

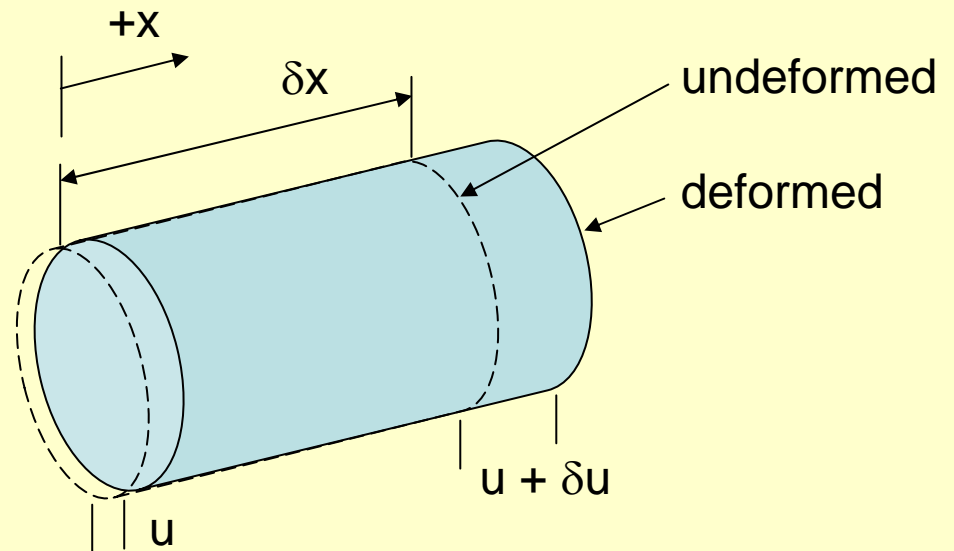
Basic Physics of Underwater Acoustics

Reference used in this lecture: Lurton, X. 2002. An introduction to underwater acoustics. New York: Springer.

Definitions

- p : pressure, measured *relative to hydrostatic*, Pa
 ρ : density, measured *relative to hydrostatic*, kg/m³
 E : bulk modulus of the fluid, Pa, $\delta p = E [\delta \rho / \rho]$
 $[u,v,w]$: deflections in $[x,y,z]$ -directions, relative to the hydrostatic condition, m

Then in one dimension (*pipe*)
 $p = E [-\delta u / \delta x]$



One-dimensional Case *cont.*

Newton's Law:

$$\delta p = -\rho u_{tt} \delta x \quad \text{OR}$$

$$p_x = -\rho u_{tt}$$

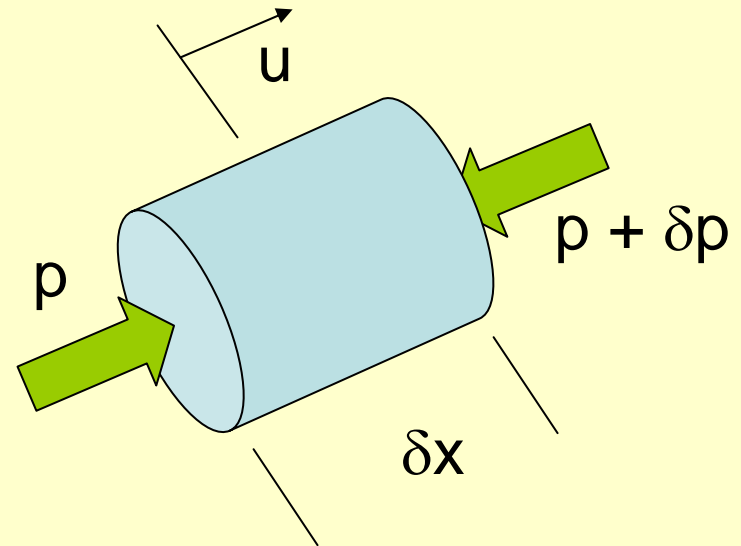
diff wrt x

Constitutive Law:

$$p = -E \delta u / \delta x \quad \text{OR}$$

$$p = -E u_x$$

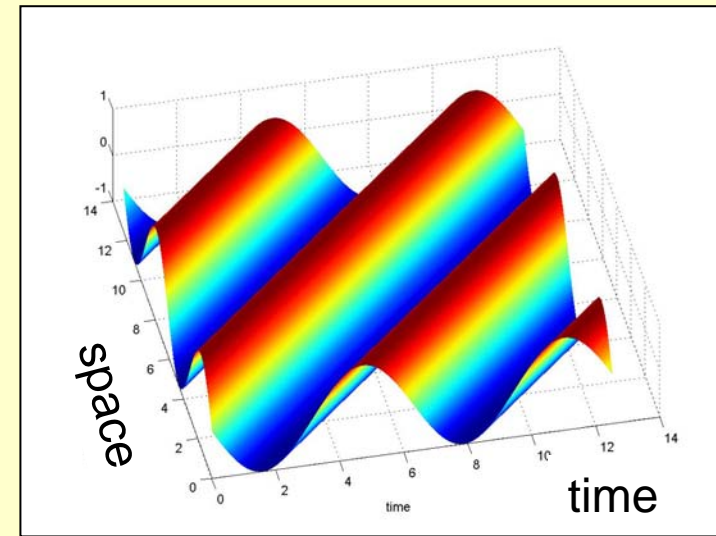
diff wrt tt



$$p_{xx} = [\rho / E] p_{tt}$$

a wave equation!

Let $p(x,t) = P_0 \sin(\omega t - kx) \longrightarrow$



Insert this in the wave equation:

$$- P_0 k^2 \sin(\) = - [\rho / E] P_0 \omega^2 \sin(\) \rightarrow$$

$$[\omega / k]^2 = E / \rho \rightarrow$$

$$\text{Wave speed } c = \omega / k = [E / \rho]^{1/2}$$

This is *sound speed in water*, independent of pressure, or frequency.

$$\rho \sim 1000 \text{ kg/m}^3, E \sim 2.3\text{e}9 \text{ N/m}^2 \rightarrow c \sim 1500 \text{ m/s}$$

$$\text{Wavelength } \lambda = 2\pi/k = 2\pi c/\omega = c/f; \text{ 1kHz : 1.5m}$$

In Three Dimensions: A CUBE

Newton's Law:

$$p_x = -\rho u_{tt} \rightarrow p_{xx} = -\rho u_{ttx}$$

$$p_y = -\rho v_{tt} \rightarrow p_{yy} = -\rho v_{tty}$$

$$p_z = -\rho w_{tt} \rightarrow p_{zz} = -\rho w_{ttz}$$

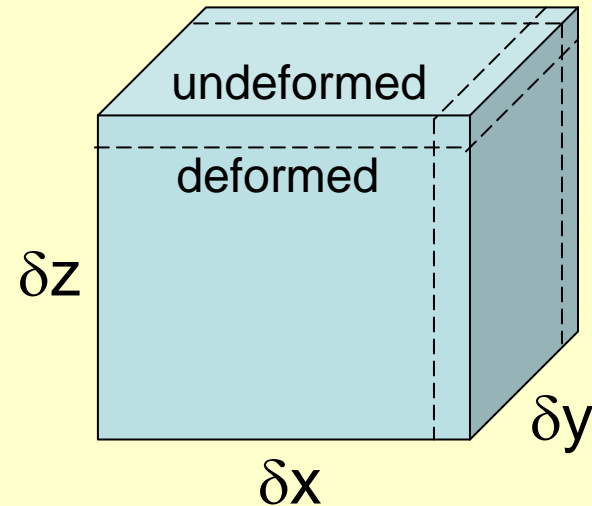
Constitutive Law:

$$-E u_x = p / 3 \rightarrow -E u_{ttx} = p_{tt} / 3$$

$$-E v_y = p / 3 \rightarrow -E v_{tty} = p_{tt} / 3$$

$$-E w_z = p / 3 \rightarrow -E w_{ttz} = p_{tt} / 3$$

All directions deform uniformly



Lead to Helmholtz Equation:

$$p_{xx} + p_{yy} + p_{zz} = p_{tt} / c^2$$

or $\Delta p = p_{tt} / c^2$

where Δ is the Laplacian operator

Particle Velocity

Consider one dimension again:

$$p_x = -\rho u_{tt} \rightarrow p_x = -\rho (u_t)_t$$

$$\text{If } p(x,t) = P_o \sin(\omega t - kx) \text{ and } u_t(x,t) = U_{to} \sin(\omega t - kx) \rightarrow$$

$$-kP_o \cos(\) = -\rho \omega U_{to} \cos(\) \rightarrow U_{to} = P_o / \rho c$$

Note velocity is in phase with pressure!

$[\rho c]$: characteristic impedance;

water: $\rho c \sim 1.5e6$ Rayleighs “hard”

air: $\rho c \sim 500$ Rayleighs “soft”

In three dimensions:

$$\nabla p = -\rho \underline{V}_t \text{ where}$$

$$\nabla p = p_x i + p_y j + p_z k \text{ and}$$

$$\underline{V} = u_t i + v_t j + w_t k$$

Note equivalence of the following:

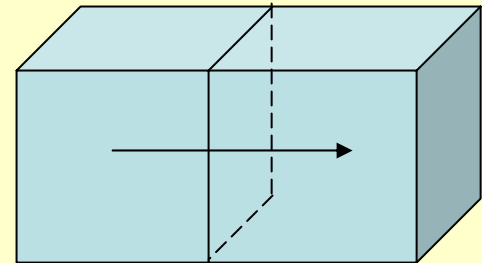
$$\lambda = c / f \quad \text{and} \quad \omega / k = c$$

There is no dispersion relation here; this is the only relationship between ω and k !

Consider Average Power through a 1D surface:

$$\begin{aligned} \mathbf{P}(x) &= [1 / T] \int^T p(\tau, x) u_t(\tau, x) d\tau \\ &= [1 / T] \int^T P_o U_{to} \sin^2(\omega\tau - kx) d\tau \\ &= P_o U_{to} / 2 \\ &= P_o^2 / 2 \rho c = U_{to}^2 \rho c / 2 \end{aligned}$$

Acoustic Intensity in W/m²



Power per unit area is pressure times velocity

If impedance ρc is high, then it takes little power to create a given pressure level; but it takes a lot of power to create a given velocity level

Spreading in Three-Space

At time t_1 , perturbation is at radius r_1 ; at time t_2 , radius $r_2 \rightarrow$

$$\mathbf{P}(r_1) = P_o^2(r_1) / 2 \rho c$$

$$\mathbf{P}(r_2) = P_o^2(r_2) / 2 \rho c$$

Assuming no losses in water; then

$$\mathbf{P}(r_2) = \mathbf{P}(r_1) r_1^2 / r_2^2 = P_o^2(r_1) r_1^2 / 2 \rho c r_2^2$$

and

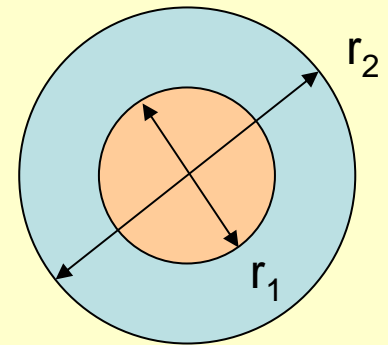
$$P_o(r_2) = P_o(r_1) r_1 / r_2$$

Let $r_1 = 1$ meter (standard!) \rightarrow

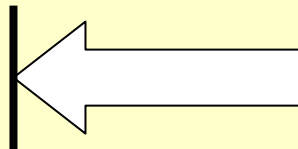
$$\mathbf{P}(r) = P_o^2(1\text{m}) / 2 \rho c r^2$$

$$P_o(r) = P_o(1\text{m}) / r$$

$$U_{to}(r) = P_o(1\text{m}) / \rho c r$$



Pressure level and particle velocity decrease linearly with range



Decibels (dB)

$10 * \log_{10}$ (ratio of two positive scalars):

Example:

$x_1 = 31.6$; $x_2 = 1 \rightarrow$ 1.5 orders of magnitude difference

$$10 * \log_{10}(x_1/x_2) = \mathbf{15dB}$$

$$10 * \log_{10}(x_2/x_1) = \mathbf{-15dB}$$

RECALL $\log(x_1^2/x_2^2) = \log(x_1/x_2) + \log(x_1/x_2) = 2 \log(x_1/x_2)$

In acoustics, *acoustic intensity (power)* is referenced to **1 W/m²** ;
pressure is referenced to **1 μ Pa**

$$\begin{aligned} 10 * \log_{10} [\mathbf{P(r)} / 1 \text{ W/m}^2] &= 10 * \log_{10} [[P_o^2(r) / 2 \rho c] / 1 \text{ W/m}^2] \\ &= 20 * \log_{10} [P_o(r)] - 10 * \log_{10}(2\rho c) \\ &= 20 * \log_{10} [P_o(r) / 1 \mu\text{Pa}] - 120 - 65 \end{aligned}$$

Spreading Losses with Range

Pressure level in dB is

$$20 \log_{10} [P_o(r) / 1\mu\text{Pa}] - 185 =$$

$$20 \log_{10} [P_o(1\text{m}) / r / 1\mu\text{Pa}] - 185 =$$

$$20 \log_{10} [P_o(1\text{m}) / 1\mu\text{Pa}] - \underline{20 \log_{10} [r]} - 185$$

Example: At 100m range, we have lost
40dB or *four orders of magnitude* in sound intensity
40dB or *two orders of magnitude* in pressure
(and particle velocity)

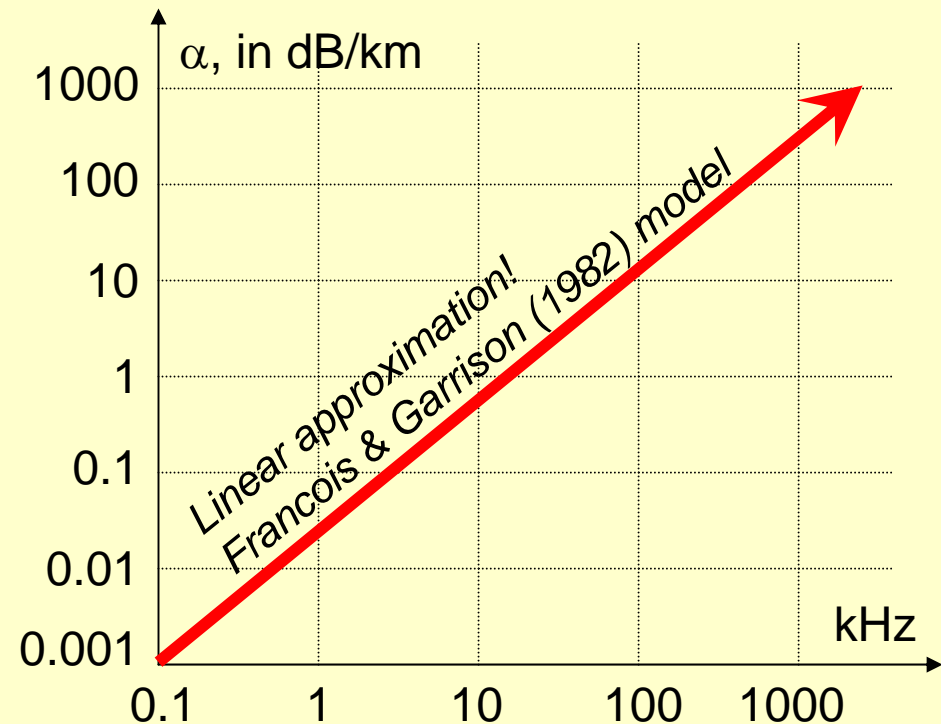
Attenuation Losses with Range

Acoustic power does have losses with transmission distance – primarily related to relaxation of boric acid and magnesium sulfate molecules in seawater. Also bubbles, etc.

At 100 Hz, ~1dB/1000km:
OK for thousands of km,
ocean-scale seismics and
communications

At 10kHz, ~1dB/km:
OK for ~1-10km,
long-baseline acoustics

At 1MHz, 3dB/10m:
OK for ~10-100m,
imaging sonars, Doppler
velocity loggers



$$TL = 20 \log_{10} r + \alpha r$$

(pressure
transmission loss)

The Piezo-Electric Actuator

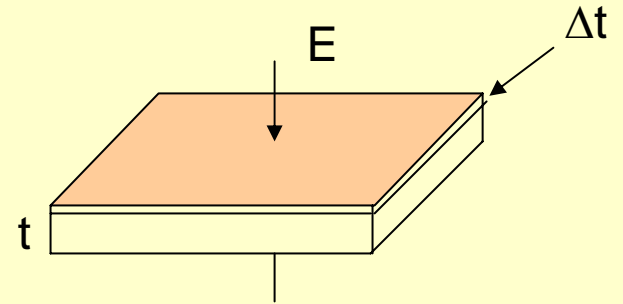
strain = constant X electric field

$$\varepsilon = d \times E \quad \text{or}$$

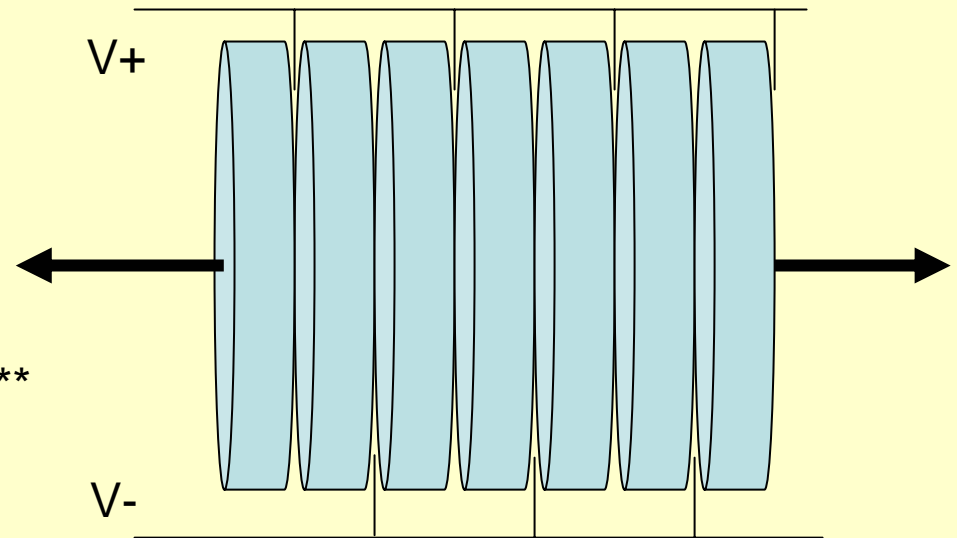
$$\Delta t / t = d \times (V / t)$$

where $d = 40\text{-}750 \times 10^{-12} \text{ m} / \text{V} \rightarrow$

Drive at 100V, we get only 4-75 nm thickness change!



Series connection
amplifies
displacement



still capable of MHz performance

The Piezo-Electric Sensor

electric field = constant \times stress

$$E = g \times \sigma \quad \text{or}$$

$$V = t g \sigma$$

where $g = 15\text{-}30 \times 10^{-3} \text{ V/mN}$

Ideal Actuator: Assume the water does not impede the driven motion of the material

Ideal Sensor: Assume the sensor does not deform in response to the water pressure waves

Typical Transducer:

120 to 150 dB re $1\mu\text{Pa}$, 1m, 1V

means

$10^6 - 10^{7.5}$ μPa at 1m for each Volt applied

or

1-30 Pa at 1m for each Volt applied

Typical Hydrophone:

-220 to -190 dB re $1\mu\text{Pa}$, 1V

means

10^{-11} to $10^{-9.5}$ V for each μPa incident

or

10^{-5} to $10^{-3.5}$ V for each Pa incident

So considering a transducer with 16Pa at 1m per Volt, and a hydrophone with 10^{-4} V per Pa:

If $V = 200\text{V}$, we generate 3200Pa at 1m, or 3.2Pa at 1km, assuming spreading losses only;

The hydrophone signal at this pressure level will be 0.00032V or 320 μV !