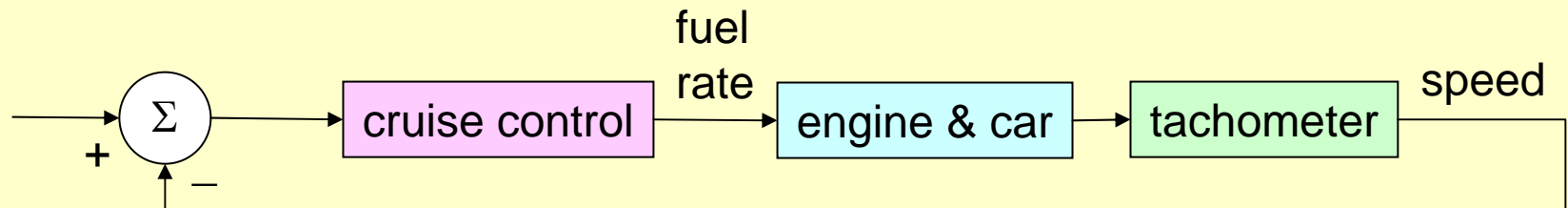
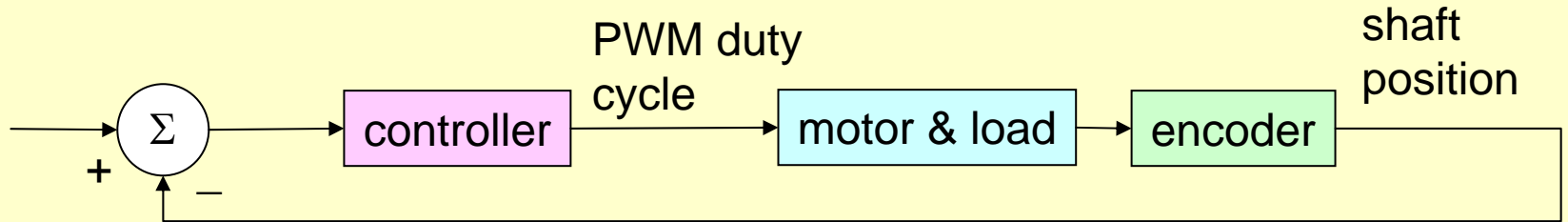
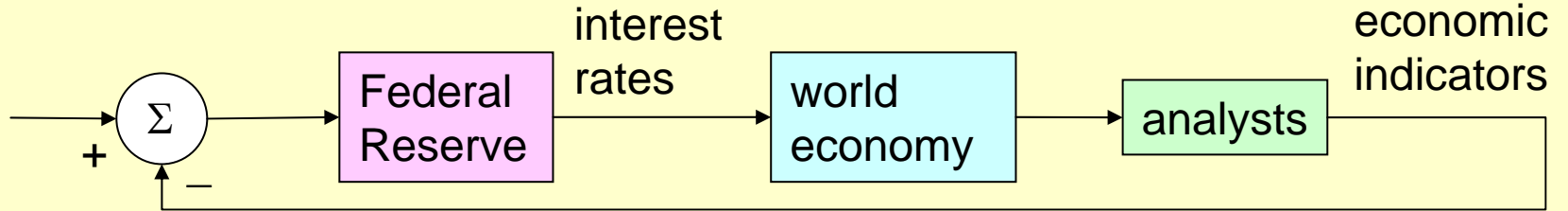
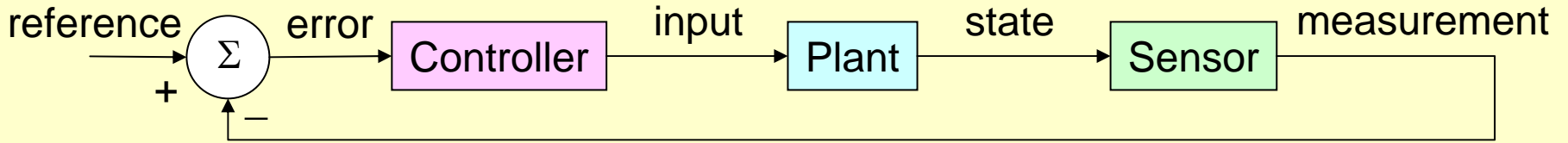


# Feedback Control: Selected Topics

# Feedback fundamentally creates a new dynamics!



# LaPlace Transform and Stability

- For linear systems, stability of a system refers to whether the impulse response has *exponentially growing components*.
- *No pre-determined input can stabilize an unstable system; no pre-determined input can destabilize a stable system.*
- Some examples you can work out:

$$\mathcal{L}(e^{-\alpha t}) = 1 / (s + \alpha)$$

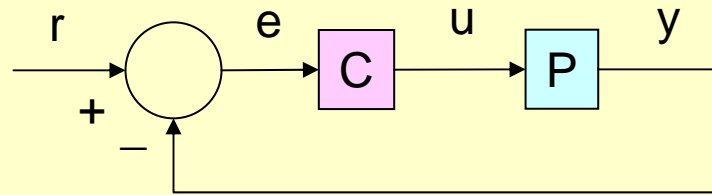
$$\mathcal{L}(t e^{-\alpha t}) = 1 / (s + \alpha)^2$$

$$\mathcal{L}[e^{-\alpha t} \sin(\omega t)] = \omega / (s^2 + 2\alpha s + \alpha^2 + \omega^2)$$

$$\mathcal{L}[\omega_d e^{-\zeta\omega_n t} \sin(\omega_d t) / (1-\zeta^2)] = \omega_n^2 / (s^2 + 2\zeta\omega_n s + \omega_n^2)$$

**Major observation: stable signal  $\leftrightarrow$  roots of  $\mathcal{L}$  denominator have negative real parts: TRUE FOR ALL FIRST- AND SECOND-ORDER SYSTEMS**

# Basics in the Frequency Domain



$$e = r - y$$

$$u = Ce = C(r-y)$$

$$y = Pu = PCe = PC(r-y) \rightarrow (PC + 1)y = PCr \rightarrow \mathbf{y / r = PC / (PC + 1)}$$

$$\text{Similarly, } e = r - y = r - PCe \rightarrow (PC+1)e = r \rightarrow \mathbf{e / r = 1 / (PC + 1)}$$

$$u = C(r - Pu) \rightarrow (PC + 1)u = Cr \rightarrow \mathbf{u / r = C / (PC + 1)}$$

*Why can we do this? Convolution in time domain = Multiplication in freq. domain!*

*P must roll off at high frequencies – because no physical plant can respond to input at arbitrarily high frequency. Same with controller C.*

- Ideal case:  $e$  is a small fraction of  $r$ :  $e/r \ll 1$ , equivalent to  $y/r \sim 1$
- This implies  $\text{mag}(PC + 1) \gg 1$  or  $\text{mag}(PC) \gg 1$ .
- If plant  $P$  is given, then  $C$  has to be *designed* to make  $PC$  big.
- But  $\text{mag}(u / r) \sim \text{mag}(1 / P)$ : HUGE when  $P$  gets small at high frequencies  $\rightarrow$  excessive control action which will saturate or break actuators, excite unmodelled plant behavior, etc..  $\leftarrow$  issues of *robustness*



# Heuristic Tuning of PID loops

- Assuming a reasonably simple and stable plant, rule of thumb is:
  - Turn on the proportional gain and the derivative gain together until the system transient response is acceptable
  - Turn on the integral gain slowly so as to eliminate the steady-state error
- Why does it work?
  - Proportional gain is like a spring, the derivative gain is like damping. They are like *physical dissipative devices* and unlikely to destabilize your system (until you take the spring and damping too high)
  - Integral gain IS destabilizing → proceed cautiously!

# 1. Zeigler-Nichols Methods for Tuning of PID Controllers

- Ultimate cycle method
  - Increase proportional gain only until the system has sustained oscillations at a period  $T_u$ ; this gain is  $K_u$ . (If no oscillations occur, don't use this method!)
  - For proportional-only control, use
    - $K_p = K_u / 2$
  - For proportional-integral control use
    - $K_p = 0.45 K_u$  and  $K_i = 0.54K_u / T_u$
  - For full PID, use
    - $K_p = 0.6K_u$ ,  $K_i = 1.2K_u / T_u$  and  $K_d = 4.8K_u / T_u$

Assume the plant is of the form  $P = k / (s^2 + 2\zeta\omega_n s + \omega_n^2)$   
 (no zeros, undamped natural frequency  $\omega_n$ , damping ratio  $\zeta$ )

With proportional-only control at  $K_u$ , the CL characteristic equation is  
 $s^2 + 2\zeta\omega_n s + \omega_n^2 + kK_u = 0$

Because system has oscillations at frequency  $2\pi/T_u$ , we know that  
 $\omega_n^2 + kK_u \sim [2\pi/T_u]^2$  OR  $kK_u = [2\pi/T_u]^2 - \omega_n^2 = Q$

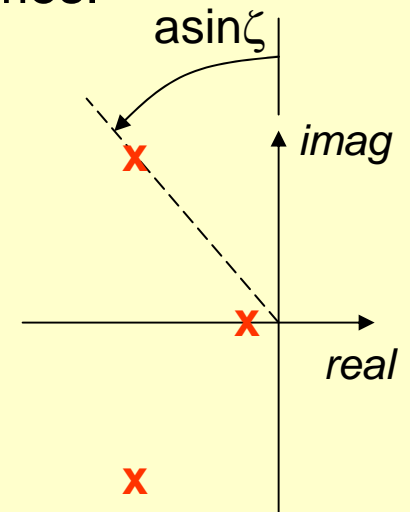
At this condition, the damping is not enough to counter the unmodelled dynamics that are causing the oscillation, so it is *ignored*.

The characteristic equation with the Z-N PID gains becomes:

$$s^2 + 0 + \omega_n^2 + k * [ \text{PID controller} ] = 0$$

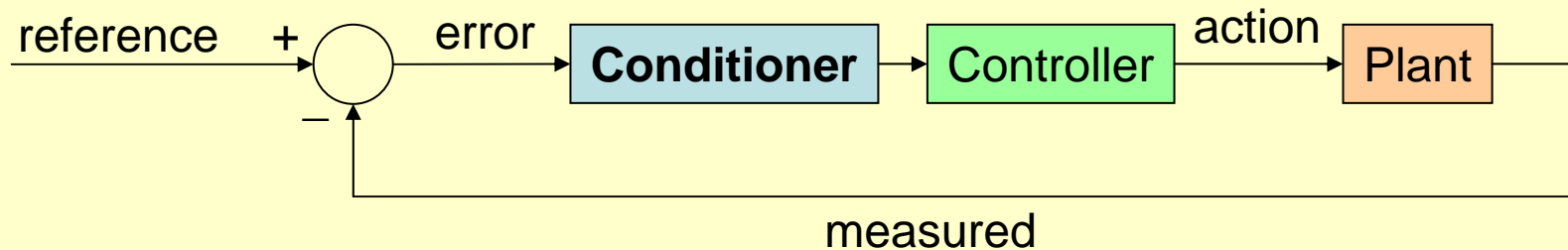
$$s^2 + 0 + \omega_n^2 + Q [ 0.6 + 1.2 / T_u / s + 4.8 s / T_u ] = 0$$

$$s^3 + [ 4.8 Q / T_u ] s^2 + [ 4 \pi^2 / T_u^2 - Q + 0.6 Q ] s + 1.2 Q / T_u = 0$$



For a wide range of  $Q$  and  $T_u$ , this will give ~20% overshoot ( $\zeta \sim 0.7$ ) because the poles look like this:

## 2. The $2\pi$ Discontinuity in Heading Control



Objective of Conditioner is to make sure:

Controller never gets an error signal that is discontinuous because of this effect

Controller will always go for the shortest path – i.e., will turn 90 degrees left instead of 270 degrees right!

Simple logic:

Subtract or add  $2\pi$  to error to bring it into the range  $[-\pi, \pi]$ .

# 3. Integrator Windup

- A purely linear effect that has broken many systems and caused damage and injury!
- Basic issue: The integrator in the controller builds up a large control signal over time if the system is prevented from responding.

$$\text{PID: } K_p * \text{error} + K_d * d(\text{error})/dt + K_i \int \text{error} dt$$

*Solution: constrain this part of the control to be within a certain neighborhood of zero.*



# 4. Sensor Noise & Outliers

- Most common model for sensor noise is Broadband, Gaussian:
  - Broadband means no particular frequency is favored – spectrum is flat; white noise.
  - Gaussian means samples fit the probability distribution function:  
 $N(0,1) = 1 / \sqrt{2\pi} * \exp [ - X^2 / 2 ]$

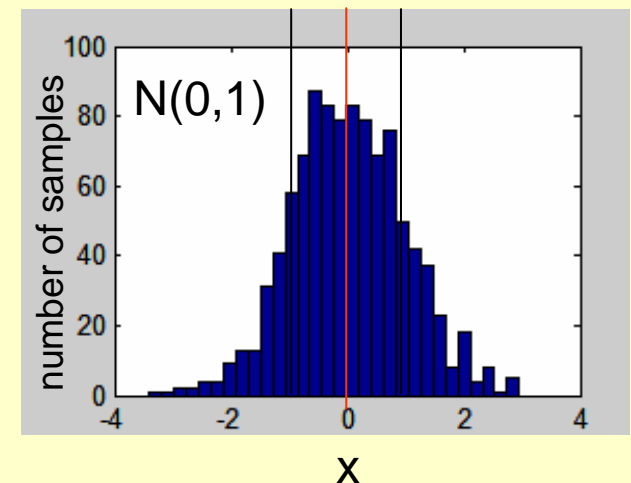
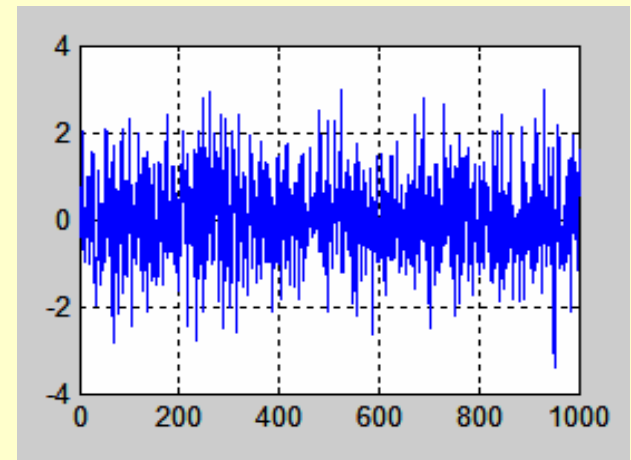
Such processes are defined completely by variance  $\mu$  and mean value  $x_0$ :

$$N(x_0, \mu) = x_0 + \sqrt{\mu} N(0,1)$$

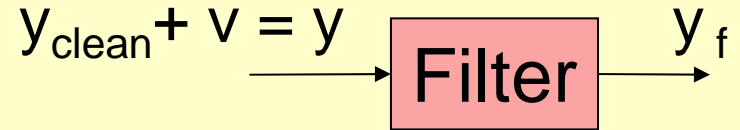
Computing the variance from n samples:

$$\mu = [ (x_1 - x_0)^2 + (x_2 - x_0)^2 + \dots + (x_n - x_0)^2 ] / (n-1)$$

1000 samples of a zero-mean, unit variance normal variable



# Linear Filtering



Use good judgment!

filtering brings out trends, reduces noise BUT  
filtering obscures dynamic response

Causal filtering:  $y_f(t)$  depends only on *past measurements* – appropriate for real-time implementation

*Example*:  $y_f(t) = (1-\varepsilon) y_f(t-\Delta t) + \varepsilon y(t)$  (“first-order lag”)

Acausal filtering:  $y_f(t)$  depends on *all measurements*  
– appropriate for post-processing

*Example*:  $y_f(t) = [ y(t+\Delta t) + y(t) + y(t-\Delta t) ] / 3$  (“moving window”)

Convolution implies that the filter transfer function  $F(s)$  times the LaPlace transform of the input signal will give the LaPlace transform of the filter output:

$$Y_f(s) = F(s) [ Y_{\text{clean}}(s) + V(s) ]$$

Since a white noise process has uniform spectrum, the quantity  $|F(j\omega)|$  determines what frequencies will get through → idea is to eliminate enough of the noise frequency band that the system dynamics can be seen.

A first-order filter transfer function in the freq. domain:

$$x_f(j\omega) / x(j\omega) = \lambda / (j\omega + \lambda)$$

At low  $\omega$ , this is approximately one ( $\lambda/\lambda$ )

At high  $\omega$ , this goes to zero magnitude, with 90 degrees phase lag ( $\lambda/j\omega = -j\lambda/\omega$ )

Time domain equivalent:

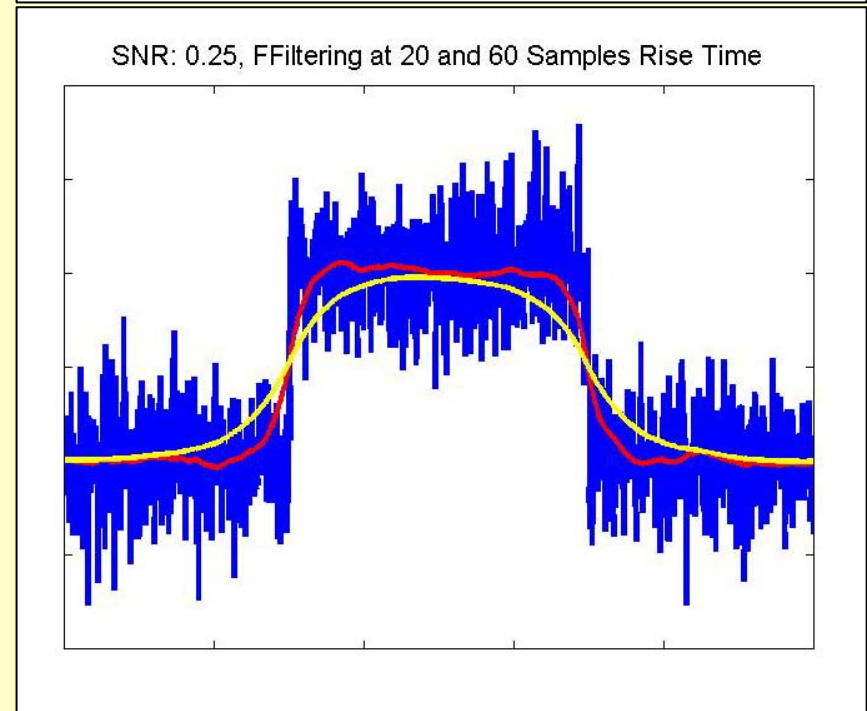
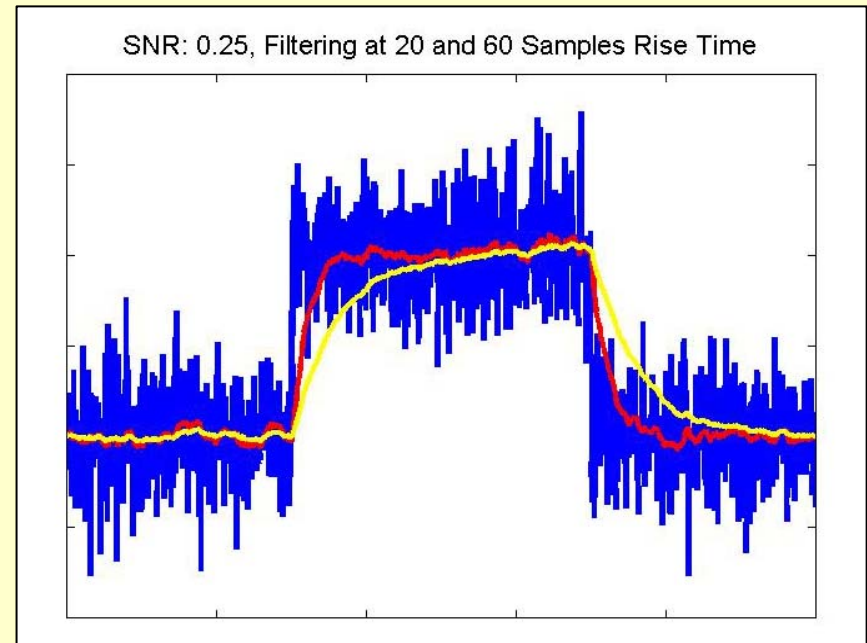
$$dx_f / dt = \lambda (x - x_f)$$

In discrete time, try

$$x_f(k) = (1 - \lambda\Delta t) x_f(k-1) +$$

$$\lambda\Delta t x(k)$$

(from Euler discretization!)



- BUT linear filters will not handle outliers very well because outliers don't fit a typical Gaussian model.
- First defense against outliers: find out their origin and eliminate them at the beginning; quality metrics.
- Detection: Exceeding a known, fixed bound, or an impossible deviation from previous values. *Example: vehicle heading change per sample cannot be more than is physically possible from waves and control.*
- Second defense: set data to NaN (or equivalent), so it won't be used in calculations.
- Third defense: try to fill in.

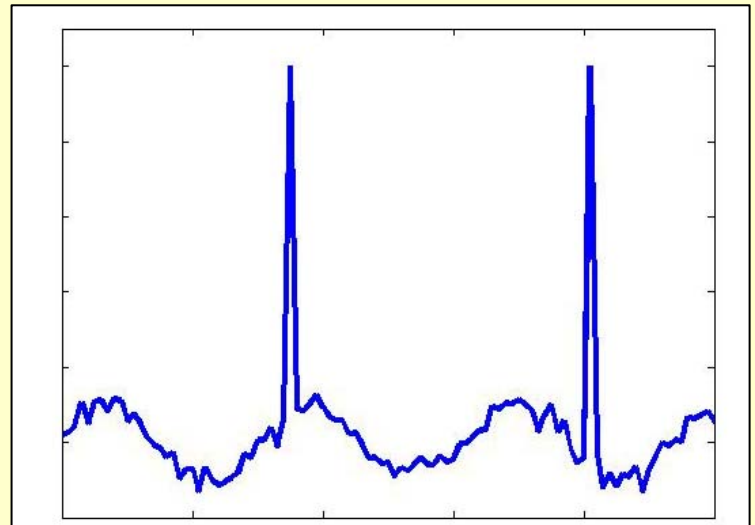
*Example:*

if  $\text{abs}(x(k) - x(k-1)) > \text{MX}$ ,

$x(k) = x(k-1)$  ;

end;

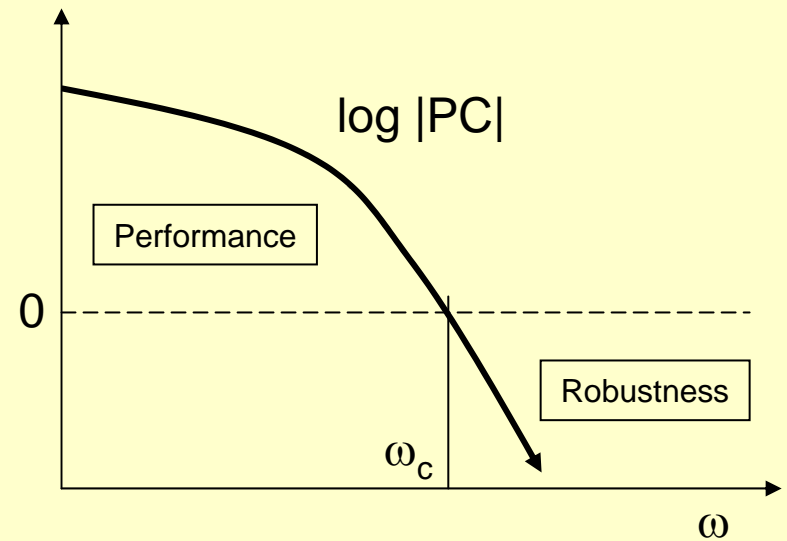
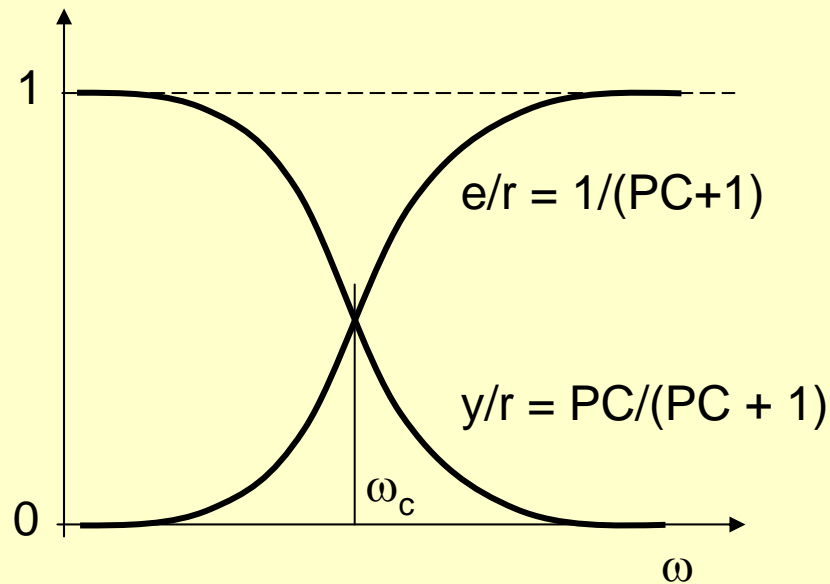
→ Limited usefulness!



# Feedback Control: Supplementary Slides from 2.017

# Components of Engineered Feedback Systems

- **Plant**: the system whose behavior is to be controlled.  
*Examples: vehicle attitude, temperature, chemical process, business accounting, team and personal relationships, global climate*
- **Actuator**: systems which alter the behavior of the plant.  
*Examples: motor, heater, valve, law enforcement (!), pump, FET, hydraulic ram, generator, US Mint*
- **Sensor**: system which measures certain states of the plant.  
*Examples: thermometer, voltmeter, Geiger counter, opinion poll, balance sheet, financial analyst*
- **Controller**: translates sensor output into actuator input.  
*Examples: computer, analog device, human interface, committee*
- Extreme variability in time scales:
  - active noise cancellation requires  $\sim 100$  *kiloHertz* sensing and actuation
  - Social Security is assessed and corrected at  $\sim 3$  *nanoHertz* (10 years)



Good tracking only possible at low frequencies  $\rightarrow$  leads to a “formula” for design:

Make  $|PC|$  *large at low frequencies*,  $e/r \sim 0$ ,  $y/r \sim 1$ ;  
 Good regulation and tracking at low frequencies

Make  $|PC|$  *small at high frequencies*,  $e/r \sim 1$ ,  $y/r \sim 0$ ,  $u/r \sim C$   
 Poor tracking at high frequencies, but reasonable control action

The frequency where  $|PC| = 1$  is the crossover frequency  $\omega_c$ ;  
 Above this point, closed loop t.f.  $y/r = PC/(PC+1)$  drops off to zero.  
 So  $\omega_c$  is about the *bandwidth* of the closed-loop t.f.

# LaPlace vs. Fourier XFM

Fourier Transform integrates  $\mathbf{x(t)} e^{-j\omega t}$  over the time range from negative infinity to positive infinity

Laplace Transform integrates  $\mathbf{x(t)} e^{-st}$  over the time range from zero to positive infinity

Result:  $X(j\omega)$  can describe *acausal* systems,  $X(s)$  describes only *causal* ones!

Many important results of Fourier Transform carry over to LaPlace Transform:

$$\begin{aligned}\mathcal{L}(\mathbf{x(t)}) &= X(s) && \text{(notation)} \\ \mathcal{L}(a\mathbf{x(t)}) &= a X(s) && \text{(linearity)} \\ \mathcal{L}(\mathbf{x(t)} * \mathbf{y(t)}) &= X(s)Y(s) && \text{(convolution)} \\ \mathcal{L}(\mathbf{x_t(t)}) &\leftrightarrow sX(s) && \text{(first time derivative)} \\ \mathcal{L}(\mathbf{x_{tt}(t)}) &\leftrightarrow s^2X(s) && \text{(second and higher time derivatives)} \\ \mathcal{L}\left(\int \mathbf{x(t)dt}\right) &\leftrightarrow X(s) / s && \text{(time integral)} \\ \mathcal{L}(\delta(t)) &= 1 && \text{(unit impulse)} \\ \mathcal{L}(1(t)) &= 1/s && \text{(unit step)}\end{aligned}$$

# Decoding the transfer function

Numerator polynomials are a snap:

$$(s + 2)/(s^2+s+5) = s/(s^2 + s + 5) + 2/(s^2+s+5)$$

“input derivative plus two times the input, divided by the denominator”

For higher-order polynomials in the denominator: use partial fractions, e.g.,

$$(s+1)/(s+2)(s+3)(s+4) = -0.5/(s+2) + 2/(s+3) - 1.5/(s+4) \quad (\text{all real poles})$$

$$(s+1)/s(s^2+s+1) = -s/(s^2+s+1) + 1/s \quad (\text{some complex poles})$$

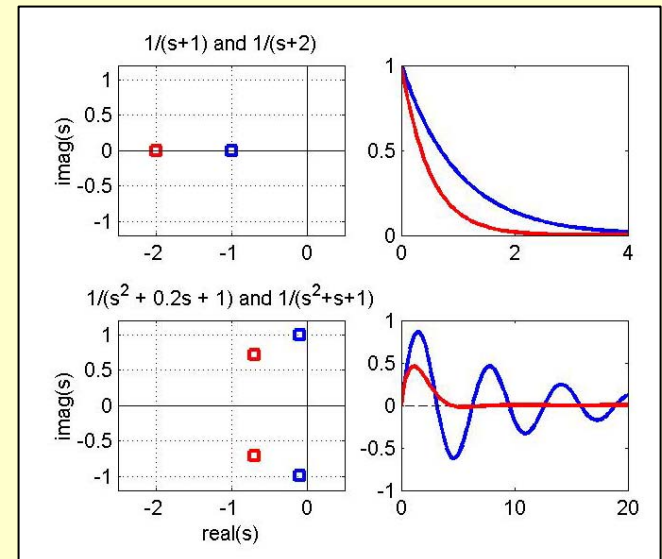
Any high-order transfer function can always be broken down into a sum of transfer functions with factored first- and second-order polynomials in the denominator.

**stability  $\leftrightarrow$  the roots of the characteristic equation have negative real part.**

More details:

*real negative root  $-\alpha$* : the mode decays with time constant  $1/\alpha$

*complex roots at  $-\omega_n\zeta \pm j\omega_d$* :  
the mode decays with frequency  $\omega_d$   
and exponential envelope having time constant  $1/\zeta\omega_n$



# Example with a double integrator: e.g., a motor or dynamic positioning

System is  $m x_{tt}(t) = u(t)$

where:

$m$  is mass

$x_{tt}(t)$  is double time derivative of position

$u(t)$  is control action; thrust

Let a Control law be:  $u = -k_p x$  (**Proportional Control: P**)

Closed-loop system dynamics become  $m x_{tt} + k_p x = 0$

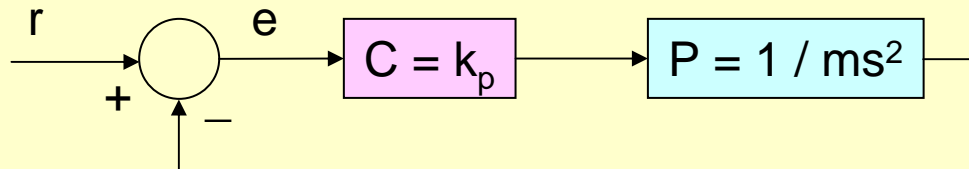
Response to an initial condition is undamped oscillations at frequency  $\omega_n = \text{sqrt}(k_p/m)$

$$P = 1/ms^2$$

$$C = k_p$$

$$PC = k_p/ms^2 \rightarrow$$

$$\begin{aligned} e/r &= 1/(PC + 1) \\ &= ms^2 / (ms^2 + k_p) \end{aligned}$$



Tracking error is small when  $s$  is small; large when  $s$  is large, as desired.

BUT characteristic equation  $ms^2 + k_p = 0$  has two imaginary poles – undamped!

Try the control law  $u = -k_p x - k_d \dot{x}_t$  (**Proportional + Derivative: PD**)

Closed-loop system dynamics become  $m\ddot{x}_{tt} + k_d \dot{x}_t + k_p x = 0$

Recall for a second-order underdamped oscillator:

$$0 < k_d < 2 \sqrt{k_p/m}$$

$$\omega_n = \sqrt{k_p/m} \quad (\text{undamped natural frequency})$$

$$\zeta = k_d / 2 \sqrt{k_p m} \quad (\text{damping ratio})$$

$$\omega_d = \omega_n \sqrt{1-\zeta^2} \quad (\text{damped natural frequency})$$

Response to an initial condition is either:

- *Damped oscillations at frequency  $\omega_d = \sqrt{1-\zeta^2}\omega_n$ , inside an exponential envelope with time constant  $1/\zeta\omega_n$  OR*
- *Sum of two decaying exponentials (overdamped case)*

---

Consider a constant disturbance:  $m\ddot{x}_{tt} + k_d \dot{x}_t + k_p x = F$ ;

System will settle at  $x = F/k_p$ ; this is a steady-state error!

But  $k_p$  cannot be increased arbitrarily – natural frequency will be too high and too much control action

Try the control law  $u = -k_p x - k_d \dot{x}_t - k_i \int x dt$  (**Proportional + Derivative + Integral: PID**)

Closed-loop system dynamics become  $m\ddot{x}_{tt} + k_d \dot{x}_t + k_p x + k_i \int x dt = F$

If the system is stable ( $ms^3 + k_d s^2 + k_p s + k_i = 0$  has roots with negative real part), then differentiate:

$$m\ddot{x}_{ttt} + k_d \ddot{x}_{tt} + k_p \dot{x}_t + k_i x = 0 \rightarrow \text{settles to } x = 0!$$

# The PID

$$\begin{aligned} C &= k_p + k_d s + k_i / s \\ &= (k_p s + k_d s^2 + k_i) / s \end{aligned}$$

High-frequency response is  $\sim k_d s$ ; increases with frequency and disobeys our prior rule about infinite power. High frequency errors will lead to very large control action!

Sensor noise solutions:

- use a very clean and high-res. sensor for  $x$ , which can be easily differentiated numerically, *e.g.*, *motor encoder*
- use a sensor that measures  $\dot{x}$  directly, *e.g.*, *tachometer*
- filter the measurement. For a low-pass, we would get

$$\begin{aligned} C_f &= [(k_p s + k_d s^2 + k_i) / s] \times [\lambda / (s + \lambda)] \\ &= \lambda (k_p s + k_d s^2 + k_i) / s (s + \lambda) \end{aligned}$$

But combine with a double integrator plant  $P = m/s^2$

PC =  $m(k_p s + k_d s^2 + k_i) / s^3$ , which *does* go to zero at high frequencies, as desired  $\rightarrow$  the system does have a real bandwidth, which can be tuned.

