primary method used in **system architecture development** and functional requirement decomposition.
- It is the systematic process of identifying, describing, and relating the **functions** a system must perform to fulfill its goals and objectives.
- Three key steps in performing functional analysis are:
  - **Translate** top-level requirements into **functions** that must be performed to accomplish the requirements.
  - **Decompose and allocate** the functions to lower levels of the product breakdown structure.
  - Identify and describe functional and subsystem **interfaces**.
- It is the 1<sup>st</sup> step in getting the right design.

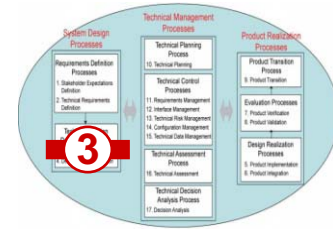
# Logical Decomposition Process



- The Logical Decomposition Process encompasses the **formation of models**, the **allocation** of Technical Requirements to them and using results of the analysis process the **development** of Derived Technical Requirements
- The design approach resulting from the Logical Decomposition Process:
  - Partitions a system into self-contained, logical groupings of elements to enable ease of change, achieve technology transparency and mitigate the risk of obsolescence
  - Uses rigorous and disciplined definitions of interfaces and, where appropriate, define the Key Interfaces within a system using widely supported, open system standards
    - USB

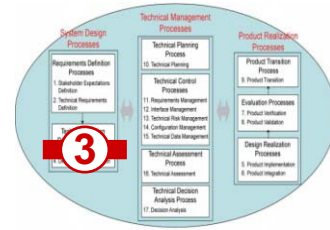


# System Architecture Model Development



- The key first step in the Logical Decomposition Process is establishing one or more **system architecture models**.
  - The system architecture activity defines the **underlying structure and relationships** of hardware, software, communications, operations, etc.
  - Functional interfaces and **relationships** between partitioned subsystems and elements are defined as well
- The system designer uses **functional analysis** to begin to formulate a conceptual system architecture from the top-level (or parent) functional requirements and constraints
- The system architecture can be seen as the **strategic organization** of the **functional elements** of the system laid out to enable the roles, relationships, dependencies, and interfaces between elements to be clearly defined and understood

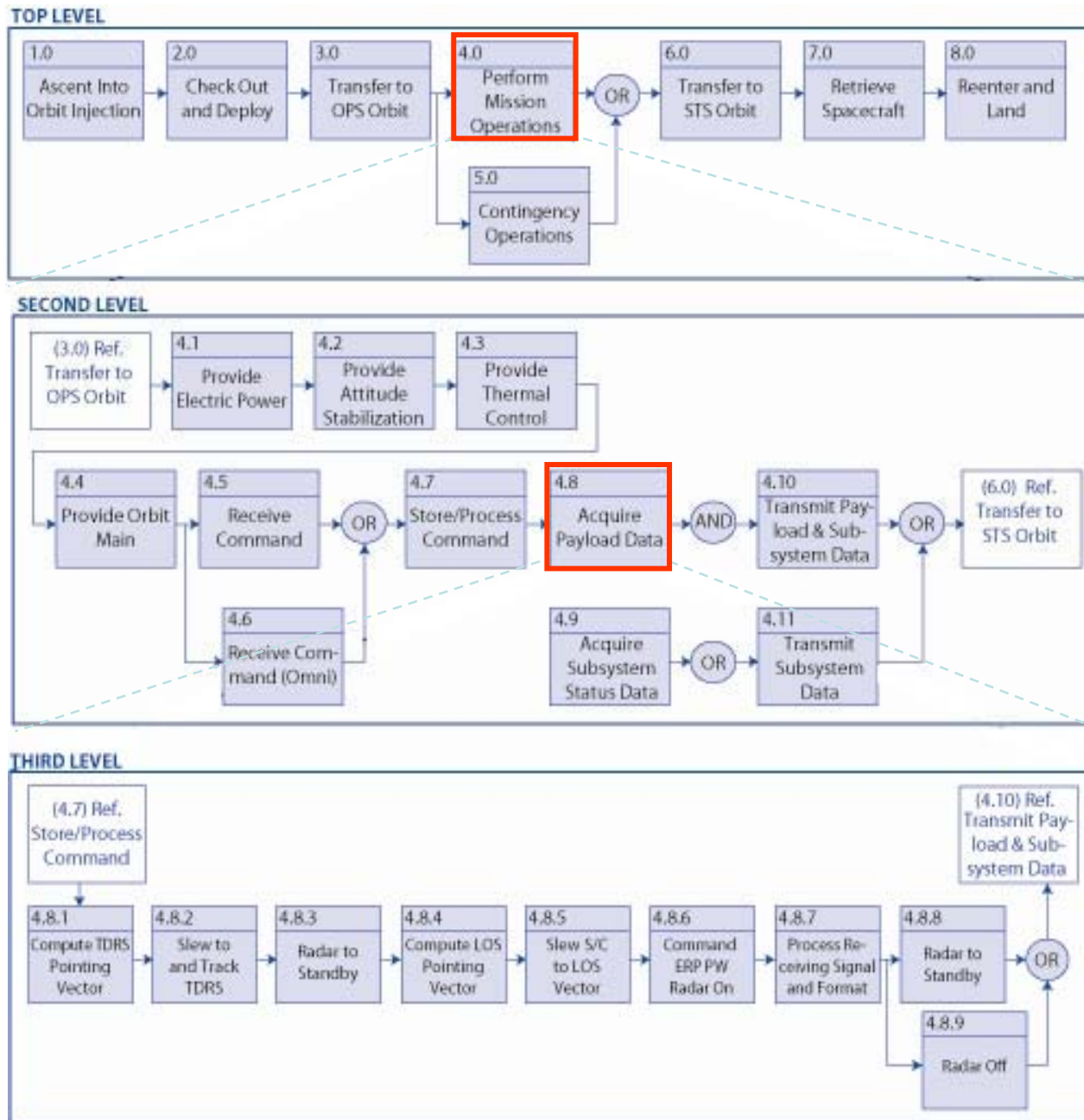
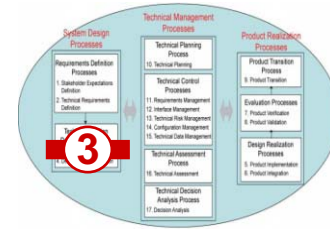
# Decomposition Methods and Models



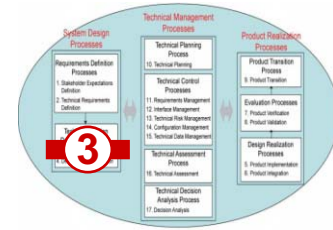
- The defined technical requirements can be **decomposed** and **analyzed** by:
  - Functions
  - Time
  - Behaviors
  - Data Flow
  - Objects
  - States and Modes
  - Failure Modes and Effects
- The **models** may include:
  - Functional Flow Block Diagrams
  - Timelines
  - Data Control Flow
  - Behavior Diagrams
  - Operator task sequencing
- **Analysis** of decompositions and requirement allocations is based on cost, schedule, safety and risk analyses

# Functional Flow Block Diagram

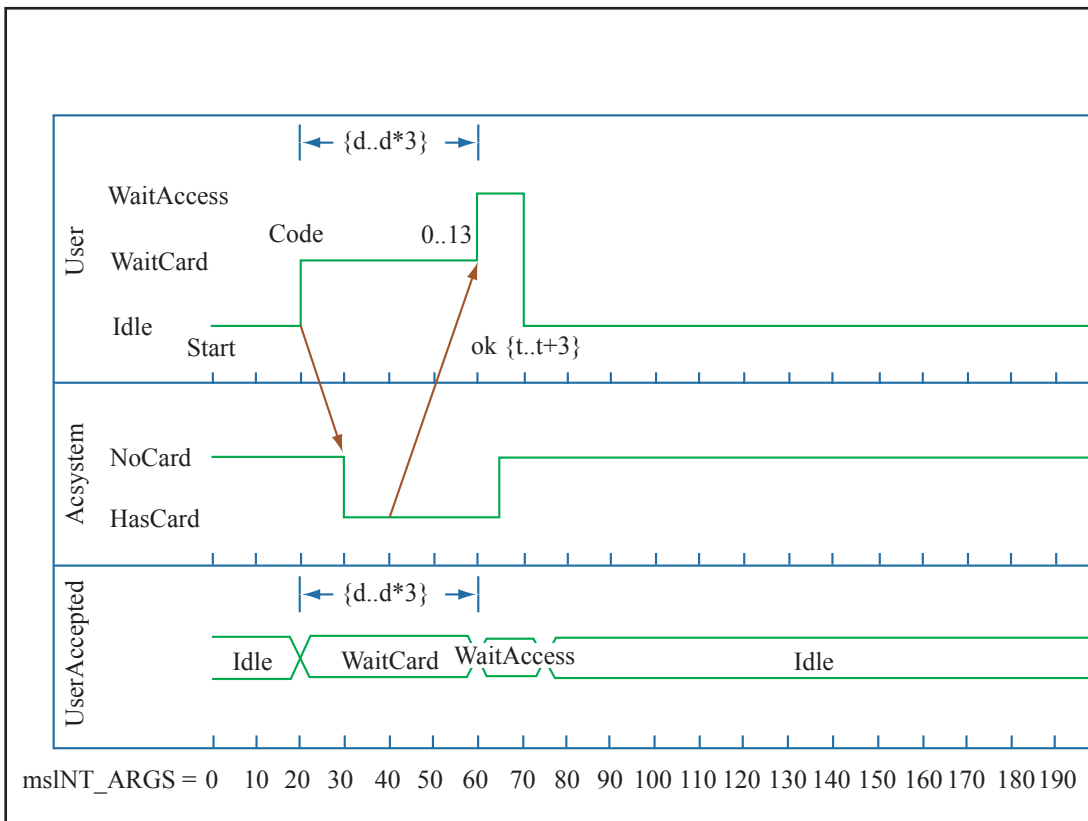
Source: NASA/SP-2007-6105



# Example of Decomposition Models



## Timing Diagram



## State Diagrams

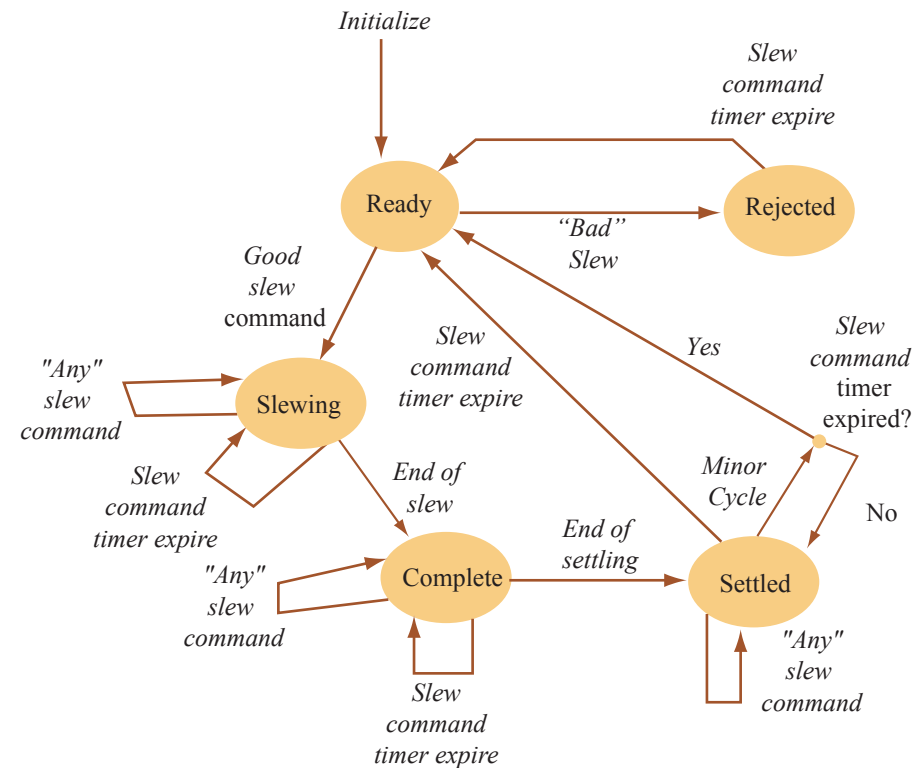


Image by MIT OpenCourseWare.

# Example of Timeline Analysis

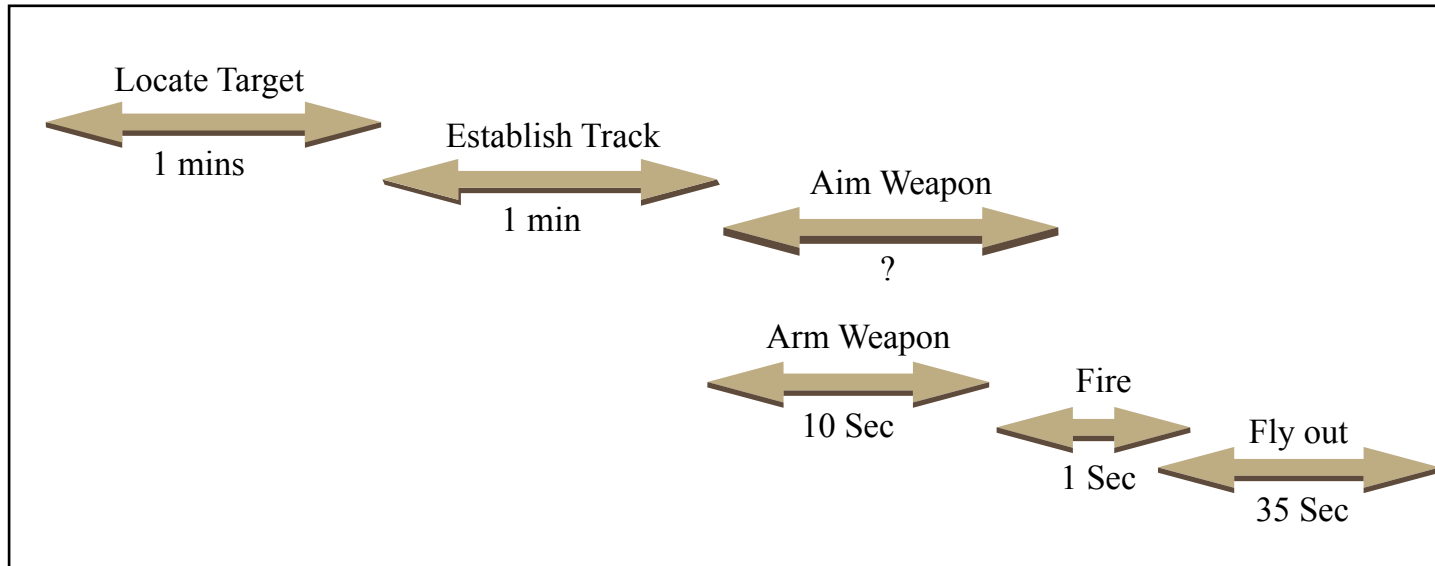
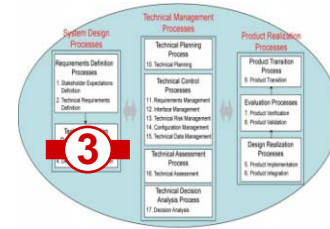
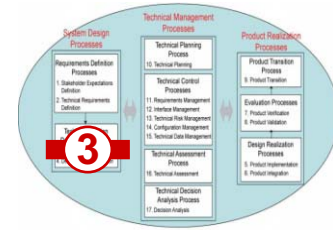


Image by MIT OpenCourseWare.

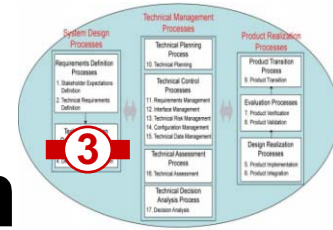
- The system shall destroy a target within 5 minutes of receipt of order.
  - The system shall locate the target within 2 minutes of receipt of order.
  - The system shall establish track within 1 minute of locating the target.
  - The system shall arm the weapon within 10 seconds of establishing track.
  - The system shall fire the weapon within 1 second of completing the aim of the weapon.
  - The weapon shall fly out to the target within 35 seconds of being fired.

# Bi-Directional Traceability Analysis



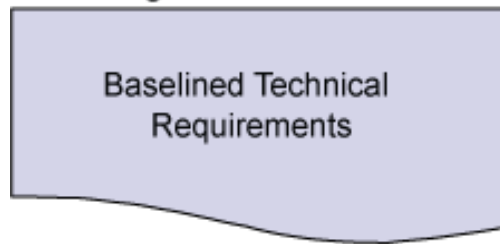
- Use of **traceability matrices** are often used to ensure traceability throughout the Logical Decomposition Process
- Each sub-function should be checked to ensure traceability back to a technical requirement and that **each requirement** is implemented through at least **one function**
  - If there a **function with no linkage to a requirement**, then the designer has added a function that the user has not requested
  - If there are **requirements with no linkage to a function**, then the designers have not implemented all the requirements and the system may not meet those requirements during testing

# Logical Decomposition Best Practice Process Flow Diagram

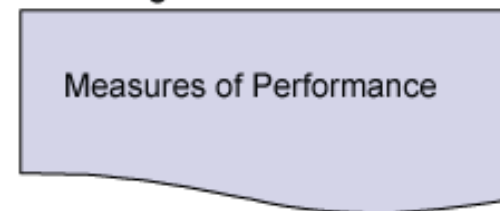


## Input

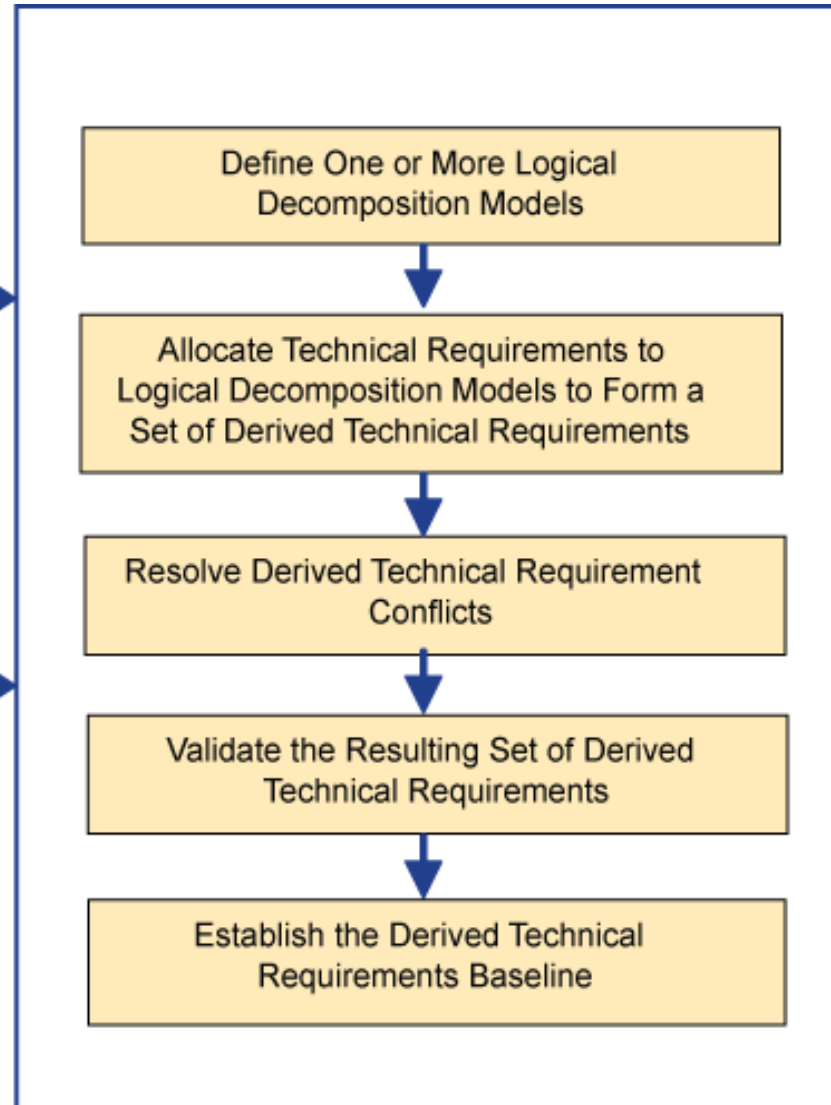
From Technical Requirements  
Definition and Configuration  
Management Processes



From Technical Requirements  
Definition and Technical Data  
Management Processes



## Activities

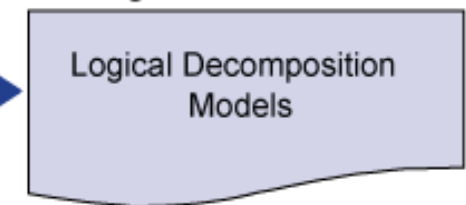


## Output

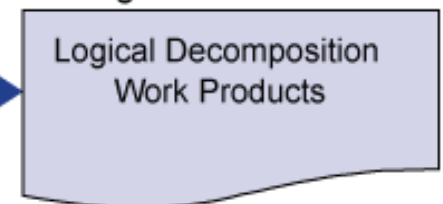
To Design Solution and  
Requirements and Interface  
Management Processes



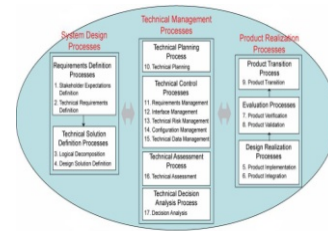
To Design Solution and  
Configuration  
Management Processes



To Technical Data  
Management Processes



# Benefits of the Logical Decomposition Process



- During the logical decomposition process, **conflicts** can be identified and resolved
- The logical decomposition methods can help **understand the interaction** between requirements
- Helps to establish a set of risk, cost, schedule, and **performance criteria** in planning trade-off analysis for conflict resolution
- Ensures that all the **requirements are allocated** to one or more **functions**





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Fall 2009

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