

MACRO DESIGN MODELS FOR A SINGLE ROUTE

Outline

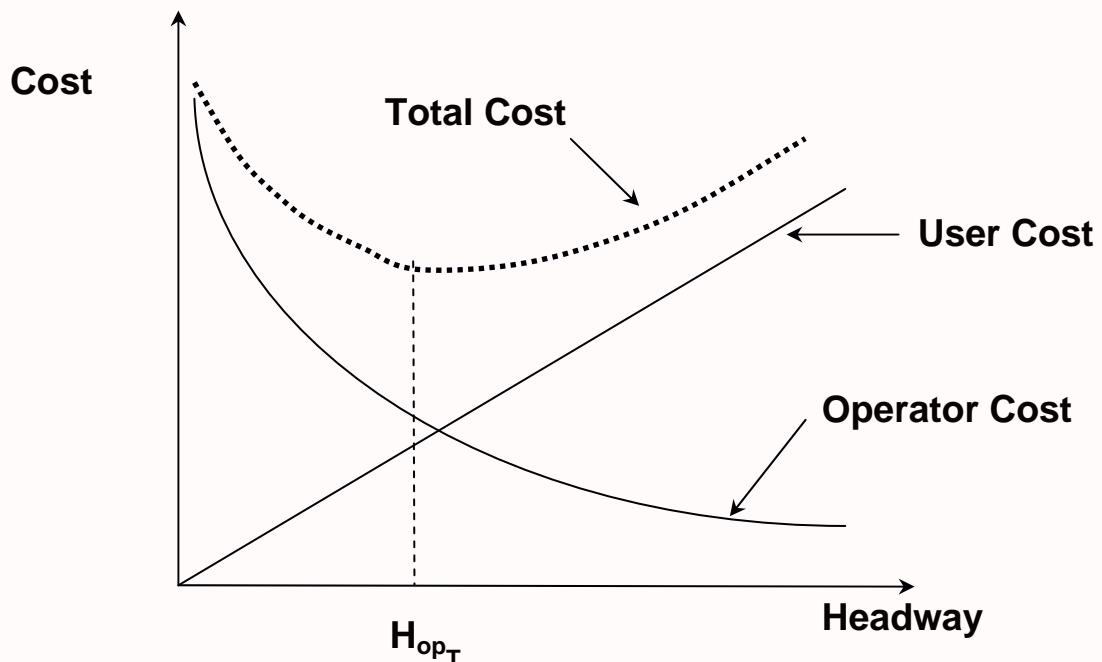
1. Introduction to analysis approach
2. Bus frequency model
3. Bus size model
4. Stop/station spacing model

Introduction to Analysis Approach

- **Basic approach is to establish an aggregate total cost function including:**
 - operator cost as $f(\text{design parameters})$
 - user cost as $g(\text{design parameters})$
- **Minimize total cost function to determine optimal design parameter (s.t. constraints)**

Variants include:

- **Maximize service quality s.t. budget constraint**
- **Maximize consumer surplus s.t. budget constraint**



Bus Frequency Model: the Square Root Model

Problem: define bus service frequency on a route as a function of ridership

Total Cost = operator cost + user cost

$$Z = c \cdot \frac{t}{h} + b \cdot r \cdot \frac{h}{2}$$

Where:

Z = Total (operator + user) cost per unit time

c = Operating cost per unit time

t = Round trip time

h = Headway - the decision variable to be determined

b = Value of unit passenger waiting time

r = Ridership per unit time

Minimizing Z w.r.t. h yields:

$$h = \sqrt{\frac{2ct}{br}} \quad \text{or} \quad \sqrt{2\left(\frac{c}{b}\right)\left(\frac{t}{r}\right)}$$

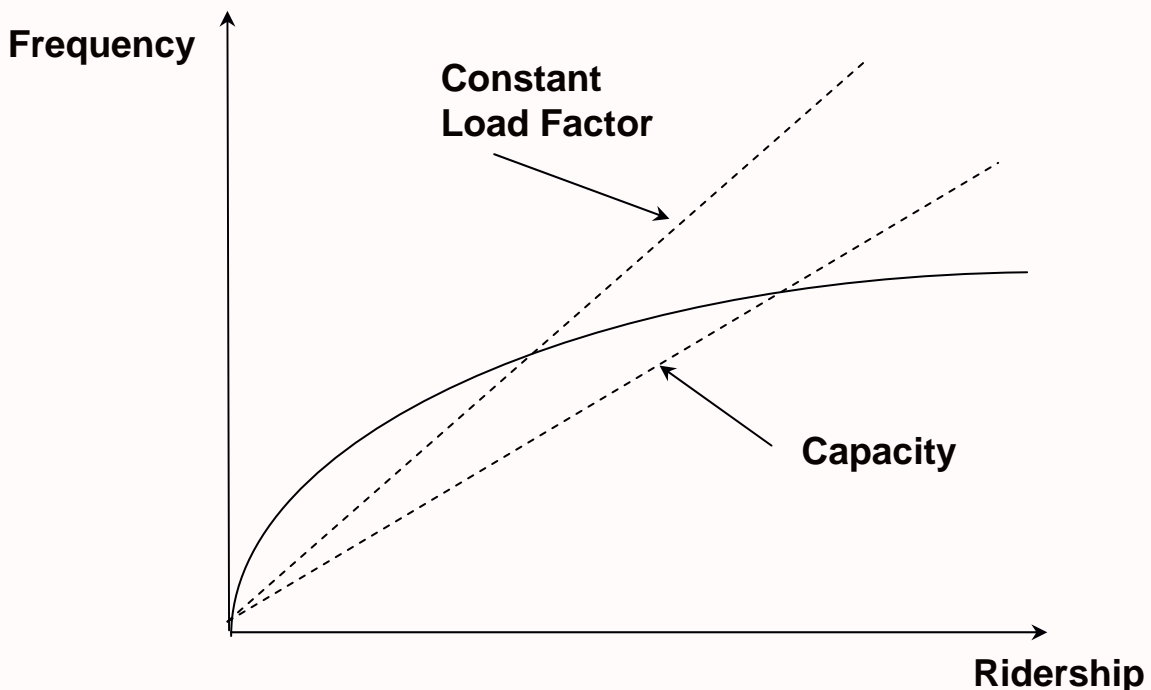
Figure by MIT OCW.

Square Root Model (cont'd)

This is the Square Rule with the following implications:

- **high frequency is appropriate where (cost of wait time/cost of operations time) is high**
- **frequency is proportional to the square root of ridership per unit time for routes of similar length**

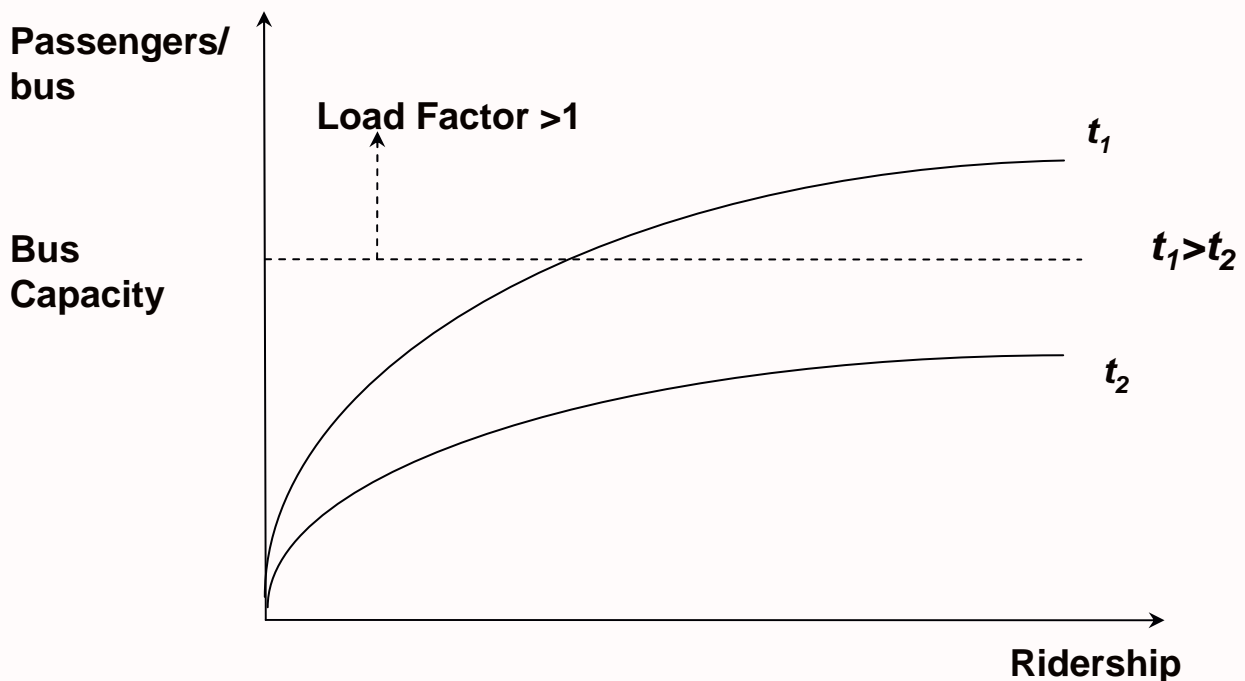
Frequency-Ridership Relationship



Square Root Model (cont'd)

- load factor is proportional to the square root of the product of ridership and route length.

Bus Capacity-Ridership Relationship



Square Root Model (cont'd)

Critical Assumptions:

- bus capacity is never binding
- only frequency benefits are wait time savings
- ridership $\neq f$ (frequency)
- simple wait time model
- budget constraint is not binding

Possible Remedies:

- introduce bus capacity constraint
- modify objective function
- introduce $r=f(h)$ and re-define objective function
- modify objective function
- introduce budget constraint

Bus Frequency Example

If: $c = \$90/\text{bus hour},$
 $b = \$10/\text{passenger hour}.$
 $t = 90 \text{ mins},$
 $r = 1000 \text{ passengers/hour},$

Then: $h_{OPT} = 11 \text{ mins}$

Bus Size Model

Problem: define optimal bus size on a route

Assumptions:

- Desired load factor is constant
- Labor cost/bus hour is independent of bus size
- Non-labor costs are proportional to bus size
- Bus dwell time costs per passenger are independent of bus size

Using same notation as before plus:

w = labor cost per bus hour

p = passenger flow past peak load point

k = desired bus load - the decision variable to be determined

$$\text{Then } Z = w \cdot \frac{t}{h} + b \cdot r \cdot \frac{h}{2}$$

$$\text{Now } h = \frac{k}{p} \text{ by assumption above}$$

$$\text{Therefore } Z = \frac{wtp}{k} + \frac{brk}{2p}$$

Minimizing Z w.r.t. k gives:

$$k_{OPT} = \sqrt{\frac{2p^2wt}{rb}}$$

Bus Size Model (cont'd)

Result is another square root model, implying that optimal bus size increases with:

- **round trip time**
- **ratio of labor cost to passenger wait time cost**
- **peak passenger flow**
- **concentration of passenger flows**

Previous example extended with:

$p = 500$ pass/hour,

$w = \$40$ /bus hour;

all other parameters as before:

Then:

$$h_{OPT} = 55$$

Stop/Station Spacing Model

Problem: determine optimal stop or station spacing

Trade-off is between walk access time (which increases with station spacing), and in-vehicle time (which decreases as station spacing increases) for the user, and operating cost (which decreases as station spacing increases)

Define Z = total cost per unit distance along route and per headway

and T_{st} = time lost by vehicle making a stop

c = vehicle operating cost per unit time

s = station/stop spacing - the decision variable to be determined

N = number of passengers on board vehicle

v = value of passenger in-vehicle time

D = demand density in passenger per unit route length per headway

V_{acc} = value of passenger access time

w = walk speed

c_s = station/stop cost per headway

Stop/Station Spacing Model (cont'd)

$$Z = \frac{T_{st}}{s} (c + N \cdot v) + \frac{c_s}{s} + \frac{s}{4} \cdot D \cdot \frac{V_{acc}}{w}$$

Minimizing Z w.r.t. s gives:

$$s_{OPT} = \left[\frac{4w}{DV_{acc}} [c_s + T_{st}(c_v + Nv)] \right]^{1/2}$$

Figure by MIT OCW.

Yet another square root relationship, implying that station/stop spacing increases with:

- walk speed
- station/stop cost
- time lost per stop
- vehicle operating cost
- number of passengers on board vehicle
- value of in-vehicle time

and decreases with:

- demand density
- value of access time

Bus Stop Spacing

U.S. Practice

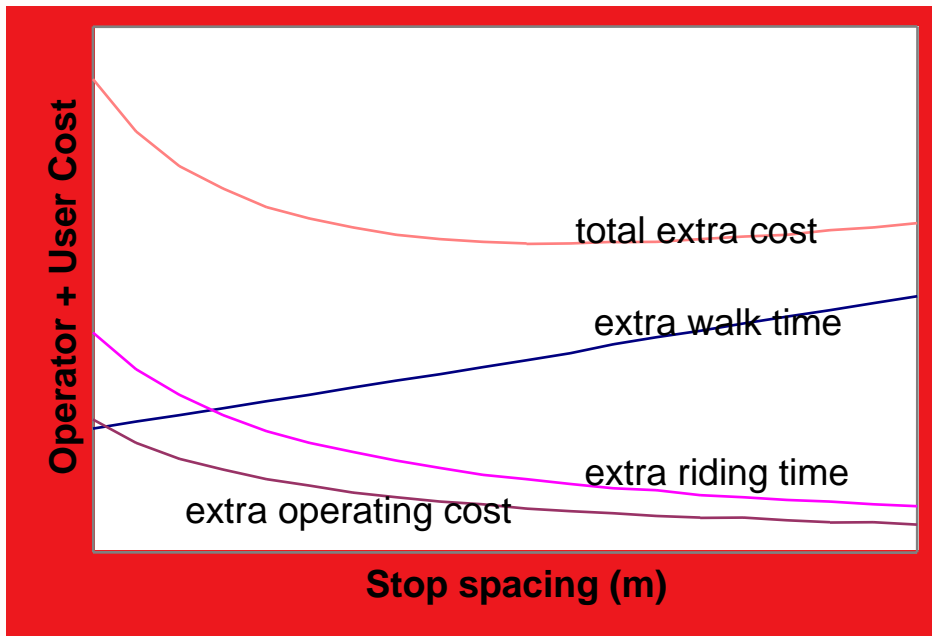
- 200 m between stops (8 per mile)
- shelters are rare
- little or no schedule information

European Practice

- 320 m between stops (5 per mile)
- named & sheltered
- up to date schedule information
- scheduled time for every stop

Stop Spacing Tradeoffs

- Walking time
- Riding time
- Operating cost
- Ride quality



Results: MBTA Route 39*

AM Peak Inbound results with Optimal Spacing

- Avg walking time up 40 s
- Avg riding time down 110 s
- Running time down 4.2 min
- Save 1, maybe 2 buses

Bus Stop Locations and Policies

- **Far-side (vs. Near-side)**
 - less queue interference
 - easier pull-in
 - fewer ped conflicts
 - snowbank problem demands priority in maintenance
- **Curb extensions benefit transit, peds, and traffic (0.9 min/mi speed increase)**
- **Pull-out priority (it's the law in some states)**
- **Reducing dwell time (vehicle design, fare collection, fare policy)**