

## Problem Set 8

**Due: November 16, 1999.**

**Problem 1.** Suppose you are given two polyhedra  $P = \{x \mid Ax \leq b\}$  and  $Q = \{x \mid Dx \leq d\}$ .

- (a) Using our polyhedral techniques, prove that if the polyhedra have empty intersection (i.e. no point is in both) then there is a separating hyperplane for  $P$  and  $Q$  (that is, a  $c$  such that  $cx < cy$  for  $x \in P$  and  $y \in Q$ ).
- (b) Suppose you have a linear programming algorithm. Argue that with this algorithm you can either find a point in  $P \cap Q$  or find their separating hyperplane  $c$ .

**Problem 2.** Consider the problem of minimizing  $cx$  over a polyhedron  $P$ . Prove the following:

- (a)  $x$  is optimal if and only if  $cy \geq 0$  for every feasible direction  $y$  (that is, direction  $y$  such that  $x + \epsilon y \in P$  for sufficiently small positive  $\epsilon$ ).
- (b) A feasible solution is the unique optimum if and only if  $cy > 0$  for every feasible direction  $y$ .
- (c) Under the simplex algorithm, if the reduced cost of every nonbasic variable is **positive**, then  $x$  is the unique optimum.

**Problem 3.** In class we defined a polyhedron as an intersection of finitely many halfspaces. A related concept is a **polytope**: the set of convex combinations of finitely many points.

- (a) Prove that any polytope is a polyhedron. **Hint:** the polytope is an intersection of many halfspaces (why?). What if such a halfspace intersects less than  $n$  of the defining points?
- (b) Prove that in any **bounded** polyhedron (that is, one where every ray from inside eventually hits a boundary), every point is a convex combination of vertices. **Hint:** use induction on the number of satisfied constraints.
- (c) Prove that any element of a bounded  $n$ -dimensional polyhedron can be expressed as a convex combination of at most  $n + 1$  vertices of the polyhedron. **Hint:** consider the set of all possible representation of  $x$  as convex combinations.

**Problem 4.** One thing that makes LP hard in practice is **degeneracy** in the input problem. Given an LP, a vertex is **degenerate** if more than  $n$  constraints are tight at that vertex. Consider the simplex algorithm for a minimization LP in standard form and suppose you are at a vertex  $x$ .

- (a) Prove that if  $x$  is the unique optimum and is nondegenerate, then the reduced cost of every nonbasic variable is positive.
- (b) Prove that if  $x$  is any nondegenerate, nonoptimum vertex, then there is a pivot step to a strictly better solution (so no cycling pivots occur).

**Problem 5.** One (theoretical) way to eliminate degeneracy is *perturbation*. Suppose we take a standard form ( $Ax = b$ ,  $x \geq 0$ ) problem, and replace  $b_i$  by  $b_i + \epsilon^i$ .

- (a) Assuming that the rows of  $A$  are linearly independent, prove that for all sufficiently small  $\epsilon$ , there are no degenerate vertices.
- (b) Show that for sufficiently small  $\epsilon$ , an optimum basic feasible solution for the perturbed problem is also an optimum (under the same basis) for the original problem.

- \*\* (c) Prove that if the polytope you are optimizing over is full-dimensional, the perturbed problem is still feasible.