

DIRECT ASSESSMENT OF CONSUMER UTILITY FUNCTIONS:
von Neumann-Morgenstern Utility Theory
Applied to Marketing

by

John R. Hauser* and Glen L. Urban**

Working Paper 843-76 Revised January 1977

* Assistant Professor of Marketing and Transportation
Graduate School of Management, Northwestern University

** Professor of Management Science
Sloan School of Management, M.I.T.

ABSTRACT

The design of successful products and services requires an understanding of how consumers combine perceptions of product attributes into preferences among products. This paper briefly reviews the existing methods of expectancy value, preference regression, conjoint analysis, and logit models with respect to underlying theory, functional form, level of aggregation, stimuli presented to consumers, measures taken, estimation method, and specific strengths for use in marketing. Building on this comparison von Neumann-Morgenstern theory is presented for directly assessing consumer preferences. This method, new to marketing, has the advantage of axiomatic specification of functional form enabling it to explicitly identify and incorporate risk phenomena, attribute interactions, and other non-linearities. Preferences are measured on an individual level with "indifference" questions. Its disadvantage is the measurement task to which consumers are asked to respond.

This paper summarizes representative results of von Neumann-Morgenstern theory applicable to marketing and discusses measurement and estimation of the resulting consumer preference functions. Its advantages and disadvantages for use in marketing are carefully discussed and application situations are identified where it is a promising method. A specific empirical example is presented for the design of a new service. New empirical results are then given comparing von Neumann-Morgenstern theory to the selected existing techniques of least squares and monotonic preference regression, logit analysis, and a null model of unit weights.

Since consumer preference is critical to the success of products and services, considerable research has been applied to the task of determining how consumers combine perceptions of product attributes into preference. Early work was directed at applying psychological concepts developed by Fishbein [5]. In many of these applications a linear additive function of directly stated "importances" of product attributes and ratings of product attributes were used to predict a preference measure (Wilkie and Pessemier [28]). In contrast, Carroll [6] used regression to fit a utility function to stated preference by specifying the location of an "ideal point" based on the assumption of a utility function form. Work in conjoint analysis used monotonic analysis of variance to estimate "importances" based on stated rank order preferences with respect to various prespecified product attributes (Green and Wind [11]). Stochastic modeling of observed choice with the logit form also has been used to estimate the importances of attributes (McFadden [20, 21]).

Another technique that is directed at the problem of assessing utility functions is von Neumann-Morgenstern utility theory [27]. Although this technique has been applied to many prescriptive decision situations (Keeney, 1973 [16]), it has only recently been proposed for application to marketing (Hauser and Urban [13]). The purposes of this paper are to (1) develop a comparative structure to position von Neumann-Morgenstern relative to existing methods, (2) present some new comparative empirical experience, and (3) assess the usefulness of von Neumann-Morgenstern utility theory in marketing.

EXISTING TECHNIQUES

In order to assess the relevance of von Neumann-Morgenstern utility theory in marketing, it is necessary to compare utility theory to the preference measurement techniques now used in marketing. These techniques are quite varied but can be effectively summarized with respect to the dimensions of theoretical base, assumed form of the preference function, level of aggregation, measurement

requirements, and estimation methods. See Table One.

TABLE ONE
COMPARISON OF TECHNIQUES OF DETERMINING CONSUMER PREFERENCES

	EXPECTANCY VALUES	PREFERENCE REGRESSION	CONJOINT ANALYSIS	LOGIT MODEL	UTILITY THEORY
UNDERLYING THEORY	PSYCHOLOGY	STATISTICS	MATHEMATICAL PSYCHOLOGY	STOCHASTIC CHOICE	AXIOMS, THEOREMS
FUNCTIONAL FORM	LINEAR	LINEAR AND NON-LINEAR	ADDITIVE	LINEAR IN PARAMETERS	RISK AVER- SION NON-LINEAR INTERACTIONS
LEVEL OF AGGREGATION	INDIVIDUAL	GROUP	INDIVIDUAL	GROUP	INDIVIDUAL
STIMULI PRE- SENTED TO RESPONDENT	ATTRIBUTE SCALES	ACTUAL AL- TERNATIVES OR CONCEPTS	PROFILES OF ATTRIBUTES	OBSERVED ACTUAL ALTERNA- TIVES	PROFILES OF ATTRIBUTES
MEASURES TAKEN	ATTRIBUTE IMPORTANCES	ATTRIBUTE RATINGS AND PREFERENCE	RANK ORDER PREFERENCE	OBSERVED BEHAVIOR	LOTTERIES AND TRADEOFFS
ESTIMATION METHOD	DIRECT CONSUMER INPUT	REGRESSION	MONOTONIC ANALYSIS OF VARIANCE	MAXIMUM LIKLIHOOD	DIRECT CALCULATION

Expectancy Value Models

Several multiattribute models have been proposed based on psychological theories of attitude formation (Fishbein [8], Rosenberg [24]). Although not equivalent, the models are conceptually similar in that they define an attitude towards an object as a linear additive function of an individual's reactions to an object on an attribute scale multiplied by a measure of the effect of

that attribute in the overall attitude formation.

These models have received considerable attention and have been subject to various extensions (Wilkie and Pessemier [28] and Ryan and Bonfield [25]). For purposes of discussion we will adopt Wilkie and Pessemier's multi-attribute model formulation:

$$(1) \quad \hat{P}_{ij} = \sum_k \lambda_{ik} \tilde{x}_{ijk}$$

where: \tilde{x}_{ijk} = individual i's belief as to the extent to which an attribute k is offered by choice alternative j

λ_{ik} = "importance" weight specified by individual i for attribute k

\hat{P}_{ij} = predicted attitude of individual i for choice alternative j

Although methods of measurement vary, specific individual estimates of λ_{ik} and \tilde{x}_{ijk} are obtained from consumers. The predicted attitude \hat{P}_{ij} is correlated to a measure of the overall attitude to assess validity. This overall measure usually is preference for the choice alternative.

The model has been used by a number of market researchers. One of the more successful applications is reported by Bass and Talarzyk [2]. They predict rank order preference for frequently purchased consumer goods based on rank ordering of the importances of each scale and belief ratings of 1 to 6 on pre-defined attribute scales. Correct first preference prediction occurred in 65 to 75% of the cases over 6 product classes. This compared favorably to a naive model which assigned all choices proportional to market share and produced 35-55% first preference prediction. Other researchers have experienced varying success and a range of fits has been reported. Bass and Wilkie [3] report correlations of actual and predicted preference from .5 to .7 while Ryan and Bonfield [25] report correlations as high as .7 and .8 for an extended version of Fishbein's model.

The advantages of these models are the relatively simple consumer measurement

task and the idiosyncratic measurement which allows for individual differences in the importance parameters. A disadvantage is that the model is quite sensitive to the consumer's ability to directly supply an accurate importance parameter. Furthermore, the arbitrary linear functional form does not allow non-linear effects to be modeled and requires a complete and independent set of attributes.

Preference Regression

Statistical procedures have been used to recover importances (Carroll [6], Urban [26], Beckwith and Lehmann [4]). In these approaches a measured preference value is used as a dependent variable and attribute ratings are treated as independent variables. This is in contrast to expectancy value models where importances are directly stated by consumers. Regression is used to fit an importance parameter for the case of a linear additive function. The regression approach allows non-linearity and interactions in the functional form. For example, in Carroll and Chang's model, linear, quadratic, and quadratic with pairwise interaction forms are available. Carroll and Chang's and Beckwith and Lehmann's procedures are idiosyncratic while Urban regresses across choice alternatives and individuals.

Consumers provide attribute ratings and preference values (rank order or constant sum) for existing brands or for concept descriptions of new brands. If rank order preference is provided, monotonic regression is used to estimate the parameters. If constant sum preference data is collected, standard regression procedures may be followed.

Although the regression approach can be used to specify individual parameters, the measurement requirements indicated above in most applications realistically limit the number of observations per individual to less than ten. Therefore, the degrees of freedom available usually indicate the need to estimate across individuals in a group. For comparability among individuals, ratings should be standardized or normalized (Bass and Wilkie [3]). In these cases

care must be taken to assure that the individuals included in the group are homogeneous with respect to their underlying utility parameters. Clustering and segmentation methods are available to carry out this task (Hauser and Urban [13]).

In the linear case, the model is similar to equation (1) except that λ_{ik} becomes λ_k , where λ_k is the importance for attribute k in the group.

$$(2) \quad P_{ij} = \sum_k \lambda_k x'_{ijk} + \epsilon_{ij}$$

P_{ij} is the observed preference of real or simulated product j for individual i, and x'_{ijk} are the perceptual attribute levels. In most cases x'_{ijk} represents a reduced space set of co-ordinates of the attributes obtained from factor analysis or non-metric scaling of the perception data consisting of attribute ratings or similarly judgements, respectively. ϵ_{ij} is the error term.

This model has not been as widely used as the expectancy value model, but has undergone considerable testing (Green and Rao [10], Urban [26]). Srinivasan and Shocker [23] have developed an alternative fitting procedure utilizing linear programming to minimize the errors in predicting pairwise preference rank orders by a linear function of attributes.

The advantage of preference fitting methods is that the estimation provides a direct link from preference to the importance weights. It allows flexibility in functional form and uses generally available computer programs. Its disadvantages are that in the individual case degrees of freedom are limited and in the group case, importance weights must be estimated across consumers with estimation techniques that require prior grouping for homogeneity.

Conjoint Analysis

Conjoint analysis draws upon work of mathematical psychologists such as Krantz, Luce, Suppes, and Tversky [19]. Green and Wind [11] and Johnson [14] and other market researchers have taken a special case of this theory and applied it to estimating consumer preference functions.

The conjoint analysis model considers observed rank order preference as a function of a set of prespecified independent variables. In the additive case:

$$(3a) \quad P_{ij} = \sum_{k,\ell} \lambda_{ik\ell} x_{jk\ell}^* + \epsilon_{ij}$$

where $\lambda_{ik\ell}$ is the value individual i places on having the k^{th} attribute at the ℓ^{th} level and $x_{jk\ell}^*$ is a (0, 1) variable which indicates whether stimulus j has the k^{th} attribute at the ℓ^{th} level, and ϵ_{ij} is the error term. The function is idiosyncratic. Sufficient degrees of freedom are obtained at the individual level by presenting the consumer with many ($n \approx 30$) stimuli. Each stimulus is a statement of a factorial combination or profile of the attributes ($x_{jk\ell}^*$). These may be presented on cards with one profile per card. The consumer's task is to rank order the cards with respect to his or her preference. In most analyses the number of attributes is large (6 to 10) and the consumer is presented with a fractional factorial design. In practice, this limits the utility function to the additive case even though in theory the conjoint model could be more complex (Krantz, Luce, Seppes, Tversky [19]). The importance weights are estimated by monotonic analysis of variance techniques.

Conjoint measurement has been used by Green and Wind [11] for brand choice for frequently purchased goods and for flight transportation carriers, and by Johnson [14] for automobile and "hard goods" brand choice. Reported fits are quite good. Johnson reports a first preference recovery of 45%.

One strength of conjoint measurement is that it is based upon measurement axioms which allow estimation of the preference function based on observing certain preference judgements. Furthermore, it is idiosyncratic, which allows for individual differences in the preference functions. One primary disadvantage is that the measurement task is based on rankings of hypothetical attribute profiles. This means attributes of the product must be pre-specified. While this provides an advantage in that more instrumental variables can be defined, the issues of perception are not investigated as they are in the preference

regression approach where reduced space attribute ratings are processed as independent variables. In the usual measurement scheme the model is assumed to be linear or additive. This may be an oversimplification of the choice process and places a large burden on the researcher to pre-specify a linearly independent and complete set of attributes.

Logit Models

Theoretical work on stochastic choice as represented in the Logit model can be applied to marketing (Ashton [1]). This random utility model (McFadden [20, 21]) predicts choice probabilities by observing perceptions of all relevant choice alternatives and estimating underlying preference functions to best predict choice. The multinomial logit model posits choice as a result of maximizing preference where preference is a combination of an observable part and a random part. Under specific assumptions (McFadden [20]) this yields:

$$(4) \quad L_{ij} = \exp(\hat{P}_{ij}) / \sum_n \exp(\hat{P}_{in})$$

where L_{ij} is the probability that individual i chooses alternative j . In practice, the preference is assumed to be a linear function of attributes of each alternative:

$$(5) \quad \hat{P}_{ij} = \sum_k \lambda_k x_{ijk}$$

where λ_k are the importance weights for attribute k and x_{ijk} are the observed attributes for individual i and stimulus j on attribute k . In this model, choice (0, 1) and the attribute levels are directly observed and importances (λ_k) are estimated to meet the maximum likelihood conditions. To achieve sufficient degrees of freedom, researchers have assumed that the same parameters apply for all consumers. Therefore homogeneity within the group must be assured by segmentation analysis or assumed to be true. Although

preference is linear in the attributes (eq. 5), note that the probability of choice itself is non-linear in the attributes (eq. 4).

Multinomial logit models have been most extensively used in transportation modeling (Ben-Akiva [5]). In marketing, Silk and Urban [22] report good fits of the multinomial logit model for observed store choice of consumer brands as a function of constant sum preference for brands.

The primary advantages of random utility models is the axiomatic specification of choice probabilities. This allows calibration of "revealed preference" by observing choice behavior and observed attribute values. This is also a potential disadvantage because other market forces such as distribution and promotion affect choice and often these effects on consumer preference cannot be separated without direct measurement of stated preference. Other disadvantages are that the importance weights are not idiosyncratic and the preference function usually is restricted to be linear.

Discussion and Evaluation

Each of the existing techniques produce estimates of importances of attributes, but their methods are quite diverse in their theoretical bases, functional forms, level of aggregation, measurement, and estimation (see Table 1). Each has its strengths, its weaknesses, and particular applications where it is the best possible technique.

Expectancy value is useful for exploratory or diagnostic work because the respondent's task is simple and can be applied with a large number of attributes. In addition, the specific measurement allows for individual variations in consumers and for possible segmentation. However, an arbitrary linear functional form is assumed and prior specification of the attributes must be made.

Preference regression circumvents the questions of direct specification of importance weights by statistically estimating the importance weights based

or stated preference. This estimation, combined with perceptual reduction of the product's attribute space, allows the issues of psychological positioning to be effectively addressed (Urban [26.]). But individual importances are sacrificed. Thus prior segmentation on homogeneity of preference parameters is required. The functional form could be linear or non-linear, but usually the linear form is chosen. Thus effects such as decreasing returns, risk aversion, and attribute interaction are not modeled.

Conjoint analysis allows consideration of a pre-specified set of attributes so instrumental variables such as price, package, and brand name can be defined. This makes conjoint analysis a useful tool for physical design of products. The importances help define a best combination of product attributes. However, conjoint measurement requires relatively extensive measurement -- individual's ranking of many abstract alternatives. Careful prior measurement is required to assure that the attributes adequately describe choice alternatives, are independent, and are relatively small in number. Eight to ten attributes are usually the limit since the number of abstract alternatives grows exponentially in the number of attributes.

Logit models are based on observed choices rather than stated preference so they provide an alternative view of attribute importances for marketing decisions. This is particularly useful if resources are not available for more extensive measurement. The Logit technique requires the functional form of the preference functions and attributes to be specified prior to estimation. Applications have tended to use linear function (Ben-Akiva [5]).

As outlined above, each existing technique can be extremely powerful when used in the proper context, but there are opportunities for improvement. None of the existing techniques specify what mathematical forms should be used for the preference function. No existing marketing technique explicitly measures risk aversion or non-linear interactions and tradeoffs. Stated importances,

observed behavior, and rank order preference are all used to measure preference parameters, but no existing model has used "indifference" judgments as a measurement method to uncover preference parameters. This gap can be filled with a method new to marketing -- von Neumann-Morgenstern utility theory. This theory is axiomatically based, specifies functional forms, and explicitly measures risk aversion and non-linear interactions. Individually specified preference parameters are directly calculated from "indifference" questions based on lotteries and tradeoffs with respect to attribute levels (Review Table 1).

We will describe the underlying theory, give an example of a functional form, discuss measurement issues, critically evaluate the theory in marketing terms, and present a comparative empirical example of measuring consumer preferences for health care delivery systems.

A VON NEUMANN-MORGENSTERN BASED METHODOLOGY FOR DESCRIBING PREFERENCES

Underlying Theory

The theory is based on a set of axioms and theorems (von Neumann and Morgenstern [27]) which deal with rational decision making (choice) under uncertainty. Although the original axioms were for prescriptive choice in games, equivalent axioms (Friedman and Savage [9]) argue for descriptive choice and expanded axioms (Hauser [12]) develop an isomorphic theory for probabilistic choice. The axioms give testable behavioral conditions and the theorems (existence and uniqueness) allow us to directly calculate parameters when a functional form is known to be appropriate. Later theorems (reviewed by Fraquhar [7] and Keeney and Raiffa [17]) based on independence conditions specify when various functions are appropriate. This theory is complementary to conjoint theory which examines when certain forms are measurable, and stochastic choice theory (e.g. logit) which examines how preference once measured predicts actual choice.

Functional Form

As detailed in the references, utility functional forms are quite varied; many complex properties can be identified and appropriate functions derived. We found one particular form, Keeney's [15] quasi-additive model, quite usable for marketing applications. Keeney shows that under "utility independence" (defined in the next section) the von Neumann-Morgenstern axioms lead to a preference function which must be in a form equivalent to the following special polynomial:

$$(6) \quad C(x_1, x_2, \dots, x_k) = \sum_k \lambda_k u_k(x_k) + \sum_k \sum_{\ell > k} \lambda_{k,\ell} u_k(x_k) u_\ell(x_\ell) \\ + \dots + \lambda_{1,2,3,\dots,K} u_1(x_1) u_2(x_2) \dots u_k(x_k)$$

where $C(\cdot)$ = preference function of attributes x_1 to x_k

$u_k(x_k)$ = utility of attribute k at level x_k

λ_k = importance coefficient for attribute k

$\lambda_{k,\ell}, \lambda_{k,\ell,m}, \lambda_{1,2,3,\dots,K}$ = importance coefficient for interactions of attributes k and ℓ , of attributes k , ℓ and m , etc. up to interaction of all attributes.

The utility of an attribute, $u_k(x_k)$, is a non-linear function of the attribute level x_k . These non-linear functions can also be derived from basic assumptions. For example, if risk aversion with respect to x_k does not depend upon the amount of x_k already guaranteed, then the "constantly risk averse" form is the only possible form. I.e.,

$$(7) \quad u_k(x_k) = a + b \exp(-r x_k), \text{ where } r \text{ is the risk aversion coefficient (} r > 0 \text{ risk averse, } r < 0 \text{ risk seeking, } r = 0 \text{ risk neutral).}$$

The utility theoretic equations in 6 and 7 are idiosyncratic so each individual is modeled separately. The utility theory forms allow non-linear and interaction effects of attributes in the modeling of choice. One real

advantage of the utility function is that the risk aversion coefficient allows explicit measurement and inclusion of risk phenomena.

Consumer Measurement

Tradeoffs are measured by presenting consumers with two hypothetical products in which one attribute level of one of the products is left unspecified. The consumer's task is to select the attribute level such that he or she would be indifferent between the two products. For example, in Figure 1 the consumer must select the level of price that will make him or her indifferent between health plan A and health plan B. Although the task is simple in concept, in practice we found that great care must be taken in teaching the task to the consumer and checking that he or she understands the task.

<u>Plan A</u>	<u>Plan B</u>
Waiting time 20 minutes	Waiting time 30 minutes
Price \$10	Price _____

Figure 1: Schematic of Trade-Off Question

If the consumer's answer to this question is the same with other variables such as quality at a "high" level in both plan A and B as with quality at a "low" level in both plan A and B, "preferential independence" is said to be satisfied.

In order to fully parameterize equation 6, risk phenomena must be explicitly measured by presenting consumers with lotteries. This task is simple in concept, but difficult in practice. We explain here the concept. The stimulus is a game in which the respondent determines when he would be indifferent between a certain outcome and a gamble based on two uncertain events. For example, Figure 2 is a schematic of a lottery given to a consumer for a choice of medical services. He or she must consider joining a health plan in which the waiting time to see a doctor is in question. In plan 1 the waiting

time is known to be 20 minutes. In plan 2 the time will be either 10 minutes or 60 minutes, but it is not certain which will occur. The task is to set the probability so that the respondent is indifferent between the certain event and the lottery. For example, at $p = .999$ he or she will prefer plan 2 and at $p = .001$ he or she will prefer plan 1. The consumer's task is to continually narrow the range until he or she neither prefers plan 1 nor plan 2. In practice we use visual props (similar to carnival wheels) and warm-up lotteries to make the task understandable to the average consumer. Furthermore, we have found better consumer reaction to the task of selecting probabilities rather than to the usual task of selecting psychological attribute levels for 50-50 lotteries (Keeney and Raiffa [17]).

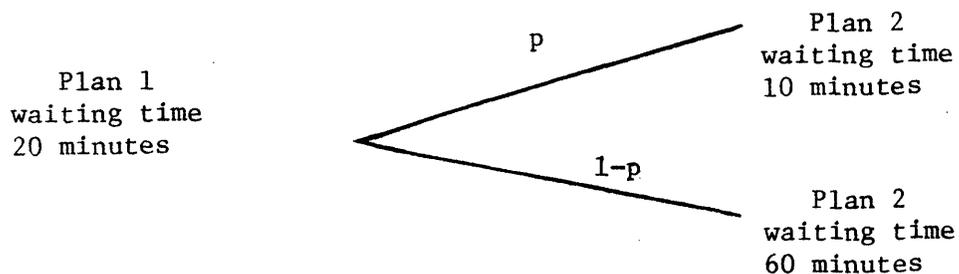


Figure 2: Schematic of Risk Aversion Question

By considering this lottery we can now define the conditions necessary for utility independence that were required in deriving equation (6). If the lottery was asked assuming that all other attributes (e.g., quality, price) were at "high" levels, utility independence would exist if the indifference probability did not change when all other attributes were changed to be at "low" levels.

Estimation

In utility theory the axiomatic structure allows the parameters to be directly calculated. In the constantly risk averse form one lottery is conducted for each attribute to calculate the risk aversion coefficient (see equation 7). Tradeoff and other lottery questions are asked until the number of parameters equal the number of observations. Additional observations may be taken to test assumptions such as utility independence (i.e., an additional lottery for each attribute) or to assure consistency by repeated measures.

Representative calculations are shown in Keeney and Raiffa [17].

Utility theory is substantially different from previous methods for estimating importances (see Table 1) and it shows promise if it can be effectively adapted to marketing.

USE IN MARKETING

Utility theory has many attractive features, but has not been applied to marketing problems. In marketing we want to describe the consumer choice process so that we can design a product or service which the market will view as attractive and buy. Alternatively we may wish to influence choice by changing the consumer's utility function. For example, a possible marketing strategy for a public transit authority might be to increase the perceived importance of costs of driving autos to encourage use of mass transit. This is a different problem than the usual utility theory application to a situation characterized by one decision maker or a small group of decision makers. In these applications utility theory helps the decision maker rationally evaluate the alternatives and quantitatively incorporate any uncertainty he has about the outcome of any decision. Although these applications emphasize prescription (Keeney [16]), they must reasonably describe a rational process. Since marketing models require high levels of descriptive adequacy, applications must check the

underlying behavioral assumptions, and predictive ability of utility theory (see next section for empirical example).

In applying utility theory to marketing, several issues are important and require modification to usual utility theoretic approaches. First, marketing reflects many diverse decision makers with varying preferences. It is necessary to measure preferences for a sufficiently large sample of the population to insure that the distribution of preferences is correctly characterized. Thus the measurement must be administered by a standardized personal interview and aggregate market representations developed to summarize information for managers.

Furthermore, in marketing the attribute measures are often psychological rather than physical. In prescriptive utility theory the performance measures are usually quantifiable (e.g. tons of hydrocarbons released into the air). In consumer choice, hard to quantify psychological measures, (e.g., "quality" of a health care plan) become important. In decision making, a manager may learn to think of quality in health care as the number of MD's available, but will the consumer? It is imperative in marketing to measure, characterize, and quantify how consumers actually perceive the alternative products or services. Thus psychometric techniques must be used prior to utility assessment to identify a complete set of performance measures which include both psychological and physical measures. The use of psychological attributes with the utility lotteries and tradeoffs increases the burden and cost of measurement. When an individual manager's career may rest on the outcome of a major decision, he will make available the necessary time (e.g., 4-8 hours) to have his utility function assessed. But will the consumer? Usually one hour would be the maximum time for a market research interview. In a short 45-60 minute interview the consumer must be motivated and educated to the lottery and tradeoff questions necessary for assessment and respond to the assessment and verification questions. Furthermore, the tasks cannot be too onerous or too complex, but must involve the consumer so that he gives thoughtful answers which reflect reality. The

cost of measurement will be substantial since a reasonable sample (e.g., $n \geq 100$) must be taken to represent the diversity of consumers and allow an estimate of market response.

Even with an adequate sample and a carefully refined measurement instrument, response errors can be expected. There may be errors in measurement of perception, understanding the tasks, mathematical model specification, neglecting important effects, or random fluctuations in preferences. Thus the parameters we obtain are only estimates of the true parameters. Ideally redundant questions should be asked, but the measurement cost and time constraints may preclude this.

Each of these issues of diverse consumers, psychological performance measures, measurement burden, and measurement error are non-trivial issues in applying von Neumann-Morgenstern theory to marketing. We will present how we addressed these issues in a particular problem of health service marketing. We feel that this example highlights the issues and suggests a set of possible solutions. Hopefully this example will facilitate discussion and encourage researchers to develop more and better techniques to address these issues in applying von Neumann-Morgenstern theory.

DIRECT EMPIRICAL ASSESSMENT OF VON NEUMANN-MORGENSTERN PREFERENCE FOR HEALTH

CARE DELIVERY SYSTEMS

Health Maintenance Organizations (HMO) have been proposed as a method of reducing costs and increasing availability and quality of health services. Although some HMO's have been successful, a major problem is gaining sufficient enrollment. MIT was developing an HMO and provided the managerial setting. This marketing problem was addressed as a product design and communication problem. We will discuss how utility theory was applied in this case and provide empirical comparisons to alternative methods of estimating the importance of attributes.

This discussion is restricted to student response. A managerial description of the ease, the development of the psychological performance measures, and initial preference modeling (including faculty and staff by standard marketing methods) are detailed in Hauser and Urban [13].

Data was obtained by one hour interviews with a randomly selected sample of eighty MIT students. The survey included measures of general health attitudes and practices and specific questions to assess utility functions.

The first task was to identify the attribute or performance measures. Group discussions with students clearly indicated the high degree of psychological involvement. For example, concern was expressed about the level of trust in the doctors, the red tape and "hassle" at the clinic, the friendliness of personnel, and the personalness of care. As a result of these discussions 16 attitude scales were developed. In a preliminary student questionnaire, students rated their existing health care and 3 concepts (MIT HMO, Harvard Community Health Plan, and Massachusetts Health Foundation) with respect to these statements by recording their level of agreement or disagreement on a 5 point scale. Factor analysis of this data led to the definition of the four underlying psychological factors. These factors explained 55% of variance in the data. The raw scales and the factor that they were most highly correlated with are shown in Appendix I. The factors were named "quality", "personalness", "value" (benefit vs. price), and "convenience". These four underlying factors were used as attribute or performance measures (x_k) in the utility model and the factor scores were used as attribute values for alternate models.

We began with warmup questions to train the respondents to the meaning of the lotteries. Then each student answered five lottery and three tradeoff questions (see Figure 1 and 2 for simplified prototypes). Utility and preferential independence assumptions were investigated by repeated administration of the lottery and tradeoff questions. Rank order preferences were recorded

for the three new HMO alternatives and the respondent's existing health service. The questionnaire closed with demographic questions.

Results

Importance weights were obtained by estimation of a special form of the quasi-additive function shown in equation 6 that is called the multiplicative form:

$$(8) \quad 1 + \Lambda C(x_1, x_2, \dots, x_K) = \prod_{k=1}^K (1 + \Lambda \lambda_k u_k(x_k))$$

where Λ is the interaction coefficient ($\Lambda > 0$ implies complementarity, $\Lambda < 0$ implies substitution, and $\Lambda = 0$ implies no interaction (i.e., additive))

λ_k = importance coefficients

$u_k(x_k)$ = utility of attribute x_k (see equation 7).

Table Two shows the average normalized weights ($\lambda_k / \sum \lambda_k$) for the sample.

Quality has the highest coefficient followed by value and convenience, with personalness having the lowest value. There was considerable individual variation. The interquartile ranges were for: quality +12.5% to -18% of the median, personalness +45% to -31%, value +14% to -29%, and convenience +17% to -23% of the median. The risk aversion coefficients (r in equation 7) were rank ordered similarly to the importance coefficients ($r_1 = .693$ for quality, $r_2 = .332$ for personalness, $r_3 = .424$ for value, and $r_4 = .310$ for convenience). This suggests the hypothesis that the more important a performance measure is, the less willing a consumer is to take a chance on its level. The full interquartile interval for the interaction coefficient (Λ) was between $-.99$ and $-.93$, indicating strong substitution between attributes for most consumers.

TABLE TWO
 IMPORTANCE ESTIMATES AND GOODNESS OF FIT
 MIT STUDENTS

Method	Normalized Importance Weights				Preference Recovery	
	Quality λ_1	Personal Value λ_2	Value λ_3	Convenience λ_4	1st choice	all choices
Utility Assessment						
Raw Importance Weights	.30	.19	.26	.25	.50	.47
Marginal Weights	.31	.25	.25	.19		
Preference Regression						
Least Squares	.32	.09	.38	.21	.47	.51
Monotonic	.34	.08	.31	.27	.45	.45
Logit Analysis	.34	.16	.34	.16	.43	.47
Unit Weights	.25	.25	.25	.25	.40	.44

The utility independence assumption was tested by repeated administration of the lottery questions at alternate levels of attributes. The utility independence assumption held exactly for quality in 51% of the cases, personalness 39%, value 55%, and convenience 53% of the cases. Satisfaction of the assumption was defined as within ± 10 percentage point deviation in the probability on repetition of the lottery. Quality met this utility independence condition in 66% of the cases, personalness in 71%, convenience in 68%, and value in 70% of the cases. Although this represents the first time utility independence has been tested for a consumer population, these results seem reasonable. We might point

out however, that expectancy value, preference regression, conjoint analysis, and logit implicitly assume utility independence with their choice of functional form.

The multiplicative form (equation 8) also requires pairwise preferential independence. This was tested with similar success and in 60% of the cases preferential independence assumptions were met exactly.

In order to test the "goodness" of the estimates we used the criterion of correct recovery of the stated rank order preferences. Table Two reports that when the attribute ratings are substituted in equation 8, the estimated utility function correctly predicts first preference among the 3 new HMO and 1 existing care alternatives 50% of the time. The correct prediction of 1, 2, 3 and 4th choice occurs in 47% of the cases. This is the percentage of occurrence of diagonal entries in the matrix of predicted and actual rank order of the four alternatives. These fits are satisfactory for a first attempt, but clearly indicate the existence of measurement errors in the utility theory input.

The importance weights themselves do not reflect relative importances because of non-linearity, risk aversion, and interactions. To get a richer measure of attribute response, the total marginal response to each attribute was determined by the gradient at the point of the utility function represented by the attribute ratings of the student's first choice health plan. The differences between the linear weights and the marginal weights at the first choice plan are that personalness is given higher weight and convenience is given lower weight.

The utility results were compared to importance estimates obtained by other selected methods. Preference regression analysis was conducted by treating the rank order preference for the four alternatives as the dependent variable and the normalized factor scores reduced from the ratings of each plan as the independent variables.

It was assumed that the students represented a homogeneous group and regression was done across health alternatives and individuals with a linear function of the four attribute factors (see equation 2). Regression was done by least squares and monotonic regression. In the least squares case the importance coefficients rank ordered the factors in terms of importance as quality, value, convenience, and personalness. The coefficients were similar to the average utility theory coefficients and the fits were equally good with utility fitting first preference better and the regression fitting overall choices better. The use of monotonic regression did not improve the fits, but did estimate the importance of convenience as slightly higher and value as slightly lower than least squares regression.

The logit model was applied to the data by treating first preference as an observed choice (see equation 4). The linear importance coefficients were similar to the regression values. The fits were not quite as good in terms of first preference or overall choices as the regression.

In examining the alternative methods it appeared that the fits did not vary substantially over the space of importance estimates. To test this further, unit weights were assigned to the four underlying factors. These weights were not as good in predicting choice. 40% correct first choice fit for equal weights versus 50% for utility theory and 44% correct overall choices for equal weights versus 51% for least squares regression. The equal weights model serves as a null model and the adequacy of the fits indicate that care should be taken in concluding that weights are not equal for these four factors of quality, personalness, value, and convenience.

On the basis of preference recovery, utility theory performed about as well as other methods. Another measure of goodness was calculated by examining the root mean squares error (RMSE) between predicted and actual market share of the four health care alternatives presented to the students. This is not as

powerful a measure of fit as the preference recovery, but in marketing, market shares take on special importance in making new product, advertising, and promotion decisions. In terms of RMSE, utility assessment performed substantially better in predicting choice of existing care. The other methods over-predicted the switching from existing care to other plans.

TABLE THREE
PREDICTED AND ACTUAL SHARE OF CHOICES
MIT STUDENTS

	<u>Existing Care</u>	<u>Harvard Community Plan</u>	<u>MIT HMO</u>	<u>Mass. Health Foundation</u>	<u>RMSE Error</u>
Actual	.34	.11	.42	.13	-----
Utility	.30	.08	.42	.20	.203
Pref. Regression					
Least Squares	.19	.19	.45	.18	.410
Monotonic	.20	.24	.41	.15	.414
Logit	.22	.23	.35	.20	.409

The reason for this can be seen by considering the marginal weights (see Table Two). The average marginal value for personalness was higher than the average raw weights and the marginal value for convenience was lower than the raw weights. Since the new alternatives rated relatively high on convenience and low on personalness, the utility model predicted relatively less switching to the new alternatives. Thus by including risk aversion and other non-linearities, the utility theory improved prediction of the managerially relevant market shares for the new alternatives.

CONCLUSION

Utility theory was investigated for the potential benefits of utility function specification, consideration of risk, and idiosyncratic estimation of complex preference parameters. The data presented here indicates utility theory is feasible for some consumer markets. Although the preference fits are not uniformly superior for utility theory, they are equally good. The importance of risk aversion is indicated by the superiority of utility theory in specifying the share of choices for the existing service alternatives. This emphasizes the value of more complex functions for combining attributes. The advantages of utility theory were obtained at a substantial cost. The measurement required a personal interview of 45 minutes and the execution of the difficult lottery questions. In fact, in consumer groups characterized by low education levels, it is doubtful that the lottery questions could be executed. We conclude utility theory is a valuable tool for a marketing scientist to have in his or her tool kit. It can be most effectively used if:

- (1) risk aversion and interaction phenomena are deemed to be important in the choice decision
- (2) a sufficient budget is available to carry out extensive personal interviews
- (3) individual utility parameters are important to decisions, and
- (4) consumers are well educated.

It would be particularly effective if the number of decision makers was small and the purchase decision large. For example, purchase of large computers, aircraft, automated machine tools or other industrial products would be situations where extensive measurement could be done and risk aversion, non-linearities, and interactions in attributes would be important in predicting choices.

The appropriateness of utility theory in marketing could be improved through further research. As cited earlier, utility theory methods directly calculate parameters and do not explicitly acknowledge the concept of measurement error. Research is needed to allow degrees of freedom to be obtained by/lotteries and tradeoffs in the estimation process. Maximum likelihood methods suggest themselves as a likely candidate for processing this data. The costs of utility measurement are high, but research might indicate more efficient methods for data collection. For example, the findings reported here indicate that risk aversion correlates with importance. If this is true it might be exploited so that only a subsample would be required to answer the difficult lottery questions. If these research tasks can be accomplished, utility theory will be more attractive and appropriate for mass consumer markets. Our work indicates that in some situations utility theory has advantages over other methods of assessing importances. It deserves attention from marketing scientists.

References

1. Ashton, Winifred D., The Logit Transformation, Griffin Co., London, 1972.
2. Bass, Frank M. and W. Wayne Talarzk, "An Attitude Model for the Study of Brand Preference," Journal of Marketing Research, 9, (February 1972), pp. 93-96.
3. Bass, Frank M. and William L. Wilkie, "A Comparative Analysis of Attitudinal Predictions of Brand Preference", Journal of Marketing Research, Vol. X (August 1973), pp. 262-9.
4. Beckwith, Neil E. and Donald R. Lehmann, "The Importance of Halo Effects in Mutli-Attribute Attitude Models", Journal of Marketing Research, Vol. XII (August 1975), pp. 265-75.
5. Ben-Akiva, M.E., Structure of Passenger Travel Demand Model, MIT, Civil Engineering, Ph.D. Thesis, 1973.
6. Carroll, J.D., "Individual Differences and Multidimensional Scaling," in R.N. Shepard, A.K. Romney, and S. Nerlove, eds., Multidimensional Scaling: Theory and Application in the Behavioral Sciences, Academic Press, New York, 1972, pp. 105-157.
7. Farquhar, Peter, "A Survey of Multiattribute Utility Theory and Applications", Management Science, (forthcoming 1977).
8. Fishbein, M., "Attitudes and the Prediction of Behavior", in M. Fishbein, ed., Readings in Attitude Theory and Measurement, John Wiley and Sons, New York, 1967.
9. Friedman, M. and L.J. Savage, "The Expected-Utility Hypothesis and the Measurability of Utility", Journal of Political Economy, Vol. 60, (1952), pp. 463-474.
10. Green, Paul E. and Vithala R. Rao, Applied Multidimensional Scaling, Holt, Rinehart, and Winston, Inc., Jew York, 1972, p. 125.
11. Green, Paul E. and Yoram Wind, Multiattribute Decisions in Marketing, The Dryden Press, Hinesdale, Illinois, 1973.
12. Hauser, John R., "Consumer Preference Axioms: Behavioral Postulates for Describing and Predicting Stochastic Choice", Working Paper, Dept. of Marketing, Northwestern University, Evanston, Il., Nov. 1976 (submitted, Management Science).
13. Hauser, John R. and Glen L. Urban, "A Normative Methodology for Modeling Consumer Response to Innovation", (forthcoming, Operations Research, 1977).

14. Johnson, Richard M., "Tradeoff Analysis of Consumer Values", Journal of Marketing Research, Vol. II, (May 1974), pp. 121-127.
15. Keeney, Ralph L., "Multiplicative Utility Functions," Operations Research, Vol. 22, No. 1, Jan. 1974, pp. 22-33.
16. Keeney, Ralph L., "A Decision Analysis with Multiple Objectives: The Mexico City Airport", Bell J. Economics and Management Science, Vol. 4 (1973), pp. 101-117.
17. Keeney, R.L. and H. Raiffa, Decision Analysis with Multiple Conflicting Objectives, John Wiley and Sons, New York, 1976.
18. Koppelman, Frank, "Prediction of Travel Behavior With Disaggregate Choice Models", MIT CTS Report No. 75-7, Cambridge, MA, June 1975.
19. Krantz, David H., Duncan R. Luce, Patrick Suppes, and Amos Tversky, Foundations of Measurement. Academic Press, New York, 1971.
20. McFadden, D., "Conditional Logit Analysis of Qualitative Choice Behavior," in Paul Zarembka, ed., Frontiers in Econometrics, Academic Press, New York, 1970, pp. 105-142.
21. McFadden, D., "The Revealed Preferences of a Government Bureaucracy: Theory", The Bell Journal of Economics, Vol. 6, No. 2, Autumn 1975.
22. Silk, A.J. and G.L. Urban, "Pretest Market Evaluation of New Packaged Goods: A Model and Measurement Methodology," Working Paper, Alfred P. Sloan School of Management, MIT, February 1976.
23. Srinivasan, V. and Allan Shocker, "Linear Programming Techniques for Multidimensional Analysis of Preferences," Psychometrica, Vol. 38, (September 1973), pp. 337-370.
24. Rosenberg, Milton J., "Cognitive Structure and Attitudinal Effect", Journal of Abnormal and Social Psychology, Vol. 53 (1956), pp. 367-72.
25. Ryan, Michael J. and E.H. Bonfield, "The Fishbein Extended Model and Consumer Behavior", Consumer Research, Vol. 2, No. 2 (Sept. 1975) pp. 118-136.
26. Urban, Glen L., "PERCEPTOR: A Model for Product Positioning," Management Science, VIII, (April 1975), pp. 858-71.
27. von Neumann, J. and O. Morgenstern, The Theory of Games and Economic Behavior, 2nd ed., Princeton University Press, Princeton, N.J., 1947.
28. Wilkie, William L. and Edgar A. Pessemier, "Issues in Marketings Use of Multi-Attribute Attitude Models," Journal of Marketing Research, Vol. 10, (November 1973), pp. 428-41.

APPENDIX ONE

Attitude Scales and Performance Measures*

Quality

I could trust that I am getting really good medical care.

The plan would help me prevent medical problems before they occurred.

I could easily find a good doctor.

The services would use the best possible hospitals.

Highly competent doctors and specialists would be available to serve me.

The service would use modern, up-to-date treatment methods.

Value

I would not be paying too much for my required medical services.

There would be a high continuing interest in my health care.

It would be an organized and complete medical service for me and my family.

Personalness

I would get a friendly, warm, and personal approach to my medical problems.

No one has access to my medical record except medical personnel.

Not too much work would be done by nurses and assistants rather than doctors.

There would be little redtape and bureaucratic hassle.

Convenience

I would be able to get medical service and advice easily any time of the day and night.

The health services would be inconveniently located and would be difficult to get to.

I would have to wait a long time to get service.

*See Hauser and Urban [13] for detailed factor loadings.