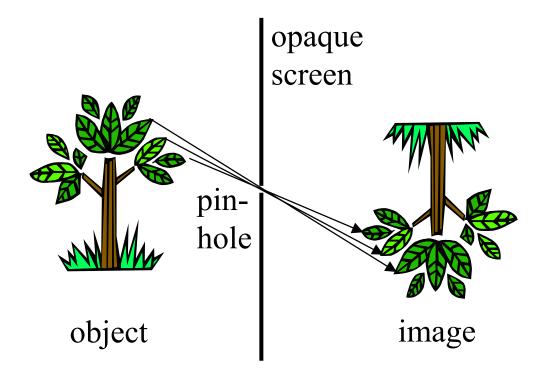
Mirrors & prisms

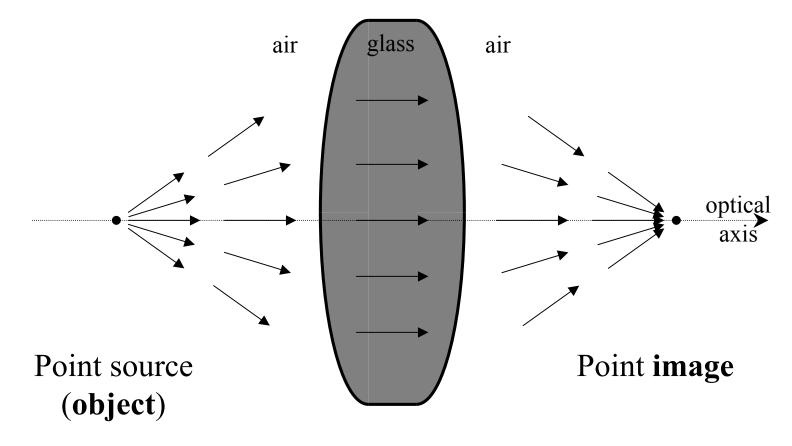
- Last time: optical elements,
 - Pinhole camera
 - Lenses
 - Basic properties of spherical surfaces
 - Ray tracing
 - Image formation
 - Magnification
- Today: more optical elements,
 - Prisms
 - Mirrors

The pinhole camera



- The pinhole camera allows only one ray per object point to reach the image space \Rightarrow performs an imaging function.
- Unfortunately, most of the light is wasted in this instrument.

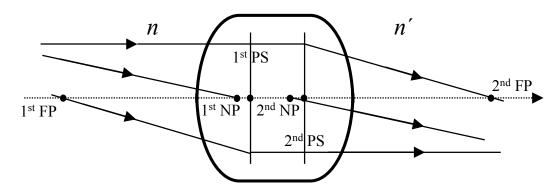
Lens: main instrument for image formation



The curved surface makes the rays bend proportionally to their distance from the "optical axis", according to Snell's law. Therefore, the divergent wavefront becomes convergent at the right-hand (output) side.

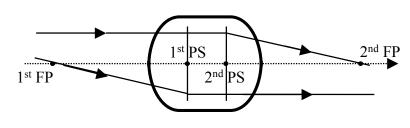
Cardinal Planes and Points

- Rays generated from axial point at infinity (*i.e.*, forming a ray bundle parallel to the optical axis) and entering an optical system intersect the optical axis at the <u>Focal Points</u>.
- The intersection of the extended entering parallel rays and the extended exiting convergent rays forms the <u>Principal Surface</u> (<u>Plane</u> in the paraxial approximation.)
- The extension of a ray which enters and exits the optical system with the same angle of propagation intersects the optical axis at the <u>Nodal</u> <u>Points.</u>

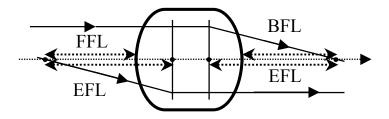


Recap of lens-like instruments

• Cardinal Points and Focal Lengths



$$\begin{pmatrix} n'\alpha' \\ x' \end{pmatrix} = \begin{pmatrix} M_{11} & M_{12} \\ M_{21} & M_{22} \end{pmatrix} \begin{pmatrix} n\alpha \\ x \end{pmatrix}$$



Matrix formulation

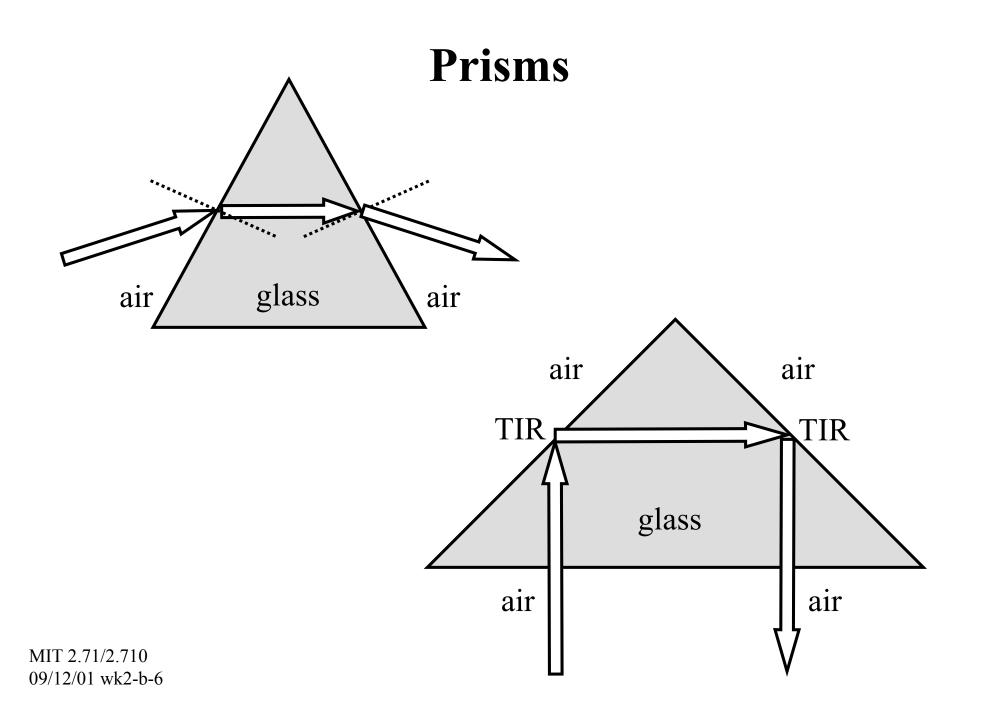
• Imaging conditions

Magnification

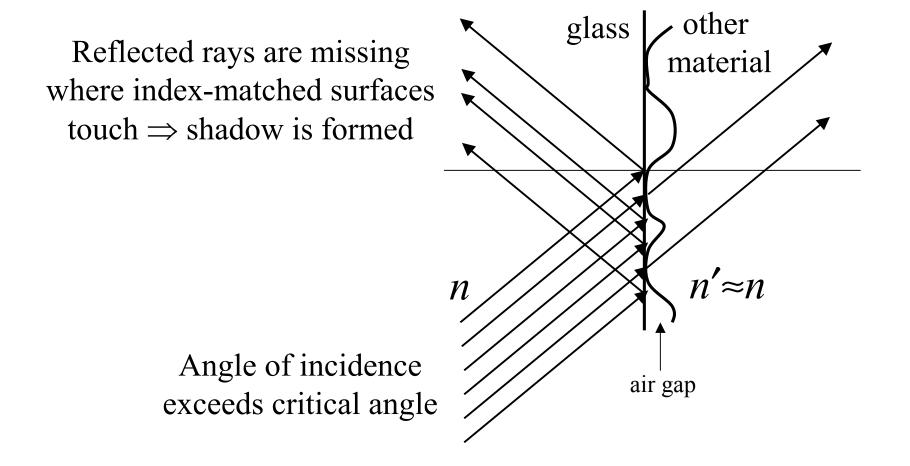
$$M_{12} \neq 0$$
 lateral $m_x = M_{22}$

$$P = -M_{12} \neq 0$$
 angular $m_a = \frac{n}{n'} M_{11}$

$$M_{21} = 0$$

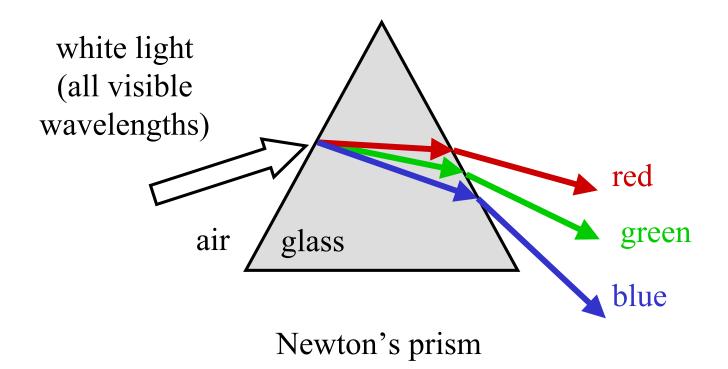


Frustrated Total Internal Reflection (FTIR)



Dispersion

Refractive index n is function of the wavelength



Dispersion measures

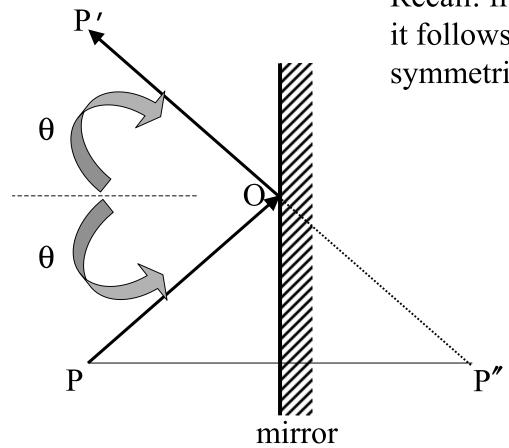
Reference color lines

C (H- λ =656.3nm, red), D (Na- λ =589.2nm, yellow), F (H- λ =486.1nm, blue)

Crown glass has

 $n_{\rm F} = 1.52933 \qquad n_{\rm D} = 1.52300 \qquad n_{\rm C} = 1.52042$ Dispersive power $V = \frac{n_{\rm F} - n_{\rm C}}{n_{\rm D} - 1}$ Dispersive index $v = \frac{1}{V} = \frac{n_{\rm D} - 1}{n_{\rm F} - n_{\rm C}}$

Mirrors: the law of reflection

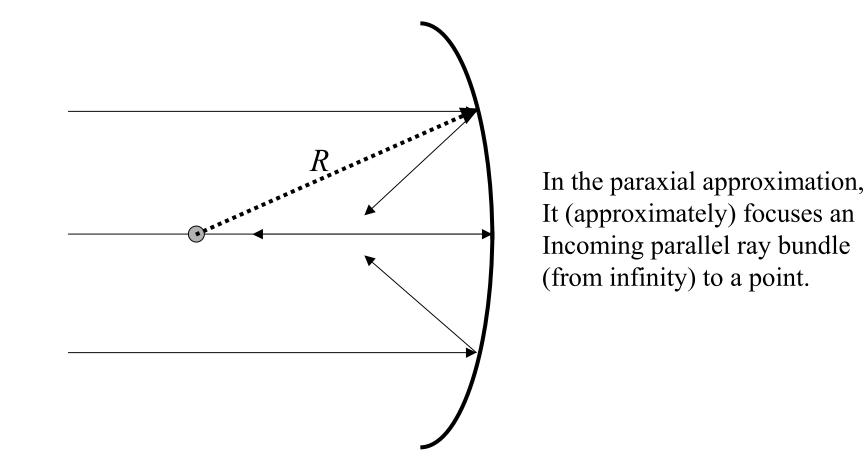


Recall: from Fermat's principle it follows that light follows the symmetric path POP'.

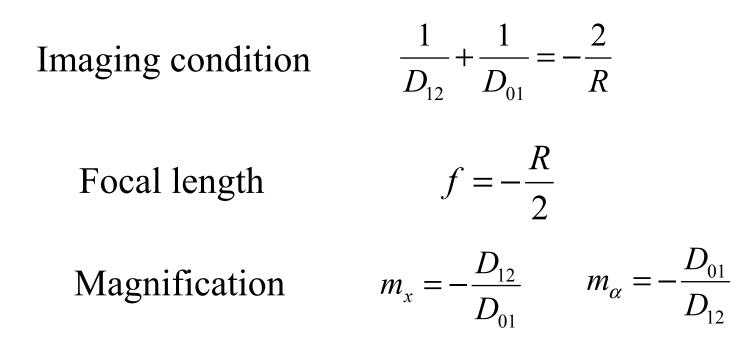
Sign conventions for reflection

- Light travels from left to right *before reflection and from right to left after reflection*
- A radius of curvature is positive if the surface is convex towards the left
- Longitudinal distances *before reflection* are positive if pointing to the right; *longitudinal distances after reflection are positive if pointing to the left*
- Longitudinal distances are positive if pointing up
- Ray angles are positive if the ray direction is obtained by rotating the +z axis counterclockwise through an acute angle

Example: spherical mirror



Reflective optics formulae



Parabloid mirror: perfect focusing

(e.g. satellite dish)

