

Performance of a Single Route

Outline

Dwell Time Models

Dwell Times

- **Vehicle dwell time affects:**
 - system performance
 - service quality
- **A critical element in vehicle bunching resulting in:**
 - high headway variability
 - high passenger waiting times
 - uneven passenger loads
- **Dwell time impact on performance depends on:**
 - stop/station spacing
 - mean dwell as proportion of trip time
 - mean headway
 - operations control procedures

EXAMPLES:

Commuter rail ---> little impact of dwell time on performance

Long, high-frequency bus route ---> major impact

Light rail ?

Dwell Time Theory

- **Dwell time depends on many factors:**
 - Human, modal, operating policies & practices, mobility, weather, etc.
- **For a given system we have the following possible models:**
 1. **Single door, no congestion and interference:**
$$\text{DOT} = a + b(\text{DONS}) + c(\text{DOFFS})$$
 2. **Single door with congestion and interference:**
$$\text{DOT} = a + b(\text{DONS}) + c(\text{DOFFS}) + d(\text{DONS} + \text{DOFFS})(\text{DTD})$$

Dwell Time Theory (cont'd)

- For a given system we have the following possible models ...

3. Single car with m doors:

$$DT = \max(DOT_1, \dots, DOT_m)$$

With balanced flows:

$$DT = a + b/m(\text{CONS}) + c/m(\text{COFFS}) + d/m(\text{CONS}+\text{COFFS})(\text{STD})$$

4. n -car train:

$$DT = \max(DT_1, \dots, DT_n)$$

With balanced flows:

$$DT = a + b/nm(\text{TONS}) + c/nm(\text{TOFFS}) + d/nm(\text{TONS}+\text{TOFFS})(\text{STD})$$

MBTA Green Line Analysis

- **Branching network of 28 miles (45 km) and 70 stations**
- **52-seat ALRVs operate in 1-, 2-, and 3-car trains**
 - **high floor, low platform configuration**
 - **3 doors per car on each side**
 - **single side boarding/alighting**
- **Trunk service in central subway:**
 - **10 or 14 stations on round-trip**
 - **1- to 2-minute headways**
 - **peak flows \approx 10,000 passengers/hour**

Models with Crowding Term

A. One-car trains:

$$\begin{aligned} \text{DT} = & 12.50 + 0.55*\text{TONS} + 0.23*\text{TOFFS} \\ & (8.94) \quad (3.76) \quad (2.03) \\ & + 0.0078*\text{SUMASLS} \quad (R^2 = 0.62) \\ & (6.70) \end{aligned}$$

$$\text{SUMASLS} = \text{TOFFS}*\text{AS} + \text{TONS}*\text{LS}$$

B. Two-car trains:

$$\begin{aligned} \text{DT} = & 13.93 + 0.27*\text{TONS} + 0.36*\text{TOFFS} \\ & (7.43) \quad (2.92) \quad (3.79) \\ & + 0.0008*\text{SUMASLS} \quad (R^2 = 0.70) \\ & (2.03) \end{aligned}$$

Predicted Dwell Times

ONS	LPL	1-Car DT	2-Car DT
0	any #	12.5	13.9
10	<53	20.3	20.2
10	150	35.6	21.0
20	<53	28.1	26.5
20	150	58.7	28.1
30	<53	35.9	32.8
30	150	81.8	35.1

Findings

- **Dwell times for ALRVs are quite sensitive to:**
 - **Passenger flows**
 - **Passenger loads**
- **The crowding effect may well be non-linear.**
- **Dwell times for multi-car trains are different from those for one-car trains.**
- **The dwell time functions suggest high sensitivity of performance to perturbations**
- **Effective real-time operations control essential**
- **Running mixed train lengths dangerous**
- **Simulation models of high frequency, high ridership light rail lines need to include realistic dwell time functions.**