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# **Better Requirements Decomposition Guidelines Can Improve Cost Estimation of Systems Engineering and Human Systems Integration**

**2ndLt. Kevin Liu, USMC**

MIT Graduate Research Assistant

Systems Engineering Advancement Research Initiative (SEARI)

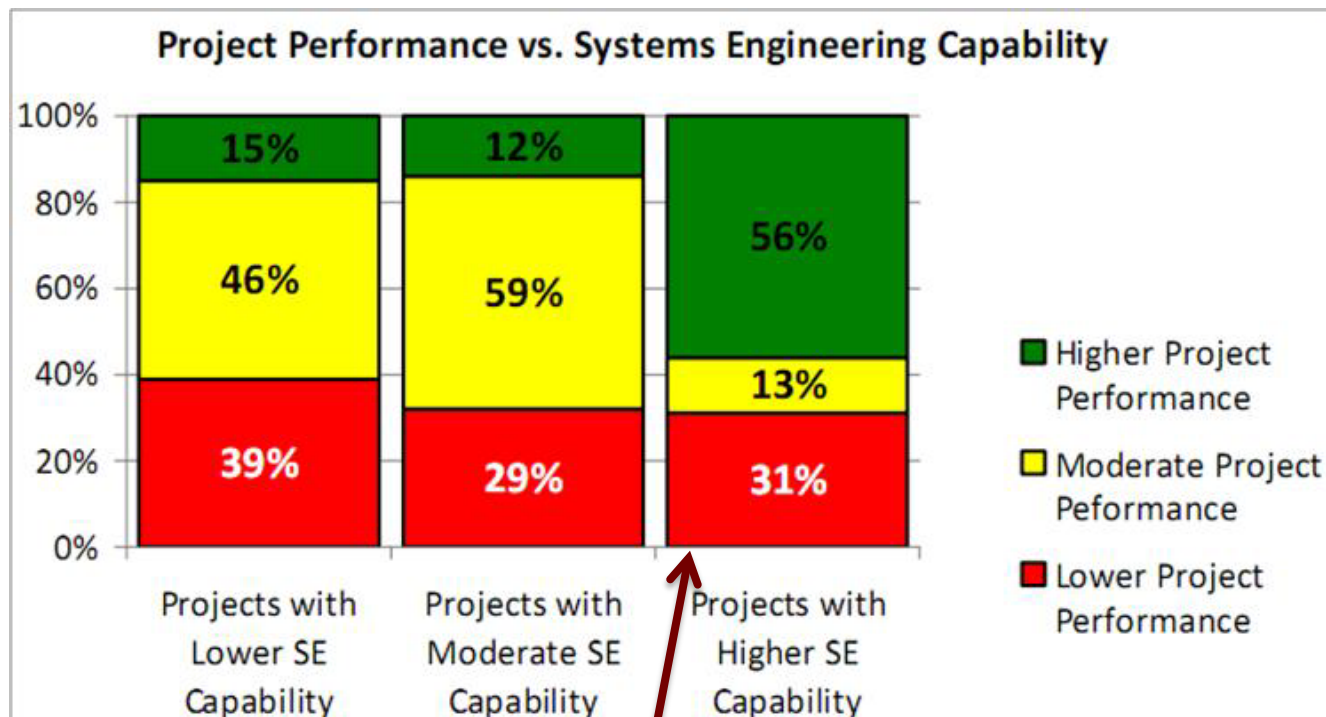
Co-Authors: **R. Valerdi** and **P. Laplante**

8<sup>th</sup> Annual Conference on Systems Engineering Research

March 17-19, 2010 | Hoboken, New Jersey

# Motivation-SE Performance

## *NDIA Survey of SE Effectiveness*



**SE is not the answer alone**

# Motivation-Cost Model

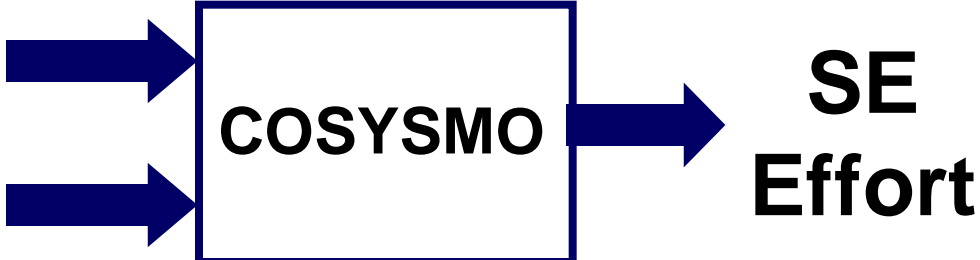


**Size Drivers**

- # Requirements
- # Interfaces
- # Scenarios
- # Algorithms
- +
- 3 Volatility Factors

**Effort Multipliers**

- Application factors
- 8 factors
- Team factors
- 6 factors
- Schedule driver



**Calibration**



# Motivation-Cost Model



**Size Drivers**

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**COSYSMO**

**SE Effort**

**Effort Multipliers**

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**Calibration**



# Motivation-Cost Model



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**SE Effort**

**Calibration**



# Motivation-Cost Model

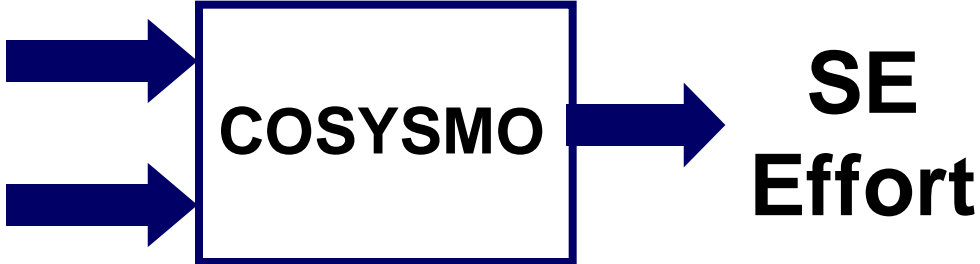


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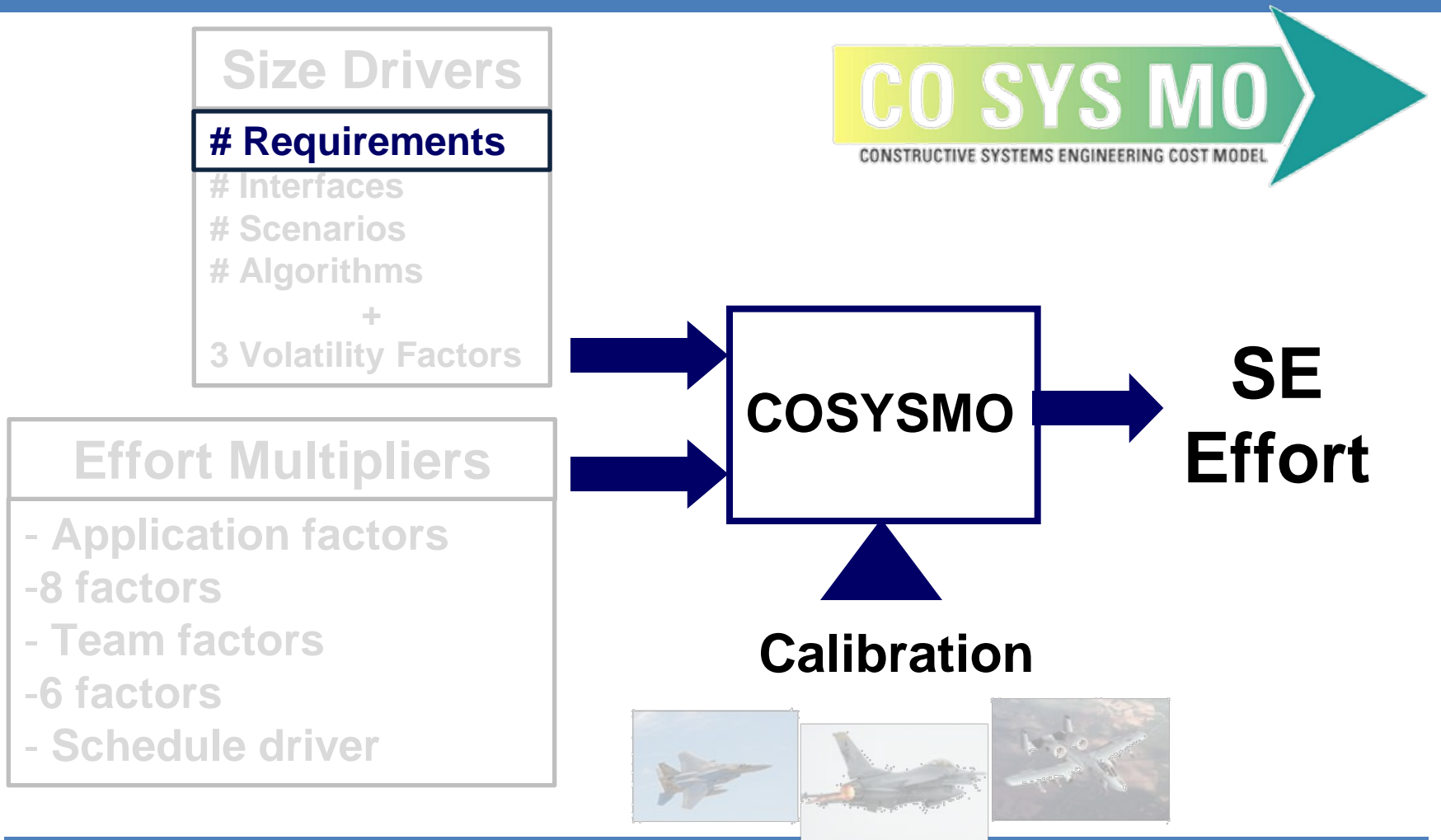
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**Calibration**

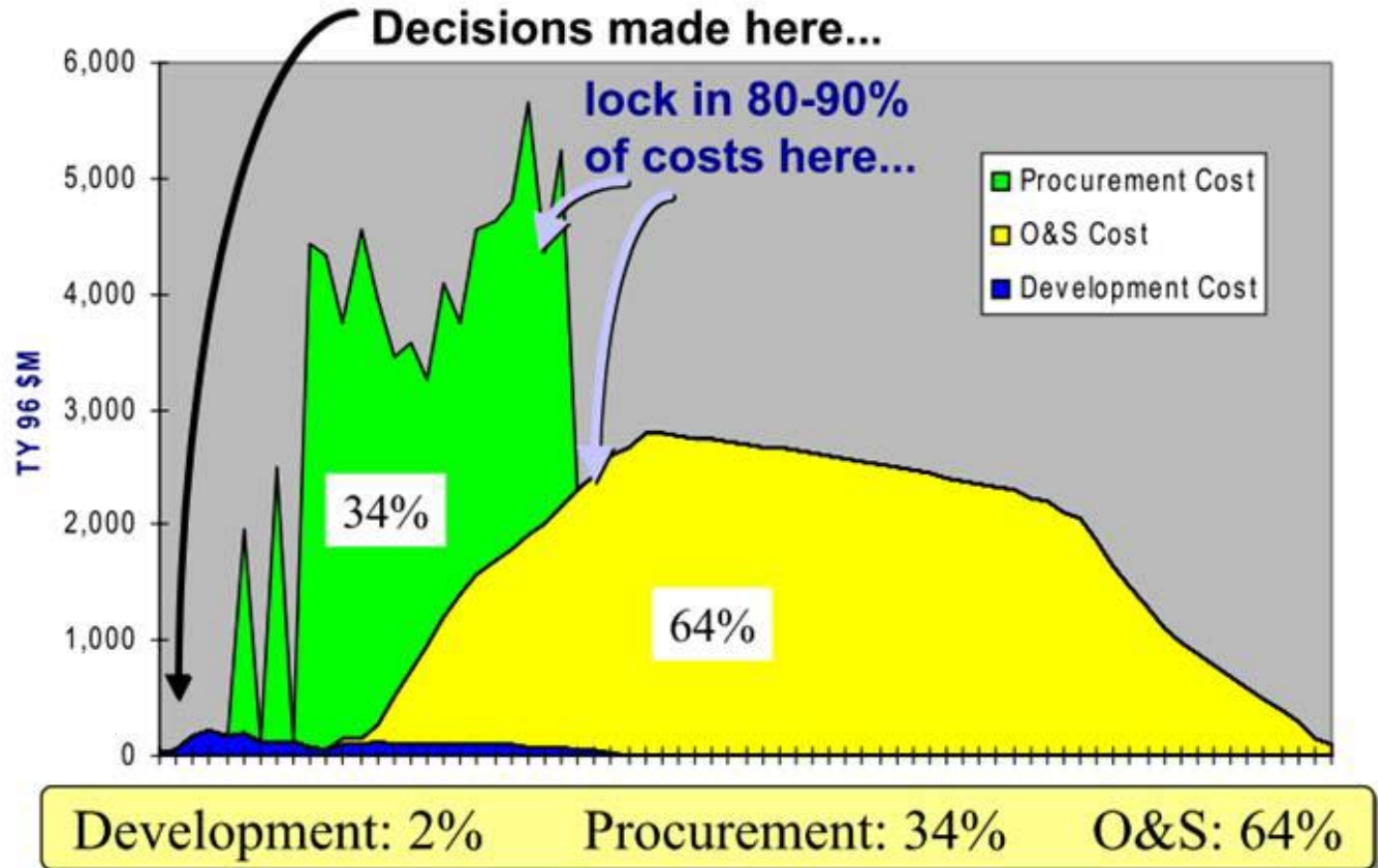


# Motivation-Cost Model



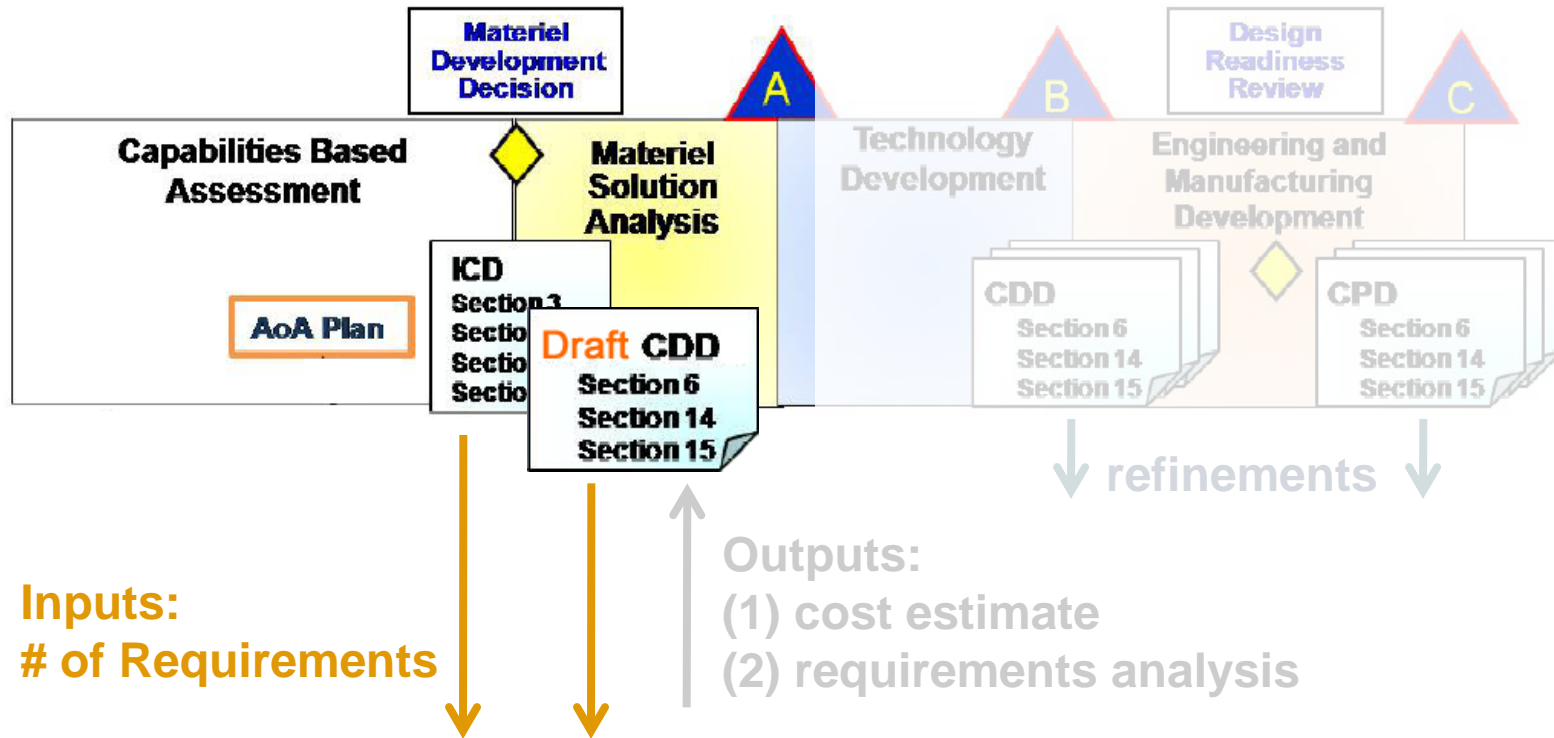
# Motivation-Early Cost Estimation

“Life Cycle Cost of Surface Combatants.”  
 Graph from Mr. Joe Loudon  
 NAVSEA TOC Deputy May 24,  
 2000.





# Motivation-Early Cost Estimation

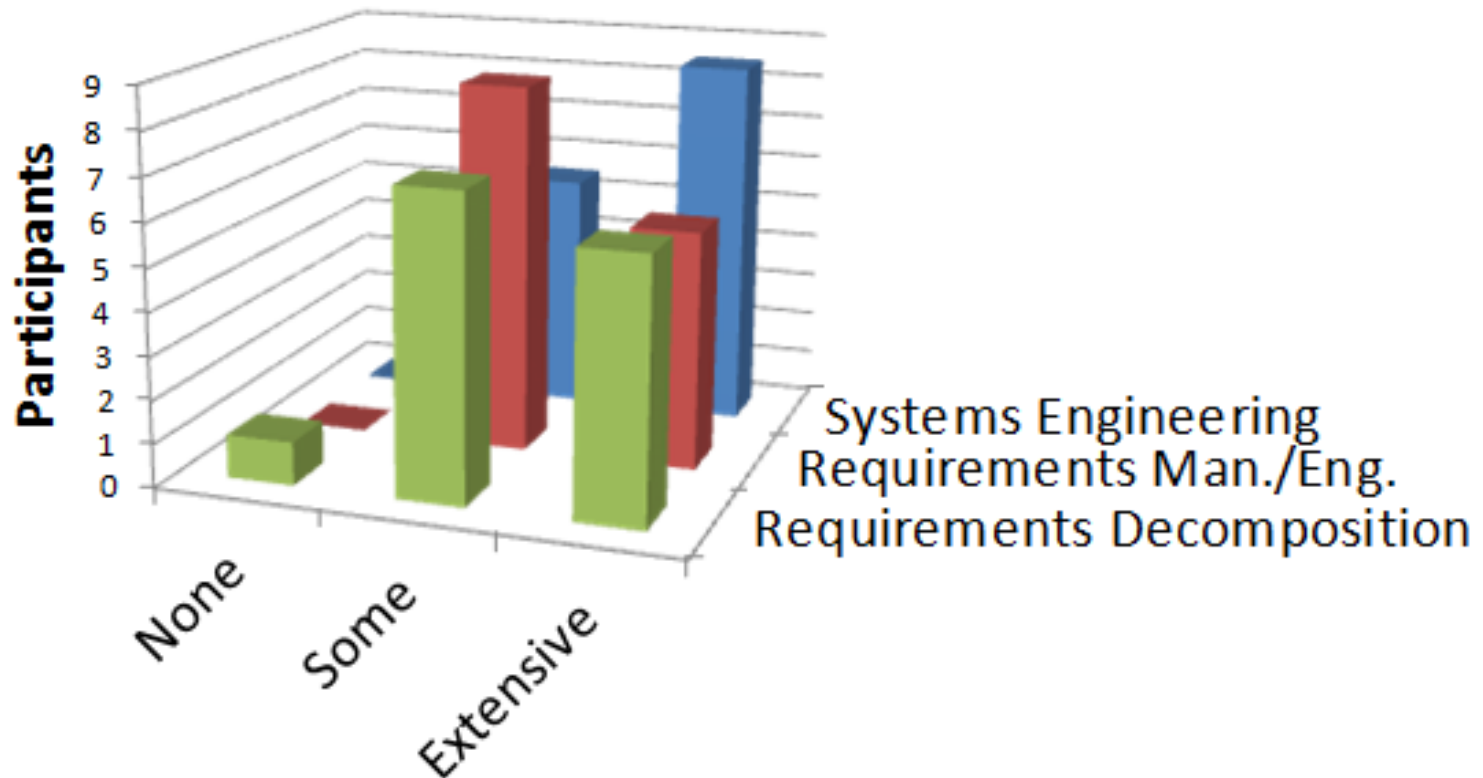


# Workshop-Task

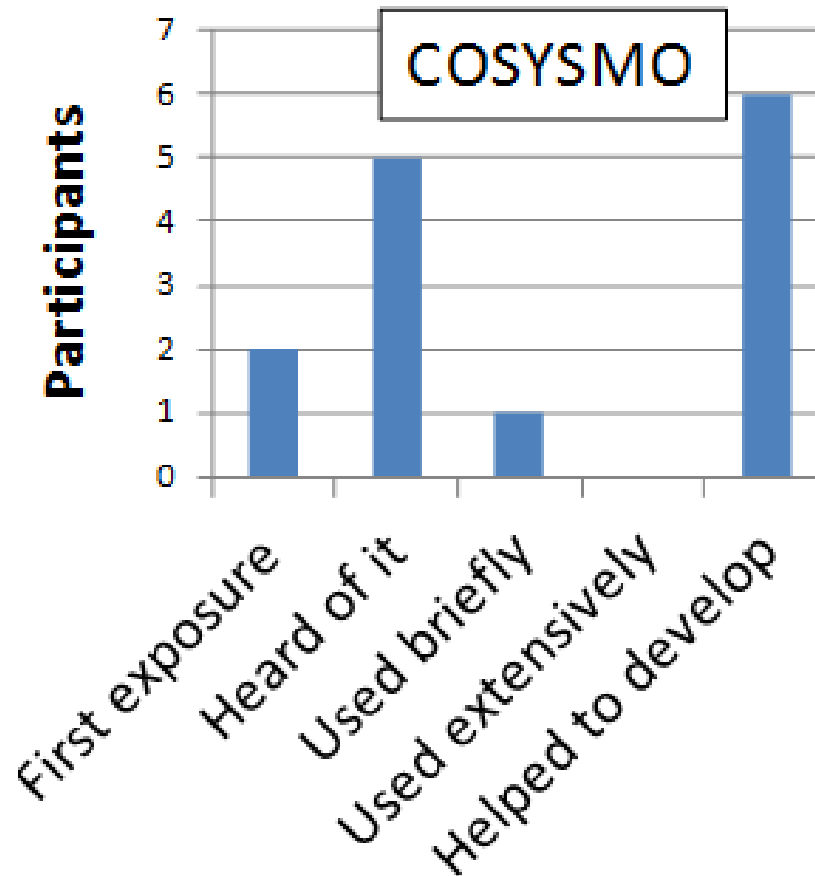


**Cautions and Warnings.** Method for displaying system warnings, cautions, and alarms must be appropriate given the importance of the situation (**Threshold**).

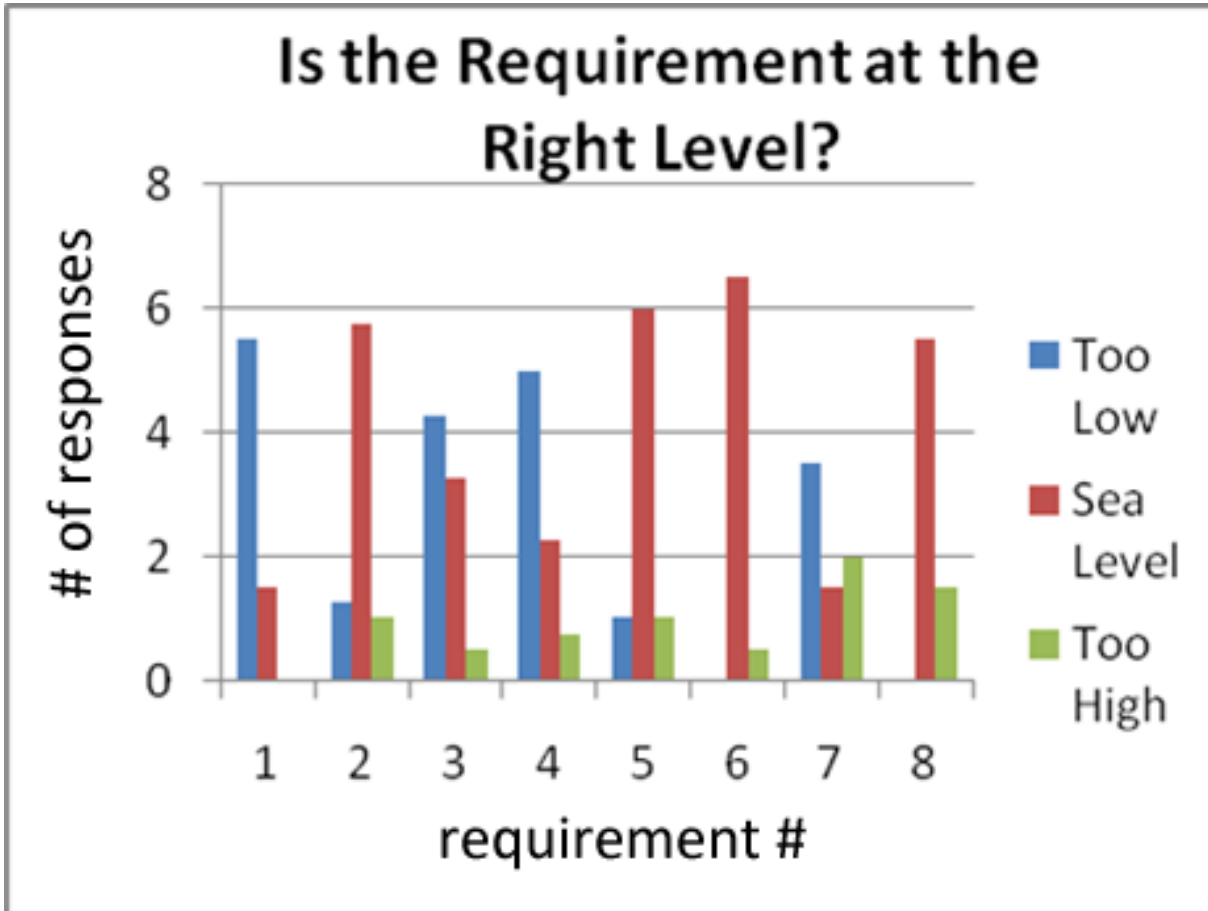
# Workshop-Background



# Workshop-Background



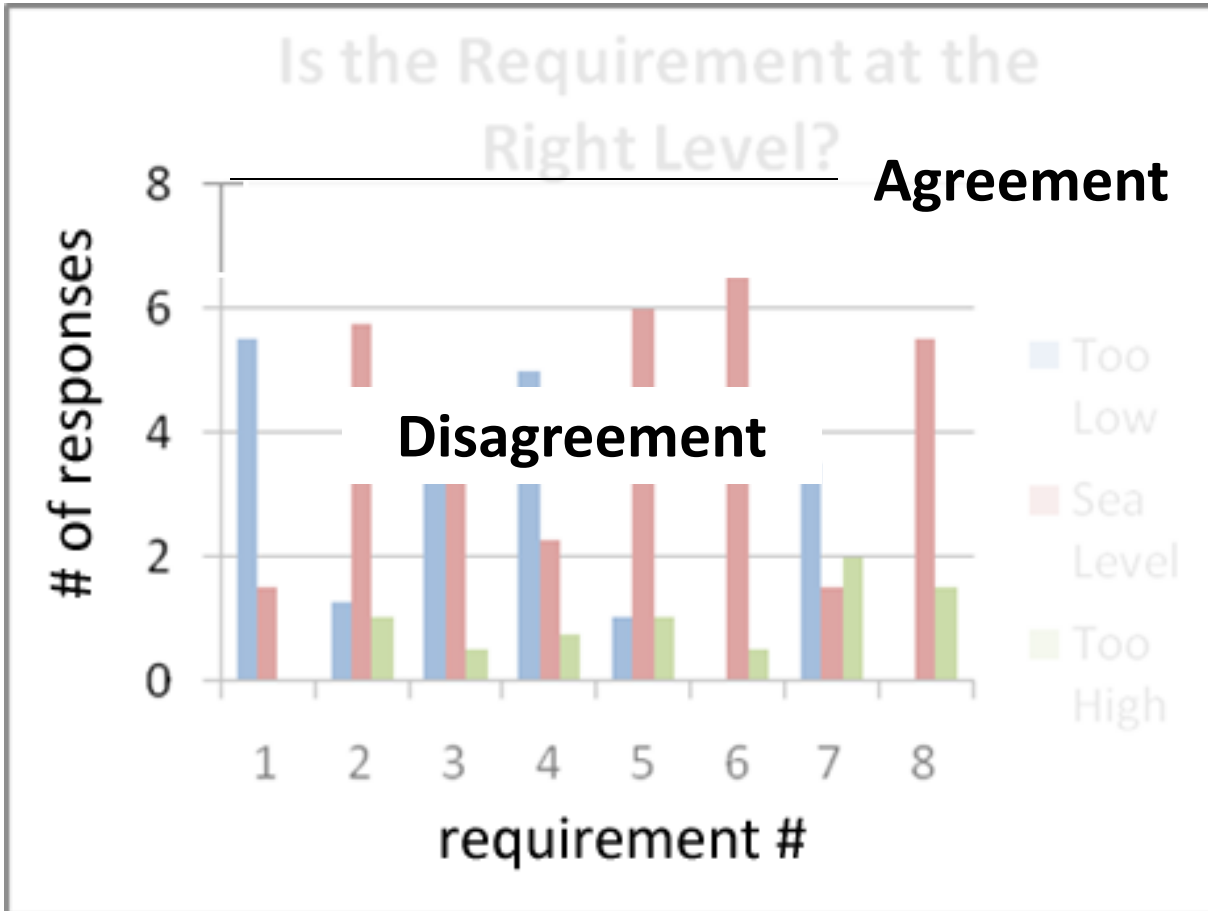
# Workshop-Phase 1



**which one?**



# Workshop-Phase 1

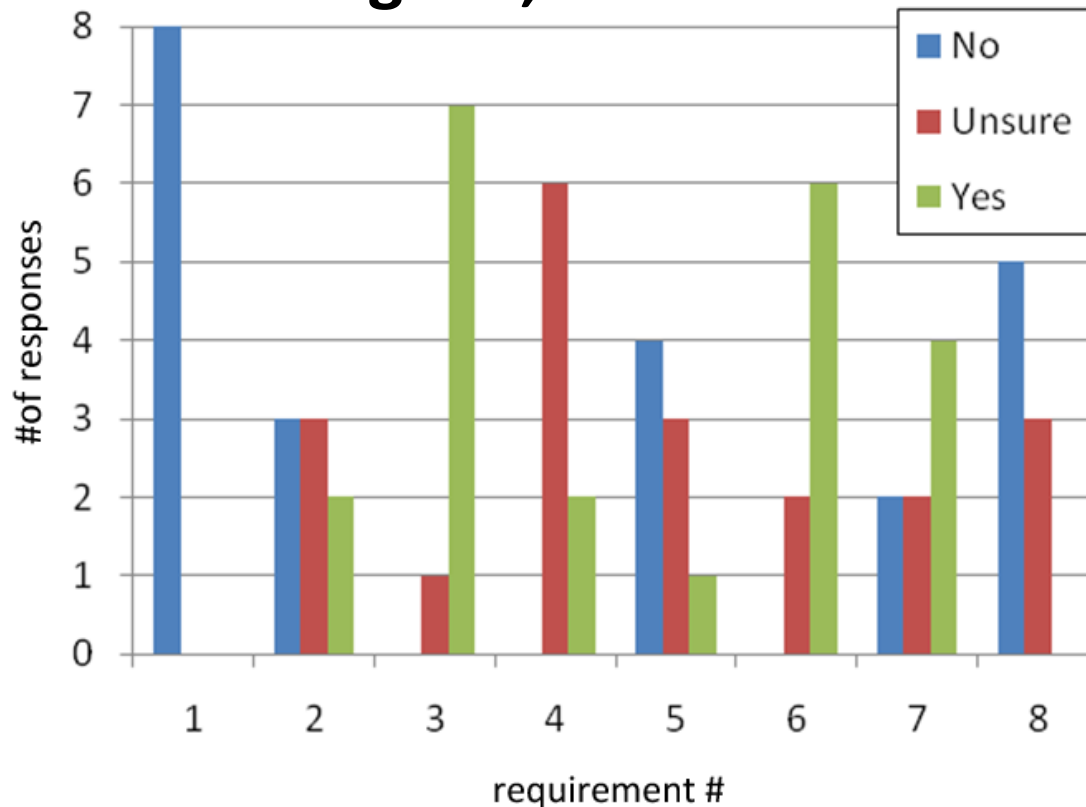


which one?

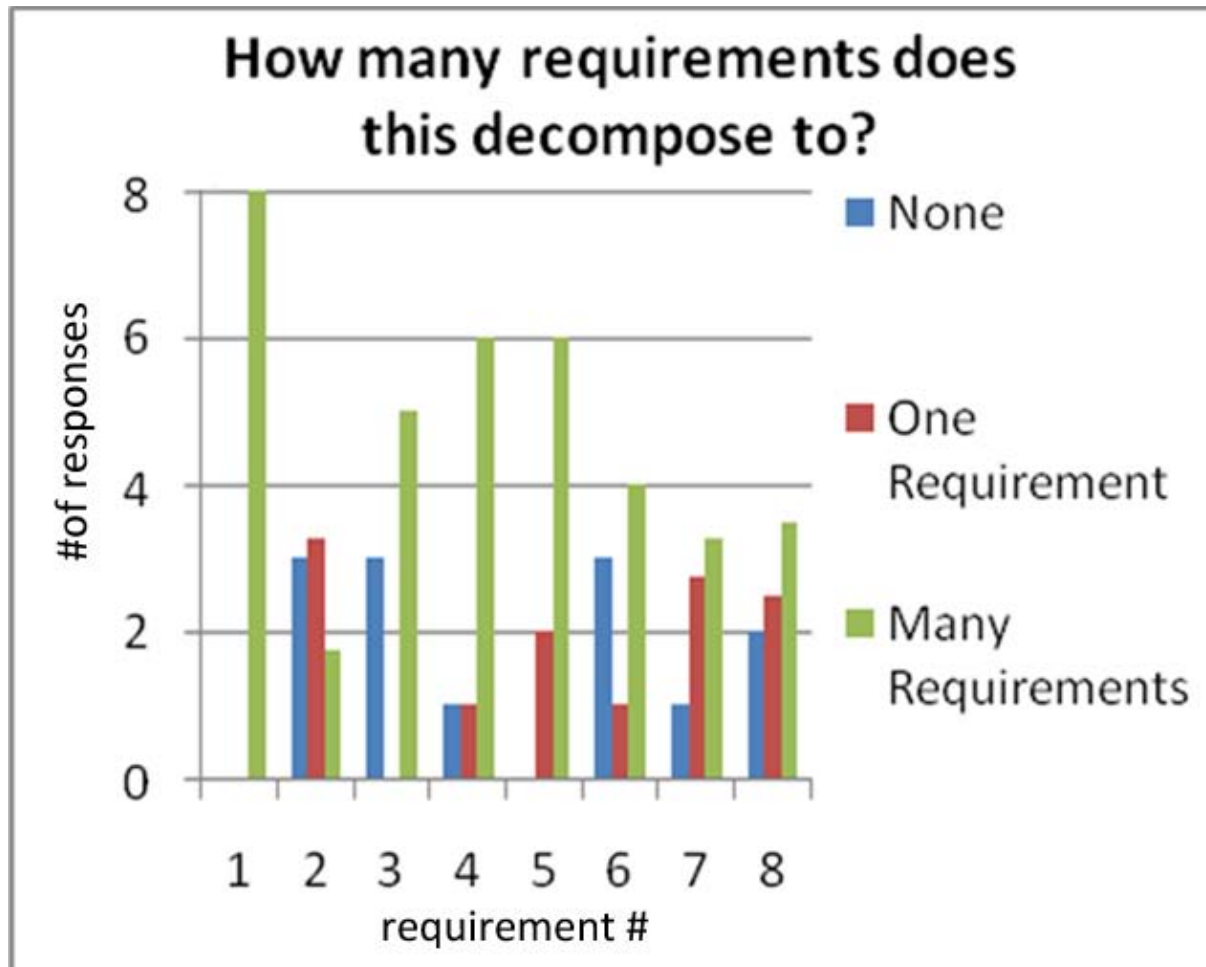


# Workshop-Phase 2

## Can the Requirement be Tested, Designed, or Verified?



# Workshop-Phase 3





# Workshop-Impact

**Determine the system-of-interest**

**1**

Is the requirement at the correct level?

Can it be tested, **verified** or designed?

**2**

Can it be tested or designed?

**Assess System of Interest Relationship with Rest of the System**

**3**

How do nonfunctional requirements affect the System-of-interest?

Count Requirements

**4**

Count Requirements

Assess Complexity (Difficulty)

**5**

Assess Complexity (Difficulty)

# Takeaways

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**Bad requirements** frustrate experienced and inexperienced alike.

Decomposition guidelines are important - for everyone

# Takeaways

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**Bad requirements** are easy to identify

Decomposition guidelines highlight what needs to be improved

# Takeaways

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## **Nonfunctional requirements cost money.**

**“Human factors.** Human factors engineering principles such as specified in MIL-STD-1472 shall be employed in each GCS system solution (**Threshold = Objective**).”



# Next Steps

Determine the system-of-interest

1

Is the requirement at the correct level?

Can it be tested, **verified** or designed?

2

Can it be tested or designed?

**Assess System of Interest Relationship with Rest of the System**

3

How do nonfunctional requirements affect the System-of-interest?

Count Requirements

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Count Requirements

Assess Complexity (Difficulty)

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