Overview from last week

- Optical systems act as linear shift-invariant (LSI) filters (we have not yet seen why)
- Analysis tool for LSI filters: Fourier transform
 - decompose arbitrary 2D functions into superpositions of 2D sinusoids (*Fourier transform*)
 - use the transfer function to determine what happens to each 2D sinusoid as it is transmitted through the system (*filtering*)
 - recompose the filtered 2D sinusoids to determine the output 2D function (*Fourier integral, aka inverse Fourier transform*)

Today

- Wave description of optical systems
- Diffraction
 - very short distances: near field, we skip
 - intermediate distances: Fresnel diffraction

expressed as a convolution

long distances (∞): Fraunhofer diffraction
 expressed as a Fourier transform

Space and spatial frequency representations

g(x,y)**SPACE DOMAIN**

 $G(u,v) = \int g(x,y) e^{-i2\pi(ux+vy)} dxdy$

2D Fourier transform

$$g(x, y) = \int G(u, v) e^{+i2\pi(ux+vy)} dudv$$

2D Fourier integral aka inverse 2D Fourier transform SPATIAL FREQUENCY G(u,v)DOMAIN

2D linear shift invariant systems



Wave description of optical imaging systems

Thin transparencies



Transmission function:

$$g_{\rm in}(x,y) = t(x,y) \exp\{i\phi(x,y)\}$$

Field before transparency:

$$a_{-}(x, y, \overset{=0}{\times}) = \exp\left\{i2\pi \frac{z}{\lambda}\right\}$$

Field after transparency:

$$a_{+}(x, y, \overset{=0}{\swarrow}) = g_{\text{in}}(x, y) \exp\left\{i2\pi\frac{z}{\lambda}\right\}$$

assumptions: transparency at z=0 transparency thickness can be ignored

Diffraction: Huygens principle



Huygens principle: one point source



Simple interference: two point sources



Two point sources interfering: math...

(paraxial approximation)

Amplitude:



Diffraction: many point sources



Diffraction: many point sources, attenuated & phase-delayed



Diffraction: many point sources attenuated & phase-delayed, math



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Fresnel diffraction

$$g_{\text{out}}(x',y') = \frac{1}{i\lambda l} \exp\left\{i2\pi \frac{l}{\lambda}\right\} \iint g_{\text{in}}(x,y) \exp\left\{i\pi \frac{(x'-x)^2 + (y'-y)^2}{\lambda l}\right\} dxdy.$$

The diffracted field is the *convolution* of the transparency with a spherical wave













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input field $g_{in}(x,y)$

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(from Hecht, *Optics*, 4th edition, page 494)

propagation distance *l* is "very large"

$$g_{\text{out}}(x', y') = \frac{1}{i\lambda l} \exp\left\{i2\pi \frac{l}{\lambda}\right\} \iint g_{\text{in}}(x, y) \exp\left\{i\pi \frac{(x'-x)^2 + (y'-y)^2}{\lambda l}\right\} dxdy,$$

$$g_{\text{out}}(x', y') = \frac{1}{i\lambda l} \exp\left\{i2\pi \frac{l}{\lambda}\right\} \iint g_{\text{in}}(x, y) \exp\left\{i\pi \frac{(x')^2 + x^2 - 2xx' + (y')^2 + y^2 - 2yy'}{\lambda l}\right\} dxdy,$$

$$g_{\text{out}}(x', y') = \frac{1}{i\lambda l} \exp\left\{i2\pi \frac{l}{\lambda} + i\pi \frac{(x')^2 + (y')^2}{\lambda l}\right\} \iint g_{\text{in}}(x, y) \exp\left\{i\pi \frac{x^2 + y^2}{\lambda l}\right\} \exp\left\{-i2\pi \frac{xx' + yy'}{\lambda l}\right\} dxdy,$$

$$g_{\text{out}}(x', y') \approx \frac{1}{i\lambda l} \exp\left\{i2\pi \frac{l}{\lambda} + i\pi \frac{(x')^2 + (y')^2}{\lambda l}\right\} \iint g_{\text{in}}(x, y) \exp\left\{-i2\pi \frac{xx' + yy'}{\lambda l}\right\} dxdy,$$

approximation valid if
$$x^2 + y^2 \ll \lambda l \Leftrightarrow l \gg \frac{(x^2 + y^2)_{max}}{\lambda}$$



$$g_{\text{out}}(x', y'; l) \propto \int g_{\text{in}}(x, y) \exp\left\{-i2\pi \left[x\left(\frac{x'}{\lambda l}\right) + y\left(\frac{y'}{\lambda l}\right)\right]\right\} dxdy$$

The "far-field" (i.e. the diffraction pattern at a large longitudinal distance *l* equals the Fourier transform of the original transparency calculated at spatial frequencies $f_x = \frac{x'}{\lambda l} \qquad f_y = \frac{y'}{\lambda l}$



spherical wave originating at x $l \rightarrow \infty$

plane wave propagating at angle -x/l \Leftrightarrow spatial frequency $-x/(\lambda l)$



spherical waves originating at various points along x $g_{out}(x', y'; l) \propto \int g_{in}(x, y) \exp\left\{-i2\pi \left[x\left(\frac{x'}{\lambda l}\right) + y\left(\frac{y'}{\lambda l}\right)\right]\right\} dxdy$

Example: rectangular aperture



free space propagation by $l \rightarrow \infty$



input field

$$g_{\rm in}(x, y) = \operatorname{rect}\left(\frac{x}{x_0}\right)\operatorname{rect}\left(\frac{y}{y_0}\right)$$

 $g_{\text{out}}(x, y) = \frac{e^{i2\pi l/\lambda}}{i\lambda l} \exp\left\{\frac{(x')^2 + (y')^2}{\lambda l}\right\}$ $\times x_0 y_0 \operatorname{sinc}\left(\frac{x_0 x'}{\lambda l}\right) \operatorname{sinc}\left(\frac{y_0 y'}{\lambda l}\right)$

far field



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