#### 16.842

#### **Fundamentals of Systems Engineering**

# Human-Systems Engineering



Massachusetts Institute of Technology

#### V-Model – Oct 23, 2009



# Traditional Systems Engineering Process Model\*



- Operational requirements drive technical performance measures which drive human factors requirements.....
  - Human considerations often are low priority

#### Or stuck out on the periphery...

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### Results of "Classic" SE Methods

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# Three Mile Island

- March 28<sup>th</sup>, 1979
- Main feedwater pump failure, caused reactor to shut down
- Relief valve opened to reduce pressure but became stuck in the open position
  - No indication to controllers
  - Valve failure led to a loss of reactant coolant water
- No instrument showed the coolant level in the reactor
- Operators thought relief valve closed & water level too high
  - High stress
  - Overrode emergency relief pump

# Three Mile Island, cont.

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- System worked as designed, automation worked correctly
  - Confirmation bias: people seek out information to confirm a prior belief and discount information that does not support this belief
  - Operators selectively filtered out data from other gauges to support their hypothesis that coolant level was too high

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# The Spiral Systems Engineering Process Model\*



Image by MIT OpenCourseWare.

\*Boehm, B. (1988). A Spiral Model of Software Development and Enhancement. Computer, 61-72.

## Human Systems Engineering\*

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\* Aptima, Inc. rendition



# Mission & Scenario Analysis

- Stakeholder analysis
- Do users always know what they want/need?
  - Revolutionary vs. evolutionary systems
- Interviews & observations
- Work process flows
- This is a critical step and should be agreed upon before moving forward The most ill-defined but the most important step



# Determining function allocation

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- More art than science
- Steps:
  - Identify functions
    - Use Cases
    - Interviews
    - Customer requirements
  - Identify who is best suited for each function
    - Human or automation or shared?
    - Static vs. dynamic/adaptive
- Sounds easy!

## Function Allocation via Fitts' List?

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Attribute	Machine	Human
Speed	Superior	Comparatively slow
Power Output	Superior in level in consistency	Comparatively weak
Consistency	Ideal for consistent, repetitive action	Unreliable, learning & fatigue a factor
Information Capacity	Multi-channel	Primarily single channel
Memory	Ideal for literal reproduction, access restricted and formal	Better for principles & strategies, access versatile & innovative
Reasoning Computation	Deductive, tedious to program, fast & accurate, poor error correction	Inductive, easier to program, slow, accurate, good error correction
Sensing	Good at quantitative assessment, poor at pattern recognition	Wide ranges, multi-function, judgment
Perceiving	Copes with variation poorly, susceptible to noise	Copes with variation better, susceptible to noise

Hollnagel, 2000

#### To automate or not to automate?



#### Function Allocation Criteria

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- 1: No difference in the relative capabilities of human & machine.
- 2: Human performance > machine performance.
- 3: Machine performance > human.
- 4: Machine performance is so poor that the functions should be allocated to humans.
- 5: Human performance is so poor that the functions should be allocated to machine.
- 6: Unacceptable performance by both human and machine.

#### Three function allocation criteria:

- Balance of value
- Utilitarian & cost-based allocation
- Allocation for affective or iti t

#### Sheridan and Verplank's 10 Levels of Automation of Decision and Action Selection

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Automation Level	Automation Description	
1	The computer offers no assistance: human must take all decision and actions.	
2	The computer offers a complete set of decision/action alternatives, or	
3	narrows the selection down to a few, or	
4	suggests one alternative, and	
5	executes that suggestion if the human approves, or	
6	allows the human a restricted time to veto before automatic execution, or	
7	executes automatically, then necessarily informs humans, and	
8	informs the human only if asked, or	
9	informs the human only if it, the computer, decides to.	
10	The computer decides everything and acts autonomously, ignoring the human.	

#### The Human-Automation Paradox

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## Adaptive Automation

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- Dynamic function allocation
- Mode Confusion
  - A problem of intent
- Mixed initiative
- Flexible automation

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# **Functional Requirements**

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Task Analysis



# Task Analysis

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- Taylor
- Determining what an operator must accomplish to meet a mission goal
  - Interactions both on a local & system level are critical
  - Will contain actions and/or cognitive processes
- Flow process charts, operational sequence diagrams, critical task analysis

Attempt to understand how a particular task could exceed human limitations, both physical and cognitive

- Cognitive task analysis
  - Shift from system control to systems management.

# Cognitive Task Analysis (CTA)

- Goal: To analyze and represent the knowledge and cognitive activities needed in complex work domains
- CTA is generally a descriptive modeling technique of workers' knowledge and cognition
  - As opposed to Computational Cognitive Models (CCM)
  - Knowledge Elicitation is a central feature
    - Experts vs. Novices
- Evolutionary systems vs. revolutionary systems
- Background Research
  - Standards, procedures, manuals, organizational charts
- Field Studies
  - In both real environments and high fidelity simulations
- Questionnaires/Surveys

# CTA, Cont.

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  - Interviews
    - Individuals vs. focus groups
    - Critical Incident Technique/Critical Decision Method
  - Observations
    - Verbal protocols
  - Design Reviews
    - Usability, Expert, Heuristic
  - Problems with CTA
    - Labor intensive
    - Generate much data that is difficult to analyze
    - Gap between CTA and design
    - Opportunistic

# SRK\* Taxonomy of Cognitive Control

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- Skill-Based Behavior (SBB)
  - Motor control/automaticity in perception-action cycle
- Rule-Based Behavior (RBB)
  - Procedural, stored if-then-else rules that dictate action
- Knowledge-Based Behavior (KBB)
  - Serial, analytical reasoning based on a mental model (internal, symbolic representation of environmental constraints and relationships in the environment.)
- Which of these should be automated?
- Analyst's best guess for SRK assignment?

## The Need for Iteration



# Information Requirements

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# Prototyping



# The Spiral Systems Engineering Process Model\*

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\*Boehm, B. (1988). A Spiral Model of Software Development and Enhancement. Computer, 61-72.

# Prototyping & HSE

- Does design meet functional requirements? Will lead to design requirements
  - Elegant usability is not the primary focus
- Low fidelity vs. medium/high fidelity
- Feedback & interactivity
  - Participatory<sub>desi</sub> gn
  - Wizard of Oz
- Breadth vs. depth
  - Front end vs. back end / Horizontal vs. vertical
- DANGER
  - Research vs. product
  - Decision support design not cool interface design

## Prototyping Fidelity



## T & E



#### Test & Evaluation

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  - Concurrent testing
  - Human vs. system performance testing
    - Simulation
    - Demonstrations
  - Usability evaluations
    - Subjective vs. objective
  - Lab testing vs. field testing
  - Cost-benefit analysis
    - Human trials are expensive!
    - Testing in the spiral stages
  - Formal experimental design (16.470)
  - COUHES

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\*Boehm, B. (1988). A Spiral Model of Software Development and Enhancement. Computer, 61-72.

#### Resources

- Schraagen, J.M., Chipman, S.F., & Shalin, V.L. (Eds) (2000). *Cognitive task analysis*. Mahwah, New Jersey: Lawrence Erlbaum Associates.
- ONR/Aptima Cognitive Task Analysis website
- A Survey of Cognitive Engineering Methods and Uses

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