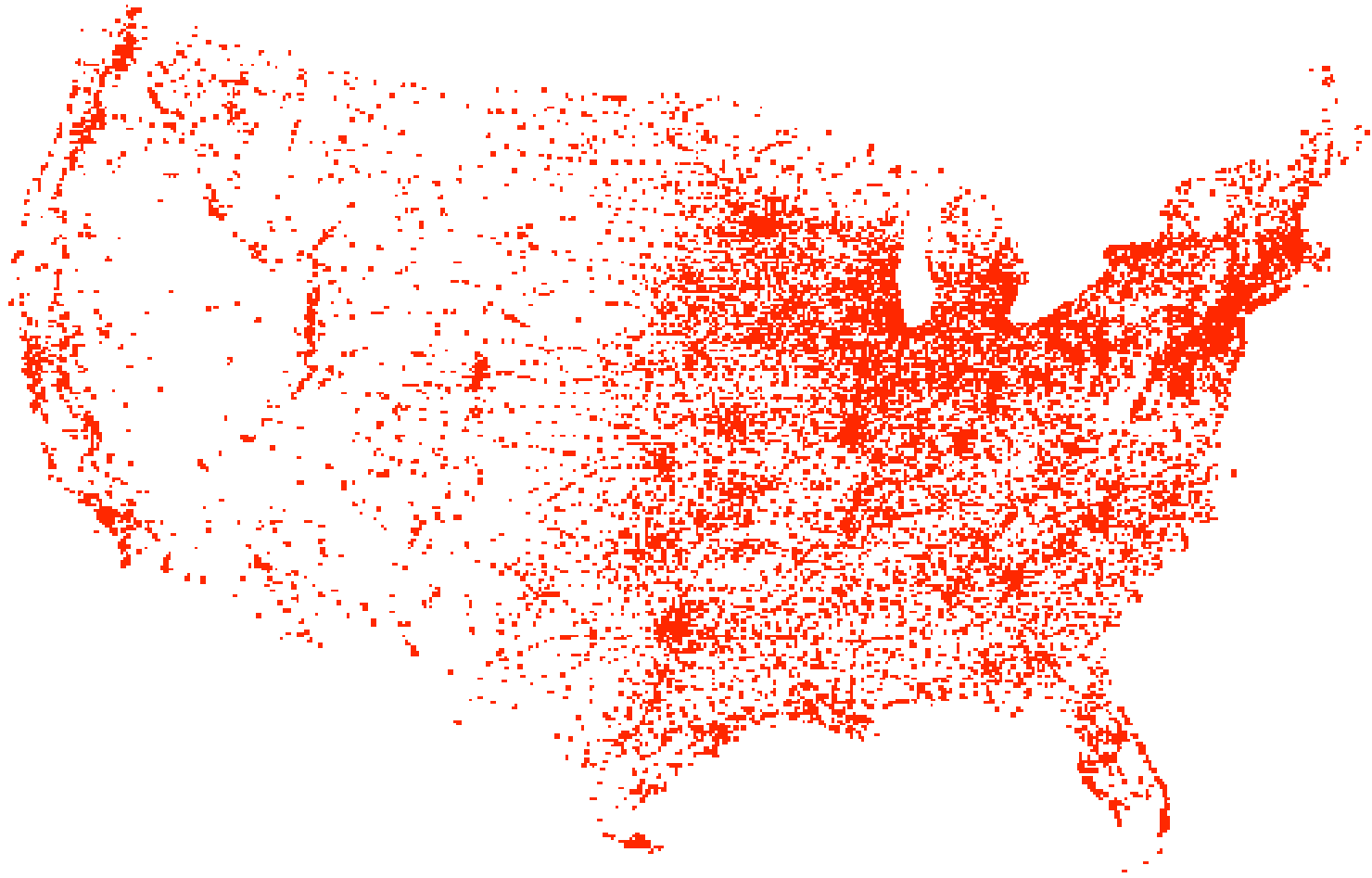


1. Monte Carlo in Statistical Physics
2. Monte Carlo for optimization and simulation of evolution
3. Dynamic Monte Carlo for simulations of (bio)chemical reactions

# Simulated Annealing

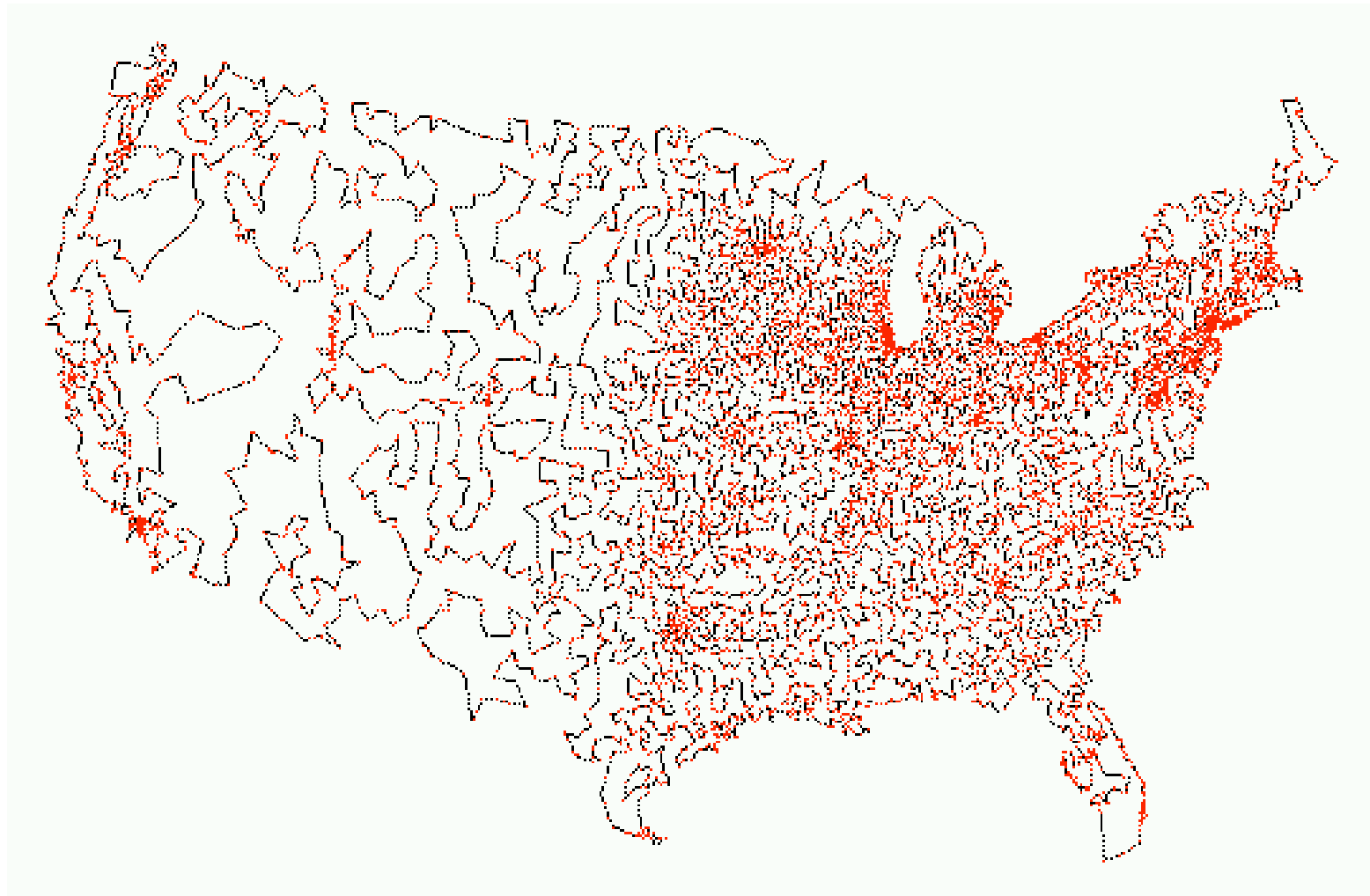
1. Start at high  $T_0$
2. Make Monte Carlo.  
Save  $\mathbf{s}_{\min}$  with the lowest energy  $E(\mathbf{s}_{\min})$ .
3. Slightly decrease  $T$ .  
 $T_m = T_{m-1} - \Delta T$  OR  $T_m = \alpha T_{m-1}$
4. Goto step 2

# Traveling Salesman Problem



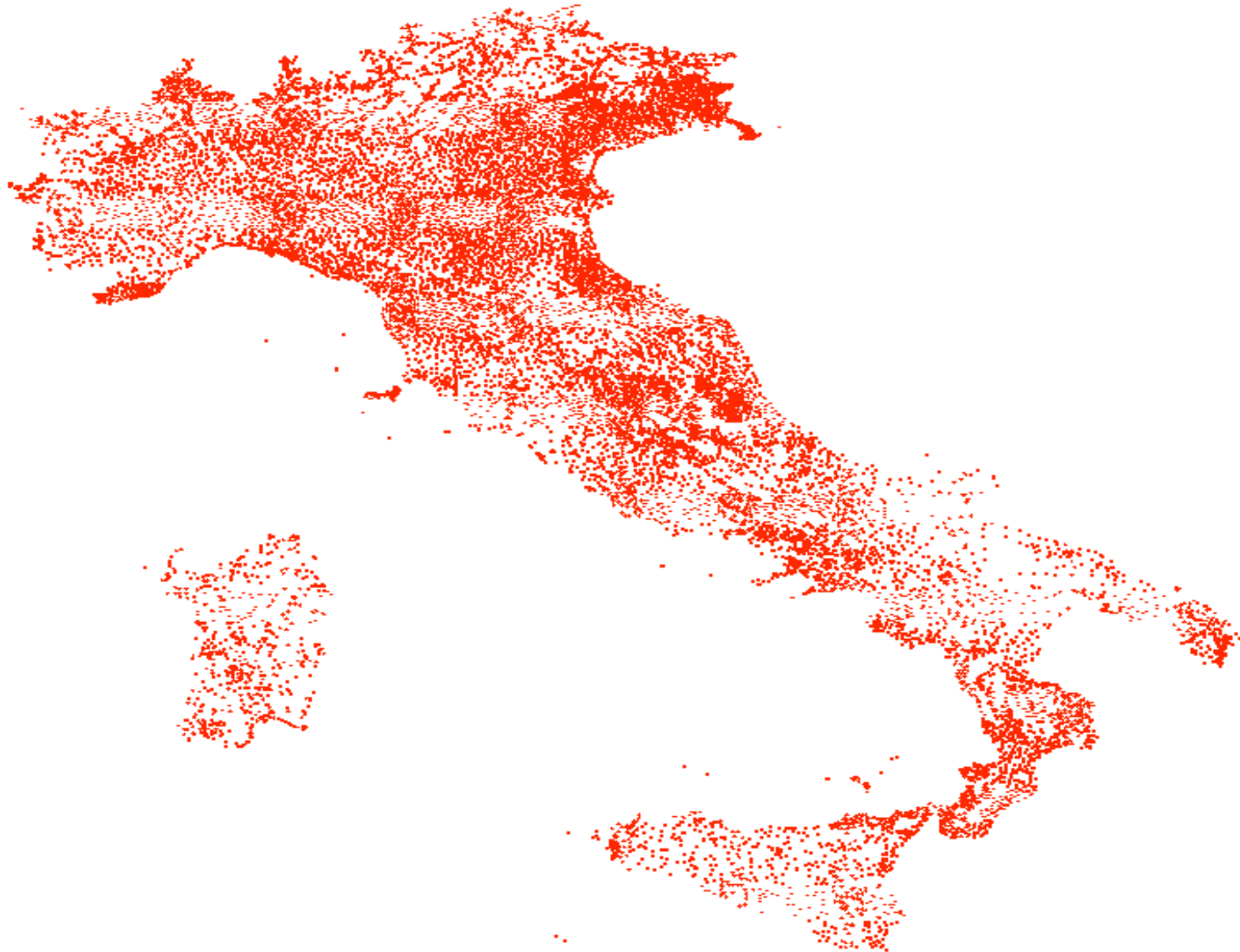
Find shortest route through all the cities and towns.

# Traveling Salesman Problem



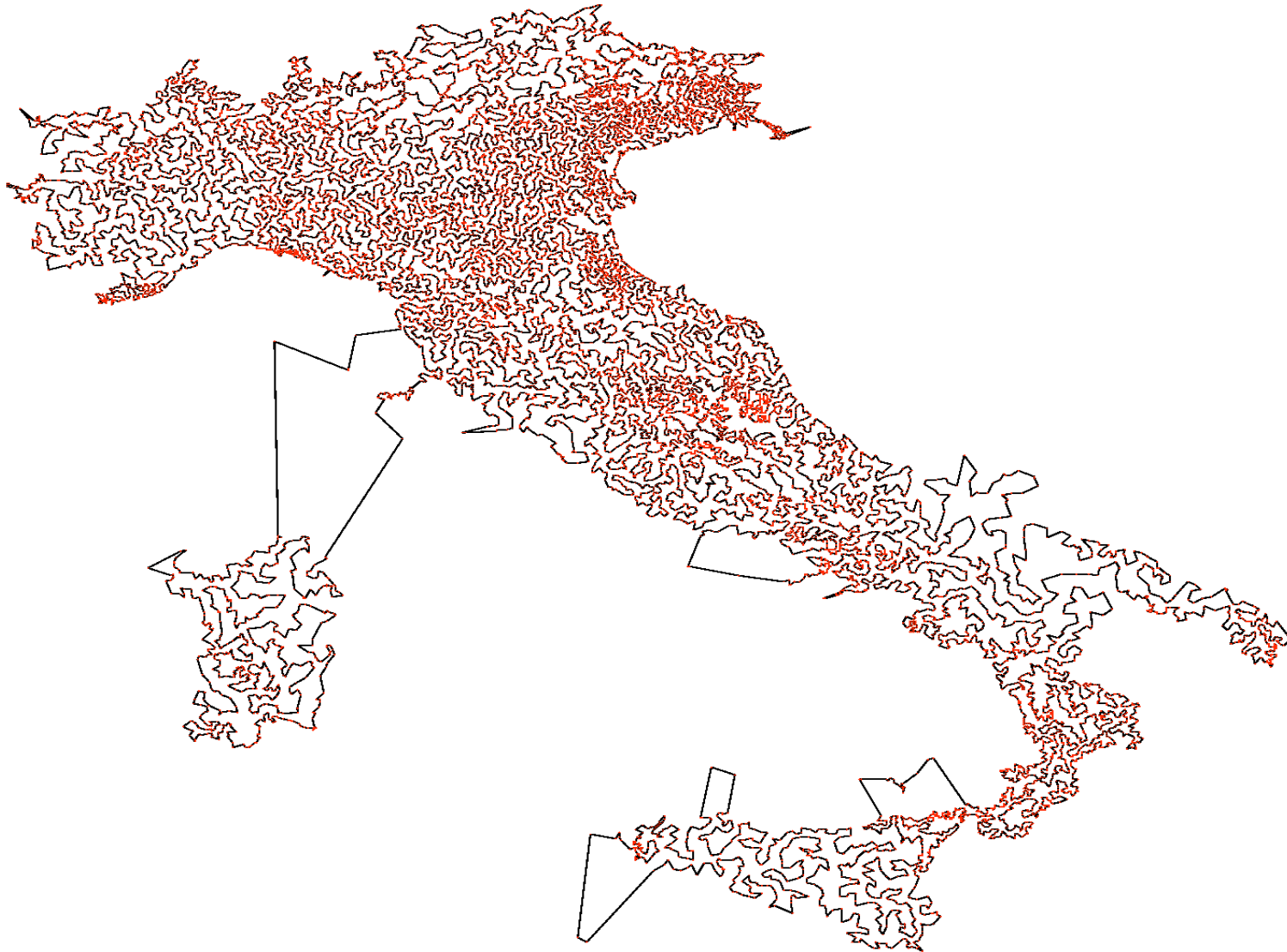
Courtesy of the TSP research group at Georgia Tech. Used with permission.

# Traveling Salesman Problem



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# Traveling Salesman Problem



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# TSP demo

<http://www.math.ruu.nl/people/beukers/anneal/anneal.html>

# Evolution and genetic algorithm (also MC)

1. Start with **N** random organisms

$$[\mathbf{s}_1, \mathbf{s}_2, \mathbf{s}_3, \mathbf{s}_4, \mathbf{s}_5]$$

2. Make mutations [flip some spins in  $\mathbf{s}_k$ ]

3. Compute fitness of all organisms

$$F(\mathbf{s}_k) = -E(\mathbf{s}_k)$$

4. Generate offsprings:

More fit leave more offsprings.

5. Reduce population to size **N**

5. Goto step 2.

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# Population of solutions

-1, 1, 1, 1,-1,-1, 1

1, 1,-1, 1,-1,-1,-1

1,-1,-1,-1, 1,-1, 1

-1,-1, 1,-1, 1, 1,-1

-1,-1,-1,-1,-1,-1, 1

Figure removed for copyright reasons.

Photo of Charles Darwin, (c) Benjamin Cummings publishing.

# Mutations

-1, 1, 1, 1, -1, -1, 1		-1, 1, 1, 1, 1, -1, 1
1, 1, -1, 1, -1, -1, -1		1, 1, -1, 1, -1, 1, -1
1, -1, -1, -1, 1, -1, 1	→	1, 1, -1, -1, 1, -1, 1
-1, -1, 1, -1, 1, 1, -1		-1, -1, 1, -1, 1, -1, -1
-1, -1, -1, -1, -1, -1, 1		-1, 1, -1, -1, -1, -1, 1

Figure removed for copyright reasons.

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# Recombination

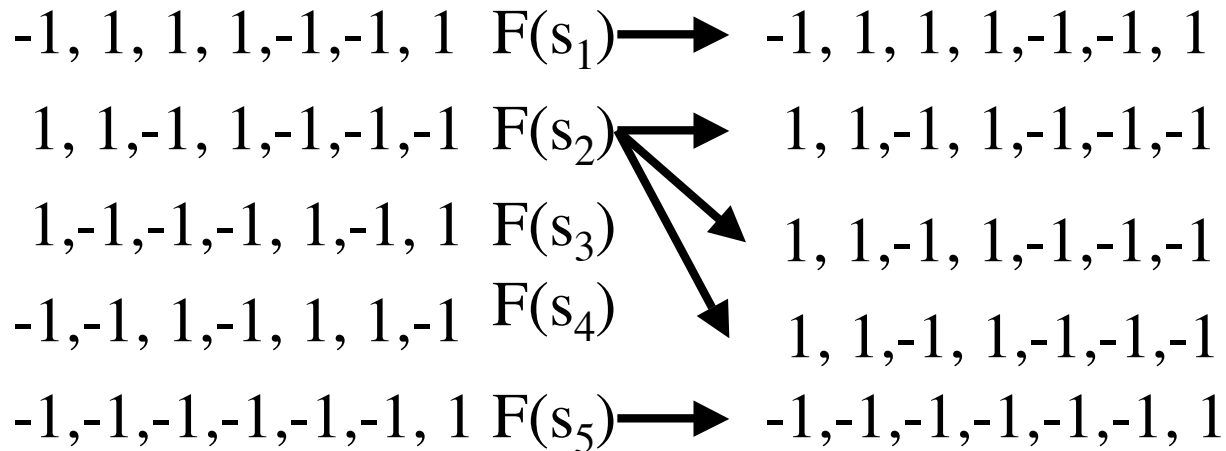
-1, 1, 1, 1, -1, -1, 1		-1, 1, 1, 1, 1, -1, 1
1, 1, -1, 1, -1, -1, -1		1, 1, -1, 1, -1, 1, -1
1, -1, -1, -1, 1, -1, 1	→	1, 1, -1, -1, 1, -1, 1
-1, -1, 1, -1, 1, 1, -1		-1, -1, 1, -1, 1, -1, -1
-1, -1, -1, -1, -1, -1, 1		-1, 1, -1, -1, -1, -1, 1

-1, 1, -1, -1, -1, -1, 1	X	-1, -1, 1, -1, 1, -1, -1
	↓	
		-1, 1, -1, -1, 1, -1, -1

Figure removed for copyright reasons.

Photo of Charles Darwin, (c) Benjamin Cummings publishing.

# Selection



$$P(\mathbf{s}^j) = \frac{\exp(F(\mathbf{s}^j)/T)}{\sum_{k=1}^N \exp(F(\mathbf{s}^k)/T)}$$

Figure removed for copyright reasons.

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# Genetic algorithm demo

<http://www-cse.uta.edu/~cook/ai1/lectures/applets/gatasp/TSP.html>

# Premature convergence

<http://www.biology.arizona.edu/evolution/act/drift/frame.html>