## A SIMULATION OF 'THE IBM 370/155 JOB SCHEDULING ALGORITHM

by

#### ANDREW WASSERMAN

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Signature of Author. Signature redacted Department of Electrical Engineering, May 12, 1972 Signature redacted Certified by .... Signature redacted Thesis Supervisor Accepted by ... ...... ........... Chairman, Departmental Committee on Theses



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#### Abstract

This thesis is based on a simulation of the job scheduling algorithm used by the IBM 370/155 at the MIT Information Processing Center. The simulation, written in SIMPL (developed by Professors Malcolm M. Jones and Richard C. Thurber), concentrates on the main device scheduler, which is responsible for allocating the seven 9-track tape drives. the two 7-track tape drives, and the ten disk drives to jobs that require these devices. By experimenting with the various parameters that can be changed on the actual system and collecting statistics on the percentage of time that each device spends in the four states (idle, reserved, setup, and executing), it is possible to determine whether or not there are actually too many devices for the system. Although there was not enough money to make as many trials as I would have liked, I have found that the number of devices presently in use is certainly adequate for the system. and that performance would be only slightly downgraded if several of the disks and 9-track tapes were removed.

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A Brief Introduction to the 370 Job Scheduler<sup>1</sup>

The job scheduling algorith under ASP/MVT schedules a job for processing on the IBM System 370/155 in four different steps. First, a job is given an input device. Second, it is given the tapes and/or disks it needs. Third, it is given main storage. Last, it is given an output device.

#### Input devices

When a job is handed to the operator, it is placed in a tray corresponding to the service requirement index specified by the user: high, standard, or low (jobs with sri emergency are read into the computer immediately). In each tray the jobs are ordered by their submittal time, and the trays are ordered high > standard > low. Allocation of a card reader is according to the following algorithm:

- 1. Read the jobs in the highest ordered nonempty tray in chronological order into the system.
- 2. Take the next lowest tray; if jobs have arrived such that a higher tray is nonempty, go to 1.
- 3. Otherwise read in the lower tray.
- 4. Go to 2.

1. This section is a condensation of GI18-revision2, published by the MIT Information Processing Center, September 30, 1971.

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#### Setup devices

After a job has been read in, it is placed in one of fifteen resident job queues (resqueues), numbered 0 to 14. Jobs with sris emergency, high, standard, and low are filed in queues 12,5,3, and 1 respectively. In addition, some special jobs with low priority go into queue 0. A job remains in resqueue as long as:

1. it needs a device or main storage, and

2. it has not finished executing, and

3. it is not being held.

The main device scheduler (MDS) is responsible for allocating the setup devices. It begins a scan of resqueue when either a new job enters the system or a job finishes executing and frees up one or more setup devices. Starting with the highest numbered queue containing a setup job, it examines each such job sequentially. If all the devices needed by the job are free, they are immediately allocated. The job is moved upward the number of queues specified by INCREMENT<sup>2</sup>, where it awaits main storage allocation. If a job cannot be allocated all of its devices, <u>and</u> AGING=YES has been specified, <u>and</u> it was at the top of its queue, it is placed at the bottom of the next higher queue. If there is no higher queue, the job stays where it is.

2. For an explanation of INCREMENT, BARRIER, DEPTH, CHOICE, and AGING, see System 360 and System 370 ASP System V-2, Console Operator's Manual, Revision 8, March, 1971, IBM

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There is actually a midpoint between the two extremes of allocating all or none of the required devices. A job can take devices away from another job in the same or a lower queue if the message has not yet been sent to set up the devices. In this manner a job can have some of the devices it needs reserved by MDS. It is also interesting to note that a problem could arise when with priority "high" requests three 7-track tape drives when there are actually only two. All jobs with lower priority could wait indefinitely if they needed any 7-track tapes. Luckily, this situation rarely (if ever) occurs.

MDS ends its scan in four situations:

- 1. a) When DEPTH=j has been specified, and
  - b) j jobs have been set up without finishing execution,

then MDS ends after allocating devices for the jth job. 2. a) When BARRIER=PRTY has been specified, and

b) a job has been passed over, then MDS stops after scanning the queue containing the passed-over job.

3. a) When BARRIER=b has been specified, and

b) MDS started scanning above or in queue b, and

c) a job above or in list b has been passed over, then MDS stops after scanning queue b.

4. a) When BARRIER=b has been specified, and

b) MDS started scanning below queue b,

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then MDS stops after scanning queue 0.

#### Main Storage

The main service routine (MSV) is responsible for allocating main storage. MSV is called in three cases:

1. When a job is read into the system, or

2. when a job has been allocated all it devices, or

3. when a job finished executing.

Like MDS, it scans the fifteen queues. It allocates main storage to a job when:

- 1. the job has been allocated all of its devices, and
- there is enough core left to satisfy the region specified, and
- 3. the CHOICE option is satisfied.

MSV ends the scan when:

- CHOICE=PRTY has been specified, and a job is passed over, or
- DEPTH=j has been specified, and j jobs are currently executing, or
- JSPAN=n has been specified and n jobs have been scanned, or
- 4. PSPAN=p has been specified, and MSV has completely scanned p queues, or
- 5. BARRIER=PRTY or BARRIER=b has been specified, and the condition is met.

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#### Output devices

The job segment scheduler (JSS) is responsible for allocating line printers and card punches. It scans the job control table, which contains all jobs in the system ordered by sri and time of arrival within sri. It starts its scan when:

a job is read into the system, or
 a job finishes execution, or
 a job finishes printing or punching.
 JSS allocates a printer or punch when:

 the job has printed or punched output, and
 the job has finished execution, and
 the job is not being held, and
 there is a printer or punch available.

 Once JSS starts a scan, it continues until it reaches the

end of JCT.

#### Assumptions on the Model

In order to simplify the model, yet keep it as close as possible to the real system, the following assumptions have been made:  $\sim$ 

1. As soon as a job is handed to the operator, it is read into the system. This eliminates the input device scheduler, but is not really a deviation. Under normal conditions, there are enough operators and there is enough time between jobs so that the "waiting trays" are eliminated.

2. The processes of reading in a job and MDS scanning resqueue take no time. Of course, they do take a few seconds, but this will not really affect the model's validity.

3. The time it takes to setup the devices for a job is three minutes. It is almost impossible to measure this time and find a true figure, but three minutes is fairly close.
4. If a job can be executed because the DEPTH=j option has not been passed, then it will be given main storage regardless of its region size. This is the main difference between the model and the actual system. However, this allows me to eliminate MSV and concentrate on MDS, and will probably not appreciably change the statistics on the device usages.

5. Whereas the actual system has fifteen queues numbered from 0, the model has sixteen, numbered from 1. This so that a job with sri "emergency" (queue 13) can be pushed up to queue 16 (normal increment being 3). Numbering from 1 facilitates

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the coding.

6. A job will never use more than six devices. There are, of course, infrequent jobs that do require more (such as the Harvard "monster" job), but the chance of such an event occurring is minute enough to be ignored.

#### Description of the Model

The model is composed of seven procedures, or activities, of which six are external (i.e. written and compiled separately) to the main activity. All variables in the main activity are global (i.e. available to all the activities). However, in order for an activity to reference the data in an external activity, the second must be declared within the first, and the first must set a connector (a pointer to the data base) to the second.<sup>3</sup>

The key data bases of the model are the three arrays corresponding to the devices-  $\underline{tape9(7,3)}$ ,  $\underline{tape7(2,3)}$  and  $\underline{disk(10,3)}$ . The first index is the status of the device, the second index is the queue of the job to which the device is attached, and the third index is the position of the job in the queue. These pieces of information make it quite easy to change the status of the devices and to switch them from one job to another.

All variables that I have used (with the exception of the system variables <u>Time</u>, <u>Agenda</u>, and <u>Current</u>) are lower case. In order to distinguish them in the following pages, they will be underlined whenever referred to. If two words

3. For a complete description of the SIMPL language, see <u>The</u> <u>SIMPL Reference Manual</u>, by Professors Malcolm M. Jones and Richard C. Thurber, October 18, 1971, or <u>The SIMPL Primer</u>, by the same authors, October 4, 1971.

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are underlined together like <u>job\_depth</u>, it means that they are connected by an underscore (job\_depth) in the model.

In this section I shall give a description of each activity, along with a flow chart for each. For a listing of the source programs, see Appendix II.

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#### Sched

<u>Sched</u> is the main activity of the simulation. It not only declares and initializes all global variables, but also declares all of the external activities. It receives from the console five of the parameters that can be changed on the actual system (<u>aging</u>, <u>barrier</u>, <u>depth</u>, <u>increment</u>, and <u>job depth</u>), plus the length of the simulation in minutes (<u>simtime</u>).

The body of the activity is quite short. First, it activates <u>initial</u> to initialize the resident job queue (<u>resqueue</u>). Next, it sets the bit <u>start</u> to 0 to indicate that initialization is over. Then it schedules the first <u>sample</u> of <u>resqueue</u> to occur at <u>Time</u> = fifteen minutes.

The statement at the label <u>generate</u> tests to see if it is time to end the simulation. If the system time is greater than or equal to <u>simtime</u>, a final <u>sample</u> is activated; the command "endsim" then ends the simulation.

If <u>simtime</u> has not yet been reached, a new job is generated. First, <u>sched</u> calculates the interarrival time for the job, then delays that length of time. After incrementing the job counter  $(\underline{n})$ , it activates <u>job</u> and passes it nine zeroes. These zeroes are meaningless, inasmuch as they correspond to statistics on the job (region, class, number of devices, etc.) which have not yet been calculated. However, job has been declared to have nine arguments, since initial

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does pass nine meaningful numbers; therefore, the zeroes must be included.

After <u>sched</u> has been returned control from <u>job</u>, it activates the main device scheduler (<u>mds</u>). When control again returns to <u>sched</u>, it repeats the cycle by jumping back to <u>generate</u>.

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Figure 1 : Flowchart of sched

### Initial

Initial is in charge of initializing resqueue, The first thing it does is to request the user to type in the statistics about the job: status, job queue, position in the queue, region, class, run time, total number of devices needed, number of 9-track tapes, 7-track tapes, and disks needed, and number of 9-track tapes, 7-track tapes, and disks still to be allocated. If the status (st) = 2 or 3, indicating that a job is being set up or is ready to start executing, then the last three numbers must be zeroes. If  $\underline{st} = 0$ , indicating that a job has not been allocated any devices, then the last three must equal the previous three. If  $\underline{st} = 1$ , indicating that a job has been allocated some of its devices, then the last three can be less than or equal to the previous three. A status of -1 means that no more jobs are in the system at Time = 0.

After reading in the list and making sure that  $\underline{st} \neq -1$ , <u>initial</u> increments <u>n</u> and prints back a message specifying the job number, status, and types of devices needed. It then gives the right number of devices to the job. I shall go step by step through the allocation of 9-track tapes, since the allocation of the other devices works texactly the same.

Since there are seven 9-track tapes, <u>initial</u> will go through the first do-group a maximum of seven times. However, each time it checks to see whether <u>st</u> = 0 or <u>t9</u> = <u>t9n</u>.

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(whether the job has been given all the 9-track tapes it needs). If both tests are negative, the first tape is checked to see whether it is idle. If so, it is given the same status, queue number, and position in the queue as the job. The number of 9-track tapes for the job (<u>t9</u>) is decremented, by 1, as is the number of idle 9-track tapes (<u>t9 idle</u>). If <u>st</u> = 1, then the number of reserved tapes (<u>t9 res</u>) is incremented by 1. Execution then goes to the beginning of the block where the counter (corresponding to the tape number) is incremented and the conditions are retested. If the tape examined is not idle, then nothing is done, and <u>initial</u> passes on to the next tape.

After all of the devices have been allocated, <u>initial</u> activates <u>job</u> and passes it nine parameters: region, sri, class, run time, total number of devices, how many of each type are still needed, and status. Upon return, a reference name (<u>steinberg</u>) is given, and a pointer (<u>obj ptr</u>) is connected, to the job.

If the job is ready for execution, the <u>execution</u> activity is immediately activated. If the job is ready for setup, then <u>execution</u> is scheduled for three minutes in the future. In either case, <u>obj ptr</u>, job q, and <u>steinberg</u> are passed as arguments to identify the job.

At this point, <u>initial</u> loops back to <u>again</u>, and the cycle is repeated until a status of -1 is input. When this occurs, a message is printed saying that initialization has

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been completed, and the activity ends. <u>Initial</u> is called only once in the simulation.

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Figure 2: Flowchart of initial

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A new job is activated each time a <u>job</u> enters the system. In all cases the number of the job (<u>number</u>) is set equal to the current value of <u>n</u>, and the entry time (<u>entime</u>) is set equal to the current value of <u>Time</u>.

If <u>start</u> = "1"b, meaning that initialization is taking place, <u>job</u> checks to see if <u>status</u> = 2 or 3. In either of these cases, the bit <u>alma</u> is set on to indicate that the job has been allocated all its devices.

If <u>start</u> = "0"b, meaning that the job has been generated by <u>sched</u>, job must calculate the statistics about itself. First, it sets <u>status</u> = 0. Next, it figures out <u>region</u>, <u>sri</u>, <u>classs</u>, <u>runtime</u>, and <u>setup</u> (total number of devices). Then, depending upon this final value, it calculates the number of each type of device needed. For probabilities it uses the float binary lookup arrays declared at the end of <u>sched</u>.

Finally, regardless of the value of <u>status</u>, job files itself at the end of <u>resqueue(sri + 1)</u>, then suspends itself. The "suspend" statement merely prevents execution of the statement "end job", which would wipe out the data base of the job and prevent us from ever accessing it. Even when we finish with a job and remove it from <u>resqueue</u>, the job activity and its data base remain (still suspended). Control then passes back to the calling activity.

Job

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Figure 3: Flowchart of job

#### Mds

<u>Mds</u> is the heart of the model. It is activated by <u>sched</u> after a new job enters the system, or by <u>release</u> when a job frees its setup devices. However, it does not allocate devices to the jobs in the system at <u>Time</u> = 0; this is done by initial.

The first thing <u>mds</u> does is to perform two tests: it checks to see if the number of jobs already set up (<u>num setup</u>) has reached the maximum (<u>depth</u>), and if all devices have been given to jobs that are set up or executing. If either test is positive, the scan ends immediately.

Next, it starts at <u>resqueue</u>(16) and works downward, trying to find the first nonempty queue. If all queues are empty, the scan ends. If, however, it finds a queue with a job, it saves the queue number as <u>i</u> and transfers to <u>chk set</u>.

At <u>chk set</u> the number of jobs in <u>resqueue(i)</u> is saved as <u>k</u>, and <u>j</u>, the position-in-queue counter, is set to 1. <u>Mds</u> then checks to see if <u>j>k</u>, i.e. if it has scanned past the end of the queue. If so, the queue number <u>i</u> is decremented and tested for being 0. If <u>i</u> = 0, the bit <u>jump</u> is set on, indicating that all queues have been scanned, and <u>mds</u> transfers to <u>chk age</u> (which will be described soon).

If  $\underline{j \leq k}$ , meaning that the last job in the queue has not been scanned, <u>mds</u> connects a pointer (<u>job ptr</u>) to the next job and prints out a message "\*\*\*\*\*, job number, <u>alma</u>, \*\*\*\*\*",

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where <u>alma</u> is the bit telling whether or not all the devices have been allocated. If <u>alma</u> = "1"b, <u>mds</u> skips over the job by incrementing <u>j</u> and jumping back to <u>next</u> to check if <u>j>k</u>. If <u>alma</u> = "0"b, then <u>mds</u> tries to allocate the devices for the job.

The allocation is quite similar to the process described in <u>initial</u>. Again, I shall describe it for 9-track tapes, inasmuch as <u>mds</u> allocates them first and as the other allocations work the same.

<u>Mds</u> goes through the do-group a maximum of seven times, checking each time to make sure the number of tapes needed  $(\underline{job \ ptr} \rightarrow \underline{t9 \ needed})$  is positive. If the job still needs tapes, and the tape is idle, it is given to the job. The three indices in the tape array for that 9-track tape are given the values 1 (reserved), <u>i</u>, and <u>j</u>. Job ptr  $\rightarrow \underline{t9 \ needed}$ and <u>t9-idle</u> are decremented, while <u>t9 res</u> is incremented. If the tape is not idle but is reserved for a job in <u>resqueue(i')</u>, where i'  $\leq \underline{i}$ , then the new job takes the tape away from the old one. Again, the number of tapes needed by the new job is decremented, but the number needed by the old one is incremented. The program then loops to the beginning of the dogroup.

After reserving as many devices as possible, <u>mds</u> looks to see if the job still needs more. If the answer is yes, the bit <u>no ex</u> is turned on, meaning that the job has been passed over (partially or totally). Otherwise, <u>mds</u> goes back and

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changes the status of each device to 2 (setup), decrements the variables <u>t9 res</u>, <u>t7 res</u>, and <u>d res</u> by the proper amount, and turns job ptr alma on. It then gives the job a name (<u>dick</u>) and schedules it for execution in three minutes, passing <u>execution</u> the arguments job ptr, <u>i</u>, and <u>dick</u>. It also increments <u>num setup</u> by 1 and turns on the bit <u>return</u> to show that a job has been scheduled to execute. <u>Mds</u> then jumps to <u>chk age</u> before restarting the scan.

If the job was not given all its devices, <u>mds</u> checks to see if the job was first in its queue (<u>j</u>=1). If so, and if <u>aging</u> was specified, it turns the <u>age</u> bit on and sets <u>q=i</u> to save the queue number. It then increments <u>j</u> and looks at the next job by going to next.

<u>Mds</u> gets to <u>chk age</u> after it has finished scanning a queue or after a job is scheduled for execution. If <u>age</u> is off, nothing happens; if it is on, though, the job to be aged is moved up a queue.

The process is actually a bit complicated. First,  $\underline{s}$  is set equal to the number of jobs in the next higher queue plus 1. Second, each tape and disk is examined. If it belongs to the job that is being aged, the device's queue number is incremented by 1 and its position is changed to  $\underline{s}$ . If the device belongs to another job in the same queue, its position is decremented by 1, since the second job in the queue will now be the first, the third will be the second, etc. Last, <u>mds</u> removes the job from the lower queue, files it in the higher queue,

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and turns off age.

After <u>chk age</u>, <u>mds</u> makes several checks. If <u>return</u> is on, <u>mds</u> turns it off and restarts the scan with <u>chk dep</u>. If <u>jump</u> is on or if <u>no ex</u> is on and the <u>barrier</u> has been passed, <u>mds</u> ends. Otherwise, it resumes the scan with the next queue by jumping to <u>chk set</u>.







Figure 5: Flowchart of mds (cont.)

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Figure 6: Flowchart of mds (cont.)

#### Execution

<u>Execution</u> is called when a job is about to start executing. If this occurs during initialization, it simply increments the job-executing counter (<u>num exec</u>), prints a message, and schedules <u>release</u> for <u>Time</u> + <u>runtime</u>. If, however, it is called by <u>mds</u>, it does quite a bit more. First, it checks to see if <u>num exec</u> has reached the limit (<u>job depth</u>). If so, it enters the job in a waiting queue (<u>wait q</u>) according to priority, then suspends itself. Later, <u>release</u> will reactivate <u>execution</u>, at which point the job will begin executing.

The above point is slightly ambiguous. In the actual system it is the job that has to wait. However, in the model the process <u>execution</u> is actually filed in <u>wait q</u>. When <u>release</u> activates the first process in <u>wait q</u>, it is "waking up" the <u>execution</u> corresponding to the job with the highest priority.

<u>Execution</u> reaches the statement "<u>num exec</u> = <u>num exec</u> + 1" after it has been woken up, or when <u>num exec</u> is less than <u>job depth</u>. It increments the number of jobs executing, changes the job's <u>status</u> to 3, finds the new position of the job in <u>resqueue(qno)</u>, and changes the status of all the devices the job uses to 3 (executing). Before it ends it schedules release at <u>Time</u> + <u>runtime</u>.

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#### Release

A new <u>release</u> is activated each time a job finishes executing. <u>Execution</u> passes it a connector to the job (<u>rls ptr</u>), its queue number (the q), and a reference names (jones).

First, <u>release</u> finds the position of the job in its queue (<u>the pos</u>), removes it from <u>resqueue(the q</u>), and decrements <u>num exec</u>. Second, it sets to 0 the row of three statistics having to do with each device the job used and increments <u>t9 idle</u>, <u>t7 idle</u>, and <u>d idle</u> by the proper amounts. Then, since all the other jobs in <u>resqueue(the q</u>) that had position lower than <u>the pos</u> are now moved up one, <u>release</u> decrements by 1 the position of each device used by one of these latter jobs. Third, <u>release</u> looks at <u>wait q</u>. If there are jobs waiting to be executed, it activates the <u>execution</u> corresponding to the job at the top of the queue. Last, it activates a new scan by <u>mds</u>, then ends.

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#### Sample

<u>Sample</u> is first activated by <u>sched</u> at <u>Time</u> = 15. It then reschedules itself every fifteen minutes. In addition, it is activated again by <u>sched</u> at the end of the simulation. Its purpose is to give a listing of all jobs in the resident job queue so that the user can check their progress.

Its logic is straightforward. It looks at all  $\underline{resqueue}(\hat{p})$ ,  $16 \ge \underline{p} \ge 1$ . When it finds a nonempty queue, it prints out statistics on each job, resetting a pointer (<u>sptr</u>) each time so that it can reference the data base of each <u>job</u>. If the paper in the terminal has been set correctly, the list will be printed on a new page.



Figure 9: Flowchart of sample
The model was run with the following parameters held constant: <u>aging</u> = "0"b, <u>barrier</u> = 0, <u>depth</u> = 15, <u>increment</u> = 3, and <u>job depth</u> = 5. The last three, the most important, are the normal values used at the Information Processing Center. The mean interarrival time used was that of shift 1, i.e. daytime usage. To facilitate the explanation, I will use as an example a run with <u>runtime</u> = 60 (one hour); the actual output is included as Appendix IV.

To purposely overload the system, I initialized it with eight jobs that used all the devices except for one disk (by chance, the first job generated took that, too). These jobs had execution times of up to seven minutes. I was quite sure that this overloading would cause a long lag in execution times.

For the first five minutes, five jobs were constantly executing, with between zero and three in the waiting queue (see figure 10). However, after six minutes, no more jobs were ever in the waiting queue, and the maximum number of jobs in the system was six. At about nine minutes, there were four jobs executing, one below the maximum; afterwards, there were never more than three executing at once. At one point, between sixteen and twenty-four minutes, there were no jobs in the system at all.

Similar results can be obtained by examining the device

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usage graph (figure 11). For the first four minutes, nine or ten disks were used. Thereafter, it dropped steadily (although not monotonically) to a low of zero at sixteen minutes. During the rest of the simulation, the number of disks used never exceeded six. The same can be said for the 9-track tapes. From at high of seven for the first few minutes, the number of tapes used also fell to zero (since there were no jobs in the system), then only rose as high as six for a brief period. The 7-track tapes spent about half the time working (usually just one) and the other half idle.

The results are clear. Except for the initial flurry, three disks and one 9-track tape were never used, while two more 9-track tapes were only used for about five minutes. Removing three disks and a 9-track tape might prolong the 'calming down'' period at the beginning, but would hardly affect the system's efficiency for the rest of the time. On the other hand it would probably be best not to remove a 7-track tape for two reasons. First, there are periods of several minutes when both tapes are in use, and second, doing so would prevent anyone from running a job that used two 7-track tapes. The probability of someone using both tapes is small, but not small enough to be ignored.

Whereas the above results follow in a straightforward manner from the simulation, one should not hasten to throw out IPC's disks and tapes. In the first place, my limited budget prevented me from doing the comprehensive testing

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that I would have liked to do. In the second place, the program for gathering statistics on variables in the simulation is in the process of being implemented. When it is working, it will calculate the usage statistics more accurately (and much more easily) than I have done. Then we may be able to draw firm conclusions as to the supply of devices at IPC.

.





Legend : \_\_\_\_\_ jobs in system : : \_\_\_\_\_ jobs executing

jobs in wait-q

Figure 10

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 $i^{\prime}$ 





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- ----- dieks
- ---- 9-track tapes
- ---- 7-track tape

Figure 11

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#### Appendix I: How to use the Model

The SIMPL language is currently only implemented on the Multics system. Therefore, step 1 below corresponds to a command that would change from system to system.

step 1: Type in: ssd >udd>SIMPLE>system with no blanks between the first and last ">". This sets the search directory so that the supervisor will know where to look for the keyword "sim" in step 2. This command only has to be typed in once, no matter how many times the model is run in a sitting.

step 2: Type in: sim sched <u>aging barrier</u> <u>depth</u> increment runtime job <u>depth</u> where

<u>aging</u> is a bit with value "0"b = aging off, "1"b = aging on; <u>barrier</u> is an integer from 0 to 16, with 16 being BARRIER=

PRTY;

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<u>depth</u> is an integer telling how many jobs can be set up at once;

<u>increment</u> is an integer telling how many queues to move a job up once it has been allocated all its devices;

<u>runtime</u> is a float-point number telling the length of the simulation in minutes;

depth is an integer telling how many jobs can execute

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at once.

There are blanks but no commas between the values. A normal command might be

sim sched ""0" b 4 15 3 2.4e2 5

step 3: The terminal will respond with the message PLEASE TYPE IN THE STATISTICS ABOUT THE JOB The user responds with the statistics: status, queue number, position in the queue, region, class,runtime, total number of devices, number of 9-track tapes,number of 7-track tapes, number of disks, number of 9-track tapes yet to be allocated, number of 7-track tapes yet to be allocated, and number of disks yet to be allocated.

> For special values of status and class see Appendix II. The numbers must be separated by blanks. A typical response might be:

3 6 1 128 2 3.0e0 2 0 0 2 0 0 0

meaning that the job is ready to execute, is at the top of queue 6, class B, 128 K, 3 minutes of execution, uses 2 devices, both are disks, and has no devices yet to be allocated (note: if status is 2 or 3, the last three numbers are 0).

Another might be:

1 4 2 200 111.0e0 3 2 1 0 0 1 0

meaning that it has been allocated some devices, is

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in queue 4, second in the queue, 200 K, class A, 1 and minute of executing, uses 3 devices, of which 2 are 9-track tapes and 1 is a 7-track, and it still needs the 7-track tape.

The console will continue to ask for statistics after reading in each set. When the user wishes to end the initialization, he types in

-1 0 0 0 0 0 0 0 0 0 0 0 0

Actually, the twelve zeroes can be any numbers as they are ignored, but the -1 must come first. After this, the simulation will execute without further help from the user.

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sched: simpl (aging, barrier, depth, increment, sintime, job\_depth); dcl aging bit(1), barrier fixed bin, depth fixed bin, increment fixed bin, simtime float bin, n fixed bin init(0), tape9(7,3) fixed bin stat init((21)0), tape7(2,3) fixed bin stat init(( 6)0), disk(10,3) fixed bin stat init((30)0), t9\_idle fixed bin init(7), t7\_idle fixed bin init(2), d\_idle fixed bin init(10), t9\_res fixed bin init(0), t7\_res fixed bin init(0), d\_res fixed bin init(0), resqueue(16) set queue, num\_exec fixed bin init(0), job depth fixed bin, wait\_q set queue, start bit(1) init("1"b), classx(3) float bin init(3.45e1,8.47e1,1.0e2), classy(3) float bin init(1.0e0,2.0e0,3.0e0), srix(5) float bin init(8.7e0, 3.36e1, 9.26e1, 9.99e1, 1.0e2), sriy(5) float bin init(0.0e0,1.0e0,3.0e0,5.0e0,12.0e0), regx(13) float bin init(7.9e0,1.37e1,2.03e1,2.58e1,5.36e1,6.06e1,6.38e1,8.13e1,8.39e1,9.23e1,9.48e1, 9.75e1,1.0e2), regy(13) float bin init(0.0e0,7.60e1,1.0e2,1.25e2,1.3e2,1.5e2,1.75e2,2.0e2,2.25e2,2.5e2,2.75e2,3.0e2,3.5e2); setx(6) float bin init(7.38e1,9.23e1,9.65e1,9.89e1,9.97e1,1.9e2), sety(6) float bin init(1.0e0, 2.0e0, 3.0e0, 4.0e0, 5.0e0, 6.0e0), set1x(3) float bin init(2.43e1, 5.58e1, 1.0e2), setly(3) float bin init(0.0e0,1.0e0,2.0e0), set2x(3) float bin init(1.7e-2,6.1e1,1.0e2), set3x(2) float bin init(3.48e1,1.0e2), set3y(2) float bin init(1.0e0,?.0e0), job activity(fixed bin, fixed bin, fixed bin, float bin, fixed bin, fixed bin, fixed bin, fixed bin, fixed bin) external, (mds, initial, execution, release, sample) activity external; /\* initialize the system \*/ activate new initial; start = "0"b; schedule new sample for 1.5el; generate: if Time > = sintime then do; activate new sample; endsim; end: delay expon(1.77e0); /\* average interarrival time of 106 seconds \*/ n = n + 1;put edit ("Job number ",n," arrives in system at ") (skip(2),column(1),a,f(5),a); put data (Time); activate new job (0,0,0,0.0e0,0,0,0,0,0); activate new mds; goto generate; - 46end sched;

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initial.simpl 04/29/72 1110.8 est Sat

initial: .activity;

dcl (reg, job\_q, cl, numd, t9n, t7n, dn, st, pos\_in\_q, t9, t7, d, c) fixed bin,

runt float bin, obj\_ptr connector(job),

steinberg reference,

job activity(fixed bin, fixed bin, fixed bin, float bin, fixed bin, fixed bin, fixed bin, fixed bin, fixed bin) external,

execution activity(pointer, fixed bin, pointer) external;

again:

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put edit ("PLEASE TYPE IM THE STATISTICS ABOUT THE JOB") (skip(2), column(1), a); get list (st, job\_q, pos\_in\_q, reg, cl, runt, numd, t9, t7, d, t9n, t7n, dn); if st = -1 then goto eoi; n = n + 1;"a,f(5),a,f(5),a,f(5),a,f(5),a,f(5),a); do c = 1 to 7 while (st = 0 & t9 = t9n); if tape9(c,1) = 0 then do; tape9(c,1) = st; $tape9(c,2) = job_q;$  $tape9(c,3) = pos_in_q;$ t9 = t9 - 1; $t9_idle = t3_idle - 1;$ if st = 1 then t9\_res = t9\_res + 1; end; end; do c = 1 to 2 while (st = 0 & t7 = t7n); if tape7(c,1) = 0 then do; tape7(c,1) = st; $tape7(c, 2) = job_q;$  $tape7(c,3) = pos_in_q;$ t7 = t7 - 1; $t7_idle = t7_idle - 1;$ if st = 1 then  $t7_res = t7_res + 1$ ; end; end; do c = 1 to 10 while (st = 0 & d = dn); . if disk(c,1) = 0 then do; disk(c,1) = st; $disk(c,2) = job_q;$  $disk(c,3) = pos_in_q;$ d = d - 1;d idle = d idle - 1; if st = 1 then d\_res = d\_res + 1; end; i. end; activate new job(reg,job\_q - 1,cl,runt,numd,t9,t7,d,st); steinberg = set\_ref(pos\_in\_q, resqueue(job\_q)); connect obj\_ptr to steinberg; /\* if the job is ready to be executed, schedule it for execution. if it is setup, /\* schedule it for execution in 3 minutes, the average setup time if st = 3 then activate new execution(obj\_ptr,job\_q,steinberg); else if st = 2 then schedule new execution(obj\_ptr, job\_q, steinberg) for Time + 3.0e0; goto again; put edit ("Initialization has been completed") (skip(2), column(1), a); end initial;

eoi:

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\*/ \*/

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activity (region, sri, classs, runtime, setup, t9\_needed, t7\_needed, d\_needed, status); joh: : .dcl region fixed bin, sri fixed bin, /\*.0,1,3,5,12 = bottom, low, standard, high, emergency \*/ classs fixed bin, +/\* 1,2,3 = A,B,C runtime float bin, setup fixed bin, ...../\* total number of setup devices needed t9\_needed fixed bin, /\* number of 7- or 9-track \*/ t7\_needed fixed bin, /\* tape drives or 3330 disks \*/ d\_needed fixed bin, /\* needed for the job \*/ number fixed bin, ... /\* job number, assigned sequentially from 1 \*/ entime float bin, z fixed bin, alma bit(1) init("0"b). status fixed bin; .../\* 0,1,2,3 = no devices allocated, some devices \*/ /\* allocated, all devices allocated and awaiting \*/ /\* execution, executing \*/ number = n; entime = Time; /\* if this is not one of the initial jobs in the system, generate the \*/ /\* statistics on it . \*/ if start = "1"b & (status = 2 | status = 3) then alma = "1"b; if start = "0"b then do; status = 0;region = c\_lookup(regx, regy, uniform(0, 100)); sri = d\_lookup(srix, sriy, uniform(0, 100)); classs= d\_lookup(classx,classy,uniform(0,100)); .runtime = expon(1.987e0); setup = d\_lookup(setx, sety, uniform(0, 100)); z = d\_lookup(set1x,set1y,uniform(0,100)); if z = 0 then t7\_needed = t7\_needed + 1; ...else if z = 1 then t9\_needed = t9\_needed + 1; ...else d\_needed = d\_needed + 1; if setup = 1 then goto eoj; z = d\_lookup(set2x,set1y,uniform(0,100)); if z = 0 then t7\_needed = t7\_needed + 1; , else if z = 1 then t9\_needed = t9\_needed + 1; . else d\_needed = d\_needed + 1; if setup = 2 then goto eoj;  $z = d_{100kup(set3x, set3y, uniform(0, 100));}$ if z = 1 then t9\_needed = t9\_needed + 1; else d\_needed = d\_needed + 1; if setup = 3 then goto eoj; d\_needed = d\_needed + 1; if setup = 4 then goto eoj; d\_needed = d\_needed + 1; if setup = 5 then goto eoj; d needed = d needed + 1; eoj: put edit ("region = ", region) (column(1), a, f(5)); .put.edit ("sri = ",sri) (column(1),a,f(5)); . put edit ("run time = ",runtime) (column(1),a,f(5,2)); . end; \*/

enter Current in recononaleri + 1).

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```
inds:
          activity;
          dcl (i,j,k,m,q,s) fixed bin,
              age bit(1) init("0"b),
              jump bit(1) init("0"b),
              return bit(1) init ("0"b),
              iob_ptr connector(job),
              dick reference,
              (dummy1, dummy2, dummy3) reference,
              no_ex bit(1),
              execution activity(pointer, fixed bin, pointer) external;
          put edit ("MDS begins scan of resident job queue at ") (skip(2),column(1),a);
          put data (Time);
          /* check to see if any more jobs can be set up
                                                                                              */
chk_dep:
      no_ex = "0"b;
          if num_setup = depth then do;
               put edit ("No more jobs can be set up") (skip(2), column(1), a);
               goto the_end;
              end;
          /* check to see if there are any devices left */
chk_dev:
          if (t9_idle + t7_idle + d_idle + t9_res + t7_res + d_res) = 0 then do;
               put edit ("There are no more idle or reserved devices") (skip(2), column(1), a);
               goto the_end;
               end;
          /* find the first nonempty queue in the resident job queue */
          do i = 16 to 1 by -1;
              if set_count(resqueue(i)) "= 0 then goto chk set;
              end:
          put edit ("There are no more jobs in the system") (skip(2), column(1), a);
          goto the_end;
chk_set:
          i = 1;
          k = set_count(resqueue(i));
next:
          if j > k then do;
               i = i - 1;
            . if i = 0 then jump = "1"b;
               goto chk_age;
             end;
          dummy1 = set_ref(j,resqueue(i));
          connect job_ptr to dummy1;
          put edit ("*****", job_ptr -> number, job_ptr -> alma, "*****") (skip(2), a, f(5), f(1), a);
          if job_ptr -> alma = "1"b then do;
               j = j + 1;
               goto next;
               end;
          /* try to reserve the devices for the job */
          do m = 1 to 7 while (job_ptr -> t9_needed > 0);
             if tape9(m, 1) = 0 then do;
                    job_ptr -> status = 1;
```





tape9(n, 2) = i;tape9(n, 3) = j;iob\_ptr -> t9\_needed = job\_ptr -> t9\_needed - 1;  $t9_idle = t9_idle - 1;$  $t9_{res} = t9_{res} + 1;$ end; > else if tape9(m,1) = 1 & tape9(m,2) <= i & tape9(m,3) = j then do;</pre> dummy2 = set\_ref(tape9(m, 3), resqueue(tape9(m, 2))); connect job\_ptr to dummy2;  $job_ptr \rightarrow t9_needed = job_ptr \rightarrow t9_needed + 1;$ tape9(m, 2) = i;tape9(m, 3) = i;connect job\_ptr to dummy1;  $iob_ptr \rightarrow t_{9_needed} = iob_ptr \rightarrow t_{9_needed} = 1;$ job\_ptr -> status = 1; end; end; do m = 1 to 2 while (job\_ptr -> t7\_needed > 0); if tape7(m, 1) = 0 then do; ...job\_ptr -> status = 1; iitape7(m, 1) = 1;tape7(m, 2) = i;tape7(m, 3) = j;... job\_ptr -> t7\_needed = job\_ptr -> t7\_needed - 1;  $t_{idle} = t_{idle} - 1;$  $t7_res = t7_res + 1;$ end; else if tape7(m,1) = 1 & tape7(m,2) <= i & tape7(m,3) "= j then do; dummy2 = set\_ref(tape7(m, 3), resqueue(tape7(m, 2))); connect job\_ptr to dummy2;  $iob_ptr \rightarrow t7_needed = job_ptr \rightarrow t7_needed + 1;$ tape7(m,2) = i; tape7(m,3) = ;; . connect job\_ptr to dummy1;  $... job_ptr -> t7_needed = job_ptr -> t7_needed - 1;$ job\_ptr -> status = 1; end; end; do m = 1 to 10 while  $(job_ptr -> d_needed > 0);$ 1 2 if disk(m, 1) = 0 then do;  $job_ptr \rightarrow status = 1;$ disk(m, 1) = 1;disk(m, 2) = i;disk(m, 3) = i;iob\_ptr -> d\_needed = job\_ptr -> d\_needed - 1;  $d_idle = d_idle - 1;$  $d_res = d_res + 1;$ end; else if disk(m,1) = 1 & disk(m,2) <= i & disk(m,3)  $^{-}$  = j then do; dummy2 = set\_ref(disk(m,3),resqueue(disk(m,2))); connect job\_ptr to dummy2;  $job_ptr \rightarrow d_needed = job_ptr \rightarrow d_needed + 1;$ disk(m, 2) = i;disk(m, 3) = j;connect job\_ptr to dummy1;  $job_ptr \rightarrow d_needed = job_ptr \rightarrow d_needed - 1;$  $job_ptr \rightarrow status = 1;$ end; end; ... /\* are there enough devices free for the job? if so, allocate them; if not, and if the /\* job was first in the queue and aging was specified, bump it up

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if job\_ptr -> t9\_needed + job\_ptr -> t7\_needed + job\_ptr -> d\_needed > 0 then no\_ex = "1"b; the start when the start is the start of the start is the start of the start is the start of the

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\*/

```
do m = 1 to 7;
                                if tape9(m, 2) = i \ 8 \ tape9(m, 3) = j \ then \ do;
                                      tape_{(n,1)} = 2;
                                      t_{1} = t_{1} = t_{1} = t_{1}
                                      end;
                                end:
                      do n = 1 to 2;
                                if tape7(m, 2) = i & tape7(m, 3) = j then do;
                                       tape7(m, 1) = 2;
                                      t7_{res} = t7_{res} - 1;
                                      end;
                                end;
                     do m = 1 to 10;
                                i \neq disk(m, 2) = i \otimes disk(m, 3) = i then do;
                                     disk(m, 1) = 2;
                                     d_res = d_res - 1;
                                     end;
                                end;
                      dick = set_ref(j,resqueue(i));
                     schedule new execution(job_ptr,i,dick) for Time + 3.0e0;
                      job_ptr \rightarrow alma = "1"b;
    put edit ("*****", job_ptr -> number, job_ptr -> alma, "*****") (skip(2), a, f(5), f(1), a);
                     num_setup = num_setup + 1;
                     return = "1"b;
                     goto chk_age;
                     end;
    else if j = 1 \ aging = "1"b then do;
                     age = "1"b;
                     dummy3 = first(resqueue(i));
                     q = i;
                     end;
    i = i + 1;
    goto next;
     /* here is where we actually age the job */
chk_age:
    if age = "1"b then do;
                     s = set_count(resqueue(q+1)) + 1;
                     do n = 1 to 7;
                          if tape9(m, 2) = q & tape9(m, 3) = 1 then do;
                                    tape9(m, 2) = q + 1;
                                    tape9(n, 3) = s;
                                    end;
                                else if tape9(m, 2) = q then tape9(m, 3) = tape9(m, 3) - 1;
                                end;
                     do m = 1 to ?;
                                if tape7(n, 2) = q \ \ tape7(n, 3) = 1 then do;
                                    tape7(n, 2) = q + 1;
                                    tape7(m, 3) = s;
                                    end;
                                else if tape7(m, 2) = q then tape7(m, 3) = tape7(m, 3) - 1;
                                end;
                     do m = 1 to 10;
                                if disk(m, 2) = q \beta disk(m, 3) = 1 then do;
                                    disk(n,2) = q + 1;
                                    disk(m,3) = s;
                                    end;
                                else if disk(m, 2) = q then disk(m, 3) = disk(m, 3) - 1;
                                end;
                     age = "0"b;
                     enter first(resouce(q)) in resqueue(q+1);
                     remove first(resqueue(q)) from resqueue(q);
                     end;
```

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goto chk\_dep; end;

/\* check to see if the barrier has been passed \*/

if jump = "1"b then goto the\_end; if i <= barrier & no\_ex = "1"b then goto the\_end;

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goto chk\_set;

the\_end:

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put edit ("Scan of resident job queue has ended") (skip(2),column(1),a); end mds;

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execution:activity (x\_ptr,qno,mal); dcl x\_ptr connector(job), /\* gueue number and position in gueue of job \*/ (qno, qpos) fixed bin, b fixed bin, mal reference, release activity(pointer, fixed bin, pointer) external; /\* if the system is being initialized, increment the number of jobs executing \*/ if start = "1"b then num\_exec = num\_exec + 1; /\* otherwise, see if there is room for another job to be executed. if not, suspend it and \*/ /\* file it in a waiting queue. if there is room for it, change its status and the status \*/ /\* of its devices to 3 (executing) and schedule its release for current time + runtime \*/ else do; if num\_exec = job\_depth then do; enter Current in wait\_q using (qno + increment);
 put edit ("Job number ",x\_ptr -> number," has been put into the waiting queue at ") (skip(2), column(1), a, f(5), a); put data (Time); suspend; remove Current from wait\_q; end; num\_exec = num\_exec + 1; x ptr -> status = 3; qpos= location(mal,resqueue(qno)); do b = 1 to 7; if tape9(b, 2) = qno & tape9(b, 3) = qpos then tape9(b, 1) = 3; end; do b = 1 to 2; if tape7(b,2) = qno & tape7(b,3) = qpos then tape7(b,1) = 3; end; do b = 1 to 10; if disk(b, 2) = qno & disk(b, 3) = qpos then disk(b, 1) = 3; end; end: put edit ("Job number ",x\_ptr -> number," begins executing at ") (skip(2),column(1),a,f(5),a); put data (Time); schedule new release(x\_ptr,qno,mal) for Time + x\_ptr -> runtime; end execution;

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```
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                    release.simpl
release: activity(rls_ptr,the_q,jones);
          dcl rls_ptr connector(job),
              (the g, the pos) fixed bin,
              x fixed bin,
              execution activity external,
              jones reference,
              mds activity external;
          /* find the position in its queue of the job to be released */
          the_pos = location(jones, resqueue(the_q));
          /* remove the job from the resident job queue and decrement the number of jobs executing */
          remove jones from resqueue(the_q);
          num_exec = num_exec - 1;
          /* free up the devices it used. any job it the same queue below the one just removed will */
          /* be moved up one position, so we have to change the position number on the devices
          /* that these latter jobs use
          do x = 1 to 7;
               if tape9(x,2) = the_q then do;
                     if tape9(x,3) = the_pos then do;
                         tape9(x, 1), tape9(x, 2), tape9(x, 3) = 0;
                         t9 idle = t9 idle + 1;
                         end;
                    if tape9(x,3) > the_pos then tape9(x,3) = tape9(x,3) - 1;
                    end:
               end;
          do x = 1 to 2;
               if tape7(x,2) = the_q then do;
                    if tape7(x,3) = the_pos then do;
                         tape7(x, 1), tape7(x, 2), tape7(x, 3) = 0;
                         t7_idle = t7_idle + 1;
                         end;
                    if tape7(x,3) > the_pos then tape7(x,3) = tape7(x,3) - 1;
                    end;
               end;
          do x = 1 to 10;
               if disk(x,2) = the_q then do;
                    if disk(x,3) = the_pos then do;
                         disk(x, 1), disk(x, 2), disk(x, 3) = 0;
                         d_idle = d_idle + 1;
                         end;
                    if disk(x,3) > the_pos then disk(x,3) = disk(x,3) - 1;
                    end:
               end;
          put edit ("Job number ",rls_ptr -> number," finishes execution at ") (skip(2),column(1),a,f(5),a);
          put data (Time);
          /* if there are any jobs waiting to be executed, free up the one with the highest
          /* priority, which really means activate one of the suspended execution processes
          if set count(wait_q) > 0 then activate first(wait_q);
          activate new mds;
          end release;
```

r 1829 2.241 12+58

\*/ \*/

\*/ \*/

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sample: activity; dcl sptr connector(job), (p,g,the\_count) fixed bin, andy reference, sample activity, klass char(1); put page; put edit ("Sample of resident job queue at ") (column(1), a); put data (Time); put edit (" Job / Queue Entry Class Total dev. 9-tracks 7-tracks disks Status") (skip(3), column(1), a); put edit ("time", "for job", "still needed for the job") (column(17), a, column(31), a, column(44), a); put skip(2); //\*'scan each queue, starting with the highest numbered (16). if it is nonempty, \*/ /\* print the information about the jobs in it. do p = 16 to 1 by -1; the\_count = set\_count(resqueue(p)); g = 1; loop: if the\_count > 0 then do; andy = set\_ref(g, resqueue(p)); connect sptr to andy; if sptr -> classs = 1 then klass = "A"; else if sptr -> classs = 2 then klass = "B"; else klass = "C"; put edit (sptr -> number, p, sptr -> entime, klass, sptr -> setup, sptr -> t9\_needed,sptr -> t7\_needed,sptr -> d\_needed,sptr -> status) (skip(1), column(1), f(5), column(7), f(5), column(16), f(5, 2), column(26), a(1), column(31), f(5), column(45), f(5), column(55), f(5), column(65), f(5), column(70),f(5)); g = g + 1;the\_count = the\_count - 1; goto loop; > end; end; put page; schedule new sample for Time + 1.5el; .end sample;

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## Appendix III: Statistics on Jobs

The following statistics are courtesy of Mr. Richard Steinberg of the MIT Information Processing Center. They are for jobs run in December, 1971, and were used as the probabilities declared as floating point arrays in <u>sched</u>. <u>Job</u> used these arrays to calculate the parameters on jobs generated by the model.

## Interarrival time

Interarrival time is an exponential function with an expected value of 106 seconds during shift 1.

### Run time

Run time is also exponential with an expected value of 119 seconds.

### SRI

SRI	Number of jobs	Percent of jobs
defer	3170	8.7
low	9065	24.9
standard	20044	55.1
high	2670	7.3
emergency	27	0.1

In addition, 1396 jobs, or 3.9%, were run on either advanced scheduling or IPC priorities.

# Class

34.5% of the jobs are class A, 50.2% are class B, and 15.3% are classC.

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# Region

Region	size (K)	Percent of jobs
0	- 76	7.9
76	- 100	5.8
100	- 125	6.6
125	- 130	5.5
130	- 150	27.8
150	- 175	7.0
175	- 200	3.2
200	- 225	17.5
225	- 250	2.6
250	- 275	8.4
275	- 300	2.5
300	- 325	2.7
325	and up	2.5

# Setups

	Number of Devices						
	1	2	3	4	5	6	
jobs/percent	8373/73.8	2102/18.5	466/4.2	279/2.4	90/.8	29/.3	

# Types of Devices

		TODOT	11001002	01 1	01 1000		
		2		4	5	6	
7-track tapes	856	5	0	0	0	0	
9-track tapes	1106	173	8	0	0	0	
disks	1158	114	15	5	0	0	

### Appendix IV: A Sample Run

The parameters for this run, along with the results, are listed on page 37. The last two pages of the run, "Fixed and Floating Point Statistics", are invalid, since the statistic collecting program has not been fully implemented yet. However, it has been left in to give the user an idea of what he will get when the program is implemented.

## Bibliography

- IBM Corporation, <u>System 360</u> and <u>System 370</u> <u>ASP System V-2</u>, <u>Console Operator's Manual</u>, Revision 8, White Plains, New York, March, 1971.
- Jones, Malcolm M. and Thurber, Richard C., <u>The SIMPL</u> Primer, M.I.T., Cambridge, Mass., October, 1971.
- Jones, Malcolm M. and Thurber, Richard C., <u>The SIMPL Refer-</u> ence <u>Manual</u>, M.I.T., Cambridge, Mass., October, 1971.
- M.I.T. Information Processing Center, <u>GI18-revision 2</u>, Cambridge, Mass., September, 1971.

ssd >udd>SIMPLE>system r 1719 1.405 9+95

4.20

sim sched "0"b 0 15 3 6.0e1 5

PLEASE TYPE IN THE STATISTICS ABOUT THE JOB 3 13 1 350 1 5.5e0 4 2 0 2 0 0 0

Job number 1 is initially in the system with status 3 and uses 2 9-track tapes, 0 7-track tapes, and 2 disks Job number 1 begins executing at run\_system\$.Time= 0.00000000e+00; PLEASE TYPE IN THE STATISTICS ABOUT THE JOB 3 6 1 128 2 4.5e0 2 0 0 2 0 0 0 Job number 2 is initially in the system with status 3 and uses 0 9-track tapes, 0 7-track tapes, and 2 disks Job number 2 begins executing at run\_system\$.Time= 0.00000000e+00; PLEASE TYPE IN THE STATISTICS ABOUT THE JOB 3 6 2 200 2 5.0e0 1 0 1 0 0 0 0 Job number 3 is initially in the system with status 3 and uses 0 9-track tapes, 1 7-track tapes, and 0 disks

Job number 3 begins executing at run\_system\$.Time= 0.00000000e+00; PLEASE TYPE IN THE STATISTICS ABOUT THE JOB 3 4 1 300 1 7.0e0 2 1 0 1 0 0 0

Job number 4 is initially in the system with status 3 and uses 1 9-track tapes, 0 7-track tapes, and 1 disks Job number 4 begins executing at run\_system\$.Time= 0.00000000e+00;

PLEASE TYPE IN THE STATISTICS ABOUT THE JOB 3 2 1 386 3 6.0e0 1 0 1 0 0 0 0

Job number 5 is initially in the system with status 3 and uses 0 9-track tapes, 1 7-track tapes, and 0 disks Job number 5 begins executing at run\_system\$.Time= 0.00000000e+00; PLEASE TYPE IN THE STATISTICS ABOUT THE JOB 2 2 2 100 2 5.2e0 2 0 0 2 0 0 0

Job number 6 is initially in the system with status 2 and uses 0 9-track tapes, 0 7-track tapes, and 2 disks PLEASE TYPE IN THE STATISTICS ABOUT THE JOB 2 2 3 76 3 4.0e0 2 2 0 0 0 0 0

Job number 7 is initially in the system with status 2 and uses 2 9-track tapes, 0 7-track tapes, and 0 disks

PLEASE TYPE IN THE STATISTICS ABOUT THE JOB 2 2 4 250 1 5.0e0 4 2 0 2 0 0 0

Job number 8 is initially in the system with status 2 and uses 2 9-track tapes, 0 7-track tapes, and 2 disks

PLEASE TYPE IN THE STATISTICS ABOUT THE JOB -1 0 0 0 0 0 0 0 0 0 0 0 0 0 0

Initialization has been completed

Job number 9 arrives in system at run\_system\$.Time= 1.76978980e+00;Lookup: input value 8.60257030 less than lowestb ¢ce entry.

it needs 0 7-track tapes, 0 9-track tapes, and 1 disks
region = 184
sri = 3
run time = 1.39

MDS begins scan of resident job queue at run\_system\$:Time=
1.76978980e+00;

\*\*\*\*\* 11\*\*\*\*

\*\*\*\* 21\*\*\*\*

\*\*\*\* 31\*\*\*\*

\*\*\*\* 41\*\*\*\*

\*\*\*\* 90\*\*\*\*\*

\*\*\*\*\* 91\*\*\*\*

There are no more idle or reserved devices

Scan of resident job queue has ended

Job number 6 has been put into the waiting queue at run\_system\$.Time= 3.00000000e+00;

Job number 7 has been put into the waiting queue at run\_system\$.Time= 3.00000000e+00;

Job number 8 has been put into the waiting queue at run\_system\$.Time= 3.00000000e+00;

Job number 2 finishes execution at run\_system\$.Time= 4.50000000e+00;

Job number 6 begins executing at run\_system\$.Time= 4.50000000e+00;

MDS begins scan of resident job queue at run\_system\$.Time= 4.50000000e+00;

\*\*\*\*\* 11\*\*\*\*

\*\*\*\* 31\*\*\*\*

\*\*\*\* 41\*\*\*\*

\*\*\*\*\* 91\*\*\*\*

\*\*\*\* 51\*\*\*\*

\*\*\*\*\* 61\*\*\*\*

\*\*\*\*\* 71\*\*\*\*

\*\*\*\* 81\*\*\*\*

Job number 9 has been put into the waiting queue at run\_system\$.Time= 4.76978976e+00; Job number 3 finishes execution at run\_system\$.Time= 5.00000000e+00; 9 begins executing at run\_system\$.Time= 5.0000000e+00; Job number MDS begins scan of resident job queue at run\_system\$.Time= 5.00000000e+00; \*\*\*\* 11\*\*\*\*\* \*\*\*\* 41\*\*\*\*\* 91\*\*\*\* \*\*\*\* \*\*\*\* 51\*\*\*\*\* 61\*\*\*\* \*\*\*\* \*\*\*\* 71\*\*\*\*\* \*\*\*\*\* 81\*\*\*\*\* Scan of resident job queue has ended Job number 1 finishes execution at run\_system\$.Time= 5.50000000e+00; Job number 7 begins executing at run\_system\$.Time= 5.50000000e+00; MDS begins scan of resident job queue at run\_system\$.Time= 5.50000000e+00; \*\*\*\* 41\*\*\*\* \*\*\*\* 91\*\*\*\* \*\*\*\*\* 51\*\*\*\* \*\*\*\*\* 61\*\*\*\*\* \*\*\*\* 71\*\*\*\*\* \*\*\*\* 81\*\*\*\* Scan of resident job queue has ended 10 arrives in system at run\_system\$.Time= 5.99783278e+00; Job number 0 7-track tapes, it needs 1 9-track tapes, and 1 disks region = 226sri = 1 run time = 1.37MDS begins scan of resident job queue at run\_system\$.Time= 5.99783278e+00; \*\*\*\* 41\*\*\*\*\* 91\*\*\*\* \*\*\*\* \*\*\*\* 51\*\*\*\*\* 61\*\*\*\* \*\*\*\*\*



\*\*\*\* 81\*\*\*\* \*\*\*\* 100\*\*\*\*\* ~ \*\*\*\*\* 101\*\*\*\* -\*\*\*\* 41\*\*\*\*\* \*\*\*\* 91\*\*\*\*\* \*\*\*\* 51\*\*\*\* \*\*\*\* 61\*\*\*\* 71\*\*\*\* \*\*\*\* \*\*\*\* 81\*\*\*\* \*\*\*\* 101\*\*\*\* Scan of resident job queue has ended Job number 5 finishes execution at run\_system\$.Time= 6.00000000e+00; Job number 8 begins executing at run\_system\$.Time= 6.00000000e+00; MDS begins scan of resident job queue at run\_system\$.Time= 6.0000000e+00; \*\*\*\*\* 41\*\*\*\* \*\*\*\* 91\*\*\*\* \* \* \* \* \* 61\*\*\*\*\* \*\*\*\* 71\*\*\*\*\* \*\*\*\*\* 81\*\*\*\* \*\*\*\* 101\*\*\*\* Scan of resident job queue has ended Job number 11 arrives in system at run\_system\$.Time= 6.23002315e+00;Lookup: input value 36.6423993 less than lowest ¢ce entry. Lookup: input value 12.8025961 less than lowest table entry. it needs 1 7-track tapes, 0 9-track tapes, and 0 disks region = 138 sri = 3 run time = 0.16MDS begins scan of resident job queue at run\_system\$.Time= 6.23002315e+00; \*\*\*\* 41\*\*\*\* \*\*\*\* 91\*\*\*\*\* 110\*\*\*\* \*\*\*\*\* \*\*\*\* 111\*\*\*\* \*\*\*\* 41\*\*\*\*

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91\*\*\*\* \*\*\*\* 111\*\*\*\*\* \*\*\*\* 61\*\*\*\*\* \*\*\*\* \*\*\*\* 71\*\*\*\* 81\*\*\*\*\* \*\*\*\*\* 1 . 101\*\*\*\* \*\*\*\* Scan of resident job queue has ended Job number 9 finishes execution at run\_system\$.Time= 6.39376748e+00; MDS begins scan of resident job queue at run\_system\$.Time= 6.39376748e+00; \*\*\*\*\* 41\*\*\*\*\* 111\*\*\*\*\* \*\*\*\* 61\*\*\*\*\* \*\*\*\* 71\*\*\*\* \*\*\*\* \*\*\*\* 81\*\*\*\*\* \*\*\*\*\* 101\*\*\*\* Scan of resident job queue has ended Job number 4 finishes execution at run\_system\$.Time= 7.00000000e+00; MDS begins scan of resident job queue at run\_system\$.Time= 7.00000000e+00; \*\*\*\*\* 111\*\*\*\*\* \*\*\*\* 61\*\*\*\* \*\*\*\* 71\*\*\*\* \*\*\*\* 81\*\*\*\* \*\*\*\*\* 101\*\*\*\* Scan of resident job queue has ended Job number 12 arrives in system at run\_system\$.Time= 8.52667105e+00;Lookup: input value 17.1587989 less than lowest ¢ce entry. Lookup: input value 22.1548817 less than lowest table entry. Lookup: input value 14.8746043 less than lowest table entry. it needs 1 7-track tapes, 2 9-track tapes, and 1 disks region = 198sri = 3 run time = 3.98MDS begins scan of resident job queue at run\_system\$.Time= 8.52667105e+00; 111\*\*\*\*\* \* \* \* \* \*

\*\*\*\* 121\*\*\*\* 111\*\*\*\* \*\*\*\*\* 121\*\*\*\* \*\*\*\*\* 61\*\*\*\* \*\*\*\* 71\*\*\*\*\* \*\*\*\* \*\*\*\* 81\*\*\*\*\* 101\*\*\*\*\* \*\*\*\* Scan of resident job queue has ended Job number 10 begins executing at run\_system\$.Time= 8.99783278e+00; Job number 11 begins executing at run\_system\$.Time= 9.23002315e+00; Job number 11 finishes execution at run\_system\$.Time= 9.39023125e+00; MDS begins scan of resident job queue at run\_system\$.Time= 9.39023125e+00; 121\*\*\*\* \*\*\*\* 61\*\*\*\* \*\*\*\* 71\*\*\*\*\* \*\*\*\*\* 81\*\*\*\*\* \*\*\*\*\* -101\*\*\*\* \*\*\*\*\* Scan of resident job queue has ended Job number 7 finishes execution at run\_system\$.Time= 9.50000000e+00; MDS begins scan of resident job queue at run\_system\$.Time= 9.50000000e+00; 121\*\*\*\* \*\*\*\*\* 61\*\*\*\* \*\*\*\*\* 81\*\*\*\* \*\*\*\*\* 101\*\*\*\* \*\*\*\* Scan of resident job queue has ended Job number 6 finishes execution at run\_system\$.Time= 9.69999993e+00; MDS begins scan of resident job queue at run\_system\$.Time= 9.69999993e+00; 121\*\*\*\* \*\*\*\* 81\*\*\*\* \*\*\*\* 101\*\*\*\* \*\*\*\*

Scan of resident job queue has ended

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MDS begins scan of resident job queue at run\_system\$.Time= 1.03629055e+01; 121\*\*\*\* \*\*\*\*\* 81\*\*\*\*\* \*\*\*\*\* Scan of resident job queue has ended Job number 8 finishes execution at run\_system\$.Time= 1.10000000e+01; MDS begins scan of resident job queue at run\_system\$.Time= 1.10000000e+01; \*\*\*\*\* 121\*\*\*\* Scan of resident job queue has ended Job number 12 begins executing at run\_system\$.Time= 1.15266711e+01; Job number 13 arrives in system at run\_system\$.Time= 1.24111865e+01;Lookup: input value 51.2573738 less than lowest ¢ce entry. it needs 0 7-track tapes, 1 9-track tapes, and 0 disks region = 88 sri = 1 run time = 0.53MDS begins scan of resident job queue at run\_system\$.Time= 1.24111865e+01; 121\*\*\*\* \*\*\*\* 130\*\*\*\*\* \*\*\*\*\* 131\*\*\*\* \*\*\*\* \*\*\*\* 121\*\*\*\* 131\*\*\*\* \*\*\*\* Scan of resident job queue has ended Job number 14 arrives in system at run\_system\$.Time= 1.30800546e+01;Lookup: input value 67.0662470 less than lowest ¢ce entry. it needs 0 7-track tapes, 0 9-track tapes, and 1 disks region = 147sri = 3 run time = 0.44MDS begins scan of resident job queue at run\_system\$.Time= 1.30800546e+01; 121\*\*\*\* \*\*\*\* 140\*\*\*\* \*\*\*\*\* 141\*\*\*\* \*\*\*\*\* 121\*\*\*\* \*\*\*\*

\*\*\*\* 131\*\*\*\*

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Scan of resident job queue has ended

Sample of resident job queue at

run\_system\$.Time= 1.50000000e+01;

Job	Queue	Entry time	Class	Total dev. for job	9-tracks still nee	7-tracks ded for tl	disks ne job	Status
12	4	8.53	А	4	0	0	0	7
14	4	13.08	В	1	0	0	0	2
13	2	12.41	В	1	0	0	0	2

Job number 13 begins executing at run\_system\$.Time= 1.54111865e+01; 12 finishes execution at run\_system\$.Time= 1.55051504e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 1.55051504e+01; 141\*\*\*\* \*\*\*\* \*\*\*\*\* 131\*\*\*\* Scan of resident job queue has ended 13 finishes execution at run\_system\$.Time= 1.59435935e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 1.59435935e+01; \*\*\*\*\* 141\*\*\*\* Scan of resident job queue has ended Job number 14 begins executing at run\_system\$.Time= 1.60800545e+01;

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and a second 14 finishes execution at run\_system\$.Time= 1.65187709e+01; Job number run\_system\$.Time= MDS begins scan of resident job queue at 1.65187709e+01; . There are no more jobs in the system Scan of resident job queue has ended run\_system\$.Time= 2.48153071e+01;Lookup: input value 4.61658973 less than lowest 15 arrives in system at Job number ¢ce entry. Lookup: input value 6.86185980 less than lowest table entry. 0 disks 0 9-track tapes, and it needs 1 7-track tapes, region = 216sri = 3 run time = 4.76run\_system\$.Time= MDS begins scan of resident job queue at 2.48153071e+01; \*\*\*\* 150\*\*\*\* \*\*\*\* 151\*\*\*\* 151\*\*\*\* \*\*\*\* Scan of resident job queue has ended run\_system\$.Time= 2.78153071e+01; 15 begins executing at Job number run\_system\$.Time= 3.0000000e+01; Sample of resident job queue at Entry Class Total dev. 9-tracks 7-tracks disks Status Job Queue still needed for the job time for job 0 0 15 24.82 В 1 0 4 3

Job number 16 arrives in system at run\_system\$.Time= 3.04200656e+01;Lookup: input value 13.9649853 less than lowest cce entry. Lookup: input value 65.4852848 less than lowest table entry. Lookup: input value 21.9491677 less than lowest table entry.

it needs 1 7-track tapes, 0 9-track tapes, and 0 disks
region = 101
sri = 3
run time = 0.24

MDS begins scan of resident job queue at run\_system\$.Time= 3.04200656e+01;

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\*\*\*\* 161\*\*\*\*

\*\*\*\* 151\*\*\*\*

\*\*\*\* 161\*\*\*\*

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Scan of resident job queue has ended

Job number 15 finishes execution at run\_system\$.Time= 3.25720000e+01;

MDS begins scan of resident job queue at run\_system\$.Time= 3.25720000e+01; \*\*\*\* 161\*\*\*\* Scan of resident job queue has ended 16 begins executing at run\_system\$.Time= 3.34200654e+01; Job number 16 finishes execution at run\_system\$.Time= 3.36615787e+01; Job number run\_system\$.Time= MDS begins scan of resident job queue at 3.36615787e+01; There are no more jobs in the system Scan of resident job queue has ended run\_system\$.Time= 3.51232257e+01;Lookup: input value 8.85159326 less than lowest Job number 17 arrives in system at ¢ce entry. 1 disks 1 7-track tapes, 0 9-track tapes, and it needs region = 129sri = 3 run time = 1.44run\_system\$.Time= MDS begins scan of resident job queue at 3.51232257e+01; 170\*\*\*\* \*\*\*\* 171\*\*\*\* \*\*\*\*\* \*\*\*\* 171\*\*\*\* Scan of resident job queue has ended 18 arrives in system at run\_system\$.Time= 3.52415566e+01;Lookup: input value 29.8323674 less than lowest Job number cce entry. Lookup: input value 44.3717661 less than lowest table entry. 1 disks 0 7-track tapes, 0 9-track tapes, and it needs region = 1563 sri = run time = 1.65run\_system\$.Time= MDS begins scan of resident job queue at 3.52415566e+01; 171\*\*\*\* \*\*\*\* 180\*\*\*\*\* \*\*\*\*\* 181\*\*\*\* \*\*\*\* 171\*\*\*\* \*\*\*\* 181\*\*\*\* \*\*\*\* Scan of resident job queue has ended run\_system\$.Time= 3.56532979e+01;Lookup: input value 17.4722843 less than lowest Job number 19 arrives in system at cce entry.
1 9-track tapes, and 0 disks 0 7-track tapes, it needs region = 77 sri = 1 run time = 2.47MDS begins scan of resident job queue at run\_system\$.Time= 3.56532979e+01; 171\*\*\*\*\* \*\*\*\* 181\*\*\*\* \*\*\*\* 190\*\*\*\*\* \*\*\*\* 191\*\*\*\* \*\*\*\*\* 171\*\*\*\* \*\*\*\*\* \*\*\*\* 181\*\*\*\* 191\*\*\*\* \*\*\*\* Scan of resident job queue has ended run\_system\$.Time= 3.75488963e+01;Lookup: input value 3.96934122 less than lowest\* 20 arrives in system at Job number ¢ce entry. Lookup: input value 5.22289783 less than lowest table entry. Lookup: input value 6.20009303 less than lowest table entry. 0 disks 1 7-track tapes, 0 9-track tapes, and it needs region = 237 sri = 0 run time = 0.14run\_system\$.Time= MDS begins scan of resident job queue at 3.75488963e+01; 171\*\*\*\* \* \* \* \* \* 181\*\*\*\* \*\*\*\* 191\*\*\*\* \*\*\*\*\* \*\*\*\* 200\*\*\*\*\* 201\*\*\*\* \*\*\*\* \*\*\*\* 171\*\*\*\* 181\*\*\*\* \*\*\*\* 191\*\*\*\* \*\*\*\* 201\*\*\*\* \*\*\*\* Scan of resident job queue has ended run\_system\$.Time= 3.81232257e+01; Job number 17 begins executing at run\_system\$.Time= 3.82415566e+01; 18 begins executing at Job number run\_system\$.Time= 3.86532979e+01; 19 begins executing at Job number

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2 disks 0 9-track tapes, and 0 7-track tapes, it needs region = 235sri = 3 run time = 2.21MDS begins scan of resident job queue at run\_system\$.Time= 3.88508530e+01; 171\*\*\*\* \*\*\*\*\* 181\*\*\*\* \*\*\*\* 210\*\*\*\*\* \*\*\*\* 211\*\*\*\* \*\*\*\* 171\*\*\*\* \*\*\*\* 181\*\*\*\* \*\*\*\* 211\*\*\*\* \*\*\*\* 191\*\*\*\* \*\*\*\*\* \*\*\*\* 201\*\*\*\* Scan of resident job queue has ended 22 arrives in system at run\_system\$.Time= 3.95220966e+01;Lookup: input value 20.5038729 less than lowest Job number ¢ce entry. 2 disks 2 9-track tapes, and 0 7-track tapes, it needs region = 119sri = 5 run time = 0.39run\_system\$.Time= MDS begins scan of resident job queue at 3.95220966e+01; 220\*\*\*\*\* \*\*\*\* 221\*\*\*\* \*\*\*\* 221\*\*\*\* \*\*\*\*\* \*\*\*\* 171\*\*\*\*\* 181\*\*\*\* \*\*\*\* 211\*\*\*\*\* \*\*\*\* 191\*\*\*\* \*\*\*\* 201\*\*\*\* \*\*\*\* Scan of resident job queue has ended 17 finishes execution at run\_system\$.Time= 3.95616188e+01; Job number run\_system\$.Time= MDS begins scan of resident job queue at 3.95616188e+01;

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181\*\*\*\* \*\*\*\*\* 211\*\*\*\*\* \*\*\*\* 191\*\*\*\* \*\*\*\* 201\*\*\*\* \*\*\*\*\* Scan of resident job queue has ended 23 arrives in system at run\_system\$.Time= 3.95941110e+01;Lookup: input value 28.6126192 less than lowerth Job number ¢ce entry. 0 disks 1 9-track tapes, and 0 7-track tapes, it needs region = 125sri = 3 run time = 2.93run\_system\$.Time= MDS begins scan of resident job queue at 3.95941110e+01; 221\*\*\*\*\* \*\*\*\* 181\*\*\*\* \*\*\*\* 211\*\*\*\* \*\*\*\* 230\*\*\*\*\* \*\*\*\* 231\*\*\*\* \*\*\*\* 221\*\*\*\*\* \*\*\*\*\* 181\*\*\*\* \*\*\*\* 211\*\*\*\* \*\*\*\* 231\*\*\*\* \*\*\*\*\* 191\*\*\*\* \* \* \* \* \* 201\*\*\*\* \*\*\*\* Scan of resident job queue has ended 18 finishes execution at run\_system\$.Time= 3.98913217e+01; Job number run\_system\$.Time= MDS begins scan of resident job queue at 3.98913217e+01; 221\*\*\*\* \*\*\*\*\* 211\*\*\*\* \*\*\*\*\* 231\*\*\*\* \*\*\*\* \*\*\*\* 191\*\*\*\* 201\*\*\*\* \*\*\*\* Scan of resident job queue has ended run\_system\$.Time= 4.05488963e+01; 20 begins executing at Job number

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no finishes evenuation of

run evetome Time= 4.06858358e+01:

run\_system\$.Time= MDS begins scan of resident job queue at 4.06858358e+01; 221\*\*\*\* \*\*\*\* 211\*\*\*\*\* \*\*\*\*\* 231\*\*\*\* \*\*\*\*\* 191\*\*\*\* \*\*\*\* Scan of resident job queue has ended 19 finishes execution at run\_system\$.Time= 4.11280394e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 4.11280394e+01; 221\*\*\*\* \*\*\*\*\* 211\*\*\*\*\* \*\*\*\* 231\*\*\*\* \*\*\*\*\* Scan of resident job queue has ended run\_system\$.Time= 4.18508530e+01; 21 begins executing at Job number run\_system\$.Time= 4.20392323e+01;Lookup: input value 18.5419455 less than lowest 24 arrives in system at Job number cce entry. Lookup: input value 30.3989928 less than lowest table entry. 1 disks 0 9-track tapes, and 0 7-track tapes, it needs region = 241sri = 3 run time = 0.70run\_system\$.Time= MDS begins scan of resident job queue at 4.20392323e+01; 221\*\*\*\* \*\*\*\* 211\*\*\*\*\* \*\*\*\*\* 231\*\*\*\* \*\*\*\* 240\*\*\*\* \*\*\*\*\* 241\*\*\*\* \*\*\*\*\* 221\*\*\*\*\* \*\*\*\* 211\*\*\*\*\* \*\*\*\* 231\*\*\*\* \*\*\*\*\* 241\*\*\*\* \*\*\*\* Scan of resident job queue has ended run\_system\$.Time= 4.25220966e+01; 22 begins executing at Job number run\_system\$.Time= 4.25941110e+01; 23 begins executing at Job number run\_system\$.Time= 4.26047077e+01;Lookup: input value 17.3569872 less than lowest or arriver in evetom at I-L wimhaw

Lookup: input value 43.7173758 less than lowest table entry.

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0 disks 0 7-track tapes, 1 9-track tapes, and it needs region = 182sri = 3 run time = 2.76run\_system\$.Time= MDS begins scan of resident job queue at 4.26047077e+01; 221\*\*\*\*\* \*\*\*\* 211\*\*\*\*\* \*\*\*\*\* 231\*\*\*\*\* \*\*\*\* 241\*\*\*\*\* \*\*\*\* 250\*\*\*\*\* \*\*\*\* 251\*\*\*\*\* \*\*\*\* 221\*\*\*\* \*\*\*\* 211\*\*\*\* \*\*\*\* 231\*\*\*\* \*\*\*\* 241\*\*\*\* \*\*\*\* 251\*\*\*\* \*\*\*\* Scan of resident job queue has ended 26 arrives in system at run\_system\$.Time= 4.26094518e+01;Lookup: input value 5.07961422 less than lowes Job number ¢ce entry. Lookup: input value 35.7184758 less than lowest table entry. 1 disks 0 9-track tapes, and 0 7-track tapes, it needs region = 1860 sri = run time = 2.06run\_system\$.Time= MDS begins scan of resident job queue at 4.26094518e+01; 221\*\*\*\* \*\*\*\* \*\*\*\* 211\*\*\*\*\* 231\*\*\*\* \*\*\*\* 241\*\*\*\* \*\*\*\* 251\*\*\*\* \*\*\*\* 260\*\*\*\*\* \*\*\*\* 261\*\*\*\* \*\*\*\* 221\*\*\*\* \*\*\*\*\* ......

2 2 22	
****	231****
****	241****
****	251****
****	261****
Scan of	resident job queue has ended
Job num	ber 22 finishes execution at run_system\$.Time= 4.29128170e+01;
MDS beg 4.2912	ins scan of resident job queue at run_system\$.Time= 8170e+01;
****	211****
****	231****
****	241****
* * * * * * * * * *	251**** 261****
Scan of	resident job queue has ended
Job num	ber 21 finishes execution at run_system\$.Time= 4.40586534e+01;
MDS beg 4.4058	ins scan of resident job queue at run_system\$.Time= 6534e+01;
****	231****
****	241****
****	251****
****	261****

Scan of resident job queue has ended

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	Job	Queue	Entry Ctime	Class	Total dev. for job	9-tracks still nee	7-tracks eded for th	disks ne job	Status
đ	23	4	39.59	В	1	- 0	0	0	
an K	24	4	42.04	А	1	0	0	0	3
<u>_</u> 1	25	4	42.60	А	1	0	` <b>0</b>	0	2
	26	1	42.61	В	1	0	0	0	2
									2
				×.					
2									
	50								
2									
т									
15									
<i>x</i>									
<b>≹</b> 2:									
ii N									

Sample of resident job queue at

run\_system\$.Time= 4.50000000e+01;



Job number 27 arrives in system at run\_system\$.Time= 4.53637309e+01;Lookup: input value 9.33293653 less than lowest ¢ce entry. it needs 0 7-track tapes, 1 9-track tapes, and 1 disks region = 157 sri = 5 run time = 0.04MDS begins scan of resident job queue at run\_system\$.Time= 4.53637309e+01; \*\*\*\* 270\*\*\*\* \*\*\*\* 271\*\*\*\* \*\*\*\*\* 271\*\*\*\* \*\*\*\* 231\*\*\*\* 241\*\*\*\* \*\*\*\* \*\*\*\*\* 251\*\*\*\* \*\*\*\* 261\*\*\*\* Scan of resident job queue has ended 23 finishes execution at run\_system\$.Time= 4.55267320e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 4.55267320e+01; \*\*\*\*\* 271\*\*\*\* \*\*\*\* 241\*\*\*\* \*\*\*\* 251\*\*\*\* \*\*\*\* 261\*\*\*\* Scan of resident job queue has ended Job number 25 begins executing at run\_system\$.Time= 4.56047077e+01; Job number 26 begins executing at run\_system\$.Time= 4.56094518e+01; Job number 28 arrives in system at run\_system\$.Time= 4.56457992e+01; it needs 0 7-track tapes, 1 9-track tapes, and 1 disks region = 191 sri = 3 run time = 3.82MDS begins scan of resident job queue at run\_system\$.Time= 4.56457992e+01; \*\*\*\* 271\*\*\*\* \*\*\*\*\* 241\*\*\*\* \*\*\*\*\* 251\*\*\*\* 280\*\*\*\* \*\*\*\* 221\*\*\*\*\* \*\*\*\*\*

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\*\*\*\*\* 271\*\*\*\*\* \*\*\*\* 241\*\*\*\* 251\*\*\*\* \*\*\*\*\* 281\*\*\*\* \*\*\*\* \*\*\*\* 261\*\*\*\* Scan of resident job queue has ended 24 finishes execution at run\_system\$.Time= 4.57377324e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 4.57377324e+01; 271\*\*\*\*\* \*\*\*\*\* \*\*\*\*\* 251\*\*\*\* 281\*\*\*\* \*\*\*\* \*\*\*\* 261\*\*\*\* Scan of resident job queue has ended 26 finishes execution at run\_system\$.Time= 4.76725202e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 4.76725202e+01; \*\*\*\* 271\*\*\*\* \*\*\*\*\* 251\*\*\*\* \*\*\*\* 281\*\*\*\* Scan of resident job queue has ended Job number 29 arrives in system at run\_system\$.Time= 4.79412642e+01;Lookup: input value 63.9178343 less than lowest ¢ce entry. it needs 0 7-track tapes, 0 9-track tapes, and 1 disks region =92 sri = 5 run time = 1.89MDS begins scan of resident job queue at run\_system\$.Time= 4.79412642e+01; \*\*\*\* 271\*\*\*\* \*\*\*\* 290\*\*\*\*\* \*\*\*\* 291\*\*\*\* 271\*\*\*\* \*\*\*\* \*\*\*\*\* 291\*\*\*\* \*\*\*\*\* 251\*\*\*\* **701**\*\*\*\*\* \* \* \* \* \*

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Scan of resident job queue has ended Job number 27 begins executing at run\_system\$.Time= 4.83637309e+01; Job number 25 finishes execution at run\_system\$.Time= 4.83647919e+01; MDS begins scan of resident job queue at run\_system\$.Time= 4.83647919e+01; 271\*\*\*\* \*\*\*\*\* \*\*\*\* 291\*\*\*\*\* \*\*\*\* 281\*\*\*\* Scan of resident job queue has ended 27 finishes execution at run\_system\$.Time= 4.84023070e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 4.84023070e+01; \*\*\*\* 291\*\*\*\* \*\*\*\* 281\*\*\*\* Scan of resident job queue has ended Job number 28 begins executing at run\_system\$.Time= 4.86457992e+01; 30 arrives in system at Job number run\_system\$.Time= 5.06404967e+01;Lookup: input value 30.5395389 less than lowestb ¢ce entry. Lookup: input value 24.0839105 less than lowest table entry. 2 0 7-track tapes, it needs 0 9-track tapes, and 1 disks region = 275 sri = 3 run time = 6.93MDS begins scan of resident job queue at run\_system\$.Time= 5.06404967e+01; \*\*\*\* 291\*\*\*\*\* \*\*\*\* 281\*\*\*\* \*\*\*\* 300\*\*\*\* \*\*\*\*\* 301\*\*\*\* \*\*\*\* 291\*\*\*\* 281\*\*\*\* \*\*\*\*\* \*\*\*\* 301\*\*\*\* Scan of resident job queue has ended Job number 29 begins executing at run\_system\$.Time= 5.09412642e+01; Job number 28 finishes execution at run\_system\$.Time= 5.24680519e+01;

\_\_\_\_ 5.24680519e+01; \*\*\*\*\* 291\*\*\*\* 301\*\*\*\*\* \*\*\*\*\* Scan of resident job queue has ended Job number 31 arrives in system at run\_system\$.Time= 5.28295832e+01; it needs 0 7-track tapes, 1 9-track tapes, and 1 disks region = 108sri = 3 run time = 1.75MDS begins scan of resident job queue at run\_system\$.Time= 5.28295832e+01; 291\*\*\*\* \*\*\*\* \*\*\*\*\* 301\*\*\*\* \*\*\*\* 310\*\*\*\*\* \*\*\*\*\* 311\*\*\*\* \*\*\*\*\* 291\*\*\*\* 301\*\*\*\* \*\*\*\*\* 311\*\*\*\* \*\*\*\* Scan of resident job queue has ended 29 finishes execution at run\_system\$.Time= 5.28341842e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 5.28341842e+01; \*\*\*\*\* 301.\*\*\*\* 311\*\*\*\*\* \*\*\*\* Scan of resident job queue has ended Job number 30 begins executing at run\_system\$.Time= 5.36404967e+01; Job number 31 begins executing at run\_system\$.Time= 5.58295832e+01; 32 arrives in system at run\_system\$.Time= 5.70297236e+01;Lookup: input value .354917649 less than lowest Job number ¢ce entry. Lookup: input value 13.2798510 less than lowest table entry. Lookup: input value 47.6000462 less than lowest table entry. it needs 0 7-track tapes, 0 9-track tapes, and 1 disks region = 0 sri = 3 run time = 1.06MDS begins scan of resident job queue at run\_system\$.Time= 5.70297236e+01; \*\*\*\*\* 301\*\*\*\*

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	* * * * *	321**	* * *				2				
4	* * * * *	301**	* * *								
	****	311**	* * *								
	*****	321**	* * *								
	Scan of	resid	ent job q	ueue h	as ended						
	Job num	ber	31 finis time	hes ex	ecuti atus for job	still need	led for th	ie job			
	30	4	50.64	А	1	0	0	0	_		
	32	4	57.03	А	1	0	0	0	3		
	33	4	58.10	В	1	0	0	0	2		
									2		



62 32 begins executing at Job number run\_system\$.Time= 6.00297236e+01; Job number 30 finishes execution at run\_system\$.Time= 6.05735784e+01; MDS begins scan of resident job queue at run\_system\$.Time= 6.05735784e+01; \*\*\*\* 321\*\*\*\* \*\*\*\*\* 331\*\*\*\* Scan of resident job queue has ended 32 finishes execution at run\_system\$.Time= 6.10866523e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 6.10866523e+01; \*\*\*\*\* 331\*\*\*\* Scan of resident job queue has ended Job number 33 begins executing at run\_system\$.Time= 6.11047287e+01; 33 finishes execution at run\_system\$.Time= 6.21447229e+01; Job number MDS begins scan of resident job queue at run\_system\$.Time= 6.21447229e+01; There are no more jobs in the system Scan of resident job queue has ended Job number 34 arrives in system at run\_system\$.Time= 6.33201351e+01;Lookup: input value .210024776 less than lowest ¢ce entry. it needs 0 7-track tapes, 2 9-track tapes, and 1 disks region = 143sri = 3 run time = 0.39MDS begins scan of resident job queue at run\_system\$.Time= 6.33201351e+01; 340\*\*\*\* \*\*\*\* \*\*\*\* 341\*\*\*\* 341\*\*\*\*\* \*\*\*\* Scan of resident job queue has ended

					*		5 (S) 5		· · · · · · ·
×	Sample	e of res	ident jo	ob queue	e at`	run_system	\$.Time= 6.	3320135	1e+01;
-	Job	Queue	Entry time	Class	Total dev. for job	9-tracks still nee	7-tracks ded for th	disks e job	Status
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<id>Set name  </id>	Total	Current	Maximum	Average   N	lo-wait	Time empty	Maximum	Average   Ave
<1>wait_q (1)resqueue(15)	4.	0.	3.	.11	0.	95.26%	3.00	1.81
(1) resqueue(10)	0.	0.	0.	0.00	0.	100.00%	0.00	Undefined
(1) resqueue(1)	0.	0.	0.	0.00	0.	100.00%	0.00	Undefined
(I)resqueue(I4)	0.	0.	0.	0.00	0.	100.00%	0.00	Undefined
<1>resqueue(13)	1.	0.	1.	.09	0.	91.31%	5.50	5.50
<1>resqueue(12)	0.	0.	0.	0.00	0.	100.00%	0.00	Undefined
<1>resqueue(11)	0.	0.	0.	0.00	0.	100.00%	0.00	Undefined
<1>resqueue(10)	0.	0.	0.	0.00	0.	100.00%	0.00	Undefined
$\langle 1 \rangle$ resqueue(9)	0.	0.	n.	0.00	õ.	100.00%	0.00	Undefined
(1)resqueue(8)	ñ.	n.	n.	0.00	n.	100.00%	0.00	Undefined
	<u>.</u>	0 <b>.</b>	<b>^</b>	0.00	0.	100.00%	0.00	
(1) massive (7)	0.	0.	0.	0.00	0.	T00.00%	0.00	underined
<1>resqueue(6)	5.	υ.	2.	. 33	ŋ.	74.95%	5.00	4.16
<1>resqueue(5)	0.	Ο.	Ο.	0.00	Ο.	100.00%	0.00	Undefined
<1>resqueue(4)	19.	1.	4.	1.51	0.	17.27%	9.93	5.30
$\langle 1 \rangle$ resqueue(3)	0.	0.	0.	0.00	0.	100.00%	0.00	Undefined
$\langle 1 \rangle$ resqueue(2)	7.	Ô.	5	78	ñ.	68 109	11.00	7 08
(1)resqueue $(1)$	· · ·	0.	1	• 7 0 1 z	0.	00.40%	11.00	1.10
	4.	0.	1.		0.	87.05%	5.00	4.10
	FIX	ED AND FLOAT	T STATISTIC	S				
<id>Variable nam</id>	ne   Tot	. Assigns	Maximum	Minimum	Curren	it   Time ave	Zero valu	e time
<id>Variable nam</id>	ne   Tot	Assigns   0.	Maximum   0.00	Minimum   0.00	Curren 0.0	t   Time ave	Zero valu 100.0	e time 0%
<id>Variable nam &lt;1&gt;disk(10,3) &lt;1&gt;disk(10,2)</id>	ne   Tot	. Assigns   0. 0.	Maximum   0.00 0.00	Minimum   0.00 0.00	Curren 0.0 0.0	t   Time ave 0 0.00 0 0.00	Zero valu 100.0 100.0	e time 0% 0%
<id>Variable nam &lt;1&gt;disk(10,3) &lt;1&gt;disk(10,2) &lt;1&gt;disk(10,1)</id>	ne   Tot	. Assigns    0. 0. 0. 0.	Maximum   0.00 0.00 0.00	Minimum   0.00 0.00 0.00	Curren 0.0 0.0 0.0	t   Time ave 0 0.00 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0	e time 0% 0% 0%
<pre><id>Variable nam &lt;1&gt;disk(10,3) &lt;1&gt;disk(10,2) &lt;1&gt;disk(10,1) &lt;1&gt;disk(9,3)</id></pre>	ne   Tot	. Assigns    0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00	Minimum   0.00 0.00 0.00 0.00	Curren 0.0 0.0 0.0	t   Time ave 0 0.00 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0	e time 0% 0% 0% 0%
<id>Variable nam &lt;1&gt;disk(10,3) &lt;1&gt;disk(10,2) &lt;1&gt;disk(10,1) &lt;1&gt;disk(9,3) &lt;1&gt;disk(9,3)</id>	ne   Tot	. Assigns   0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00	Minimum   0.00 0.00 0.00 0.00	Curren 0.0 0.0 0.0 0.0	t   Time ave 0 0.00 0 0.00 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0%
<pre><id>Variable nam &lt;1&gt;disk(10,3) &lt;1&gt;disk(10,2) &lt;1&gt;disk(10,1) &lt;1&gt;disk(9,3) &lt;1&gt;disk(9,2) &lt;1&gt;disk(9,2)</id></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00	Minimum   0.00 0.00 0.00 0.00 0.00	Curren 0.0 0.0 0.0 0.0 0.0	t   Time ave 0 0.00 0 0.00 0 0.00 0 0.00 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0%
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<pre><id>Variable nam &lt;1&gt;disk(10,3) &lt;1&gt;disk(10,2) &lt;1&gt;disk(10,1) &lt;1&gt;disk(9,3) &lt;1&gt;disk(9,2) &lt;1&gt;disk(9,2) &lt;1&gt;disk(9,1) &lt;1&gt;disk(8,3)</id></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0	t   Time ave 0 0.00 0 0.00 0 0.00 0 0.00 0 0.00 0 0.00 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0% 0% 0%
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<pre><id>Variable nam </id></pre> <pre><li>disk(10,3) </li></pre> <pre><l>disk(10,2) </l></pre> <pre><l>disk(10,1) </l></pre> <pre><l>disk(9,3) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,1) </l></pre> <pre><l>disk(8,3) </l></pre> <pre><l>disk(8,2) </l></pre> <pre><l>disk(8,1) </l></pre> <pre><l>disk(7,3) </l></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	t   Time ave 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre> </pre> <pre>  <pre>   <pre>  <pre>   <pre>  <pre>   <pre>  <pre>   <pre>  <pre>  <pre>  <pre>   <pre>  <pre>  <pre>   <pre>  <pre>  <pre>   <pre>  <pre>  <pre>   <pre>  <pre>  <pre>  <pre>   <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>   <pre>  <pre>  <pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	t   Time ave 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre>&lt;1&gt;disk(10,3) </pre> <pre>&lt;1&gt;disk(10,2) </pre> <pre>&lt;1&gt;disk(10,1) </pre> <pre>&lt;1&gt;disk(9,3) </pre> <pre>&lt;1&gt;disk(9,2) </pre> <pre>&lt;1&gt;disk(9,1) </pre> <pre>&lt;1&gt;disk(8,3) </pre> <pre>&lt;1&gt;disk(8,2) </pre> <pre>&lt;1&gt;disk(8,1) </pre> <pre>&lt;1&gt;disk(7,3) </pre> <pre>&lt;1&gt;disk(7,1) </pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	t   Time ave 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre> </pre> <pre>  <pre>   <pre>   <pre>  <pre>   <pre>  <pre>   <pre>   <pre>   <pre>   <pre>   <pre>  <pre>   <pre>   <pre>  <pre>  <pre>   <pre>  <pre>  <pre>   <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>   <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>   <pre>  <pre>   <pre> <td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.</td><td>Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>t   Time ave 0 0.00 0 0.00</td><td>  Zero valu 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	t   Time ave 0 0.00 0 0.00	Zero valu 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre> </pre> <pre>   <pre>   <pre>   <pre>   <pre>   <pre>  <pre>   <pre>  <pre>   <pre>  <pre>   <pre>  <pre>   <pre>  <pre>  <pre>   <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre>  <pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	<pre>1 Zero valu 100.0</pre>	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre> </pre> <pre> &lt;</pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I Time ave       0     0.00	Zero valu 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
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<pre><id>Variable nam </id></pre> <pre><id>Variable nam </id></pre> <pre></pre> <	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I Time ave           0         0.00	Zero valu 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
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<pre><id>Variable nam </id></pre> <pre><id>Variable nam </id></pre> <pre></pre> <	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.000 0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <p< td=""><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.00 0</td><td>Minimum   0.00 0</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>I         Time ave           0         0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></p<>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0	Minimum   0.00 0	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I         Time ave           0         0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.00 0</td><td>Minimum   0.00 0</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>I     Time ave       0     0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0	Minimum   0.00 0	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.</td><td>Minimum   0.00 0</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>I         Time ave           0         0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.00 0	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I         Time ave           0         0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.</td><td>Minimum   0.000 0.00</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>I         Time ave           0         0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.	Minimum   0.000 0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I         Time ave           0         0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
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<pre><id>Variable nam </id></pre> <pre></pre> <p< td=""><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.000 0.00</td><td>Minimum   0.00</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>I     Time ave       0     0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></p<>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.000 0.00	Minimum   0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <p< td=""><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.000 0.00</td><td>Minimum   0.000 0.00</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>t     I     Time ave       0     0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></p<>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.000 0.00	Minimum   0.000 0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	t     I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <p< td=""><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.000 0.00</td><td>Minimum   0.000 0.00</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>I     Time ave       0     0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></p<>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.000 0.00	Minimum   0.000 0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.000 0.00</td><td>Minimum   0.00</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>I     Time ave       0     0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.000 0.00	Minimum   0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre><li>disk(10,3) </li></pre> <pre><l>disk(10,2) </l></pre> <pre><l>disk(10,1) </l></pre> <pre><l>disk(9,3) </l></pre> <pre><l>disk(9,3) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,1) </l></pre> <pre><l>disk(9,1) </l></pre> <pre><l>disk(8,2) </l></pre> <pre><l>disk(8,2) </l></pre> <pre><l>disk(8,1) </l></pre> <pre><l>disk(8,1) </l></pre> <pre><l>disk(7,2) </l></pre> <pre><l>disk(7,3) </l></pre> <pre><l>disk(7,2) </l></pre> <pre><l>disk(6,2) </l></pre> <pre></pre> <pre>&lt;</pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.000 0.00	Minimum   0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre></pre> <pre< td=""><td>ne   Tot</td><td>. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.</td><td>Maximum   0.000 0.00</td><td>Minimum   0.00</td><td>Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.</td><td>I     Time ave       0     0.00</td><td>  Zero valu 100.0</td><td>e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%</td></pre<>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.000 0.00	Minimum   0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%
<pre><id>Variable nam </id></pre> <pre><id>Variable nam </id></pre> <pre><l>disk(10,3) </l></pre> <pre><l>disk(10,2) </l></pre> <pre><l>disk(10,1) </l></pre> <pre><l>disk(9,3) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(9,2) </l></pre> <pre><l>disk(8,3) </l></pre> <pre><l>disk(8,2) </l></pre> <pre><l>disk(8,1) </l></pre> <pre><l>disk(7,2) </l></pre> <pre><l>disk(7,3) </l></pre> <pre><l>disk(7,2) </l></pre> <pre><l>disk(6,2) </l></pre> <pre></pre> <pre>&lt;</pre>	ne   Tot	. Assigns   0. 0. 0. 0. 0. 0. 0. 0. 0. 0.	Maximum   0.000 0.00	Minimum   0.00	Curren 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.	I     Time ave       0     0.00	Zero valu 100.0	e time 0% 0% 0% 0% 0% 0% 0% 0% 0% 0%

E----e non-zero

1.81

5.50

4.16 5.30

7.08 4.10

	-						
[	<1>tape7(2.2)	0.	0.00	0.00	0.00	0.00	100.00%
·	(1)tape7(2,1)	0.	0.00	0.00	0.00	0.00	100.00%
- (4).	<1>tape7(1.3)	0.	0.00	0.00	0.00	0.00	100.00%
1	<1>tape7(1,2)	0.	0.00	0.00	0.00	0.00	100.00%
	(1)tape7(1,1)	0.	0.00	0.00	0.00	0.00	100.00%
*	(1)tape9(7,3)	5.	4.00	0.00	0.00	.57	82.63%
I.	(1)tape9(7,2)	2.	2.00	0.00	0.00	.35	82.63%
1	(1)tape9(7,1)	3.	3.00	0.00	0.00	.43	82.63%
8	(1)tape9(6,3)	5.	4.00	0.00	0,00	.57	82.63%
Γ	(1) tape9(6, 2)	2.	2.00	0.00	0.00	.35	82.63%
	(1)tape9(6,1)	3.	3.00	0.00	0.00	.43	82.63%
×	(1)tape9(5,3)	3.	3.00	0.00	0.00	.39	85.00%
· <u>, i</u>	(1)tape9(5,2)	2.	2.00	0.00	0.00	.30	85.00%
	(1)tape9(5,1)	3.	3.00	0.00	0.00	.36	85.00%
1	(1) tape9(4,3)	7.	3.00	0.00	0.00	.56	75.63%
1	(1)tape9(4,2)	4.	4.00	0.00	0.00	.67	75.63%
100	(1) tape9(4, 1)	7.	3.00	0.00	0.00	.60	75.63%
	(1)tape9(3,3)	11.	3.00	0.00	0.00	.44	61.80%
	(1)tape9(3,2)	8.	6.00	0.00	0.00	1.64	61.80%
i	(1)tape9(3,1)	14.	3.00	0.00	0.00	1.00	61.80%
ř.	(1)tape9(2,3)	10.	2.00	0.00	1.00	.31	' 70.14%
e C	(1)tape9(2,2)	9.	13.00	0.00	4.00	2.18	70.14%
τ.	(1)tape9(2,1)	16.	3.00	0.00	2.00	.75	70.14%
	(1)tape9(1.3)	19.	5.00	0.00	1.00	.84	53.60%
7	(1)tape9 $(1,2)$	13.	13.00	0.00	4.00	2.22	53.60%
1	(1) tape9(1,1)	24 .	3.00	0.00	2.00	1.16	53.60%
1		001010110					

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